

Kaelynn Amodia

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EDUCATION:

Rochester Institute of Technology (RIT), Rochester, NY	September 2021 – May 2025
<i>Bachelor of Science, Game Design and Development</i>	
Bergen Community College (BCC), Paramus, NJ	September 2019 – May 2021
<i>Associate's Degree, Applied Science</i>	

SKILLS:

Programming Languages: C#, C++, HTML, CSS, Javascript, OpenGL, Node.js

Tools: Visual Studio, VS Code, Unity, Unreal, Github, Figma, MonoGame, Maya, After Effects, Clip Studio Paint

PROJECTS:

PIN-BRAWL <i>Academic Team Project</i>	Fall 2024
<ul style="list-style-type: none">Developed a multiplayer platformer fighting game in Unity in a team of 5Designed and implemented UI/UX designAlso contributed to environment art assets, including background, lobby design, and animationsimplementing and improving the game's menus and game loop	
The Secret of the Secluded Sanctuary <i>Academic Team Project</i>	Spring 2023
<ul style="list-style-type: none">Developed a top-down virtual puzzler horror game in Unity in a team of 5Lead sound designer, assisted in developing visual assets, as well as implemented and improved UI/UX design	
Moca's Maid Café <i>Academic Solo Project</i>	Fall 2022
<ul style="list-style-type: none">Developed a web application using HTML, CSS and JavaScriptIndependently implemented all functions of a basic clicker game, also designing the UI/UX to create a pleasing aesthetic	

WORK EXPERIENCE:

UI/UX Designer and Web Developer	May 2024 – December 2024
<i>RIT "Looking for Group (LFG)"</i>	Rochester, NY
<ul style="list-style-type: none">Collaborated with a team to design and develop an upcoming website looking to connect individuals interested in building software and digital media based projectsWorked with other designers to create low and high-fidelity wireframes and develop interactive prototypes using FigmaConducted research and analyzed user feedback to inform significant design decisions and enhance the user experience	
Lab Assistant	September 2023 – May 2024
<i>RIT CADTech</i>	Rochester, NY
<ul style="list-style-type: none">Managed and provided technical support within the College of Art and Design, including file/web services, printing, software troubleshooting, etc.Utilized strong problem-solving abilities to research, document, and implement solutionsProvided excellent customer service and assisted student and staff while working in a team-oriented environment	
IT Technician	March 2023 – August 2023
<i>RIT Information and Technology Services</i>	Rochester, NY
<ul style="list-style-type: none">Manage domain bound and personal machines, providing technical services such as virus removal, data recovery, computer imaging, software troubleshooting, and hardware repairsAssists students and staff both remotely and in-person, providing customer service and computer troubleshooting while working in a team-oriented environment	

EXTRACURRICULARS:

Dance Captain/President	September 2022 – May 2024
<i>RIT NOVA Dance Crew</i>	Rochester, NY
<ul style="list-style-type: none">Founded RIT's first ever K-POP dance crew with 2 others that now has 100+ members, organizing and leading regular workshops, performances, and events to promote club activities and build our audience	