Interoperability (and migration) from IPv4 to IPv6-only Backbone with SR-MPLS

NETBCN- 3/3/2025 Nicola Modena - CCIE #19119 / JNCIE-SP #986 nicola@modena.to - http://tierzero.it

What I will talk about

This talk is about

adoption of IPv6 and MPLS in service provider transport infrastructures,
reflecting my point of view and experience in ipv6-only infrastructures.
I try to be as technological and less fanatical as possible,
but certainly, more pragmatic.

About me

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More than 25 years experience designing and implementing service provider and large enterprise networks. https://tierzero.it | nicola@modena.to

Why use an IPv6 Backbone?

False myths?

- MPLS is dead
- IPv4 addresses are over
- I want to provide IPv6 services
- There are some (big) advantages using IPv6

Business needs Our solutions About us 0 > Blogs is MPLS dead? again? July 08, 3013 | Peter Glock - Geonectivity In the age-old battle of netheads vs. belineads (look at the date on this wired article), I've always been a nethead. This might seem strange for someone who's worked for telcos for most of his life, but I've been mostly on the IT side of the business and saw the network as something basically dumb that just ought to get on with its job. The recent Gettner article (warning, behind Gartner paywall) seemed to me to be starting from the nethead perspective but swings rapidly into belinead territory by making the case for intelligence This is not a new debate. It got me thinking about some of the other classic internet memes and how they are

ISO/OSI Layers 8,9,10 -> (economic, politics, religion)

DISCLAIMER: I am pro IPv6, this doesn't imply being against IPv4!

Where do we start from?

hypothetical customer:

"I'm using a dual-stack solution with OSPF and OSPFv3, MPLS with LDP, RSVP for link protection and some traffic engineering ... but honestly no one really knows how it works..., BGP with two separate sessions for IPv4 and IPv6 ...and 6RD for broadband users ...with addresses as /32 in OSPF..."

three There are two options:



forget my presentation and spend all your time managing it



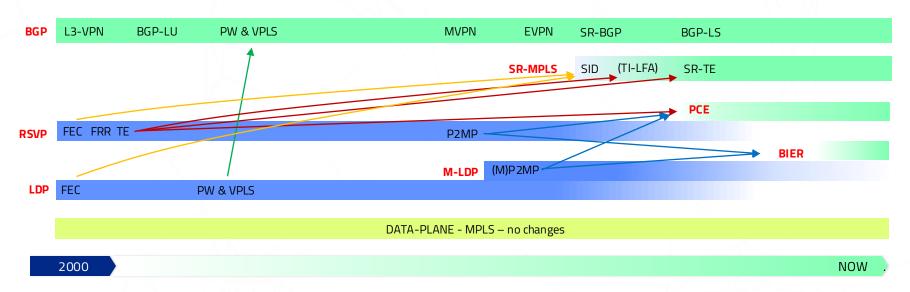
adopts a new SDN controller
...with a new overlay technology
...managed by ML block-chain AI
...fully automated ...intent based
...from the public cloud ...green
...with a fancy license model



simplify your infrastructure, enjoy your free time and be ready for an ipv6-only infrastructure



MPLS evolution



- In more than 25 year the data-plane remained almost unchanged
- The control plane has shifted from LDP/RSVP to Segment-Routing (SPRING)
- Traffic Engineering is now signaled with SR-TE or with external controller based on PCE
- All the services signaled with MP-BGP
- Multicast is still signaled with MLDP or PCE, with a slow BIER adoption
- Seamless solutions with BGP-LU allow for great scalability

SR-MPLS - Source Packet Routing - Spring

- IGP (IS-IS or OSPF) signals Segment-IDs encoded as MPLS labels
 - -> (no more LDP, RSVP, synchronization, distributed states, etc.)
- New concept of **Global Labels** unique and static values in the entire domain
- **BGP-LU** with Global Labels
- Useful for troubleshooting, invaluable for observability
- TI-LFA Topology Independent Loop Free Alternate for traffic protection
- SR-TE Traffic Engineering capability without external controller
- Moving states from Network to Packet for high scalability
- Usually fewer labels allocated (pro) but deeper label stacks (cons)
- Probably already supported by your device or just with a NOS upgrade



May coexist and interact with exiting signaling protocols like LDP and RSVP (useful for migrations)

SR-MPLS configuration

With IS-IS & SR-MPLS moving from IPv4 to Dual-Stack to IPv6-Only

it's just 1 line configuration change:

