SOFTWARE ENGINEER

ANDRII SYDORUK

GET IN CONTACT
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PERSONAL PROFILE

A software engineer with hands-on experience in all levels of testing, including performance, functional, integration, system, and user acceptance.

AREAS OF EXPERTISE

- Python
- C
- SQL (PostgreSQL/SQLite)
- NoSQL (Mongo/Firestore/Redis)
- Docker
- CI/CD
- Git/GitLab
- Flask
- Django
- FastAPI
- Bash
- HTML/CSS/JS
- Web API

OTHER SKILLS

- The ability to analyze complex technical information
- Can analyze, design and implement database structures
- Detail oriented

SOFT SKILLS

- Great adaptation
- Good Communication
- Excellent problem solver

LANGUAGES

- English: upper-intermediate
- Ukrainian: native
- Russian: native
- French: beginner

LINKS

Leetcode
Codewars
Datacamp

Website
Projects
Github

NETWORKS

Instagram
Telegram
LinkedIn

WORK EXPERIENCE

SOFTWARE ENGINEER
FreelanceHunt | 2019 – NOW
UpWork | 2021 – NOW

Experienced freelance backend developer skilled in crafting efficient digital solutions. Specializing in robust backend architectures, scalable APIs, and secure database management. Enhancing user engagement with real-time features and prioritizing data security. Proficient in AWS and Google Cloud deployment. Agile collaborator focused on exceeding client expectations.

JUNIOR PYTHON ENGINEER
Pamp | 04/2021 – 10/2021

Experienced traveltech backend developer. Leveraged MongoDB, Firebase, AWS, and Python to create seamless, scalable travel applications. Collaborated cross-functionally, optimized performance, and prioritized stability.

JUNIOR PYTHON ENGINEER
Codvorse | 05/2022 – 07/2023
Backend Programmer at PUMP, a P2P music sharing startup. Architecting scalable tech backbone for seamless music sharing. Collaborating cross-functionally, designing APIs, and optimizing performance. Prioritizing security and privacy. Integrating cutting-edge tech like cloud solutions and machine learning. Problem-solving and adapting swiftly. Contributing to PUMP's mission of innovative music sharing.

EDUCATION HISTORY

KYIV INTERNATIONAL UNIVERSITY
Completed bachelor's degree at the Faculty of Computer Science. 2021

UNIT FACTORY(UCODE)
Challenge Based Learning by Peer-to-peer education.
- Java track – 3 months, OOP, Java Core, Spring MVC, Spring Boot Hibernate.
- C track – 7+ months, 6 big projects, Memory, Sockets, Threads.
- C++ marathon – 2 weeks, OOP, Algorithms.
- DevOps track – 6 months, Docker, Cisco