

# vv214: Introduction: systems of linear equations, graphs, even/oddtown, Markov chains.

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May 12, 2020

# This week

## Today

1. Even/oddtown problems.
2. Card shuffling/Markov processes.
3. Graphs.
4. Systems of linear equations: motivation with two historical problems, solutions of a SLE, geometrical interpretations of linear systems.
5. Gauss-Jordan elimination.
6. Simplest input-output Leontief models.

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## Next class

1. Matrices: coefficient, augmented, square, upper and lower triangular, identity.
2. Elementary transformations of a matrix.
3. Reduced row-echelon form of a matrix.
4. Rank of a matrix.

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 $\Rightarrow$  infinitely many clubs
- Club rule 1:** No two clubs have exactly the same membership

$$\forall i \neq j \quad C_i \neq C_j \quad (\Rightarrow m \leq 2^n)$$

- Club rule 2:** Every club must have an even number of people

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**Theorem (Eventown-Berlekamp 1969):** If there are  $n$  residents and  $m$  clubs in Eventown then

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**Example:** Let  $n = 16$ . Then 16 residents can form  $255 = 2^8 - 1$  clubs in an eventown.

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Denote  $p_{ij}$  the **transition probability** of going from state  $i$  to state  $j$  ( $i, j = 1, 2, \dots, 52!$ )

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**Q:** What happens if we shuffle the deck multiple times?

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**Definition:** The **adjacency matrix** of the graph  $G$  with vertices  $v_1, \dots, v_n$  is an  $n \times n$  matrix  $A = A_G = (a_{ij})_{n \times n}$  defined by

$$a_{ij} = \begin{cases} 1 & v_i \sim v_j \\ 0 & v_i \not\sim v_j \end{cases}$$

# Graphs

**Theorem(Handshake theorem):** The number of people who have made an odd number of hand shakes must be even.

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**Theorem (Graph Coloring):** If  $\deg(G) \leq d$ , then  $G$  can be colored with  $d + 1$  colors.



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It is assumed that each field initially provides the same amount  $x$  of grass that the daily growth  $y$  of the fields remains constant, and that all the cows eat the same amount  $z$  each day. Quantities  $x$ ,  $y$  and  $z$  are measured by weight.

Find all the solutions  $x$ ,  $y$ ,  $z$  of this problem.

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$$N_{fields}x + N_{fields}N_{days}y = N_{cows}N_{days}z$$

# Gauss-Jordan Elimination

1. Proceed from equation to equation, from top to bottom.
2. For the  $i$ th equation: let  $x_j$  be the leading (pivot) variable. If  $x_j$  does not appear in the  $i$ th equation, swap the  $i$ th equation with the first equation below that does contain  $x_j$ .
3. Multiply the  $i$ th equation by the appropriate scalar so that the coefficient of the leading variable becomes 1.
4. Eliminate  $x_j$  from all the other equations, above and below the  $i$ th by subtracting suitable multiples of the  $i$ th equation from the others.
5. Now proceed to the next equation.
6. If an equation  $0 = \text{nonzero}$  emerges in this process, then the system fails to have solutions; the system is inconsistent.



# Elementary Row Operations

Recall, that the following algebraic operations do not affect the solution(s) of systems of linear equations:

1. Swap equations.
2. Divide/multiply an equation by a nonzero scalar.
3. Add/subtract a multiple of an equation to/from another one.

⇒ we can define the following **elementary row operations**:

1. Interchange two rows.
2. Multiply a row by a nonzero constant,
3. Add a multiple of one row to another one.

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“Make me a crown weighing 60 minae, mixing gold, bronze, tin, and wrought iron. Let the gold and bronze together form two-thirds, the gold and tin together three-fourths, and the gold and iron three-fifths. Tell me how much gold, tin, bronze, and iron you must put in.”

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**Hint:**

$$\begin{cases} x + y & & & = \frac{2}{3}60 \\ x + & z & & = \frac{3}{4}60 \\ x + & & t & = \frac{3}{5}60 \\ x + y + z + t & = 60 \end{cases}$$

# Simplest Leontief input-output model

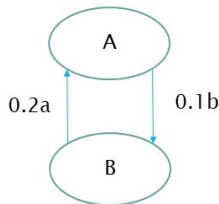
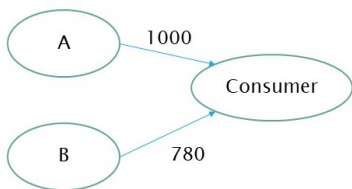
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Q: What output should each of the industries in an economy produce to satisfy the total demand for all products?

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Assume that the consumer demand for their products is, respectively, 1,000 and 780, in millions of dollars per year. What outputs  $a$  and  $b$  (in millions of dollars per year) should the two industries generate to satisfy the demand?