Dual-Stack IPv4 + IPv6

ex: lo0.0 100.0.0.1/32 & 2001:db8::1/128

```
[edit protocols isis source-packet-routing]
srgb start-label 16000 index-range 8000;
node-segment {
    ipv4-index 1;
    ipv6-index 601;
}
```

Single-Stack IPv6

example: lo0.0 **2001:db8::1/128**

```
[edit protocols isis source-packet-routing]
srgb start-label 16000 index-range 8000;
node-segment {
    ipv6-index 601;
}
```

resulting label: SRGB start + ipv4/6-Index

Single-Stack IPv4

```
example: lo0.0 100.0.0.1/32
[edit protocols isis source-packet-routing]
srgb start-label 16000 index-range 8000;
node-segment {
    ipv4-index 1;
}
```



IS-IS takes care of all:

Interface configuration

Use IPv4 unnumbered and IPv6 link-local on backbone intf.



Dual-Stack (and MPLS)

```
interface HundredGigE 0/0/0/0

description "---- Core link ----"
mtu 9000
ipv4 point-to-point
ipv4 unnumbered Loopback0
ipv6 enable
!
```

Single-Stack IPv6 (and MPLS)

```
interface HundredGigE 0/0/0/0

description "---- Core link ----"

mtu 9000
ipv4 forwarding
ipv6 enable
!

Required for IPv4 PHP
```

PRO

- Save (private) IPv4 addresses and simplify configurations and provisioning

CONS

- Neighbor are not reachable without IGP adjacency
 - -> use SSH and PING over IPv6 link local address, and an out-of-band management network
 - -> traceroute works just fine
- use Adjacent-SID for Strict SR-TE Policy (abstract from address-family)



Single Stack (either IPv4 or IPv6)



- Simpler
- Uses less resources
- Uniform and consistent
- Easier to manage and secure
- Must be able to provide any type of services (IPv4 and IPv6)

Can we do everything just with IPv4 and MPLS?

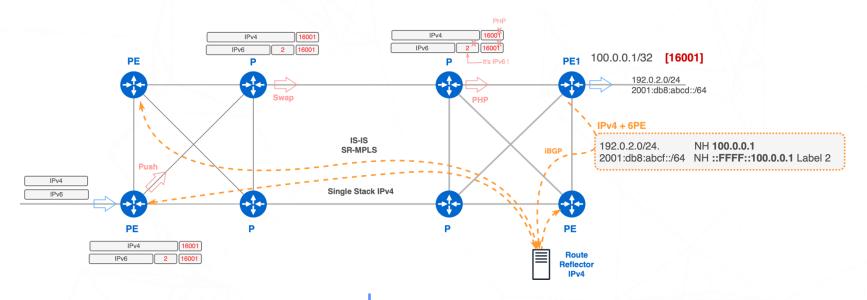
Single Stack IPv4/MPLS

Network Working Group Request for Comments: 4798 Category: Standards Track F. Le Faucheur Connecting IPv6 Islands over IPv4 MPLS Using February 2007 IPv6 Provider Edge Routers (6PE) Abstract This document explains how to interconnect IPv6 islands over a Multiprotocol Label Switching (MPLS) enabled IPv4 cloud, This approach relies on IPv6 Provider Edge routers (6PE), which are Dual approach relies on live frowing Lange couters (orL), which are busing stack in order to connect to IPv6 islands and to the MPLS core, which stack in order to connect to IPVe islands and to the MPLS core, which is only required to run IPV4 MPLS. The 6PE routers exchange the IPV6 reachability information transparently over the core using the Multiprotocol Border Gateway Protocol (MP-BGP) over IPv4. In doing multiplotocol Bolder Gateway Frotocol (MF-BGF) Over 1979, in Golder So, the BGP Next Hop field is used to Convey the IPv4 address of the act the Bur mext mop field is used to convey the irve address of the EPE fouter so that dynamically established IPve-signaled MPLS Label Switched Paths (LSPs) can be used without explicit tunnel

- IPv4 + MPLS (with SR-MPLS or whatever)
- MP-BGP only over IPv4 sessions
- All the usuals MPLS services (L2,L3VPN,EVPN, FlowSpec, Multicast, etc)
- IPv6 services with **6PE & 6VPE** using BGP-LU (Labeled Unicast) **RFC 4798**

Widely adopted production-proofed

6PE - Connecting IPv6 islands over IPv4 MPLS



Problem nr. 1

- BGP IPv6 NLRI must have an IPv6 Next-Hop
- BGP is over IPv4 sessions, Next-Hop is IPv4

