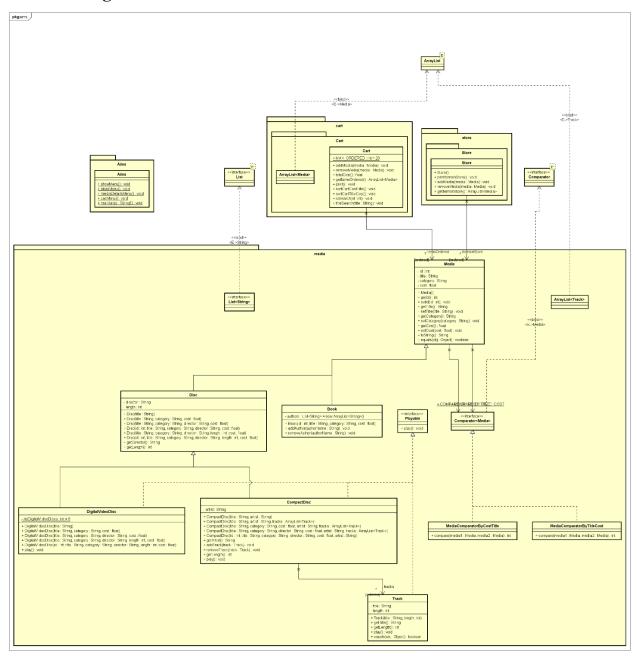
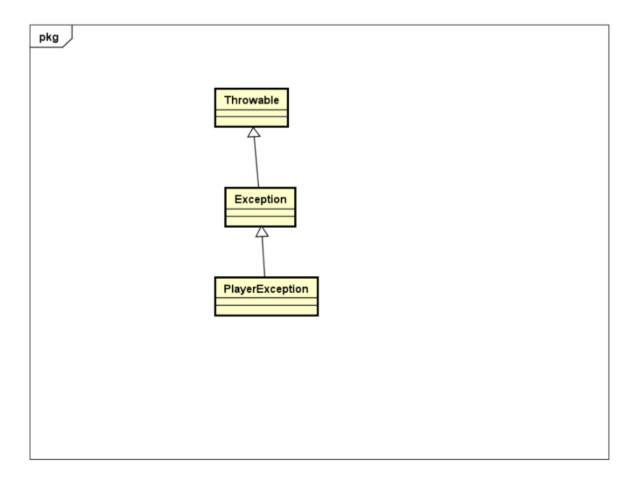
Name: Đặng Thịnh Tường Minh

Student ID: 20235528

• Class diagram





1. Swing components

```
AWTA computators
src > hust > soict > dsai > swing > J AWTAccumulator.java
        package hust.soict.dsai.swing;
                                                                                    🕌 AWT Accu...
                                                                                                                          \times
       public class AWTAccumulator extends Frame {
           private TextField tfInput;
            private TextField tfOutput;
            public AWTAccumulator() {
                setLayout(new GridLayout(rows:2, cols:2));
                add(new Label(text:"Enter an Integer: "));
                tfInput = new TextField(columns:10);
                add(tfInput);
                tfInput.addActionListener(new TFInputListener());
                add(new Label(text:"The Accumulated Sum is: "));
                tfOutput = new TextField(columns:10);
                tfOutput.setEditable(b:false);
                add(tfOutput);
                setSize(width:350, height:120);
                setVisible(b:true);
           public static void main(String[] args) {
                new AWTAccumulator();
                @Override
                public void actionPerformed(ActionEvent evt) {
                    int numberIn = Integer.parseInt(tfInput.getText());
                    sum += numberIn;
                    tfInput.setText(t:"");
                    tfOutput.setText(sum + "");
```

