Nicole Pham

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Education

University of California, Irvine

Sep. 2020 - Expected to Graduate Jun. 2023

Cumulative GPA: 3.97/4.000

- Bachelor of Science in Computer Science
- Relevant coursework: Programming in Python, Programming in C++, Discrete Mathematics, Boolean Algebra

Work Experience

Meta (formerly Facebook)

Jun. 2022 - Sep. 2022

Software Engineer Intern

- Implemented a full-stack web application for the recruiting team utilizing GraphQL, React.js, and PHP
- Worked with the team's product designer to create mock-ups and prototypes for the project using Figma
- Utilized version control tools including Mercurial and Jellyfish to collaborate with members on the team

Leadership Experience

ICS Student Council - UCI School of Information and Computer Science

Nov. 2020 - Present

Events Committee Member, Events Committee Chair, Co-President

- Coordinated and hosted over 30 events for undergraduate students within the UCI School of Information & Computer Sciences in one year
- Spearheaded the planning of WebJam and Jam for Change, a week-long team competition where teams of students create fully functional web applications with over 70 participants
- Organized the annual ICS Bonfire and garnered over 100 participants

Hack at UCI - UCI School of Information and Computer Science

Dec. 2020 - Present

Logistics Intern, Logistics Organizer, Logistics Co-Director

- Planned and organized HackUCI 2021 which brought together 600+ hackers around the world in a virtual format to design and code projects in under 36 hours for the chance to win prizes
- Led the logistics department in weekly meetings to plan 3 hackathons over the span of one year while also organizing technical and professional workshops on campus

VenusHacks 2021 & 2022 - UCI School of Information and Computer Science

Feb. 2021 - May 2022

Logistics Organizer, Co-President

- Co-led the team formation and social event committees
- Moderated 2 team formation events and aided around 40 hackers in finding teammates
- Orchestrated and scheduled 3 social events for around 20 participants each

Side Projects

- ICSSC Jam4Change 2nd Place Winner Covidulator
 - Designed and developed a web application which helps users de-termine how their habits have helped reduce the spread of the coronavirus during the pandemic. (Using React, Javascript, HTML, CSS)
- ZotHacks 2020 Participant Food Finder
 - Designed and developed a web application which allows users to query food items and restrictions and receive a recipe based on the given data (Using React, Javascript, HTML, CSS)

Technical Skills + Coursework

Experience in Python, C++, C, HTML, CSS, Java, React.js, GraphQL, Relay

Awards and Activities

- Regent's Scholarship University of California, Irvine
- Dean's Scholarship University of California, Irvine