

# Final Review Part II

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# Overview

Reference: VV255 Lecture Slides by Professor Jing, Professor Olga, VV255 TA Group18SU, Demidovich, and Stewart's Textbook

- 1 Tips for Final
- 2 Triple: Iterate
- 3 Surface Integral

# Typical Questions. Part A

## Description

- ① All the questions shall be answered properly in part A.
  - ② No difficult questions presented here. We'll understand those questions appeared in Slides!
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- ① Calculate the double integral. Especially the technique of Change of variables. Identify the boundary, and carefully conduct the calculation.
  - ② Using Iterated integral to represent the triple integral, in different manner (from  $dx dy dz$  to  $dz dy dx$ , for example). Tell the difference between the double/triple integral and the iterate integral!
  - ③ Calculate the Type I line integral from def. Apply the Green Theorem to calculate the Type II line integral (★).
  - ④ Tell the conservative field (★) and apply its property to calculate the corresponding line integral. Apply the FTL.
  - ⑤ Apply Divergence theorem or Stoke's theorem.

# Typical Questions. Part B

## Description

- 1 Choose 4 from 6. Only counts the HIGHEST scores.
  - 2 Integrated problems mainly involves the part after surface integral.
- 
- 1 Properly parametrize the surface to calculate the surface integral.
  - 2 Derive the vector field (e.g. heat flow) properly for calculating the surface integral. (Potentially physical concept and memorize the typical vector field appeared in the Text Book!)
  - 3 Apply Stoke's to represent the surface integral of a curl as the line integral to simplify the problem.
  - 4 Well understand the spherical coordinates and apply it to solve some integrated problems.

- ① For each of the following regions E, express the triple integral  $\iiint_E f(x, y, z) dV$  as an iterated integral in Cartesian coordinates.

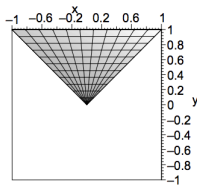
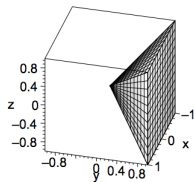
- ① E is the box  $[0, 2] \times [-1, 1] \times [3, 5]$

**Solution:**

$$\iiint_E f(x, y, z) dV = \int_0^2 \int_{-1}^1 \int_3^5 f(x, y, z) dz dy dx$$

- ② E is the pyramid with vertices  $(0, 0, 0)$ ,  $(1, 1, 1)$ ,  $(1, 1, -1)$ ,  $(-1, 1, 1)$ , and  $(-1, 1, -1)$

**Solution:**



**Solution** (Continued):

Top function:  $z = y$  (plane passing through  $(0, 0, 0)$ ,  $(1, 1, 1)$ , and  $(1, 1, 1)$ )

Bottom function:  $z = y$  (plane passing through  $(0, 0, 0)$ ,  $(1, 1, 1)$ , and  $(1, 1, 1)$ )

$$\begin{aligned} \iiint_E f(x, y, z) dV &= \iint_D \int_{-y}^y f(x, y, z) dz dA \\ &= \boxed{\int_0^1 \int_{-y}^y \int_{-y}^y f(x, y, z) dz dx dy} \end{aligned}$$

You can see more examples in the worksheet.

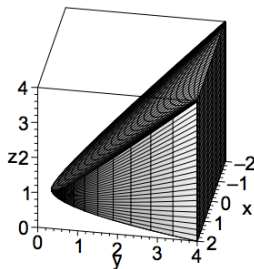
Consider the integral

$$\iiint_E f(x, y, z) dV = \int_{-2}^2 \int_{x^2}^4 \int_0^y f(x, y, z) dz dy dx$$

(a) Sketch the region E. (b) Write the other five iterated integrals which represent  $\iiint_E f(x, y, z) dV$

**Solution:**

(a)



## Solution(Continued):

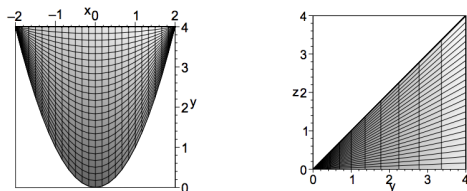


Figure: Left: The image of E on xy-plane; Right: The image of E on yz-plane

**If we project E onto xy-plane**, then the top function is  $z = y$ , and the bottom function is  $z = 0$ , as given in the question.

