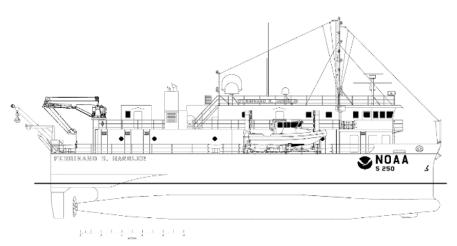
NOAA Ship *Ferdinand R. Hassler*Controlled Document

# Ferdinand R. Hassler Creating CUBE Surfaces in Caris

Standard Operating Procedures



#### **Revision History**

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Date	Revision Description (Reason/What)	Updated by
?	Original SOP from NOAA Ship FA	NOAA Ship FA personnel
05/23/2021	Reviewed for FH	ST Tigges
7/11/2023	Reviewed	LT Debroisse
7/27/2024	Updated, added bag using HDR Boost	LT Debroisse

#### **Creating CUBE Surfaces in Caris**

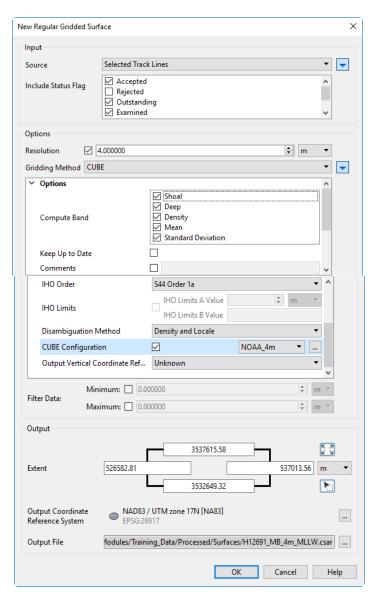
This document outlines how to create a CUBE surface in Caris. Section I explains the procedure for single resolution surfaces. FH does not currently use VR surfaces due to questions about their processing, but the information is left here just in case there is some sort of need.

\*\* You will need to select the left-facing arrow to expand the options in all of the windows in Caris. Don't forget to scroll down in the options window, either! The screenshots below are cut and combined to view the settings linearly.

#### I. Creating Single Resolution Base CUBE Surfaces

Open your sheet's .hips project in Caris. Ctrl+A to select all of the lines, or use your cursor to select specific lines or groups of lines.

Click the New Single Resolution Surface icon in the main toolbar.



#### Input: Source > Selected Track Lines

Click on the left facing arrow to expand the window titled "Include Status Flag".

Check **Accepted**, **Outstanding**, and **Examined**. Leave **Rejected** unchecked.

Options: Check **Resolution** and enter the resolution of the surface you are creating (1, 2, 4, 8, and 16)

**Gridding Method** > **CUBE** click on the left facing arrow to expand the gridding method options.

Compute Bands > check Shoal, Deep, Density, Mean, Standard Deviation.

Uncheck **Keep Up to Date**, if you leave this checked, the surface will be recomputed every time you make a change which can be a time sink

## IHO Order > S44 Order 1a Disambiguation Method > Density and Locale

Check CUBE Configuration then select the ellipsis. In the CUBE Advanced Options window select the ellipsis next to Template file and navigate to

C:\Program Files\CARIS\HIPS and SIPS\11.1\system and select the CUBEParams\_NOAA\_20XX.xml file. Under Configuration, select the NOAA\_Xm of the resolution of the surface you're creating. Click ok.

Back in <u>Options</u>, leave Output **Vertical Coordinate Reference** as **Unknown**.

Under Output select the to automatically set the extents of your surface based on what's loaded into CARIS display screen. If you need to zoom in or out to adjust the extents in the display screen, select

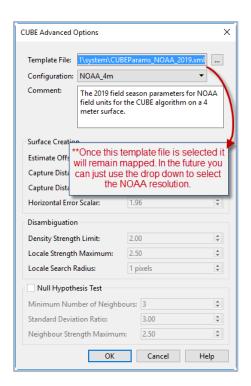
then adjust your display screen, then click and drag a box around the extents you wish to capture for surface creation.

**Output File** > Select the Ellipsis, browse to your surfaces and save the in the appropriate folder

Give your surface a name including both H number and resolution.

HXXXXX MB Xm MLLW XofX

Click OK and you're finished!