# Reduced Row-Echelon Form. Rank of a Matrix

**Definition:** A matrix is in **reduced row-echelon form *rref*** if it satisfies all of the following conditions:

1. If a row has nonzero entries, then the first nonzero entry is a 1, called the **leading 1** in this row.
  2. If a column contains a leading 1, then all the other entries in that column are 0.
  3. If a row contains a leading 1, then each row above it contains a leading 1 further to the left
- ⇒ rows of 0's, if any, appear at the bottom of the matrix.

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**Definition:** The number of leading 1's in the *rref*  $A$  is called the **rank** of the matrix  $A$ .

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$$\Rightarrow \text{rref } A = \begin{pmatrix} \textcircled{1} & 0 \\ 0 & \textcircled{1} \\ 0 & 0 \end{pmatrix} \Rightarrow$$

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$$\Rightarrow rref A = \begin{pmatrix} \textcircled{1} & 0 \\ 0 & \textcircled{1} \\ 0 & 0 \end{pmatrix} \Rightarrow rank A = 2$$

$$2. A = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix}$$

$$A \sim \begin{pmatrix} 1 & 2 & 3 \\ 0 & -3 & -6 \\ 0 & -6 & -12 \end{pmatrix} \sim \begin{pmatrix} 1 & 2 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{pmatrix} \sim \begin{pmatrix} 1 & 0 & -1 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{pmatrix}$$

$$\Rightarrow rref A = \begin{pmatrix} \textcircled{1} & 0 & -1 \\ 0 & \textcircled{1} & 2 \\ 0 & 0 & 0 \end{pmatrix} \Rightarrow rank A = 2$$

# Questions

1. How many solutions may a system of linear equations have?  
What is a consistent system?
2. What is a matrix? What is a vector?
3. What are the elementary transformations of matrices?
4. When do we say that a matrix is in reduced row-echelon form?
5. What is the Gauss-Jordan elimination?
6. What is a rank of a matrix?
7. How is the rank of a coefficient matrix related to the number of solutions of a linear system?



# The number of solutions and the rank of the coefficient matrix

Consider a linear system of equations  $n$  with  $m$  variables  $\Rightarrow$  the coefficient matrix  $A$  of the system is  $A_{n \times m}$ .

1.  $\text{rank } A \leq n, \text{rank } A \leq m$
2. If  $\text{rank } A = n$  then the system is consistent.
3. If  $\text{rank } A = m$  then the system has at most one solution.
4. If  $\text{rank } A < m$  then the system either has infinitely many solutions OR inconsistent.

## Remarks:

1. If  $n < m$  then  $\text{rank } A \leq n < m \Rightarrow$  infinitely many OR no solutions
2. If  $n = m$  and
  - a.  $\text{rank } A = n \Rightarrow$  there exists a unique solution
  - b.  $\text{rank } A < n \Rightarrow$  infinitely many OR no solutions

# Matrix Algebra

1. The sum of two matrices  $A_{n \times m}$  and  $B_{n \times m}$  is the matrix  $C_{n \times m}$  s.t.

$$c_{ij} = a_{ij} + b_{ij}, i = \overline{1, n}, j = \overline{1, m}.$$

2. The scalar product  $\alpha A_{n \times m} = (\alpha a_{ij}), i = \overline{1, n}, j = \overline{1, m}$ .

3. The product of a row-matrix  $(a_1 \ a_2 \ a_3)$  and a

column-matrix  $\begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$  is

$$(a_1 \ a_2 \ a_3) \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

# Matrix Algebra

4. The product of a matrix  $A_{n \times m}$  and a vector  $\bar{x} \in \mathbb{R}^m$  is

$$\begin{aligned} A_{n \times m} \bar{x} &= \begin{pmatrix} \bar{w}_1 \\ \bar{w}_2 \\ \vdots \\ \bar{w}_n \end{pmatrix} \bar{x} = (def) \begin{pmatrix} (\bar{w}_1, \bar{x}) \\ (\bar{w}_2, \bar{x}) \\ \vdots \\ (\bar{w}_n, \bar{x}) \end{pmatrix} \\ &= (prop)(\bar{a}_1 \quad \bar{a}_2 \dots \bar{a}_m) \bar{x} = x_1 \bar{a}_1 + x_2 \bar{a}_2 + \dots + x_m \bar{a}_m \end{aligned}$$

# Next Week

- ▶ More practice with linear systems/rref/rank.
- ▶ Matrix Algebra.
- ▶ Number fields and linear spaces.
- ▶ Abelian groups and linear spaces. Cyclic groups.
- ▶ Linear combinations and linear dependence/independence.
- ▶ Structure of a linear space: basis, dimension.
- ▶ Lots of examples!