

1 Quiz 3

LIS MASc

Engaging Complexity

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```
[1]: import numpy as np
import matplotlib.pyplot as plt

# plt.style.use("fivethirtyeight")
```

1.1 1

```
[2]: RULESET = {
    '111': 0,
    '011': 1,
    '101': 0,
    '001': 1,
    '110': 0,
    '010': 0,
    '100': 1,
    '000': 1
}
```

Putting these in order, we get:

```
[3]: ORDERED = {
    '111': 0,
    '110': 0,
    '101': 0,
    '100': 1,
    '011': 1,
    '010': 0,
    '001': 1,
    '000': 1
}
```

```
[4]: def get_rule_name(ruleset):
    rule = ''.join(str(x) for x in ruleset.values())
    return int(rule, 2)

print(f'This is rule {get_rule_name(ORDERED)}')
```

This is rule 27

Let's calculate and plot it.

```
[5]: def make_grid(rows, cols):
    grid = [[0 for _ in range(cols)] for _ in range(rows)]
    grid[0][int(cols/2)] = 1 # set seed
    return grid
```

```
[6]: def update_grid(grid, ruleset):
    # skip first row since it is the seed
    for i in range(1, len(grid[0])):
        # apply the ruleset to the previous row
        grid[i] = apply_ruleset(grid[i - 1], ruleset)

def apply_ruleset(row: list, ruleset) -> list:
    next_row = []

    for i in range(len(row)):

        # this handles the edges as if they were connected
        l = row[(i - 1 + len(row)) % len(row)]
        x = row[i]
        r = row[(i + 1 + len(row)) % len(row)]

        kernel_state = str(l) + str(x) + str(r)

        result = ruleset.get(kernel_state, np.nan)

        next_row.append(result)

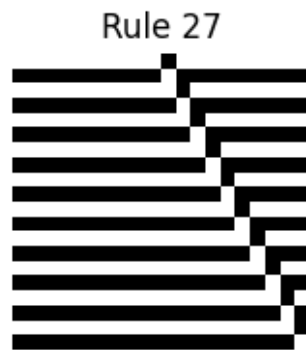
    return next_row
```

```
[7]: import matplotlib.pyplot as plt

def plot_grid(grid, name):
    plt.figure(figsize=(2,2))
    plt.imshow(grid, cmap="gray_r", interpolation="nearest")
    plt.axis('off')
    plt.title(f"Rule {name}");
```

```
[8]: ROWS = 20
      COLS = 20

      grid = make_grid(ROWS, COLS)
      update_grid(grid, ORDERED)
      plot_grid(grid, get_rule_name(ORDERED))
```

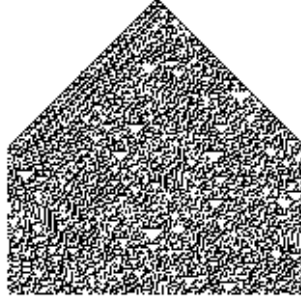


```
[9]: ROWS = 200
      COLS = 200

      EXTRA = {
          '111': 0,
          '110': 0,
          '101': 0,
          '100': 1,
          '011': 1,
          '010': 1,
          '001': 1,
          '000': 0
      }

