**Requirements:**

TOUR\_ITERATION: At each iteration of the location, the user shall be able to enter one of the six commands – “h” for the list of possible commands, “b” to view the balance, “c” to check for gains or losses of money at the location, “p” to pay the manager what is in the balance, “e” to travel East, and “w” to travel West

TOUR\_UNKNOWN: If the user enters a command not specified, the program will output “Invalid command”

TOUR\_CAPS: The system shall be case-insensitive regarding the input values (It will accept both lower and upper case commands)

TOUR\_MOVE: The system shall allow the user to move East or West at all locations.

TOUR\_WIN: The user shall win the game if the balance is at least 100 and paid to the manager.

TOUR\_LOSE: The user shall lose the game if the balance is less than 100 and paid to the manager.

TOUR\_BALANCE: Upon entering “b” for balance, the user shall be informed of their current balance.

TOUR\_CHECK: Upon entering “c” for check, the user shall be informed of a positive or negative number, for that location, along with the updated balance.

TOUR\_MENU: Upon entering “h” for menu, the user shall be informed of the list of possible commands available.