Swing Accumulator, hust 2 soict > dsai > swing > 1 SwingAccumulator, java > 13 SwingAccumulator > 13 SwingAccumulator() package hust.soict.dsai.swing; X Swing Accumulator Enter an Integer: import javax.swing.*; public class SwingAccumulator extends JFrame { private JTextField tfInput; private JTextField tfOutput; private int sum = 0; // Accumulated sum, init to 0 public SwingAccumulator() { Container cp = getContentPane(); cp.setLayout(new GridLayout(rows:2, cols:2)); cp.add(new JLabel(text:"Enter an Integer: ")); tfInput = new JTextField(columns:10); cp.add(tfInput); tfInput.addActionListener(new TFInputListener()); cp.add(new JLabel(text:"The Accumulated Sum is: ")); tfOutput = new JTextField(columns:10); tfOutput.setEditable(b:false); cp.add(tfOutput); setTitle(title:"Swing Accumulator"); setSize(width:350, height:120); setVisible(b:true); public static void main(String[] args) { new SwingAccumulator(); @Override public void actionPerformed(ActionEvent evt) { int numberIn = Integer.parseInt(tfInput.getText()); sum += numberIn; tfInput.setText(t:""); tfOutput.setText(sum + "");

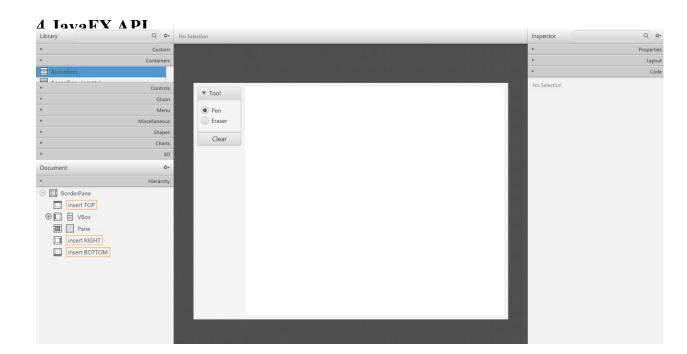
2.Organizing Swing components with Layout Managers

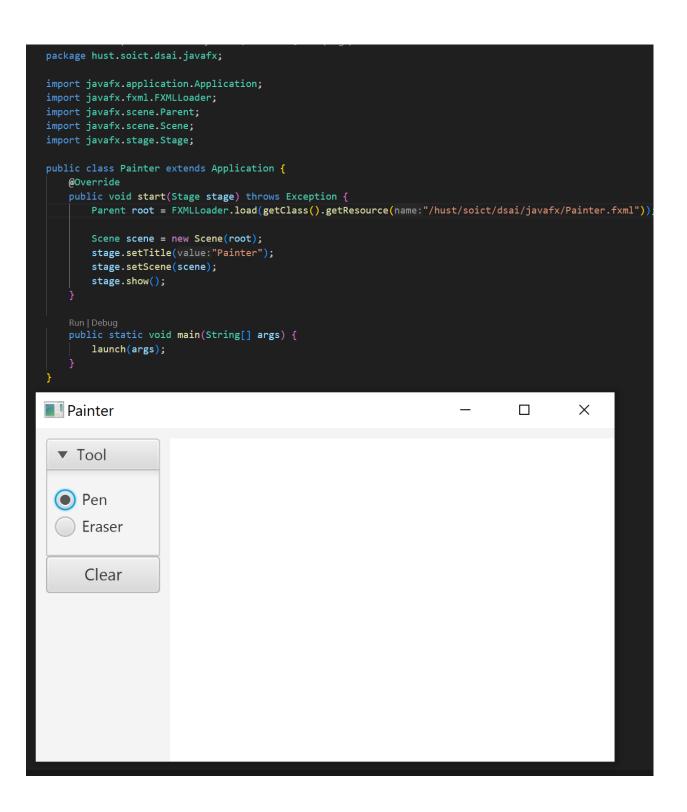
```
hust > soict > dsai > swing > → NumberGrid.java > ← NumberGrid > ← 1
  package hust.soict.dsai.swing;
                                                                     X
                                                                          2
                                                                                       3
                                                                          5
                                                                          8
                                                             DEL
                                                                                       С
      private JButton[] btnNumbers = new JButton[10];
                                                                          0
      private JButton btnDelete, btnReset;
      private JTextField tfDisplay;
      public NumberGrid() {
          tfDisplay = new JTextField();
          tfDisplay.setComponentOrientation(ComponentOrientation.RIGHT_TO_LEFT);
          JPanel panelButtons = new JPanel(new GridLayout(rows:4, cols:3));
   •
          addButtons(panelButtons);
          Container cp = getContentPane();
          cp.setLayout(new BorderLayout());
          cp.add(tfDisplay, BorderLayout.NORTH);
          cp.add(panelButtons, BorderLayout.CENTER);
          setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
          setSize(width:200, height:200);
          setVisible(b:true);
          public void actionPerformed(ActionEvent e) {
              String button = e.getActionCommand();
              if (button.charAt(index:0) >= '0' && button.charAt(index:0) <= '9') {</pre>
                  tfDisplay.setText(tfDisplay.getText() + button);
              }else if (button.equals(anObject:"DEL")) {
                  if (tfDisplay.getText().length() >= 1) {
                      tfDisplay.setText(tfDisplay.getText().substring(beginIndex:0, tfDisplay.getText().length()-1));
              }else if (button.equals(anObject:"C")) {
                  tfDisplay.setText(t:"");
              }else {
                  tfDisplay.setText(tfDisplay.getText());
      void addButtons(JPanel panelButtons) {
          ButtonListener btnListener = new ButtonListener();
              btnNumbers[i] = new JButton(""+i);
              panelButtons.add(btnNumbers[i]);
              btnNumbers[i].addActionListener(btnListener);
          btnDelete = new JButton(text:"DEL");
          panelButtons.add(btnDelete);
          btnDelete.addActionListener(btnListener);
          btnNumbers[0] = new JButton(text:"0");
          panelButtons.add(btnNumbers[0]);
          btnNumbers[0].addActionListener(btnListener);
          btnReset = new JButton(text:"C"):
          panelButtons.add(btnReset);
          btnReset.addActionListener(btnListener);
```

