

WHITEPAPER

CITY OUTLAWS

A PLAY TO EARN CAR RACING NFT GAME



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City.outlaws

Taiga Studios

A subsidiary of Taiga
Limited.
Nigeria

WHAT IS CITY OUTLAWS



City Outlaws is an NFT based play to earn game built around the concept of street racing in major cities across the globe.

The game takes advantage of the outlawed nature of street racing to create exciting racing events and offer a ton of rewards to gamers with the gamification economics built into it.

The game is MMORPG in nature but also has single player online and offline modes that all feed into its overall gameplay.

OUR VISION

GUILD MANAGERS

City Outlaws creates the opportunity for guild managers to expand their gaming reach and portfolio in order to bring more value to their guild.

Guilds can buy and rent NFT assets for gamers to participate in race events and win rewards.

Gamers can also be what we call a Pro Driver, that races on behalf of other NFT holders and share the rewards accordingly.



OUR VISION

BLOCKCHAIN GAMERS

The new era of gaming is upon us and City Outlaws provides a fun NFT based blockchain game which is rare in the space at the moment. Most games are simply not fun to play despite all the gamification mechanics involved.

Playing a game that tests your focus, discipline, gets your adrenaline pumping, earns you rewards and allows you own your game assets are all that blockchain gaming promises and we want to deliver on it.

OUR VISION

NFT COLLECTORS



City Outlaws gives you the opportunity to own exclusive NFTs that allow you special privileges and advantages within the game. Being an early collector of one of our limited City Outlaws race cards NFTs provides you with so much utility especially as the game gets even more popular. It is an asset worth adding to your collection.

THE GAME



Version 1.1 of the game is built using the uniy game engine and runs on the Solana blockchain to take advantage of its robust nature. Solana is fast and extremely cheap compared to Ethereum. However, the NFTs will intially be released using the Ethereum network on opensea to fully maximize its popularity but can be moved at anytime to the Solana blockchain using a bridge. This way our gamers enjoy the best of both worlds.

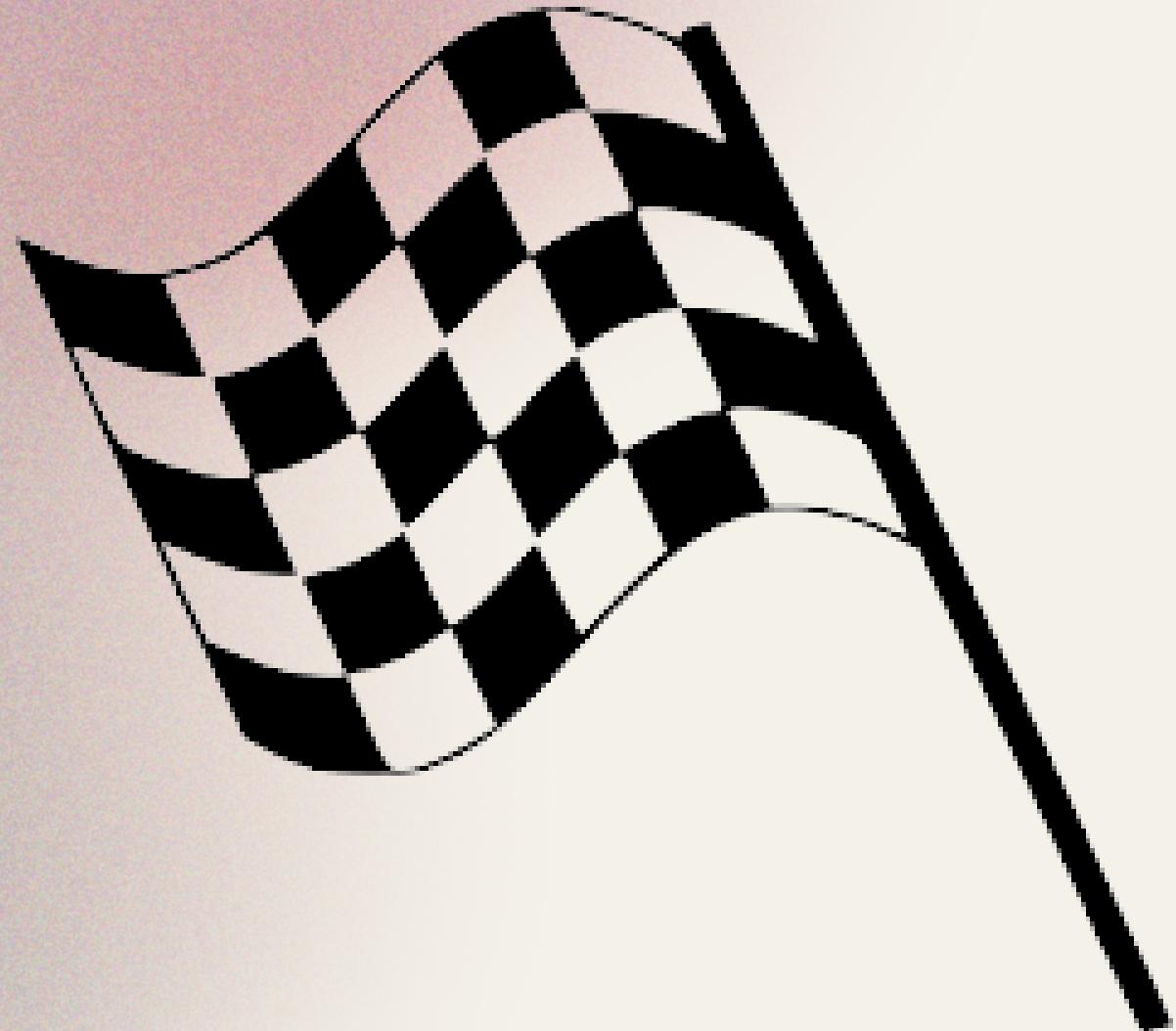
The cars are categorized based on performance metrics like horse power, engine size, acceleration, suspension and the city circuits differ from one another in terms of difficulty.