In the order of  $dz \, dx \, dy$ ,

$$\iiint_E f(x, y, z) dV = \int_0^4 \int_{-\sqrt{y}}^{\sqrt{y}} \int_0^y f(x, y, z) dz dx dy$$



**Solution**(Continued):

**If we project E onto yz-plane**, then the front function is  $x = \sqrt{y}$ , and the back function is  $x = -\sqrt{y}$ , as given in the question.

In the order of  $dx \, dy \, dz$ ,

$$\iiint_E f(x, y, z) dV = \int_0^4 \int_z^4 \int_{-\sqrt{y}}^{\sqrt{y}} f(x, y, z) dx dy dz$$

In the order of  $dx \, dz \, dy$ ,

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# Surface Integral: Concept Overview

## Basic Classification

- 1 Parametrization of the surface; parametrized surface; Spherical coordinates; Cylindrical coordinates; Rotation surface.
- 2 Piecewise smooth surfaces.
- 3 Oriented and orientable (smooth) surfaces; positive and negative orientation.
- 4 Closed surface.

## Surface Integral

- 1 Surface Integral for a Parametric Surface. Surface integral of scalar function; surface integral of vector fields.
- 2 Derive some typical vector fields.
- 3 Apply Stoke's and Divergence theorem. (covered later)

# Parametric Surface

## Def. Parametric surface

The vector function together with the domain  $D$ ,

$$\vec{r}(u, v) = x(u, v)\mathbf{e}_x + y(u, v)\mathbf{e}_y + z(u, v)\mathbf{e}_z$$

is called a **parametric surface**. And  $\vec{r}$  is a **parametrisation** of  $S$ .

Actually we have obtained the Surfaces Described by Vector Functions.

## Special Parametrization: explicit z

For the surface given by the equation as

$$S = g(x, y)$$

we can find the special parametrization as

$$\vec{r}(u, v) = u\vec{i} + v\vec{j} + g(u, v)\vec{k}$$

# Special Parametrization: Spherical and Cylindrical

## Spherical Coordinates: example

The sphere

$$x^2 + y^2 + z^2 = a^2$$

could be parametrized as

$$\begin{aligned}\vec{r}(\theta, \phi) &= a \sin \phi \cos \theta \vec{i} + a \sin \phi \sin \theta \vec{j} + a \cos \phi \vec{k} \\ 0 \leq \theta \leq 2\pi, \quad 0 \leq \phi \leq \pi\end{aligned}$$

## Cylindrical Coordinates: example

The cylinder

$$x^2 + y^2 = a^2, 0 \leq z \leq b$$

could be parametrized as

$$\begin{aligned}\vec{r}(z, \theta) &= a \cos \theta \vec{i} + a \sin \theta \vec{j} + z \vec{k} \\ 0 \leq z \leq b, \quad 0 \leq \theta \leq 2\pi\end{aligned}$$

# Parametric Surface

## Def. Smooth Parametric surface

A parametric surface is **smooth** provided the following **two conditions**:

- ① The partial derivatives,  $\frac{\partial \vec{r}}{\partial u}$  and  $\frac{\partial \vec{r}}{\partial v}$  are continuous
- ② The cross product between partial derivatives is non-zero in the interior of the domain of  $\vec{r}(u, v)$

$$\frac{\partial \vec{r}}{\partial u} \times \frac{\partial \vec{r}}{\partial v} \neq \mathbf{0}$$

Actually, it means that the surface normal vector depends continuously on the points on the surface.

## Def. Piecewise Smooth Surface

A piecewise smooth surface consists of finitely many smooth surface.

# Oriented and Orientable

## Description. Two-Sided and One-sided

Two-sided: Across the boundary the surface normal vector  $\bar{n}$  is undefined.

One-sided: Everywhere  $\bar{n}$  could be well defined.

## Def. Oriented Smooth Surface

A smooth surface  $S$  is said to be **orientable** if  $S$  is two-sided, and non-orientable if  $S$  is a one-sided surface.

**An oriented surface** is a surface  $S$  and a vector function  $\bar{n}$  that witnesses the fact that  $S$  is orientable.