3. Create a graphical user interface for AIMS with Swing

```
public class MediaStore extends JPanel {
    private Media media;
    private Cart cart:
    private ButtonListener btnListener = new ButtonListener();
    private JButton btnAddToCart, btnPlay;
    public class ButtonListener implements ActionListener {
        public void actionPerformed(ActionEvent e) {
            String button = e.getActionCommand();
            if(button.charAt(index:0) == 'A') {
                JFrame frame = new JFrame(title:"JOptionPane ");
                JOptionPane.showMessageDialog(frame,
                        message: "The media has been added",
                        title: "Add To Cart",
                        JOptionPane.INFORMATION MESSAGE);
            else if (button.charAt(index:0) == 'P') {
                JFrame frame = new JFrame(title:"JOptionPane ");
                JOptionPane.showMessageDialog(frame,
                        message: "Play The Media",
                        title: "Play",
                        JOptionPane.INFORMATION MESSAGE);
```

```
public MediaStore(Media media, Cart cart) {
    this.media = media;
    this.cart = cart;
    this.setLayout(new BoxLayout(this, BoxLayout.Y_AXIS));
    JLabel title = new JLabel(media.getTitle());
    title.setFont(new Font(title.getFont().getName(), Font.PLAIN, size:20));
    title.setAlignmentX(CENTER_ALIGNMENT);
    JLabel cost = new JLabel("" + media.getCost() + " $");
    cost.setAlignmentX(CENTER_ALIGNMENT);
    JPanel container = new JPanel();
    container.setLayout(new FlowLayout(FlowLayout.CENTER));
    btnAddToCart = new JButton(text:"Add to cart");
    btnAddToCart.addActionListener(e -> addToCartAction());
    container.add(btnAddToCart);
    btnAddToCart.addActionListener(btnListener);
    if(media instanceof Playable) {
       btnPlay = new JButton(text:"Play");
       container.add(btnPlay);
       btnPlay.addActionListener(btnListener);
    this.add(Box.createVerticalGlue());
    this.add(title);
    this.add(cost);
    this.add(Box.createVerticalGlue());
    this.add(container);
    this.setBorder(BorderFactory.createLineBorder(Color.BLACK));
private void addToCartAction() {
       cart.addMedia(media);
       JOptionPane.showMessageDialog(this, message:"Cart is full! Cannot add more items.", title:"Error", JOptionPane.ERROR_MESSAGE);
Option
Update Store ▶ Add Book
 View store
View cart
             Add DVD
                                                                                                   OOP
                       The Great Novel
                              100.0$
                                                                                                    100.0 $
                            Add to cart
                                                                                                  Add to cart
                         The Best Hits
                                                                                                 Inception
                              90.0 $
                                                                                                   35.88 $
                                      Play
                                                                                              Add to cart
                                                                                                           Play
                        Add to cart
```

