Cristian Novac

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Education

Montclair State University

Montclair, NJ

B.S. IN COMPUTER SCIENCE

Sep 2016 - Jan 2021

- Computer Club, President and lead organizer of Montclair State's first Hackathon, Hawkhack.io.
- Blockchain Club, Founder and President.
- Relevant coursework: Algorithms and Data Structures, Database Systems, Computer Networking, Operating Systems.

Experience _____

Clipper Data, LLC

New York City, NY

SOFTWARE DEVELOPER - INTERN

May 2020 - August 2020

- Implemented financial summary tools used internally with Auth0 in React and Python.
- Peer reviewed and optimized internal application before deployment
- Used QuickBooks API to build and export internal statistics for external use in Confluence.
- Developed and deployed serverless API in Python on AWS used to drive the statistics tools

Montclair State University

Montclair, NJ

SOFTWARE DEVELOPER - RESEARCH ASSISTANT

March 2018 - May 2019

- Developed a web-based indexing platform that will track the public dialogue/discourse on social justice activism. https://thehashtagproject.org/
- Built tools using Twitter API to track filter live tweets.
- Implemented scheduled tasks to build daily summaries of collected twitter data.
- Designed website and graphic interface to display summary data over time.

Projects

HawkHack.io

REACT, NODE, MONGODB, AWS

Jan 2020 - Present

- Developed a plaform for users to sign up, and check-in for HawkHack, Montclair's second annual hackathon.
- · Implemented features such as QR code check-in system, real-time updates for Admins via personalized dashboard and a fully functional event scheduler.
- Created using Material-UI for design, Context API for store management, and JSON web tokens for user sessions.

HawkHack-Live

Node, React, OBS Studio

Jan 2020 - Present

- Developed live status board for announcements, schedule, and useful information
- Implemented interactive music playlist letting participants add and vote songs to be played
- Created using Material-UI for design, Context API for store management, and JSON web tokens for user sessions.

Platrun

ΙΔVΔ

Oct 2016 - Jan 2016

- Built 2D Platformer from scratch using Java.
- Implemented sprite animations, collisions, and file saved maps which can be custom built.

Ski**lls**

Languages Javascript, Java, Python, PHP, SQL, HTML, CSS, Bash

Technologies Git, AWS, Docker, React, GraphQL, Node.js, PostgreSQL, MySQL, MongoDB