Dat Nguyen

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Professional Summary

Highly motivated and enthusiastic computer science student with a strong foundation in problem-solving and proficiency in several programming languages such as Java, Python, and JavaScript. Always strives for excellence, proven by consistently achieving perfect grades in not only lower-division courses like Calculus I, Calculus II, and Physics I but also upper-division courses including Data Structure & Algorithm and Advanced Programming Principles.

Education

University of Minnesota, Twin-Cities | College of Science and Engineering

Minneapolis, MN

May 2026

Bachelor of Science in Computer Science

• **GPA:** 3.742 / 4.0

- Concentration: Software Engineering
- Relevant Coursework: Calculus I, Calculus II, Physics I, Physics II, Introduction to Computing and Programming Concepts, Introduction to Data Structure and Algorithm, Discrete Structures of Computer Science, Elementary Computational Linear Algebra, Advanced Programming Principles, Algorithms and Data Structure

Work Experience

M Food Co Minneapolis, MN

Cashier & Barista, Caribou Hanson

February 2023 – May 2024

- Assisted and resolved issues for over 100 customers per shift, handling returns, exchanges, and drink-related problems
- Trained and educated new workers by sharing knowledge and expertise of coffee, teas, and POS system to ensure
 efficient team performance
- Memorized over 50 menu items, prepared drinks, and fulfilled orders for 40 to 50 customers per shift, including hot and cold beverages.
- Managed cash flow operations, carefully handling \$300 \$500 per shift, and maintaining a clean and organized environment to ensure customer satisfaction

Projects

Portfolio Website | HTML, CSS | https://datnguyenportfolio.com

- Using HTML to make a website that represents my personal background, including education, skills & abilities, and contact information.
- Implementing CSS to make the website responsive and create several cool features that allow viewers to interact with.

Chess Game | Java | GitHub-ChessGame

- Utilized abstraction & data structures including Arrays, Hash Table, and LinkedList in java to perform several
 chesses moves to simulate a real chess game.
- Creating an input and output stream asking players to make a move they want.

Awards & Certifications

- Hands on Introduction to Linux Commands and Shell Scripting | IBM | 2024
- Web Development Foundation | Codecademy | 2024
- CSE Dean's List in Fall 2022 | Fall 2023 | Spring 2024
- Global Excellence Scholarship

Technical Skills

- Programming Languages: HTML, CSS, Python, Java, JavaScript, Ocaml
- Framework: React.js, Gsap
- Tools: Git/GitHub
- Office Skills: Words, Excel, Power Points