



# Noa Barsky



## Profile

Self-taught programmer and computer science student who dedicates free time to learning new programming languages, frameworks, and design tools. Well-versed in software development methodologies and testing procedures. Excellent communication and teamwork skills.



## Contact

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GitHub: /noabarsky



## Skills

### Languages

HTML5/CSS3  
Python 2/3  
Haskell  
Matlab

### Design Tools

Adobe Photoshop  
Adobe Illustrator

### Methodologies

Agile

### Frameworks

Bootstrap  
Scrum  
Kanban



## Education

**McMaster University**  
*Hamilton, Ontario*

Sep. 2017—Apr. 2021 (Expected)

- Candidate for Bachelor of Applied Science, Computer Science, Co-op
- Cumulative average 84%



## Experience

**McMaster Engineering Society**  
*Web Designer*

Oct. 2017—Present

- Hired to re-design the McMaster Engineering Society's website to increase usability
- Wrote thorough documentation outlining all edits to be made
- Reduced number of tabs from 28 to 18 to get rid of unnecessary navigation
- Collaborated in a team of 5+ people to see this project through many on-going phases

**The Collins Brewhouse**  
*Server/Hostess*

Jul. 2014—Aug. 2017

- Worked in a team of 30+ people
- Greatly improved customer service skills through serving a variety of guests
- Enhanced communications skills by collaborating with co-workers and tending to guests in a high-stress environment



## Projects

**mashabentham.com**

Mar. 2017

*Graphic Designer's Portfolio Website*

- HTML5, CSS3, JavaScript, and Illustrator

**lilybarrett.ca**

Apr. 2017

*Nutrition Student's Website*

- HTML5, CSS3, JavaScript, and Photoshop

**noabarsky.com**

May. 2017

*Personal Portfolio Website*

- HTML5, CSS3, Bootstrap, Illustrator, and Photoshop

**Jira Board**

May. 2017

*Agile-Scrum Methodology*

- Created a Jira Board for noabarsky.com