Solution:

- NH as IPv4 mapped IPv6 address RFC 4291- 2.5.5.2

Problem nr. 2

- Allocation of a dedicated label for each IPv6 prefix (historical)
- High resource usage when using many IPv6 prefix

Solution:

- Use IPv6 explicit null label (value 2) with IPv6 Labeled Unicast

Single Stack IPv6 + MPLS

- IPv6 + MPLS with IS-IS and SR-MPLS (anyone investing in OSPFv3 and LDPv6/RSVPv6?)
- MP-BGP only over IPv6 sessions
- All the usuals MPLS services (L2,L3VPN,EVPN, FlowSpec, Multicast(!), etc.)
- IPv4 services with something like "4PE & 4VPE" (-> do they exist?)
 - -> What does it work with BGP IPv6 signaling and IPv4 services? Please, it's 2025!
 - -> Can you provide IPv4 services with just MAP-T/E, 464XLAT, DS-Lite, Layer-2?
 - -> Do you have Enterprise customers with IPv4?

4PE - Connecting IPv4 Islands over IPv6 Core using IPv4 UPDATED 03/2025

RFC 8950 – IPv4 NLRI with IPv6 Next-Hop

- Advertise IPv4 NLRI with with IPv6 Next-Hop
- Requires to explicitly set IPv6 next-hop with a policy

Most vendors support it

draft-mishra-idr-v4-islands-v6-core-4pe-08

- Use IPv4 AFI/SAFI Labeled or Unlabeled or both
- Impose IPv6 next-hop as RFC 8950
- May impose IPv4 explicit/implicit null label or even an arbitrary topmost label

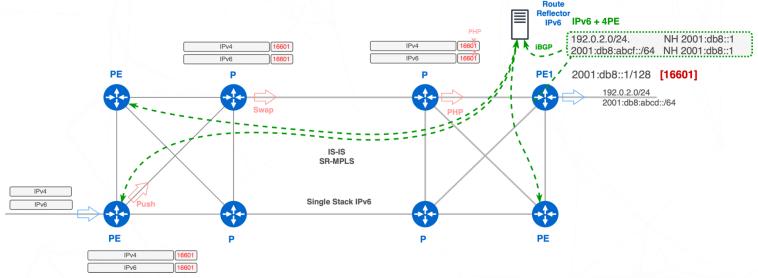
Still each vendor has its own options and defaults

(now removed from the draft)

In my interoperability tests the more compatible and efficient combination is:

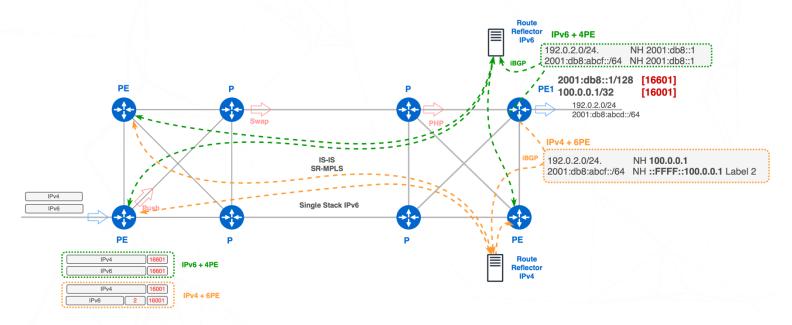
- BGP IPv4 Address Family (without label) and RFC 8950
- MPLS encapsulation without IPv4 Explicit NULL, just IPv6-node index label (*)
- (*) this requires the capacity to recognize packet content (IPv4) when performing PHP

