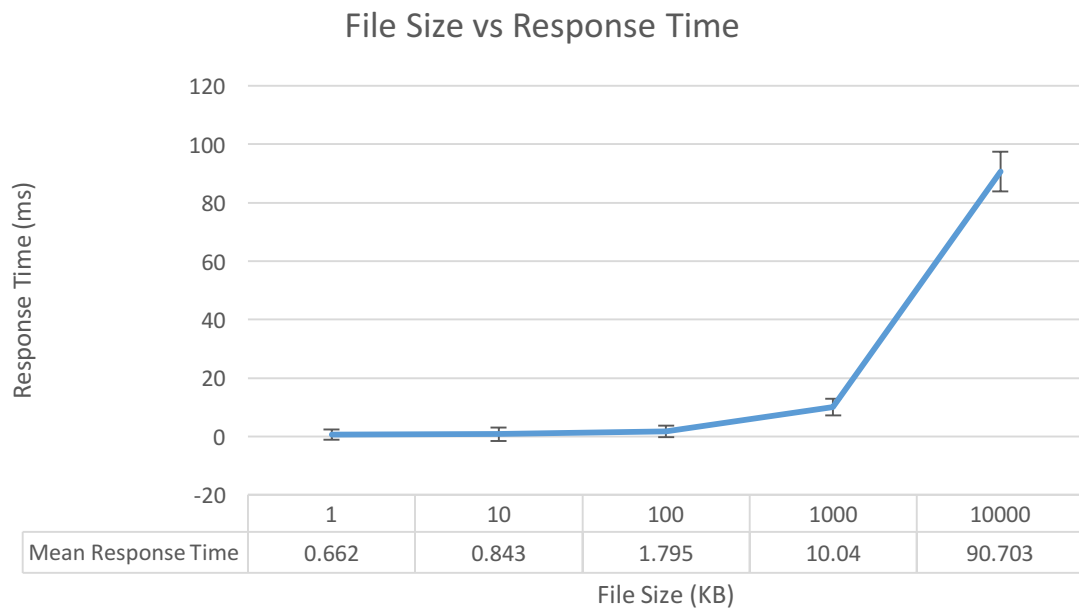
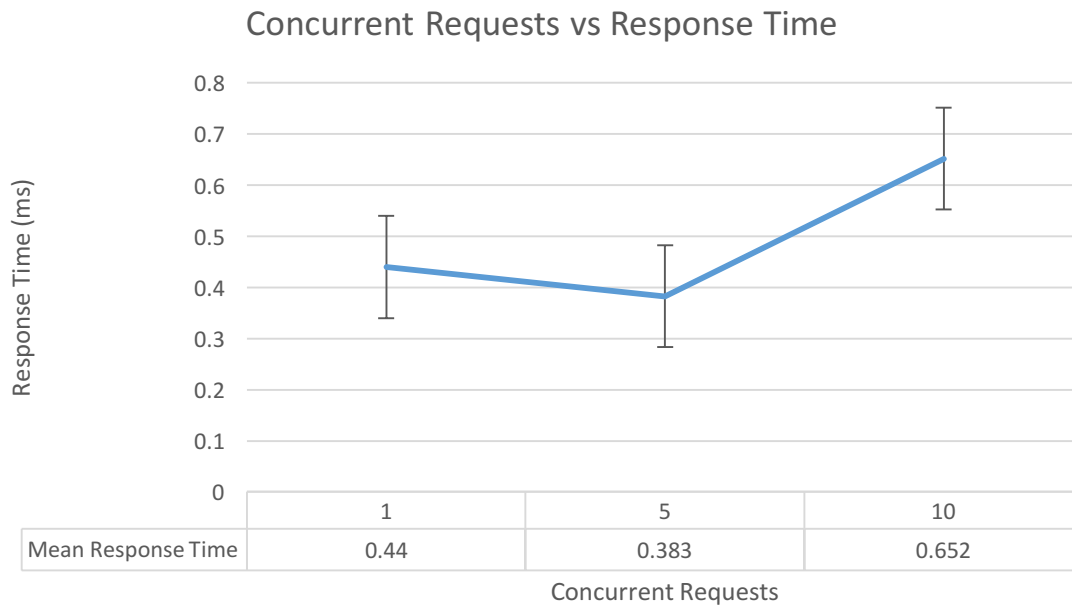