The game is designed to be playable within any desktop and mobile browser upon release, to afford us the oppurtunity to reach a wider global market especially in developing countries where play to earn games are very popular. Graphics are designed to be aesthetic in nature for greater engagements and smooth user experience.

Eventually the game will also be available on mobile applications as well as VR headsets to create a truly engaing experience for gamers.

Our goal is to release the alpha version of the game within the first 90 days of our NFT release and continue to develop the game with our growing community feedback, to make it a truly decentralized game. We hope to eventually have a DAO (decentralized autonomous organization) that will decide the development path of the overall gaming ecosystem for City Outlaws.

GAMEPLAY



The game is set out in the metaverse with racing venues as virtual representation of actual cities across the world like Paris, Lagos, Miami, Karacas, Doha, Munich, Rio, Nairobi, Tokyo etc.

Each race is held in a specific city and your race card if tied to that city gives you added advantages in such a race, (more on this under gamification).

The gameplay is broken down into racing events, time trials, stunts, drag racing and racing missions.

RACING EVENTS

There are racing events setup by the City Outlaws team every 24 hours with different game rewards.

Some the racing events are for drivers to win prizes and others allow drivers win NFT game assets that can be sold on any marketplace.

These events can involve from 50 drivers at a time and above and can either be free to enter or attract a small fee. However, no one can participate in a racing event without having a City Outlaws race card NFT.

Users that own a race card NFT, can also create user generated racing events and decide what prizes are on offer to gamers. We also have a section for celebrities to organize racing events and offer a ton of utility to gamers increasing the fun and excitement.



Time Trails.

The game has a built in time trail feature. Gamers can push their vehicles to top speeds, break records and set new ones. Race card NFT holders can also create unique time trail challenges.

Stunts.

Within the game, you can drive through challenging terrain requiring you to perform different stunts in order to score points. These stunts can be single player or competitive against other players.

Drag Racing.

In the City Outlaws NFT game, players can drag race against one another in user generated events or drag race in single player mode to earn points. Even without winning a game, time spent playing earns gamers points as we seek to reward gamers for their engagement.



RACING MISSIONS

This is a very exciting feature of the game and allows the NFT aspect to really thrive.

Drivers are able take up certain missions like heists, rescue, emergency etc and fulfil the mission as required.

These missions have different rewards attached to them (more under gamification) and can also be user generated giving our gaming community the opportunity to create exciting additions to the overall gameplay.

GAMIFICATION

One of the exciting innovations that blockchain and NFT introduces to gaming is the concept of gamification. As avid gamers, the City Outlaws team understand the existing structure of games. You play them, you enjoy them but you really do not get rewarded as the assets are never really yours. Some games are just fun without any gaming economics attached whatsoever and others take from you and have no structure for rewarding you.

Taking advantage of new innovations in NFT gaming, City of Outlaws truly delivers on the gamefi promises that NFT gaming holds in general. We are able to deliver an exciting game with exciting game economics to match. Making the game truly attractive to guilds, gamers and NFT collectors.

How it Works.

Everything begins with owning a City Outlaws race card NFT. Each of these race card NFTs are unique and offer different privileges to our community of gamers. The race cards range from cards with common, rare, special, epic and legendary traits. Each card trait determines which type of car is available to the gamer. Also every card comes with a randomly attached city to it.