Connecting IPv4 Islands over IPv6 Core using IPv4 Provider Edge Routers 4PE

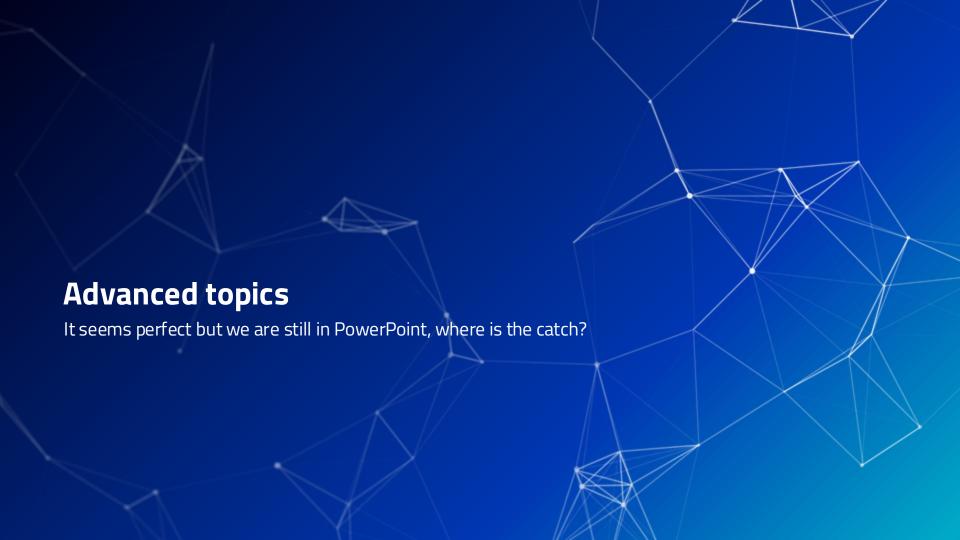


- Route Reflectors are IPv6 Only
- Both IPv6 and IPv4 prefixes are advertised with an IPv6 next-hop
- MPLS forwarding using MPLS label corresponding to IPv6 next-hop (from IS-IS and SR-MPLS)
- PHP router must identify IPv4 or IPv6 encapsulation

IPv4 to IPv6 Control Plane migration



- IPv4 and IPv6 BGP control-plane may coexist on the same backbone for interoperability and migration
- Next-hop (label) will identify LSP availability of destination PE (IPv4/dual-stack/IPv6 from IS-IS & SR-MPLS)
- Test and migrate single service by just changing route preference
- P-routers are completely transparent to service migration



EVPN Services



- EVPN configuration requires to explicitly define AFI in configuration because:
- Type-3 and Type-4 NLRIs encode PE loopback address (IPv4 or IPv6) in the signaling
- A simple NH rewrite does not ensure interoperability
- Border GW must recreate the advertisement and manage BUM data-plane interoperability
- Currently some vendor start to support Type-5 translation between IPv4 and IPv6 Control-Plane

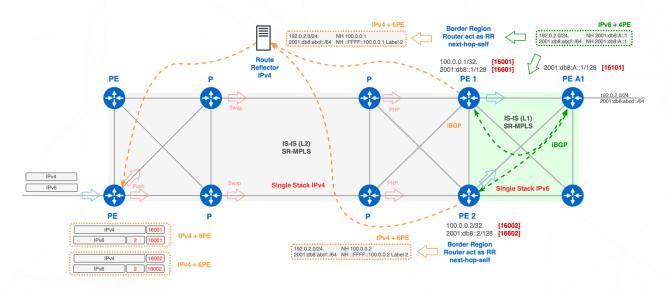
Multicast

- Multicast it's a mess!

- Not yet an interoperable solution in SR
- must use mLDP, RSVP or PCE
- 30 different "profile" for signaling

```
Profile 0 Default MDT - GRE - PIM C-Mcast Signaling
     Profile 1 Default MDT - MLDP MP2MP PIM C-Mcast Signaling
     Profile 2 Partitioned MDT - MLDP MP2MP - PIM C-Mcast Signaling
    Profile 3 Default MOT - GRE - BGP-AD - PIM C-Moast Signaling
    Profile 4 Partitioned MDT - MLDP MP2MP - BGP-AD - PIM C-Mcast Signaling
    Profile 5 Partitioned MDT - MLDP P2MP - BGP-AD - PIM C-Mcast Signaling
    Profile 7 Global MLDP In-band Signaling
    Profile 8 Global Static - PZMP-TE
   Profile 9 Default MOT - MLDP - MP2MP - BGP-AD - PIM C-Mcast Signaling
   Profile 11 Default MDT - GRE - BGP-AD - BGP C-Mcast Signaling
  Profile 32 Default MOT - MLDP - P2MP - BGP-AD - BGP C-Mcast Signaling
  Profile 13 Default MDT - MLDP - MP2MP - BGP-AD - BGP C-Mcast Signaling
  Profile 1d Partitioned MDT - MLDP P2MP - BGP-AD - BGP C-Mcast Signaling
  Profile 15 Partitioned MUT - MLDP Profile - BGP-AD - BGP C-Mcast Signaling
  Profile 16 Default MOT Static - P2MP TE - BGP-AD - BGP C-Mcast Signaling
 Profite 19 Default MD1 State - Penny 1E - BGP-AD - BM C-Meast Signaling
 Profile 17 Default MDT - MLDP - PZMP - BOS - AU - PMC - MCass Signaling
 Profile 20 Default MOT - P2MP-TE - BGP-AD - PIM - C-Mcast Signaling
 Profile 20 Default MOT - PZMP-TE - BUP-AU - PMM - L-MCBST Signaling
 Profile 21 Default MDT - IR - BGP-AD - BGP - C-Mcast Signaling
 Profite 23 Parobland MDT - IR - BGP-AD - PIM C - Meast Signaling
Profile 23 Partitioned MDT - IR - BGP-AD - PIM G-Modast Signaling
Profite 25 Partitioned MDT - IR - 8GP - AD - PIGN L- Meast Signaling
Prote 25 Partitioned MDT - IR - BGP-AD - BGP C-Mcast Signaling
Prote 27 State - Teas-GD
```