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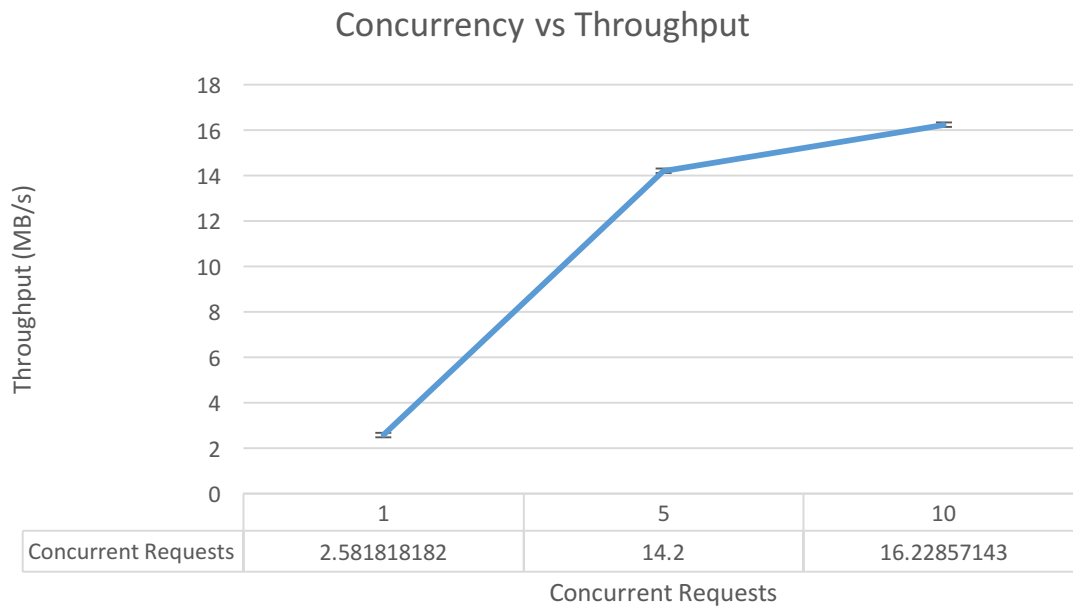
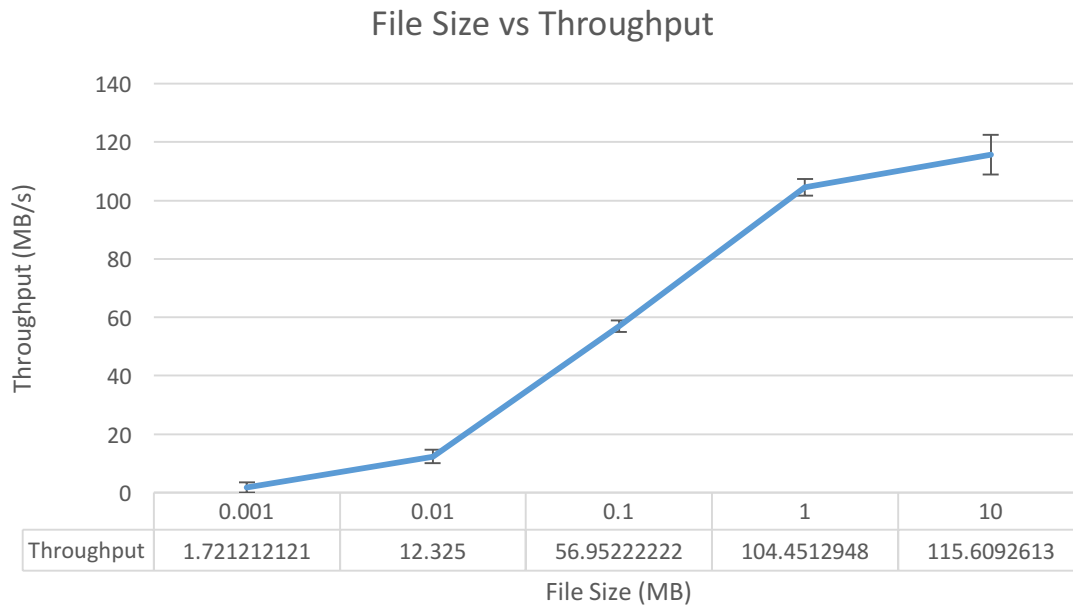
Experiment 1





- Under best circumstances, http-server-dckao can serve about 15000 requests per second. This varies based on the number of concurrent loads and the size of the file that is being requested.
- Concurrency determines the throughput in terms of requests/second more than the file size. This is because more concurrent connections can be processed in parallel in a second.

Experiment 2



- The two graphs in experiment are a measure of total throughput.
- It appears that my webserver is able to up to about 200 MB/s using the optimal combination of concurrency and file size.

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[http-server-dckao](http://server-dckao)

- The limiting bottleneck of my webserver is the internet bandwidth.
- The file size determines the throughput more than the concurrency. This is because as the file size increases, the response time increases linearly where as increasing the number of concurrent threads seems to have a limit as to how fast it can serve requests.