# EURECOM 2014 - WEB INTERACTION ASSIGNMENT II

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**GROUP: THESA** 

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## 1 Answers for questions

#### 1.1 Which tools did you use? Try? Why?

For working on the assignment, we tried some sketch tools which are:

- Pen and paper
- Sketchlets
- Balsamiq Mockups

And we used Balsamiq Mockups for sketching. The reasons we chose it are:

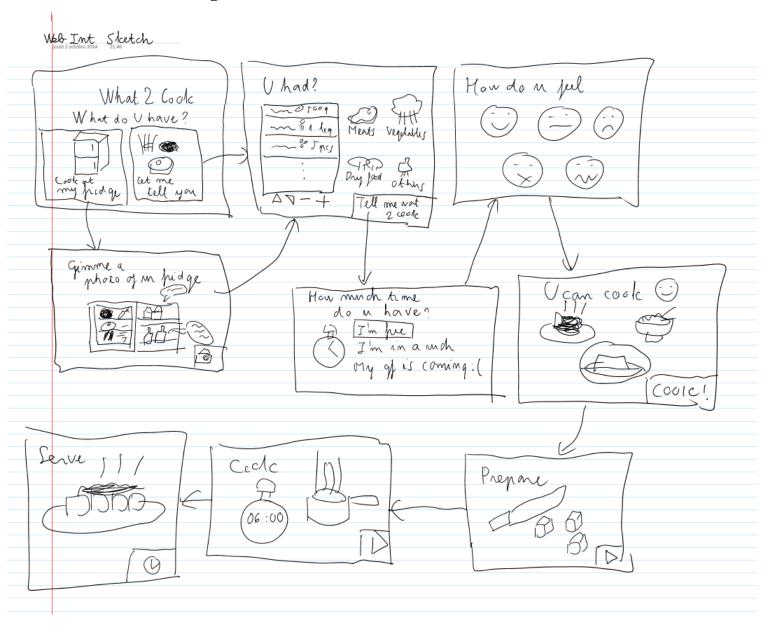
- It is one of the state-of-the-art tools for GUI sketching.
- It is stable and does not have a steep learning curve, so we can get started faster and can focus more on actual sketching.
- It is a cross-platform application (Windows, Mac OS, Linux), so each member in the group can use the same application to sketch.

#### 1.2 How much time you spend?

- It took us 30 minutes to learn how to interact with the application, figure out where are the tools, controls, etc.
- It took us 40 minutes to finish the first sketch. (Including brainstorming about ideas)
- It took us around 20-25 minutes for the following sketches.

## 2 Sketches

## 2.1 Sketching basic ideas



#### 2.2 Refined sketches

