



# Nenad Milosevic aka Kirf

**Designer, Co-Founder and Producer**

Belgrade, Serbia

## Profile

My love for computer graphics started very early on when I figured out how to draw and trace logos in **Electronic Arts DeluxePaint** software running on an old **Amiga 1200** I bought in 1994 (I was just 12 at that time). I switched to PC in 1999 and continued exploring and learning even more about computer graphics and design, so I created **DeviantArt** profile in the beginning of 2002. In 2007 I started my carrier as freelance designer...

With almost 10 years of professional designing experience in web design and user interfaces, I have the creative solutions to increase user experience and usability, bring user interface to the edge of industry standards and make it look and feel modern and professional.

## Experience

2014 - Present: **Co-founder @ Bipbop Games** (2 employees)

Started a company with a friend. Designing, illustrating and animating games. Making tunes and sound FX. Participating in game design. Creating motion graphics and promo videos. Managing social networks.

<http://bipbopgames.com>

2011 - Present: **Designer @ Infobip (Centili)** (500 - 1000 employees)

Designing & coding websites & user interfaces on variety of in-house mobile and web payment pages, widgets, libraries and panels. Given full responsibility over some projects. Participating in product design as well.

<https://www.centili.com> | <http://www.infobip.com>

2009 - 2011: **Designer @ Ladybug Communications** (5 - 10 employees)

Coding, designing and animating websites, web components, banners and presentations in Adobe Flash.

<http://www.ladybug.rs>

2007 - 2011: **Freelance Designer @ MaxNova Creative** (5 - 10 employees)

Coding, designing and animating websites, web components, banners and presentations in Adobe Flash.

<http://www.maxnova.rs>

2007 - Present: **Freelance Designer**

Designing websites, banners, promo material, brochures, cd covers, mobile apps, animating, illustrating and creating motion graphics for over 100 clients all over the world.

<http://therootout.com>

## Details

16/09/1982

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## Skills

### Design

UI design, User Experience, Web Design, Interaction Design, Usability Testing, Game Design, Illustrations, Graphic Design, Branding, Product Design, Mobile/App Design for Android and iOS, Flash

### Front end development

HTML, CSS, JS, ActionScript, PHP

### Video

Animations, Motion Graphics

### Sound

Production, Composing, Sound Synthesis, Arranging, Mastering

### Languages

English (full professional proficiency),  
Serbian (Native)

### Other

Scrum, Git, SEO & ASO, Assets Optimization...

## Education

Self-taught in all things design, development and music production :)

2000 - Present

High Technical School "Nikola Tesla" (Electronics)

1996 - 2000

## Other Passions

1996 - Present: **Producer @ The Root Out** (1 - 5 members)

I started making beats on my old *Commodore Amiga* in 1996 using software like *OctaMED* and *NoiseTracker* for arrangements and production and *TurboTechno Sound* for sampling. From beginning till now few people have been in *The Root Out* playing different instruments, singing and writing tunes. To this day I'm continuing to make noise and experiment with a sound.

<http://therootout.com>

## Awards

Digital art festival "ArtTech"

1st place in static design (2007). Work published in *Svet Komjutera* (1/2008).