MPLS Seamless Architecture



- Single Stack IPv4-only backbone (with 6PE)
- Single Stack IPv6-only region (example: greenfield extension)
- Border Router act as Route Reflectors imposing IPv4 or IPv6 next-hop
- IPv4 and IPv6 prefix does not allocate labels as Border Router perform IP lookup (draft 4PE)



MPLS Encapsulation



Its power comes from simplicity

- * Lookup only on the ingress and forwarding trough an LSP
- * it's a 32 (20) bit index the simpler and more efficient encoding format
- * **Dedicated ethertype**, enabled only on core facing interfaces
- * Just 4 byte x label vs IPv4 (20+[0-40]) GRE (20+[0-16]) VXLAN (20+8+8) IPv6 (40 + [n * EH])
- * Perfect for creating efficient hierarchical solution with label stacks
- * Few special purpose label **almost unchanged in 25+ years**

What about SRv6?

- SRv6 propose to replace MPLS data-plane with a native IPv6 Encapsulation
- SRv6 encode segment (equivalent of MPLS label(s)) into the IPv6 destination address
- Currently two encapsulation revision: SID -> uSID
- And other encapsulation proposal like SRm6 that try to "solve intrinsic security and efficiency problems"
- Differences in vision between vendors
- Security problems that requires to enforce ACL on all untrusted interfaces (by design)
- Efficiency problems that requires HW upgrade even between SID and uSID
- Currently no advantages regards MPLS in backbone infrastructure
- Still no multicast support
- No or very limited interoperability with MPLS and existing infrastructure (using gateways)

In any case, current developments at the IETF level to implement IPv6 control-plane almost consider MPLS and SRv6 encapsulation, if in a few years some advantage emerges in changing encapsulation, **the control-plane** will still be IS-IS & MP-BGP and you will be ready.

Worth Reading

Removing IPv4 infrastructure addressing from Meta's edge network

https://storage.googleapis.com/site-media-prod/meetings/NANOG92/5237/20241022_Kirkland_Removing_lpv4_Infrastructure_v1.pdf https://www.youtube.com/watch?v=IKYw7JlyAQQ

SRv6 in PTX Express 5

https://community.juniper.net/blogs/nancy-shaw/2024/04/18/srv6-in-ptx-express-5

Implementation of SRv6 uSID in Telefónica VIVO's Infrastructure

https://blog.lacnic.net/en/unveiling-the-future-of-the-network-implementation-of-srv6-usid-in-telefonica-vivos-infrastructure/



Uses cases for an IPv6 control-plane

Large SP Backbone with simple and predefined services

- comes from experience of managing IPv6 only access
- private IPv4 address are over

Large SP Mergers with overlapping private address space

- Limited number of services
- Seamless & Border Gateway

Where Layer 8,9,10 are predominant

- Greenfield with few devices, few services, selected vendor
- Basic IPv4 services
- But usually, this combination leads to other technology

My Advice

Start seriously and consciously to embrace your ipv6 adoption

Be realistic:

- What are you really using?
- What it's working in your backbone?
- What do you really need?

Forget "we've always done it this way" approach, technology evolves!

And, even more important:

"Start from requirements not from technology!"

Simplify your backbone:

- Single-Stack (Ipv4 and Ipv6 in the future)
- Consider a migration to IS-IS and SR-MPLS
- Shrink your IGP use it just for loopbacks -
- Use BGP as much as possible
- Use seamless architecture instead of multi-area/multi-level (but only if you are big enough)

Any questions?

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This presentation (and future updates) at https://github.com/nmodena/blog