Race cards with common traits give you access to lower performing vehicles compared to race cards with legendary traits. The city attached to each card serves as the hometown of the gamer and overall performance in races, challenges and missions is improved when they are held in a gamers' city.

RACING. EVENTS GAMEFI

For racing events hosted every 24 hours by the City Oulaws team, you can participate based on the kind of card you hold. In maintaining fairplay, racers with common cards for instance cannot compete with racers with epic cards for rewards as vehicle performance differs and sets common card holders at a disadvantage.

To keep it fair, we distribute the rewards across traits. So every 24 hours, there are races for common card holders with \$1000 in rewards, rare card holders with \$2000 in rewards, special card holders with \$3000 in rewards, epic card holders with \$4000 in rewards and legendary card holders with \$5000 rewards for potential winners. Once every week, as a platform, we will also have races with upto \$50,000 in prizes for a particular tier that we select or races to win NFTs from other projects.

Gamers that do not win these daily event races can still earn points based on overall performance as determined by our game system. These points can eventually be converted into the City Outlaws gaming token called Tolls which can be used in game for gaming goods.

For user generated races, only Race card NFT holders can organize them according to the tiers they hold and set the prizes they want. Prizes can either be in form of the City Outlaws token, in game NFTS or even NFTS from other projects. This will enable a coming together of several NFT project communities which serves good for the NFT ecosystem and rapid growth of the game.



TIME TRAILS, STUNTS AND DRAG RACES

During time trials, stunts and drag races, gamers are able to earn points for the time that they set within the game. There are also various time trial leagues both platform generated and user generated that allow gamers earn points as well as rewards as the case maybe. These points can be converted into tolls token and used to purchase in game NFTs.



RACING MISSIONS GAMEFI

This is yet another exciting feature of our game that brings together the NFT community in a unique way never seen before in NFT land. So basically you have different missions that must be accomplished to secure rewards.

For instance, a doodle NFT has just been stolen from an art gallery and you must race against time, cops and other gang members to successfully deliver the doodle to the safe house. Once you accomplish this mission, the doodle NFT becomes yours. Other players can of course participate as gang members and cops and all join in the chase. Anyone that busts you, can take the art work and head to the safehouse as well.

Different missions of this nature will be hosted regularly for both high end NFTs of other projects like the bored ape yacht club as well as in game NFTs. Users can also create missions and attach different kinds of rewards to make things super exciting.



DIGITAL NFT GOODS

As part of our gamification system, gamers can purchase digital goods in form of NFTS whiich automaticaaly becomes Nitro.

Race drivers within the game will need nitro. Nitro serves as the gasoline that powers the vehicle.

Every car comes with a preset quantity of Nitro, howver to keep playing, you need to refuel and more nitro means more pefromamce.

Garage.
There are a ton of possible upgrades within the game. Each tier of vehcile which ofcourse is determined by the race card you own can be upgraded to a certain level. You can spend tolls token on car upgrades. As you upgrade your vehicle, and potentially win with it, it becomes a unique NFT that can be sold on themarketplace.



Weapons.

For the missions section, weapons will be needed in order to accomplish the objective at hand. You can have a team of drivers with guns that are to protect the main driver to successfully accomplish the heist. These weapons can be purchased with tolls, upgraded and traded as unique NFTS on the marketplace.

Nitro Stations and Garage Ownership.

As we continue to grow and develop the game, gamers will be able to create unique NFTS like weapons and car parts for upgrades and trade them to other gamers within the ecosystem. Gamers will also be able to own nitro stations within each city in the game.



OTHER FEATURES

Renting.

Gamers who want to play and do not own an NFT can rent race card NFTS using the Tolls token and participate in different activities in the game within the time frame the rent allows.

Professional Drivers

NFT holders can decide to not actively participate in game activities but allow other player use their NFTS and share any potential rewards. This feature also allow non holders to play and enjoy the game, then make a decison to buy one.

Betting and Esports.

As the game develops and grows, we plan to incorporate an essports aspect into the game that will allow other gamers and community fans, watch these different racing events and bet on them. They can bet on platform organized events or on user generated events as they please.

THE TOLLS TOKEN

The tolls token is the utility token of the City Outlaws NFT game. It basically operates as the in game token that users need to actively participate in the game. Rewards are also sometimes given in form of tolls. It is important to note that these tokens have no economic value, they are only useful for gameplay.

