# Vv156 Lecture 18

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ullet Recall the area under a continuous curve y=f(x) over [a,b] is defined as

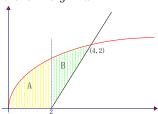
$$\int_{a}^{b} f(x) \, dx$$

# Exercise

Find the area of the region in the first quadrant that is bounded above by

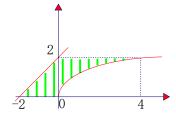
$$y = \sqrt{x}$$

and below by the x-axis and the line y = x - 2.



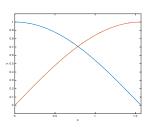
(a) Find the area of the region enclosed by the curves.

$$y=x+2;\quad y=\sqrt{x};\quad y=2;\quad y=0.$$



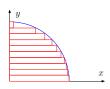
(b) Find the area of the region enclosed by the curves.

$$y = \sin x$$
;  $y = \cos x$ ;  $x = \frac{\pi}{2}$ ;  $x = 0$ .



- Recall the underlying principle for defining and finding the area is to:
- 1. Divide the region into thin strips,





2. Approximate the area of each strip by the area of a rectangle,

$$small \approx Height \times Width$$

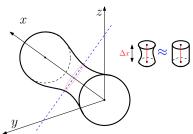
3. Add the approximations to form a Riemann sum,

$$\sum f(x_k^*) \Delta x_k \qquad \text{or} \qquad \sum g(y_k^*) \Delta y_k$$

4. Take the limit of the Riemann sum

$$\int_{a}^{b} \left( \mathsf{Height} \right) dx \qquad \text{or} \qquad \int_{a}^{d} \left( \mathsf{Width} \right) dy$$

• The same idea can be used to define and find the volume of a solid object.



1. Divide the solid into thin slices,

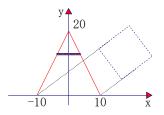
- 2. Approximate the volume of each slice by the volume of a cylinder,  $\mathsf{small} \approx \mathsf{Base} \times \mathsf{Height}$
- 3. Add the approximations to form a Riemann sum,

$$\sum A(x_k^*)\Delta x_k$$

4. Take the limit of the Riemann sum to find the volume.

$$\int_{a}^{b} \left(Area\right) dx$$

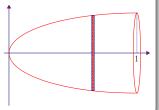
(a) Find the volume of a pyramid with a square base that is 20 meters tall and 20 meters on a side at the base.



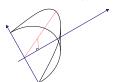
(b) Find the volume of the solid obtained by rotating the region under the curve

$$y = \sqrt{x}$$

about the x-axis from 0 to 1.



(a) A curved wedge is cut from a circular cylinder of radius 3 by two planes. One plane is perpendicular to the axis of the cylinder. The second plane crosses the first plane at a  $45^{\circ}$  angle at the centre of the cylinder.



Find the volume of the wedge.

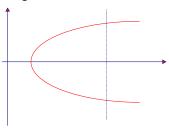
(b) Find the volume of the solid generated by revolving about the line x=3

the region between the parabola

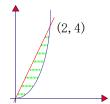
$$x = y^2 + 1$$

and the line

$$x = 3$$

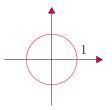


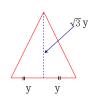
(a) The region bounded by the parabola  $y=x^2$  and the line y=2x in the first quadrant is revolved about the y-axis to generate a solid.

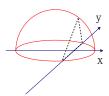


Find the volume of the solid.

(b) Find the volume of a solid with a circular base of radius one unit.





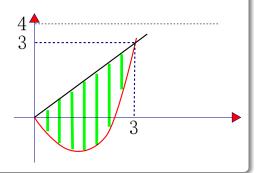


The Parallel cross-sections perpendicular to its base are equilateral triangles.

Find the volume of the solid obtained by rotating the region bounded by

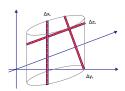
$$y = x^2 - 2x$$

and y = x about the line y = 4.



# **Cross-sections**

1. Divide the solid into thin slices,



2. Approximate the volume of each slice by the volume of a cylinder,

$$small \approx Base \times Height$$

3. Add the approximations to form a Riemann sum,

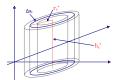
$$\sum A(x_k^*)\Delta x_k = \sum B(y_k^*)\Delta y_k = \sum C(z_k^*)\Delta z_k$$

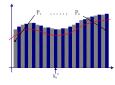
4. Take the limit of the Riemann sum to find the volume.

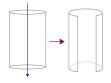
$$\int_{a}^{b} \left(Area\right) dx = \int_{c}^{d} \left(Area\right) dy = \int_{g}^{h} \left(Area\right) dz$$

# Cylindrical shells

- It is sometimes easier to find the volume by dividing in a special way:
- 1. Divide the solid into hollow cylinders known as cylindrical shells,







2. Approximate the volume of each shells by the volume of a box,

small  $\approx$  circumference  $\times$  height  $\times$  thickness

3. Add the approximations to form a Riemann sum,

$$\sum A(x_k^*)\Delta x_k$$

4. take the limit of the Riemann sums to find the volume.

$$\int_a^b 2\pi \begin{pmatrix} \mathsf{Shell} \\ \mathsf{Radius} \end{pmatrix} \begin{pmatrix} \mathsf{Shell} \\ \mathsf{Height} \end{pmatrix} dx$$

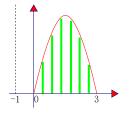
(a) The region in the first quadrant enclosed by the x-axis and the parabola

$$y = 3x - x^2$$

is revolved about the vertical line

$$x = -1$$

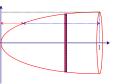
Find the volume of the solid.



(b) Find the volume of the solid obtained by revolving the region under

$$y = \sqrt{x}$$

about the x-axis from 0 to 1.



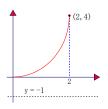
(a) A solid is generated when the region under

$$y = x^2$$

over the interval  $\left[0,2\right]$  is revolved about the line

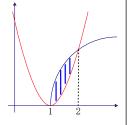
$$y = -1$$

Use cylindrical shells to find the volume of the solid.



(b) A solid is formed by rotating the finite region bounded by the graphs of

$$y = \sqrt{x-1} \quad \text{and} \quad y = (x-1)^2$$



about the y-axis. Find the volume of the solid.