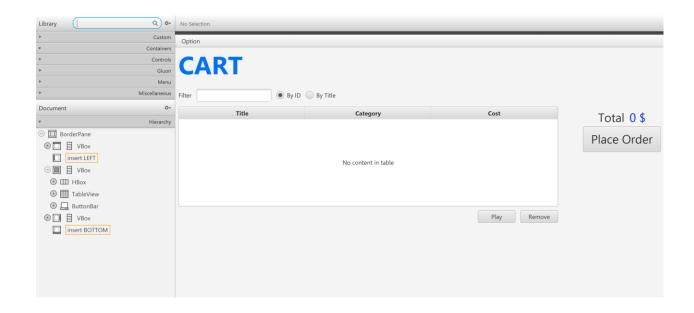




```
package hust.soict.dsai.javafx;
v import javafx.event.ActionEvent;
  import javafx.fxml.FXML;
  import javafx.scene.control.RadioButton;
  import javafx.scene.control.ToggleGroup;
  import javafx.scene.input.MouseEvent;
  import javafx.scene.layout.Pane;
  import javafx.scene.paint.Color;
  import javafx.scene.shape.Circle;

∨ public class PainterController {
      private int color;
      @FXML
      private ToggleGroup identity;
      void chooseOption(ActionEvent event) {
          String button = ((RadioButton)event.getSource()).getText();
          if (button.equals(anObject:"Pen")) {
              System.out.println(x:"1");
              color = 1;
              System.out.println(x:"0");
              color = 0;
      private Pane drawingAreaPane;
      void clearButtonPressed(ActionEvent event) {
          drawingAreaPane.getChildren().clear();
      void drawAreaMouseDragged(MouseEvent event) {
          if (color == 1 && event.getX()>=0) {
              Circle newCircle = new Circle(event.getX(), event.getY(), radius:4.0, Color.BLACK);
              drawingAreaPane.getChildren().add(newCircle);
          }else if(color == 0 && event.getX()>=0){
              Circle newCircle = new Circle(event.getX(), event.getY(), radius:4.0, Color.WHITE);
              drawingAreaPane.getChildren().add(newCircle);
```

