Numerical Programming Computational Project 2

Input:

An image of a function with added noise.

Functionality:

- Extract function-related information from the image;
- Approximate function using splines;
- Approximate function using least squares;
- Detect peak.
- Detect secondary peak.

Part 1 Extracting information

We were asked to extract information about the function from the image. Method extractAllInfo(image, threshold) gets all the points of the function. The logic for this method is that we transform the given image in grayscale. Now all the colors are from white(255) to dark gray(0). Then we traverse the image and get all the points that are smaller than the threshold. In our case with the given image, since the background is white we take a threshold of 150. So we get points that are grayer and not white. Finally, it returns points_list which is all the points with format (y,x). Sadly, the drawback of the previous method is that we get all the points, even the ones that we do not need, therefore here comes the other method: filterInfo(points). We filter the list returned from extractAllInfo and filter it, and get all the points with unique Xs. So now we get a much clearer list of all the points. Method construct (image, points) is to then create an image that displays a clearer function for personal uses. You pass the image from which you started and then points extracted from previous methods.

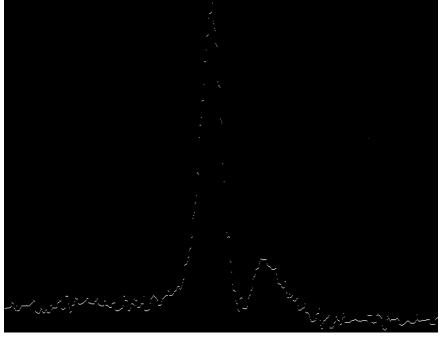


Photo 1. Output of construct

¹gray scale is done by multipling red, green and blue by coefficients, GR = 0.299R + 0.587G + 0.114B

Part 2

Approximation with splines

Method Jacobi (A, b, x0, t, iter=300) is based on the Jacobi method which is an iterative algorithm for determining solutions of a strictly diagonal system of linear equations. The logic goes like this we take A matrix, b, and x0 vector. Then we decompose A = D+L+U then the solution is obtained iteratively by $x^{k+1}=D^{-1}(b-(L+U)x^k)$. The algorithm is repeated until convergence. We use this method later in the cubic spline algorithm.

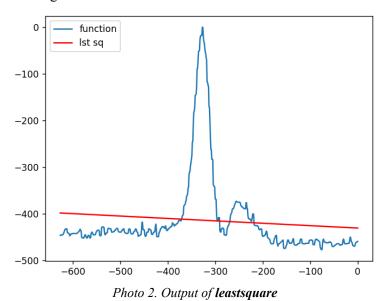
extractMatrix (matrix) method takes some matrix and returns its upper, lower and middle diagonals. What we need in method thomasAlgo (matrix, vector) that gets matrix and vector and then extracts from the matrix, and then applies Thomas algorithm

cubicSpline (x, y, tol=1e-100) The method gets x and y points and then we generate a diagonal matrix, we apply Jacobi's method. In return we get coefficients of degree 1 - b, degree 2 - c, and degree 3 - d.

Part 3 Approximate with least squares

In this part, we only have one method which leastSquare (degree, y points, x points).

We pass the degree of differentiation and pass the x and y of the function. The method gives us the plot of a function and also the least square regression to see it clearly. In the photo below we can see our function and also the regression of degree 1.



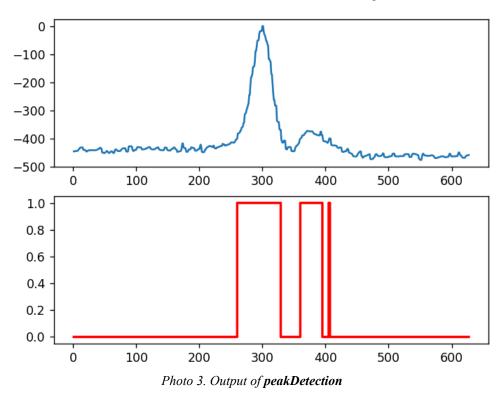
Part 4 & 5 Peak Detection

To Detect peaks in our function we have a method peakDetection (y, 1, threshold, inf). The logic goes like this: some datapoint is given n number away from moving mean then we detect the peak. The method takes four inputs:

- Y datapoints
- L how many last observations we should use to check new datapoint
- Threshold score at which we detect the peak
- Inf influence of new peaks on the mean and standard deviation. (from 0 to 1, default equals 0)

To dive into details of how we check each data point is that we compare the absolute meaning of datapoint minus the previous avg(mean of the previous L number newY(inf * y[i] + (1 - inf) * newY[i - 1]) up until now) to *threshold* multiplied to *stdev* (standard deviation of last L number of newY). If the absolute meaning is smaller then we do not have a peak, otherwise, we get the peak.

Now, for our function we run peakDetection (y, 30, 4.63) and this gives us:



We see that it detected the biggest peak in the middle and also the smaller peak and a little peak near the second one. This function detects the first peak and also the secondary peak.