

CS 351: Data Structures and Algorithms

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Week 3

Interfaces

- Specification of behaviors that an ADT may implement and use
 - All methods are abstract
 - Some methods may have default implementations
 - All fields are public static final
 - Cannot be instantiated
 - Achieve higher level of abstraction
 - Decrease coupling
 - Coupling is the interdependence between classes/modules; good software has low coupling
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Abstract Classes

- Specification of behaviors that an ADT may implement and use
 - Some or all methods are already fully implemented
 - Can have fields that are not public static final
 - Cannot be instantiated
 - Achieve higher level of abstraction
 - Decrease coupling
 - Methods don't have to be abstract
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Generics

- Parameterization of types
 - Declared in class header:
 - `public class ArrayList<E>`
 - Must provide the type when instantiating an object:
 - `ArrayList<String> a;`
 - Compiler warning if the type is not defined in the angle brackets
 - Cannot instantiate a generic object, check if an object is a generic type, or create an array of generics
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Iterators vs Cursors

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Iterators

- Separate object implementing an interface
- Behaviors:
 - hasNext
 - next
 - NoSuchElementException
 - remove*
- Can have many iterators
- Traversing the collection does not change the state of the ADT
- If collection changes without using the iterator, the iterators “go stale”
 - How can we keep track of this?
 - ConcurrentModificationException
 - Synchronization

Cursors

- Part of the ADT
- Can only have one
- Using the cursor changes the state of the ADT
- Simplicity can be beneficial to a client; less likely to make mistakes
 - More complicated for the implementer

Abstract Collection



- `public abstract Iterator<E> iterator()`
- `public abstract int size()`
- `public boolean isEmpty()`
- `public boolean contains(Object o)`
- `public Object[] toArray()`
- `public <T> T[] toArray(T[] a)`
- `public boolean add(E e)`
 - `UnsupportedOperationException`
- `public boolean remove(Object o)`
 - `UnsupportedOperationException`

- `public boolean containsAll(Collection<?> c)`
- `public boolean addAll(Collection<? extends E> c)`
 - `UnsupportedOperationException`
- `public boolean removeAll(Collection<?> c)`
 - `UnsupportedOperationException`
- `public boolean retainAll(Collection<?> c)`
 - `UnsupportedOperationException`
- `public void clear()`
 - `UnsupportedOperationException*`
- `public String toString()`

When should you
override methods?

It depends on
the specification!

- The method does not have a functional implementation
 - The provided implementation is inefficient
 - The provided implementation differs from the specification requirements
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