5.Setting up the View Cart Screen with ScreenBuilder



 ${\bf 6. Integrating\ Java FX\ into\ Swing\ application-The\ JFX Panel\ class}$

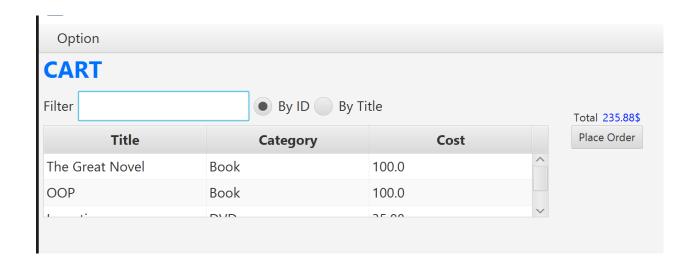
```
package hust.soict.dsai.aims.screen;
import hust.soict.dsai.aims.cart.Cart;
import javafx.application.Platform;
import javafx.embed.swing.JFXPanel;
import javafx.fxml.FXMLLoader;
import javax.swing.*;
import java.awt.*;
public class CartScreen extends JFrame {
   private ScreenManager manager;
   public CartScreen(Cart cart, ScreenManager manager) {
       this.cart = cart;
       this.manager = manager;
       JFXPanel fxPanel = new JFXPanel();
       this.add(fxPanel);
       this.setTitle(title:"Cart");
       this.setVisible(b:true);
       this.setSize(new Dimension(width:1024, height:768));
       this.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
       Platform.runLater(new Runnable() {
           @Override
               // TODO Auto-generated method stub
                   FXMLLoader loader = new FXMLLoader(getClass().getResource(name:"/hust/soict/dsai/aims/screen/cart.fxml"));
                   CartScreenController controller = new CartScreenController(cart,manager);
                  loader.setController(controller);
                   Parent root = loader.load();
                   Scene scene = new Scene(root);
                   fxPanel.setScene(scene);
                   e.printStackTrace();
```

7. View the items in cart – JavaFX's data-driven UI Update to ObservableList

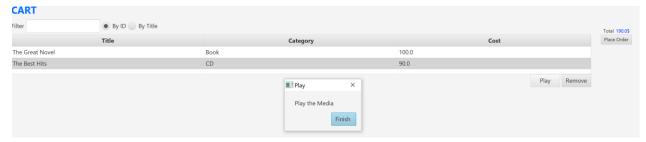
```
public class Cart {

public static final int MAX_NUMBERS_ORDERED = 20;
private ObservableList<Media> itemsOrdered = FXCollections.observableArrayList();

public ObservableList<Media> getItemsOrdered() {
    return itemsOrdered;
}
```



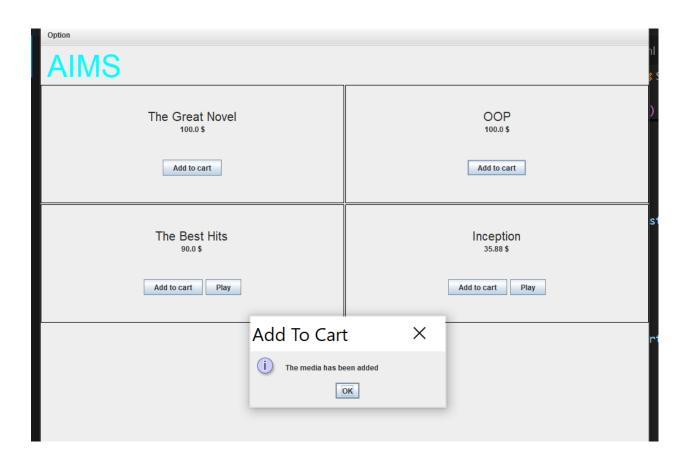
8. Updating buttons based on selected item in TableView - ChangeListener

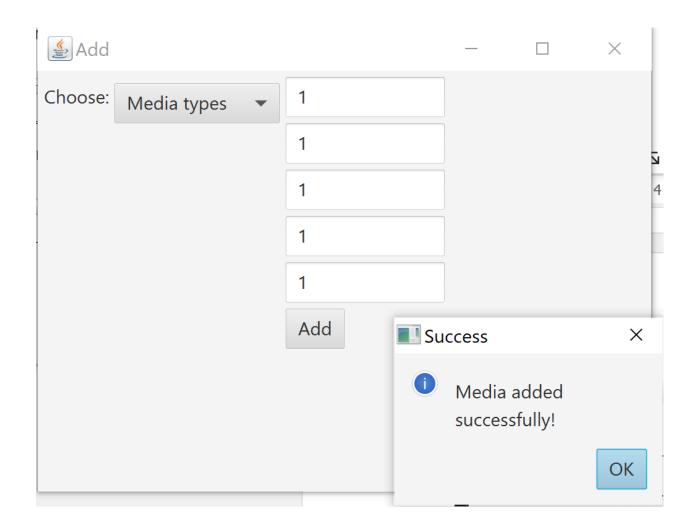


9. Deleting a media

```
@FXML
public void btnRemovePressed(ActionEvent actionEvent) {
    Media media = tblMedia.getSelectionModel().getSelectedItem();
    cart.removeMedia(media);
}
```

