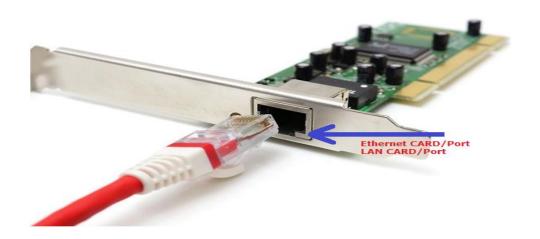
How packet flow works with ARP protocol and ICMP Message between two PC

In a local area to make a communication that technology are used, called LAN technology.

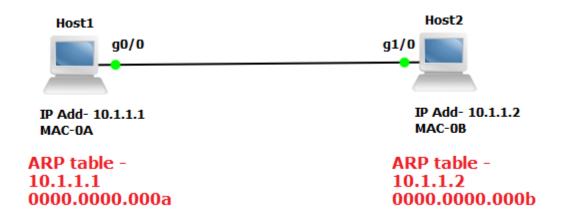
There are many technologies for LAN technology like – Ethernet technology, FDDI, Token ring, token bus But now a days we are using Ethernet technology to make a communication in LAN.



Note- If any machine where Ethernet card/port are available there will be ARP table. In Windows OS self ip address and Mac's information does not available but if CISCO OS is available there will be ARP table. As demonstrated below –

```
Host1#show arp
Protocol Address Age (min) Hardware Addr Type Interface
Internet 10.1.1.1 - 0000.0000.000a ARPA GigabitEthernet0/0
Host1#
```

Let's see practical -



Go to the host 1 - type CMD

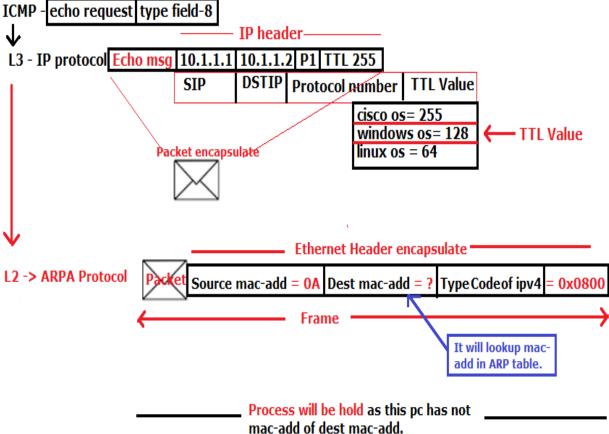
C:\WINDOWS\system32\cmd.exe

Microsoft Windows [Version 10.0.19041.928]

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C:\Users\Dell.DESKTOP-G5EF6DM> ping 10.1.1.2

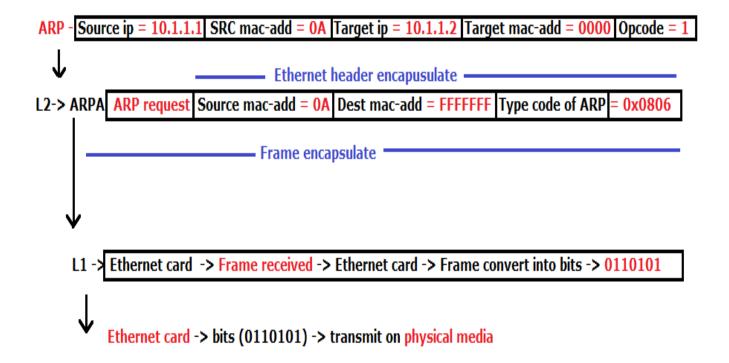
C:\> ping 10.1.1.2 ICMP - echo reques



Then ARPA will give responsibility to ARP protocol to resolve the mac -add of the destination device.

ARP process –

It is used to resolve the Mac-add of the destination machine on the basis of ip address.



At receiving:-

L1 -> Ethernet card -> bits receive -> Ethernet card -> bits convert -> Frame

L2 -> ARPA -> Frame receive

Then ARPA Protocol will check destination mac-add. -> FFFFFFF then it will accept.

```
L2-> ARPA ARP request Source mac-add = 0A Dest mag-add = FFFFFFF Type code of ARP = 0x0806

1. remove ethernet header 2. Brodcost msg
```

remaining payload - it will check by type code -> 0x0806



ARP Protocol ->

```
ARP - Source ip = 10.1.1.1 SRC mac-add = 0A | Target ip = 10.1.1.2 | Target mac-add = 0000 | Opcode = 1
```

It will identify by type opcode that which msg that means ARP request msg is.

Then it will update own ARP table.