# Orientation

## Def. Orientation

If  $\bar{n}$  witnesses the fact that  $S$  is orientable, then we say that  $\bar{n}$  is an **orientation** of  $S$ , where there are two orientations in total, positive orientation:

$$\bar{\mathbf{n}}_1 = \frac{\bar{\mathbf{r}}_u \times \bar{\mathbf{r}}_v}{|\bar{\mathbf{r}}_u \times \bar{\mathbf{r}}_v|}$$

negative orientation:  $\bar{\mathbf{n}}_2 = -\bar{\mathbf{n}}_1$

## Orientation for Surface explicitly defined by equation

For the surface defined by the equation, we have the orientation as

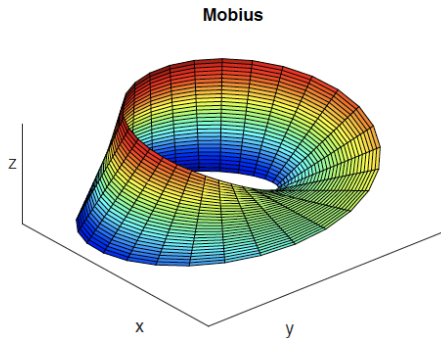
$$\Phi(x, y, z) = 0$$

$$\mathbf{n}_1 = \frac{\nabla \Phi}{|\nabla \Phi|} \implies \nabla \Phi = \mathbf{r}_u \times \mathbf{r}_v$$

Orientation: for fun

Illustrate some non-orientable surfaces.

**Solution:** Mobius strip or Klein bottle.





# Surface Integral

## Def. of a scalar-valued function

Suppose  $S$  is a smooth parametric surface defined by  $\vec{r}(u, v)$  over  $D$  and  $f(x, y, z)$  is a continuous function, then the surface integral of  $f$  over  $S$  is defined to be

$$\iint_S f(x, y, z) dS = \iint_{\mathcal{R}} f(\vec{r}(u, v)) |\vec{r}_u \times \vec{r}_v| dA$$

## Def. of a vector field

Suppose  $\vec{F}$  is a continuous vector field and  $S$  is an oriented smooth surface, then

$$\iint_S \vec{F} \cdot \vec{n} dS = \iint_S \vec{F} \cdot d\vec{S} = \iint_D \vec{F}(\vec{r}(u, v)) \cdot (\vec{r}_u \times \vec{r}_v) dA$$

is known also as the flux integral of  $\vec{F}$  across  $S$ .

# Surface Integral: Type I

Special case: explicit  $z$  parametrization

If the surface is  $z = g(x, y)$

$$|\bar{r}_x \times \bar{r}_y| = \sqrt{\left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2 + 1}$$

Application: Surface Area

Let  $S$  be a smooth surface that is parametrized by

$$\mathbf{r}(u, v), \quad \text{where} \quad (u, v) \in \mathcal{D}$$

where  $D$  is a region in the  $uv$ - plane, then the surface area of  $S$  is

$$A(S) = \iint_{\mathcal{R}} |\bar{r}_u \times \bar{r}_v| dA = \iint_S dS$$

# Surface Integral: Type II

For Piecewise-smooth  $S$

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_{S_1} \vec{F} \cdot d\vec{S} + \cdots + \iint_{S_n} \vec{F} \cdot d\vec{S}$$

## Orientation

- ① Default: just given parametrization of the surface  $\Rightarrow$  Assume positive oriented. (where the normal is outward)
- ② Given Description: "inward" for negative and "outward" for positive.

## Heat Flow

Provided  $u(x, y, z)$  be the temperature at a point  $(x, y, z)$ , then the temperature gradient, a.k.a. heat flow  $\vec{F}$  can be represented as,

$$\vec{F} = -K \nabla u$$

## Heat Flow

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where  $K$  is an experimentally determined constant called the conductivity of the substance.

And

$$\iint_S \bar{F} \cdot d\bar{S}$$

is the total rate of heat flow or flux across the surface  $S$ .

# Exercises

## Surface Integral. Type I

Example: Evaluate the surface integral  $\iint_S yz dS$ , where  $S$  is the helicoid with vector equation  $\vec{R}(u, v) = \langle u \cos v, u \sin v, v \rangle$ ,  $0 \leq u \leq 1$ ,  $0 \leq v \leq \pi$ .

## Surface Integral. Type II and the spherical coordinates

Find the outward flux of  $\vec{F}(x, y, z) = \langle z, y, x \rangle$  across the sphere  $x^2 + y^2 + z^2 = 1$ .

## Surface Integral. Heat Flow

Example: The temperature at the point  $(x, y, z)$  in a substance with conductivity  $K = 6.5$  is  $T(x, y, z) = 2(x^2 + y^2)$ . Find the rate of heat flow inward across the cylindrical surface  $x^2 + y^2 = 6$  for  $0 \leq z \leq 4$ .