10. Complete the Aims GUI application





UpdateStoreScreen

```
import hust.soict.dsai.aims.store.Store;
import javafx.fxml.FXMLLoader;
   private ScreenManager manager;
   public UpdateStoreScreen(Store store, ScreenManager manager) {
        this.store = store;
        this.manager = manager;
        JFXPanel fxPanel = new JFXPanel();
        this.add(fxPanel);
        this.setVisible(b:true);
        this.setSize(new Dimension(width:1024, height:768));
        this.setDefaultCloseOperation(JFrame.DISPOSE_ON_CLOSE);
        Platform.runLater(new Runnable() {
                   FXMLLoader loader = new FXMLLoader(getClass().getResource(name:"/hust/soict/dsai/aims/screen/updateStore.fxml"));
                   UpdateStoreController controller = new UpdateStoreController(store);
                  loader.setController(controller);
                   Parent root = loader.load();
                   Scene scene = new Scene(root);
                   fxPanel.setScene(scene);
                   e.printStackTrace();
```

Update Store Controller

```
package hust.soict.dsai.aims.screen;
import hust.soict.dsai.aims.media.DigitalVideoDisc;
import hust.soict.dsai.aims.media.Media;
import hust.soict.dsai.aims.store.Store;
import javafx.event.ActionEvent;
import javafx.fxml.FXML;
import javafx.fxml.Initializable;
import javafx.scene.control.Alert;
import javafx.scene.control.ComboBox;
import javafx.scene.control.TextField;
import java.net.URL;
import java.util.ResourceBundle;
public class UpdateStoreController implements Initializable {
    private Store store;
    public UpdateStoreController() {
        super();
   public UpdateStoreController(Store store) {
        super();
        this.store = store;
    @FXML
    private TextField category;
    @FXML
    private TextField cost;
    @FXML
    private TextField director;
    @FXML
    private TextField length;
    @FXML
    private TextField title;
    private ComboBox<String> listMedia = new ComboBox<String>();
```

```
@FXML
void btAddPressed(ActionEvent event) {
       String mediaTitle = title.getText();
        String mediaCategory = category.getText();
       String mediaDirector = director.getText();
       String mediaCostText = cost.getText();
        String mediaLengthText = length.getText();
        if (mediaTitle.isEmpty() || mediaCategory.isEmpty() || mediaCostText.isEmpty()) {
           showAlert(title: "Error", message: "Title, Category, and Cost are required fields!", Alert.AlertType.ERROR);
        float mediaCost = Float.parseFloat(mediaCostText);
        int mediaLength = mediaLengthText.isEmpty() ? 0 : Integer.parseInt(mediaLengthText);
       Media media = new DigitalVideoDisc(mediaTitle, mediaCategory, mediaDirector, mediaLength, mediaCost);
        this.store.addMedia(media);
        showAlert(title:"Success", message:"Media added successfully!", Alert.AlertType.INFORMATION);
        clearInputFields();
        showAlert(title:"Error", message:"Cost and Length must be valid numbers.", Alert.AlertType.ERROR);
       showAlert(title:"Error", "An unexpected error occurred: " + e.getMessage(), Alert.AlertType.ERROR);
private void showAlert(String title, String message, Alert.AlertType type) {
   Alert alert = new Alert(type);
   alert.setTitle(title);
    alert.setHeaderText(headerText:null);
   alert.setContentText(message);
    alert.showAndWait();
private void clearInputFields() {
   title.clear();
   category.clear();
   director.clear();
   cost.clear();
   length.clear();
public void initialize(URL arg0, ResourceBundle arg1) {
```