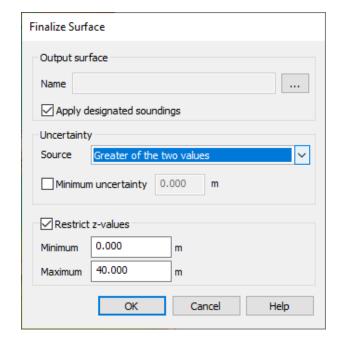


#### II. Finalize Your Base Surface

#### ONLY DO THIS STEP ONCE YOU ARE CERTAIN YOU ARE DONE CLEANING

Select your Base surface you made in step I in the layers window. Then go to Tools → Coverages





Set your Output name to the Processed-Grids folder for your project and name it HXXXXX\_MB\_XXm\_MLLW\_XofX\_Final Check apply designated soundings

Source should be greater of the two values

Check restrict z-values. Look at 2024 HSSD section 6.4 to determine the bounding values based on depth. This is only true for General surveys. Critical and Exceptional surveys have fixed resolutions.

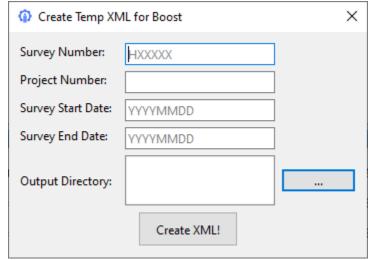
Hit OK

#### III. Create your required BAG Surface

New in 2024, we are required to create and submit a Bathymetric Attributed Grid (BAG) surface. Caris can do this, but to ensure your surface meets the metadata requirements, and to get some additional QC done on it, use Pydro's Boost tool. This is a branch tool, but can be used to save you time and energy on this step.

Open Pydro, expand Deliverables and double click Boost.

First, you need to make a Temp XML for metadata. Click the Temp XML tab at the top.



Fill in Survey Number: HXXXXX of FXXXXX based on the PIs

Fill in Project Number: OPR-XXXX-FH-XX from the PIs

Survey Start Date is the first day we acquired data. This should be the same as reported in your Survey Report

Survey End Date is the last day we acquired data and should be the same as is in your Survey Report.

Set your output directory to be the Processed- Grids folder for your Project.

Create XML



Select the ellipsis next to grid file and point it to the finalized .csar (or csars) you have made. They should live in Processed-Grids

Leave the two check boxes unchecked

Select the ellipsis next to SEP Model and point it to the sep model for your project. It should be in Processed-Vertical\_Datum\_Correction

Point XML document to the XML you just made

Notes will usually be unclassified

Set Output Directory to the Processed-

Grids Folder

Hit Run!

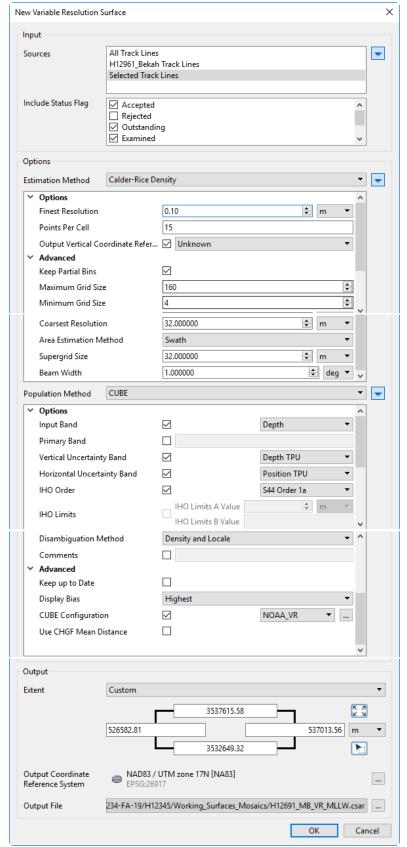
This will create the BAG file, a Boost Process Log, and a folder which contains a PDF Bag Check. Open that bag check and look for any errors or failures. Warnings are generally OK, but look into them to see if they are easily fixed.

Make sure you have done sections 1-3 of this SOP for all of the required surfaces. You will likely only have one surface for Critical and Exceptional Surverys, but may have more for a general survey.

Once complete, you have finished all of your required surfaces.

