

Noah Nam

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Education

Drexel University
Bachelor of Science in Computer Science
Game Development Concentration; AI Concentration

Philadelphia, PA
Anticipated Graduation: 2018
Cumulative GPA: 3.2

Skills

Computer Languages: C; C++; C#; Java; Python; HTML; CSS; PHP; Swift

Software: Microsoft Visual Studio; Eclipse; Unity; Adobe Photoshop; Sony Vegas; Clip Studio Paint; Xcode

Work Experience

Drexel University
ExCITe Center App Lab Assistant

Philadelphia, PA
September 2016 – March 2017

- MySQL Database + Mobile Web App + PHP
- Python Chat Bot
- Xcode Swift tutorial

National Comfort Products
Web Development Contractor

Bensalem, PA
December 2016 – January 2017

- HTML/CSS Web App to be used as a conference kiosk iPad

Drexel University
ExCITe Center Web Developer

Philadelphia, PA
April 2016 – September 2016

- Worked in the Sitecore CMS to update and maintain Drexel University's ExCITe Center website
- Searched for and fixed bugs on the website
- Wrote custom CSS when the website required non-standard content

Analytical Graphics Inc.
Junior Developer

Exton, PA
September 2015 – March 2016

- Wrote in C++ to add updates to AGI's Orbit Determination Tool Kit
- Updated ODTK's scripting engine to be compatible with x64 machines
- Worked within an extensive, established codebase

Skyless Game Studios
Programming Intern

Philadelphia, PA
September 2014 – March 2015

- Wrote in the Unity engine to produce C# scripts for multiple projects
- Implemented an in-game photography mechanic
- Implemented a grid based system for a city simulation game

Aquarius Games
Developer

Philadelphia, PA
March 2015 – Present

- With a team of 4 other students, worked in the Unity engine to develop mobile games in C#
- Worked in a scrum/agile development cycle
- Successfully published a game onto the Google Play Store and App Store

NHN Entertainment USA
QA Contractor

Philadelphia, PA
October 2014 – December 2014

- Lead a team of four in bug-testing games, was responsible for team training and management
- Setup an online depository for testers to log bugs and upload related files

NHN Entertainment USA
QA Intern

Santa Monica, CA
June 2014 – August 2014

- Within a team, ensured performance and proofread localization of several games from Korea
- Gained an understanding of the mobile gaming market
- Handled maintenance responsibilities of online forums

Activities

Member, Entrepreneurial Game Studio, 2015 – Present

Member, Troy High School NJROTC Information Security Team, 2012 – 2013

1st Place, San Diego Mayor's Cybercup, 2012