ScreenManager

```
private static JFrame storeScreen;
private static JFrame cartScreen;
 private Cart cart;
 private Store store;
 public ScreenManager(Cart cart, Store store) {
     this.cart = cart;
     this.store = store;
     showStoreScreen();
 public void showStoreScreen() {
     if (storeScreen == null) {
         storeScreen = new StoreScreen(this.store,this.cart,this);
     showScreen(storeScreen);
 public void showCartScreen() {
     if (cartScreen == null) {
         cartScreen = new CartScreen(this.cart, this);
     showScreen(cartScreen);
 public void showUpdateScreen() {
     new UpdateStoreScreen(this.store,this);
 private void showScreen(JFrame screen) {
     if (currentScreen != null) {
     currentScreen = screen;
     currentScreen.setVisible(b:true);
 public static void main(String[] args) {
     Store store = new Store();
     Cart cart = new Cart();
     Book initBook = new Book(title:"The Great Novel", category:"Book", cost:100.00f);
     initBook.addAuthor( authorName:"Jane Smith");
     initBook.addAuthor(authorName:"John D");
     Book initBook2 = new Book(title:"OOP", category:"Book", cost:100.00f);
     initBook.addAuthor( authorName:"Walpole");
     DigitalVideoDisc initDVD = new DigitalVideoDisc(title:"Inception", category:"DVD",
             director:"Christopher Nolan", length:150, cost:35.88f);
     Track track1 = new Track(title:"Song 1", length:3);
Track track2 = new Track(title:"Song 2", length:4);
CompactDisc initCD = new CompactDisc(title:"The Best Hits", category:"CD", length:30,
             cost:90.00f, artist:"Many Composers");
     initCD.addTrack(track1);
     initCD.addTrack(track2);
     store.addMedia(initBook);
     store.addMedia(initBook2);
     store.addMedia(initCD);
     store.addMedia(initDVD);
     new ScreenManager(cart, store);
```

```
private static JFrame storeScreen;
private static JFrame cartScreen;
 private Cart cart;
 private Store store;
 public ScreenManager(Cart cart, Store store) {
     this.cart = cart;
     this.store = store;
     showStoreScreen();
 public void showStoreScreen() {
     if (storeScreen == null) {
         storeScreen = new StoreScreen(this.store,this.cart,this);
     showScreen(storeScreen);
 public void showCartScreen() {
     if (cartScreen == null) {
         cartScreen = new CartScreen(this.cart, this);
     showScreen(cartScreen);
 public void showUpdateScreen() {
     new UpdateStoreScreen(this.store,this);
 private void showScreen(JFrame screen) {
     if (currentScreen != null) {
     currentScreen = screen;
     currentScreen.setVisible(b:true);
 public static void main(String[] args) {
     Store store = new Store();
     Cart cart = new Cart();
     Book initBook = new Book(title:"The Great Novel", category:"Book", cost:100.00f);
     initBook.addAuthor( authorName:"Jane Smith");
     initBook.addAuthor(authorName:"John D");
     Book initBook2 = new Book(title:"OOP", category:"Book", cost:100.00f);
     initBook.addAuthor( authorName:"Walpole");
     DigitalVideoDisc initDVD = new DigitalVideoDisc(title:"Inception", category:"DVD",
             director:"Christopher Nolan", length:150, cost:35.88f);
     Track track1 = new Track(title:"Song 1", length:3);
Track track2 = new Track(title:"Song 2", length:4);
CompactDisc initCD = new CompactDisc(title:"The Best Hits", category:"CD", length:30,
             cost:90.00f, artist:"Many Composers");
     initCD.addTrack(track1);
     initCD.addTrack(track2);
     store.addMedia(initBook);
     store.addMedia(initBook2);
     store.addMedia(initCD);
     store.addMedia(initDVD);
     new ScreenManager(cart, store);
```