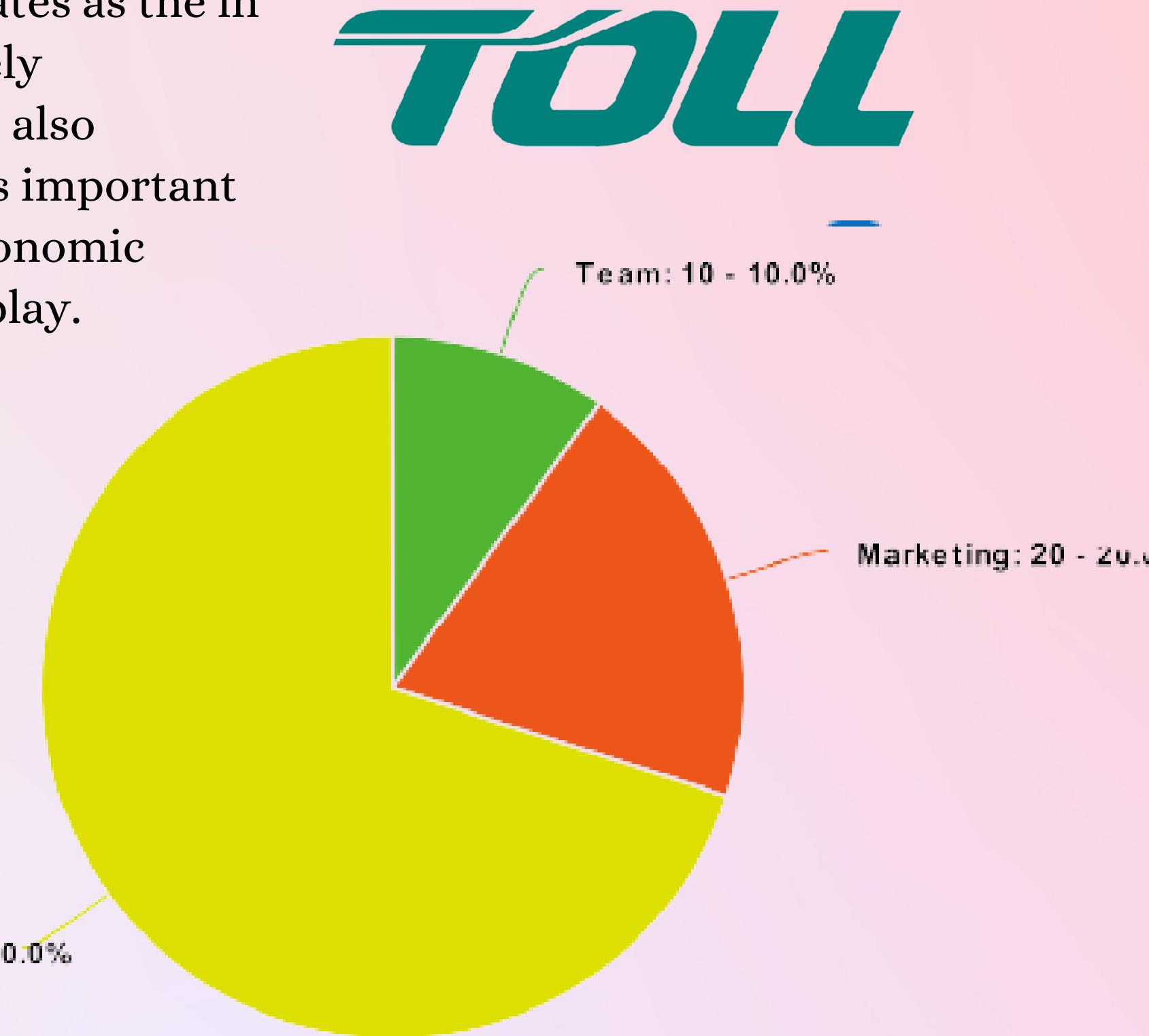
TOLLS TOKEN SUPPLY

2,000,000,000 TOLLS

Community and Ecosystem: 70 - 70.0%

Team: 10 - 10.0%

Marketing: 20 - 20.0%



Team

Marketing

Community and Ecosystem

THE NFT COLLECTION DROP

The NFT drop will be conducted in two phases. First there will be a presale event and then a public sale event. Dates and price will be announced on our Social Media pages soon before the event. A total of 12757 NFT unique race cards will ever be minted. A total of 500 NFTS will be kept by the team for marketting and community.

A portion of our NFT sales will go directly to charitbale activities within the african landscape. However, rather than just donate money, we will be setting up educational centres in mostly rural areas and equipping them with tools needed to enter the NFT, metaverse and blockchain world.

A continent with over a 500 million young people largely unemployed, we believe that by setting up a guild, we can bring over 1 million people into NFT gaming from africa alone. We also plan to train many in unity engine, blockchain and crypto trading, so we have an army of young people taking advantage of new technology.



ROADMAP



TEAM



ISAAC F. IKORO

Founder
@iamikoro



Development Partners



ANDREW WAGOHA

Director of Operations
@drenosbin



VICTORIA IKORO

Creative Director



PRECIOUS VWARHO

Developer

