

JAMIE LEVINER

LEAD SOFTWARE ENGINEER



Experience

Lead Software Engineer

September 2021 - present

- "Established a tagging and release process. Set and followed a regular release cycle."
- "Rewrote the developer setup documentation."
- "Instituted scrum ceremonies and promoted their adoption by the team."
- "Enabled the use of the Help Portal within MissionInsite."
- "Integrated with IT to allow the auto-provisioning of new clients and client activation/deactivation."
- "Performed system-wide data updates with SQL Server using large third-party data sets."
- "Diagnosed and corrected issues preventing code generation between projects."
- "Integrated the Giving Dashboard Pilot (Tableau) into Realm (work unassociated with MissionInsite)."

Senior Software Engineer

March 2021 - August 2021

- "Led a small team of developers tasked with building an analytics dashboard using Snowflake and the Sisense business intelligence tool."
- "Created a Vue SPA as a POC to assess the various embedding techniques offered by Sisense."
- "Embedded the analytics and data visualizations from Sisense into a Vue SPA."
- "Integrated the stand-alone Vue SPA into Realm (as a Vue SPA)."

Software Engineer

Education

B.S. in Computer Science, Minor in Applied Mathematics

Jan 2011 - Dec 2014

Francis Marion University, Florence, SC 29501

Skills

C# / .NET MVC /
.NET Core

JavaScript

jQuery

VueJS

CSS / SCSS /
LESS

Golang

Docker

SQL Server

Angular

NPM

Webpack

Grunt / Gulp

Team City /
Octopus /
Jenkins

March 2019 - February 2021

[{ "bullet": "Introduced updated testing procedures (BDD) and implemented tools to generate tests by translating Cucumber's Gherkin syntax." }, { "bullet": "Oversaw and supported contract work on a variety of projects such as a website builder and publisher, a streaming platform, and a portal to assist and provide documentation to Realm." }, { "bullet": "Regularly hosted and presented at open invitation technical talks with an attendance of 20-30 representing individuals from multiple departments with varying levels of technical experience." }, { "bullet": "Developed, designed, implemented, and maintained CRUD API endpoints using Golang." }, { "bullet": "Designed and implemented new databases and schemas using PostgreSQL for account management and authentication across multiple products." }, { "bullet": "Designed and developed a tool that is used as a sandbox for rapid prototyping and also helps in facilitating UX/UI A/B testing." }]

Software Engineer

March 2019 - February 2021

[{ "bullet": "Developed an SSO authentication layer to provide a centralized integration point for internal and external products both future and present." }, { "bullet": "Designed and created a component library using Vue.js SFC's, Rollup, npm, and Github Packages that generated npm packages." }]

Software Engineer

May 2018 - February 2019

[{ "bullet": "Contributed to all phases of product development, from architectural planning to development to the release." }, { "bullet": "Created a Vue SPA that allowed users to give to a church or organization." }, { "bullet": "Developed and maintained API's using Golang." }, { "bullet": "Optimized queries and document/subdocument/key indexing strategies in Couchbase." }]

Junior Software Engineer / Software Engineer

Git

Bash /
PowerShell