11. Check all the previous source codes to catch/handle/delegate runtime exceptions

```
public void addMedia(Media media) throws LimitExceededException {
    if (itemsOrdered.size() < MAX_NUMBERS_ORDERED) {
        itemsOrdered.add(media);
        System.out.println(x:"Media added");
    }
    else {
        throw new LimitExceededException(explanation:"Maximum amount reached!");
    }
}</pre>
```

12. Create a class which inherits from Exception

```
package hust.soict.dsai.aims.exception;

public class PlayerException extends RuntimeException {
    public PlayerException() {
        // TODO Auto-generated constructor stub
    }

    public PlayerException(String message) {
        super(message);
        // TODO Auto-generated constructor stub
    }

    public PlayerException(Throwable cause) {
        super(cause);
        // TODO Auto-generated constructor stub
    }

    public PlayerException(String message, Throwable cause) {
        super(message, cause);
        // TODO Auto-generated constructor stub
    }

    public PlayerException(String message, Throwable cause, boolean enableSuppression, boolean writableStackTrace) {
        super(message, cause, enableSuppression, writableStackTrace);
        // TODO Auto-generated constructor stub
    }
}
```

CD

```
@Override
public void play() throws PlayerException{
   System.out.println("CompactDisc Artist: " + this.getArtist());
   System.out.println("Total length: " + this.getLength());
   if (this.getLength() > 0) {
       System.out.println("Compactdisc: " + this.getTitle());
       System.out.println("CompactDisc Artist: " + this.getArtist());
       System.out.println("Total length: " + this.getLength());
       java.util.Iterator iter = tracks.iterator();
       Track nextTrack;
       while (iter.hasNext()) {
           nextTrack = (Track) iter.next();
           try {
              nextTrack.play();
           catch(PlayerException e ) {
              throw e;
   else {
       throw new PlayerException(message: "Error: CD length is non-positive!");
   System.out.println(x:"------);
   for (Track track: tracks) {
      track.play();
```

DVD

```
@Override
public void play() throws PlayerException{
   if (this.getLength() > 0) {
       System.out.println("Playing DVD: " + this.getTitle());
       System.out.println("DVD length: " + this.getLength());
   }
   else {throw new PlayerException(message:"Error: DVD length is non-positive");}
}
```

Track

```
@Override
public void play() throws PlayerException {
    if (this.getLength() > 0) {
        System.out.println("Playing track: " + this.getTitle());
        System.out.println("Track length: " + this.getLength());
    }
    else {throw new PlayerException(message:"Error: Track length is non-positive!");}
}
```

13. Update Aims class

```
switch (choice) {
    case 1:
        cart.addMedia(media);
        System.out.println(x:"Media added to cart.");
        break;
    case 2:
        if (media instanceof Playable) {
            if(media instanceof DigitalVideoDisc){
                    ((DigitalVideoDisc) media).play();
                } catch (PlayerException e) {
                    e.getMessage();
                    e.toString();
                    e.printStackTrace();
            else if(media instanceof CompactDisc){
                try {
                    ((CompactDisc)media).play();
                } catch (PlayerException e) {
                    e.getMessage();
                    e.toString();
                    e.printStackTrace();
        } else {
            System.out.println(x:"This media cannot be played.");
        break;
    case 0:
        break:
   default:
        System.out.println(x:"Invalid choice! Please choose a number between 0-2.");
```

```
if (media != null) {
    if (media instanceof Playable) {
        if(media instanceof DigitalVideoDisc){
            try {
                ((DigitalVideoDisc) media).play();
            } catch (PlayerException e) {
                e.getMessage();
                e.toString();
                e.printStackTrace();
        else if(media instanceof CompactDisc){
            try {
                ((CompactDisc)media).play();
            } catch (PlayerException e) {
                e.getMessage();
                e.toString();
                e.printStackTrace();
    } else {
        System.out.println(x:"This media cannot be played.")
} else {
    System.out.println(x:"Media not found in the store.");
```