# CS 351: Data Structures and Algorithms

Week 2

# Asymptotic Notation

- Way to describe the runtime of an algorithm based on the size of the input and the operations
- Big O Notation: a function or algorithm is upper bounded by another function
  - o f(n) is O(g(n)) if f(n) < c\*g(n) and c > 0
  - $\circ$  Growth rate of f(n) is bounded by growth rate of g(n)

#### Approximation

- Generalize
- Choose dominant term
- o Ignore coefficients
- $\circ$  Ex: 5n is O(n); we don't say 5n is O(6n)

# Specification vs Implementation

### Specification

- Description of behavior
- Input, output, possible errors
- Rules/requirements of a method/ADT

#### Example:

- Blueprints for a house:
  - Number of beds/baths
  - Location of windows
  - No details about implementation

Example from homework?

### Implementation

- Details of how something is done
- Code, data structure

#### Example:

- House:
  - How cables run through the house
  - Materials Used
  - Houses with different implementation details are often interchangeable

Example from homework?

# Abstract Data Type vs Data Structure

# Abstract Data Type

- Specification
- Object with behaviors
- Implementation details and data are encapsulated
- Examples
  - Dynamic Array
  - o BallSeq

### Data Structure

- Stores data
- Implementation
- An ADT may be a data structure for another ADT
- Examples
  - Dynamic Array
    - Array and Effective Size

### Invariant

- Rules that dictate how data structure and variables are used
- Critical for implementer
- Catches errors with DS that unit tests will not catch
- Be sure to write descriptive error message when testing rules--will save you time debugging!

# Dynamic Arrays

## Specification

- Container ADT for objects
- (Almost) no restriction on number of items
- Does order matter?
- What behaviors may a dynamic array have?

### Implementation

#### • Components:

- Array
- Effective size

#### • Implementation details:

- Effective size tracks how many items are in the container
- When effective size reaches the capacity, make a bigger array
- o In add:
  - Ensure capacity
  - Insert element where it belongs (depends on specification)
  - Increase effective size

#### • Flaws:

• Add and remove are less efficient with arrays, depending on specification

# Sequence ADT

### Specification

- Ordered collection
- Elements accessed with a cursor
- Elements added in specific spot
- Only current element may be removed

### Implementation

- Can use various data structures
  - Dynamic array for HW 2
- currentIndex
  - Used to implement cursor