JAMIE LEVINER

Senior Software Engineer

EXPERIENCE

SENIOR SOFTWARE ENGINEER ▽ ACS TECHNOLOGIES

April 2021 - present , [{ "bullet": "Front-end lead on the development of a greenfield business intelligence tool. This includes architectural planning, estimation of effort, and project development where optimized performance is a requirement." }]

SOFTWARE ENGINEER ▽ ACS TECHNOLOGIES

July 2017 - April 2021 , [{ "bullet": "Create multiple single-page applications that leverage modern functionality (code-splitting, etc.) using Vue.js, Vue CLI, Vuex, Vuetify, and other various tools." }, { "bullet": "Frequently handle integrations between internal projects written in Vue.js/modern JavaScript, C#/.NET MVC, and Golang as well as with third-party services and external API's." }, { "bullet": "Create tools to standardize and improve developer experience and accelerate the rate of development (enum/JavaScript generator, dynamic link builders with permissions levels set via JWT, etc.)." }, { "bullet": "Developed an SSO authentication layer to provide a centralized integration point for internal and external products both future and present." }, { "bullet": "Designed and created a component library using Vue.js SFC's, Rollup, npm, and Github Packages that generates npm packages and is being used in multiple projects with more to come." }, { "bullet": "Develop, design, implement, and maintain new and existing CRUD API endpoints using Golang." }, { "bullet": "Designed and implemented new databases and schemas using PostgreSQL for account management and authentication across multiple products." }, { "bullet": "Regularly meet with the UX design team to assess designs for technical feasibility, identify and step through user workflows, scope project requirements, and estimate level of effort (LOE)/required working hours before the active phase of development." }, { "bullet": "Designed and developed a tool that is used as a sandbox for rapid prototyping and also helps in facilitating UX/UI A/B testing." }, { "bullet": "Generate and present reports around team progress and project development status to management and stakeholders at the close of each sprint." }, { "bullet": "Regularly host and present at open invitation technical talks with an attendance of 20-30 representing individuals from multiple departments with varying levels of technical experience." }, { "bullet": "Mentor new and existing developers on a daily basis. Help lead a front-end developer community of practice with over 30 members." }, { "bullet": "Introduced updated testing procedures (BDD) and implemented tools to generate tests by translating Cucumber's Gherkin syntax." }, { "bullet": "Oversee and support contract work on a variety of projects such as a website builder and publisher, a streaming platform, and a portal to assist and provide documentation to a high-volume .NET web application with xxx unique visitors each month." }, { "bullet": "Provide leadership as a subject matter expert (SME) in analytics and styling languages (CSS/SCSS/LESS)." }]

JUNIOR SOFTWARE ENGINEER ▽ ACS TECHNOLOGIES

May 2015 - July 2017 , [{ "bullet": "Developed, documented, and maintained a library used globally by a high-volume .NET web application with 50+ jQuery plugins and over 40 Vue.js components for 5+ years resulting in improved code stability and code reusability." }, { "bullet": "Migrated all global front-end components, plugins, and styles to the cloud from a high-volume .NET web application with over 600k unique visitors per month." }, { "bullet": "Actively participated (more than a few times) in all phases of the software development life cycle, from architectural planning to development and testing to release and maintenance." }, { "bullet": "Collaborate with stakeholders to develop clear, unambiguous technical requirements and establish a consistent feed-back loop during all phases of the development life cycle." }, { "bullet": "Optimized queries and document/subdocument/key indexing strategies in Couchbase." }, { "bullet": "Standardize, develop, document, and maintain a flexible, extensive design system that promotes design consistency, reduces the need for boilerplate code, and prevents code duplication." }, { "bullet": "Redesigned a reporting engine to mitigate serious performance issues and increase its capacity to generate client data in multiple formats." }]

PROJECTS

JAMIELEVINER.COM

, My personal website. Created using the jekyll theme Jalpc.

MUSCOVY'S FOOD & SPIRITS WEBSITE
contract work , Responsive restaurant website showing menu options, hours, a calendar of events, a photo gallery, and integrations with social media.

IKS METAL SLITTING CALCULATOR ANDROID APP (262 DOWNLOADS)
contract work , Calculates the optimal horizontal clearance for a slitter based on material type, gauge, and tensile strength.

BOX READY ANDROID APP (388 DOWNLOADS)
free w/ ads , An 8 week customized workout builder with demonstration videos, a workout log, and terminology explanation section.

BAR BUDDY ANDROID APP (PAID)
paid , Manages your bar tab, calculates tips, and even uses a geofence to prevent you from leaving the bar before closing your tab.

EDUCATION

B.S. IN COMPUTER SCIENCE, MINOR IN APPLIED MATHEMATICS
Francis Marion University, Florence, SC 29501

SKILLS

▽ JavaScript

▽ VueJS

▽ C#/ASP.NET MVC

▽ Intercom

▽ jQuery

▽ CSS/SCSS/LESS

▽ Golang

▽ PostgreSQL

CONTACT

levinerjamie@gmail.com; (843) 229-1193; , Florence; jamieleviner.com; https://github.com/jamieleviner