As shown updated ARP table -

```
Host2#show arp
Protocol Address Age (min) Hardware Addr Type Interface
Internet 10.1.1.1 87 0000.0000.000a ARPA GigabitEthernet1/0
Internet 10.1.1.2 - 0000.0000.000b ARPA GigabitEthernet1/0
Host2#
```

Now ARP will give reply/ response message - to host1

```
ARP -> Source ip = 10.1.1.2
                            Source mac-add = OB target ip = 10.1.1.1 target mac = OA
                                                                                      Opcode = 2
Reply msg
                                       Ethernet header
L2-> ARPA ARP reply source mac-add = 0B Dest mac-add = 0A type code of ARP = 0X0806
                                         Frame encapsulate
L1 -> Ethernet card -> Frame received -> Ethernet card -> Frame convert into bits -> 0110101
      Ethernet card -> bits (0110101) -> transmit on physical media
L1 -> Ethernet card -> bits receive -> Ethernet card -> bits convert -> Frame
                                       Ethernet header
L2-> ARPA ARP reply source mac-add = OB Dest mac-add = OA type code of ARP = 0X0806
                         Remove ethernet hearder
                then it will check destination mac-add - OA means self I'm
ARP -> Source ip = 10.1.1.2
                            Source mac-add = 0B target ip = 10.1.1.1 target mac = 0A
                                                                                      Opcode = 2
Reply msg
                                                                                     ARP reponse msg
              ARP protocol will check destination ip address - 10.1.1.1 means self I'm
   Now it will update own ARP table
```

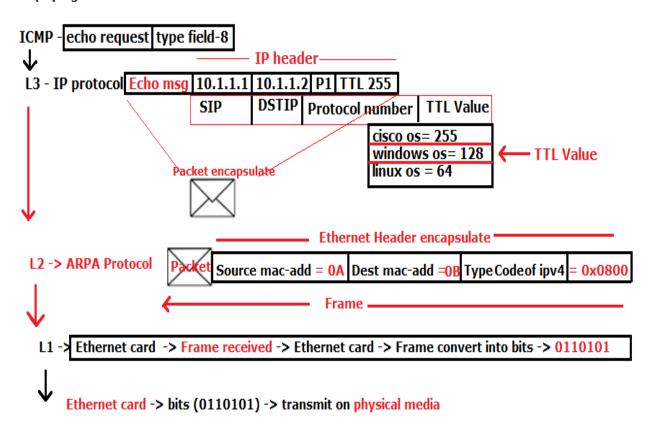
As shown updated ARP table -

```
Host1#show arp
Protocol Address Age (min) Hardware Addr Type Interface
Internet 10.1.1.1 - 0000.0000.000a ARPA GigabitEthernet0/0
Internet 10.1.1.2 111 0000.0000.000b ARPA GigabitEthernet0/0
Host1#
```

Now it will generate again ICMP echo request message to the requested host

2nd ICMP echo request message –

C:\> ping 10.1.1.2



Receiving end (Host2):-

L1 -> Ethernet card -> bits receive -> Ethernet card -> bits convert -> Frame

L2 -> ARPA -> Frame receive

Ethernet Header encapsulate

L2 -> ARPA Protocol

Remove ethernet header

Frame

L3 - IP protocol

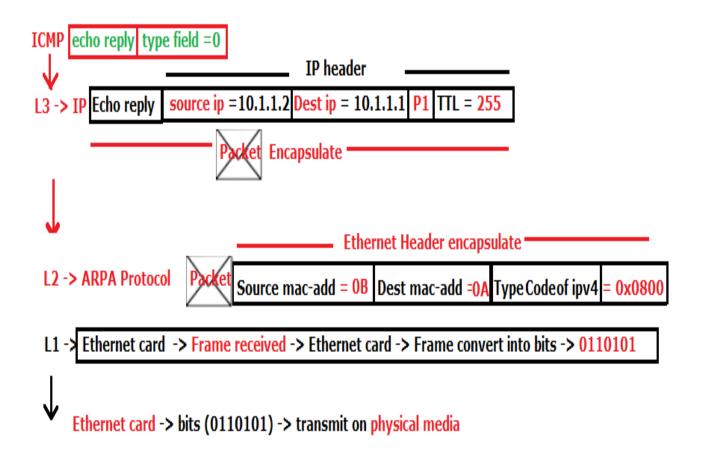
Remove ip header

--> Remaining payload will handover to ICMP protocol.Identify will be protocol number.

ICMP - echo request type field-8 typed code = 8 means this msg is echo request.

then machine will give echo reply message

In echo reply message ICMP protocol will mention typed code =0 (From HOST 2)



Receiving End - On Host1

```
L1 -> Ethernet card -> bits (0110101)
Ethernet card -> Bits (110101) convert -> Frame

L2 -> ARPA

Packet Source mac-add = 0B Dest mac-add = 0A type code of ipv4 = 0x0800

Remove ethernet header

L3-> IP Protocol Echo reply SRC ip = 10.1.1.2 Dest ip = 10.1.1.1 P1 TTL 255

ICMP Echo reply type code = 0
```

Now you will get three reply messages from host – one packet will get dropped. (Request time out).

Request time out.

- ✓ Reply from 10.1.1.2
- ✓ Reply from 10.1.1.2
- ✓ Reply from 10.1.1.2

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