# Introduction to Computer and Programming

Chapter 0: Course information

Manuel

Fall 2018

## Outline

1 Logistics

2 Evaluations

**3** Resources

## Who?

## Teaching team:

- Instructor: Manuel (charlem@sjtu.edu.cn)
- Teaching assistants:
  - Jiayi (jane chen@sjtu.edu.cn)
  - Zihao (shenzihao@sjtu.edu.cn)
  - Zhi (linzhilynn@gmail.com)
  - Shuhan (harrywsh@sjtu.edu.cn)

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- Instructor: Manuel (charlem@sjtu.edu.cn)
- Teaching assistants:
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## Important notes:

- When contacting a TA for an important matter such as updating a grade cc the message to the instructor
- Add the tag [vg101] to the email subject
  e.g. Subject: [vg101] important issue
- Do not send large files (> 2 MB) by email, instead use SJTU jBox service

## When?

## Course organisation:

- Lectures:
  - Tuesday 10:00 11:40
  - Thursday 10:00 11:40
  - Friday 10:00 11:40 (even weeks)
- Lab sessions:
  - Monday 18:20 20:00
  - Wednesday 12:10 13:50
  - Thursday 18:20 20:00
- Recitation classes: will be announced on Canvas
- Office hours:
  - Tuesday 15:40 17:50
  - Other times available on appointment

## What?

## Main goals of this course:

- Design simple algorithms
- Understand the main concepts of programming
- Implement clearly stated algorithms in MATLAB/C/C++

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**Ultimate goal:** understand programming and be able to quickly adjust to new languages/libraries

## How?

## Learning strategy:

- Course side:
  - 1 Getting familiar with programming (MATLAB)
  - 2 Understand deeper concepts (C)
  - 3 Bridge the gap between computer and human views (C++)

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## Learning strategy:

- Course side:
  - 1 Getting familiar with programming (MATLAB)
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  - 3 Bridge the gap between computer and human views (C++)
- Personal side:
  - 1 Read and write code
  - 2 Relate known strategies to new problems
  - 3 Perform extra research

## Course outcomes

## Detailed goals:

- Proficiency with data representation and naming
- Proficiency with data input and output
- Proficiency with programming with math and logical operators and functions
- Proficiency with designing, testing, and implementing functions and procedures
- Proficiency with control flow using selection and iteration
- Proficiency with use of pre-defined data structures
- Proficiency with primitive and complex data types
- Proficiency with visualization of data
- Proficiency with algorithm design for engineering analysis

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# Assignments, labs, and projects

## Assignments:

- Total: 8
- Content: basic algorithms, Matlab, C, C++
- Not graded, completed in groups or individually

#### Labs:

- Total: 8
- Content: guided sessions in Matlab, C, and C++

## Projects:

- Total: 3
- Content: advanced problems in Matlab, C, and C++

## Grade weighting:

• Matlab midterm: 20%

• C midterm: 20%

• C++ final: 20%

• Projects: 35%

• Labs: 5%

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Late submission: -10% per day, not accepted after 3 days

Final letter garde: curved to balance the three sections

#### Assignments:

- Not graded
- Each student must complete all the mandatory exercises
- Each student must review the code of each of his teammates
- A final improved version is submitted for each group
- Submissions should be successfully compiled or interpreted

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Students not following these rules will receive a -5% deduction on their final course grade

## Honor Code

#### General rules:

- Not allowed:
  - Reuse the code/work from other students or groups
  - Reuse the code/work from the internet
  - Give too many details on how to solve an exercise

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  - Reuse the code/work from the internet
  - Give too many details on how to solve an exercise
- Allowed:
  - Share ideas and understandings on the course
  - Provide general directions on where or how to find information

## Honor Code

## Documents allowed during the exams:

- Part A: a mono or bilingual dictionary
- Part B:
  - The lecture slides with **notes on them** (paper or electronic)
  - A mono or bilingual dictionary

#### Group works:

- Every student in a group is responsible for his group submission
- If a student breaks the Honor Code, the whole group is sent to Honour Council

## Special circumstances

Contact us as early as possible when:

- Facing special circumstances (e.g. full time work, illness...)
- Feeling late in the course
- Feeling to work hard without any result

Any late request will be rejected

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## Canvas

## On Canvas platform:

- Course materials and assignments
- Announcements and notifications
- Polls

## References

## Places to find information:

- MATLAB documentation
- C for Engineers and Scientists by Harry H. Cheng
- Thinking in C++ by Bruce Eckel
- Search the web

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- C for Engineers and Scientists by Harry H. Cheng
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- Do not use baidu

## Key points

- Work regularly, do not wait the last minute/day
- Respect the Honor Code
- Go beyond what is taught
- Do not learn, understand
- Keep in touch with us
- Any advice/suggestions will be much appreciated

# Thank you!