### IV. Create a Variable Resolution Surface - Calder - Rice

Click the icon in the main toolbar.



Input: Sources > Selected Track Lines Include Status Flag > Check Accepted, Outstanding, Examined

Estimation Method > Calder-Rice Density Options: Finest Resolution > 0.10m Points Per Cell > 15

#### Advanced:

Check Keep Partial Bins
Maximum Grid Size > 160
Minimum Grid Size > 4
Coarsest Resolution > 32.0m
Area Estimation Method > Swath
Supergrid Size > 32.00m
Beam Width > 1.0 deg

**Population Method > CUBE** Options:

Input Band > Depth
Vertical Uncertainty Band > Depth TPU
Horizontal Uncertainty Band > Position TPU
IHO Order > S44 Order 1a
Disambiguation Method > Density and Locale

#### Advanced:

Uncheck Keep up to Date
Display Bias > Highest
Check Cube Configuration > NOAA VR
(unimportant for VR surfaces, any of the configurations will work)

Output select the to automatically set the extents of your surface based on what's loaded into CARIS display screen.

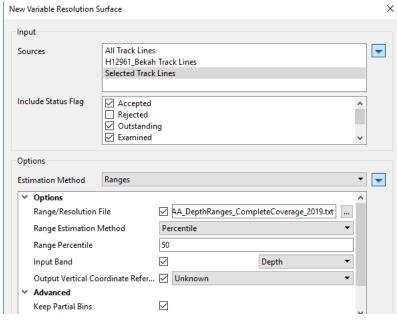
Set the **Output Coordinate Reference System** to the correct zone using the ellipsis

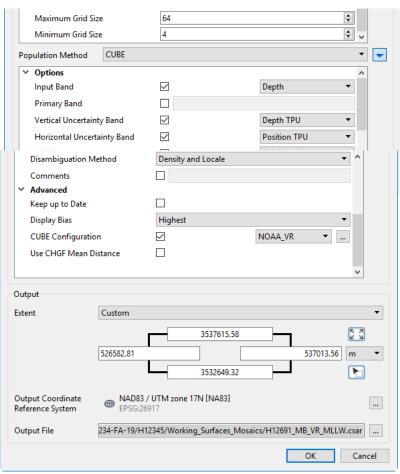
Output File > Select the Ellipsis, browse to S:\YYYY\OPR-XXXX-FHYY\HXXXXX\Working\_Surfaces\_Mosaics\Bath ymetry and save the surface as HXXXXX MB VR MLLW.

Click ok and you're finished!

#### V. Creating a Variable Resolution Surface – Ranges

Click the icon in the toolbar.





Input: Sources > Selected Track lines Include Status Flag > Check Accepted, Outstanding, Examined

#### **Estimation Method > Ranges**

Options: Range/Resolution File > navigate to the appropriate file based on survey requirements C:\CARIS\Caris\_Support\_Files\_2019v0\HIPS\Grid\_Parameters11\_1\NOAA\_DepthRanges\_CompleteC overage 2019

C:\CARIS\Caris\_Support\_Files\_2019v0\HIPS\Grid\_ Parameters11\_1\NOAA\_DepthRanges\_ObjectDete ction 2019

Range Estimation Method > Percentile Range Percentile > 50 Input Band > check > Depth

Advanced: Check **Keep Partial Bins Maximum Grid Size** > 64 **Minimum Grid Size** > 4

Population Method > CUBE

Options: Input Band > Depth

Vertical Uncertainty Band > Depth TPU

Horizontal Uncertainty Band > Position TPU

IHO Order > S44 Order 1a

Disambiguation Method > Density and Locale

#### Advanced:

Uncheck Keep up to Date
Display Bias > Highest
Check CUBE Configuration > NOAA VR
(Unimportant for VR surface, any of the configurations will work)

Output select the outcomatically set the extents of your surface based on what's loaded into CARIS display screen.

Set the **Output Coordinate Reference System** to the correct zone using the ellipsis

Output File > Select the Ellipsis, browse to S:\YYYY\OPR-XXXX-FH-

YY\HXXXXX\Working\_Surfaces\_Mosaics\Bathymet ry and save the surface as HXXXXX\_MB\_VR\_MLLW.

Click ok and you're finished!