      grid = make_grid(ROWS, COLS)
      update_grid(grid, EXTRA)
      plot_grid(grid, get_rule_name(EXTRA))
```

Rule 30



1.2 2

1.2.1 a)

The number of squares (N) added each iteration (N_n) can be counted in the picture as:

$$N_2 = 4 = 4 \cdot 1$$

$$N_3 = 12 = 4 \cdot 3$$

$$N_4 = 36 = 4 \cdot 9$$

In a general form:

$$N_n = 3^{n-2} \cdot 4, \quad n > 1$$

(We start n at 2 because N_1 is the first one so it has no new squares)

Thus, for $n = 4$:

$$N_n = 3^{n-2} \cdot 4$$

$$N_4 = 3^{4-2} \cdot 4$$

$$N_4 = 9 \cdot 4$$

$$N_4 = 36$$

S_4 has 36 new squares.

The side of of the squares (L_n) added each iteration can observed in the picture as well:

$$L_1 = a$$

$$L_2 = \frac{a}{3}$$

$$L_3 = \frac{a}{9}$$

Or, in a general form:

$$L_n = \frac{a}{3^{n-1}}, \quad n > 0$$

Thus, for $n = 4$:

$$L_n = \frac{a}{3^{n-1}}$$

$$L_4 = \frac{a}{3^{4-1}}$$

$$L_4 = \frac{a}{27}$$

S_4 has new squares with side $\frac{a}{27}$

1.2.2 b)

We can imagine the process of adding a new square as the square being extruded from its corresponding face. This means that we are adding two new sides with $1/3$ of the dimensions of the previous side. (Another way to think of this would be imagining that the square removes one face from the previous square, while also adding 3 new ones; This effectively adds 2 new faces of length $a/3$). Representing this as a recursive function, we have:

$$L_2 = L_1 + 2 \cdot \frac{L_1}{3}$$

$$L_3 = L_2 + 3 \cdot 2 \cdot \frac{L_1}{9}$$

where L_n is the length of one of the sides of the square in a given iteration S_n . The 3 in the second equation represents the number of squares added to a given side.

Considering $L_1 = a$, we have

$$L_2 = a + \frac{2a}{3}$$

$$L_2 = \frac{5a}{3}$$

Since we want the perimeter and the shape is a square, we multiply the length of the side by four, giving us.

$$P_2 = \frac{20a}{3}$$

With this value, we can now simplify the equation of the next iteration as well:

$$L_3 = L_2 + 3 \cdot 2 \cdot \frac{L_1}{9}$$

$$L_3 = \frac{5a}{3} + \frac{6a}{9}$$

$$L_3 = \frac{7a}{3}$$

Since we are looking for the perimeter, we get:

$$P_3 = \frac{7a}{3} \cdot 4$$

or

$$P_3 = \frac{28a}{3}$$

1.2.3 c)

Considering the information from the previous section and rearranging the terms to look similar, we have:

$$L_2 = L_1 + 3^0 \cdot 2 \cdot \frac{L_1}{3^1}$$

$$L_3 = L_2 + 3^1 \cdot 2 \cdot \frac{L_1}{3^2}$$

by doing this we can infer a general formula:

$$L_n = L_{n-1} + 3^{n-2} \cdot 2 \cdot \frac{L_1}{3^{n-1}}$$

We want to find the perimeter (P_n). We can find that by multiplying the length of the sides by the number of sides (four, since this is a square). We only do this on the right side of the equation; since this is a recursive function, the previous iteration was already multiplied by the number of sides. In that way, we get

$$P_n = P_{n-1} + 3^{n-2} \cdot 2 \cdot \frac{L_1}{3^{n-1}} \cdot 4$$

Which we can simplify in the following way:

$$P_n = P_{n-1} + \frac{3^{n-2} \cdot 8L_1}{3^{n-1}}$$

$$P_n = P_{n-1} + 8L_1 \cdot \frac{3^{n-2}}{3^{n-1}}$$

$$P_n = P_{n-1} + 8L_1 \cdot 3^{n-2-n+1}$$

$$P_n = P_{n-1} + 8L_1 \cdot 3^{-1}$$

$$P_n = P_{n-1} + 2L_1 \cdot \frac{4}{3}$$

Since $L_1 = a$, we represent the formula for calculating the perimeter of a given iteration (S_n) by

$$P_n = P_{n-1} + 2a \cdot \frac{4}{3}, \quad n > 1$$

n cannot be lower than 2 as it would represent a fractional number of new squares, which is impossible. We leave the $4/3$ isolated as it is a common ratio that shows up in complexity science (Mitchell, 2009).

We can use this to double-check our previous results:

$$P_1 = 4a$$

$$P_2 = P_1 + \frac{8a}{3}$$

$$P_2 = 4a + \frac{8a}{3}$$

$$P_2 = \frac{12+8a}{3}$$

$$P_2 = \frac{20a}{3}$$

and

$$P_3 = P_2 + \frac{8a}{3}$$

$$P_3 = \frac{20a}{3} + \frac{8a}{3}$$

$$P_3 = \frac{28a}{3}$$

1.2.4 d)

$$P_n = P_{n-1} + 2a \cdot \frac{4}{3}, \quad n > 1$$

a is a length, so it will always be a positive number. Since the first iteration is always positive and the next iterations will multiply it by ~ 2.6 and sum it to the previous value, it will increase forever in a linear fashion.

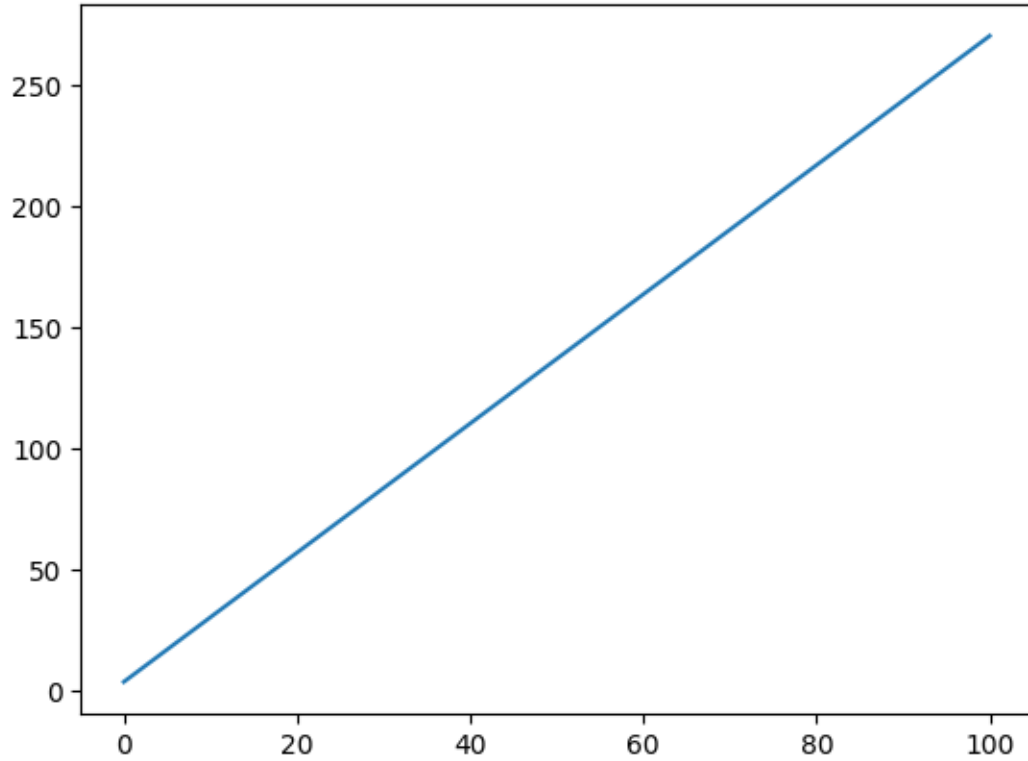
We can verify this using a plot:

```
[10]: def perimeter(previous: float, a: float = 1) -> float:
        return previous + (2 * a * 4/3)

L_1 = 1
xy = dict()
xy[0] = perimeter(L_1)

for i in range(1, 101):
    previous = xy[i-1]
    xy[i] = perimeter(previous)

plt.plot(xy.keys(), xy.values());
```



1.2.5 e)

The area (A_n) of an iteration (S_n) is given by the area of the previous iteration plus the area of a new square multiplied by the number of new squares.

$$A_n = A_{n-1} + s_n^2 \cdot N_n$$

where s_n is the side of a new square. With the information given:

$$s_1 = a$$

$$s_2 = a/3$$

$$s_3 = a/9$$

By this, we can infer that

$$s_n = a/3^{n-1}$$

N_n is the number of new squares in a given iteration. With the information given:

$$N_2 = 4$$

$$N_3 = 12$$

From which we can infer that

$$N_n = 4 \cdot 3^{n-2}$$

Substituting:

$$A_n = A_{n-1} + (a/3^{n-1})^2 \cdot 4 \cdot 3^{n-2}$$

$$A_n = A_{n-1} + 4a^2 \cdot \frac{3^{n-2}}{3^{2n-2}}$$

$$A_n = A_{n-1} + 4a^2 \cdot 3^{n-2-2n+2}$$

$$A_n = A_{n-1} + 4a^2 \cdot 3^{-n}$$

Which gives us

$$A_n = A_{n-1} + \frac{4a^2}{3^n}$$

The area of S_1 is a^2 , as it went through no iterations of the function and its side is of length a .
Given that,

$$A_2 = A_1 + \frac{4a^2}{3^1}$$

$$A_2 = a^2 + \frac{4a^2}{3}$$

$$A_2 = \frac{3a^2}{3} + \frac{4a^2}{3}$$

$$A_2 = \frac{7a^2}{3}$$

and

$$A_3 = A_2 + \frac{4a^2}{3^2}$$

$$A_3 = \frac{7a^2}{3} + \frac{4a^2}{9}$$

$$A_3 = \frac{21a^2}{9} + \frac{4a^2}{9}$$

$$A_3 = \frac{25a^2}{9}$$

1.2.6 f)

Considering that

$$A_n = A_{n-1} + \frac{4a^2}{3^n}$$

$$A_2 = A_1 + \frac{4a^2}{3^2}$$

$$A_3 = A_2 + \frac{4a^2}{3^3}$$

$$A_4 = A_3 + \frac{4a^2}{3^4}$$

We can organize this as an infinite series.

$$A_4 = a^2 + \frac{4a^2}{3^1} + \frac{4a^2}{3^2} + \frac{4a^2}{3^3} + \frac{4a^2}{3^4}$$

$$A_n = a^2 + \frac{4a^2}{3^1} + \frac{4a^2}{3^2} + \frac{4a^2}{3^3} + \dots$$

$$A_n = a^2(1 + \frac{4}{3^1} + \frac{4}{3^2} + \frac{4}{3^3} + \dots)$$

Using sigma notation:

$$A_n = a^2 \left(1 + \sum_{k=1}^{\infty} \frac{4}{3^k} \right)$$

The sum of an infinite geometric series is given by

$$sum = \frac{a}{1-r}$$

where a is the first term and r is the number that is being multiplied. Substituting:

$$\sum_{k=1}^{\infty} \frac{4}{3^k} = \frac{4/3}{1-1/3} = \frac{\frac{4}{3}}{\frac{2}{3}} = \frac{4}{3} \cdot \frac{3}{2} = 2$$

$$A_n = a^2(1 + 2)$$

$$A_n = 3a^2$$

$$S = 3a^2$$

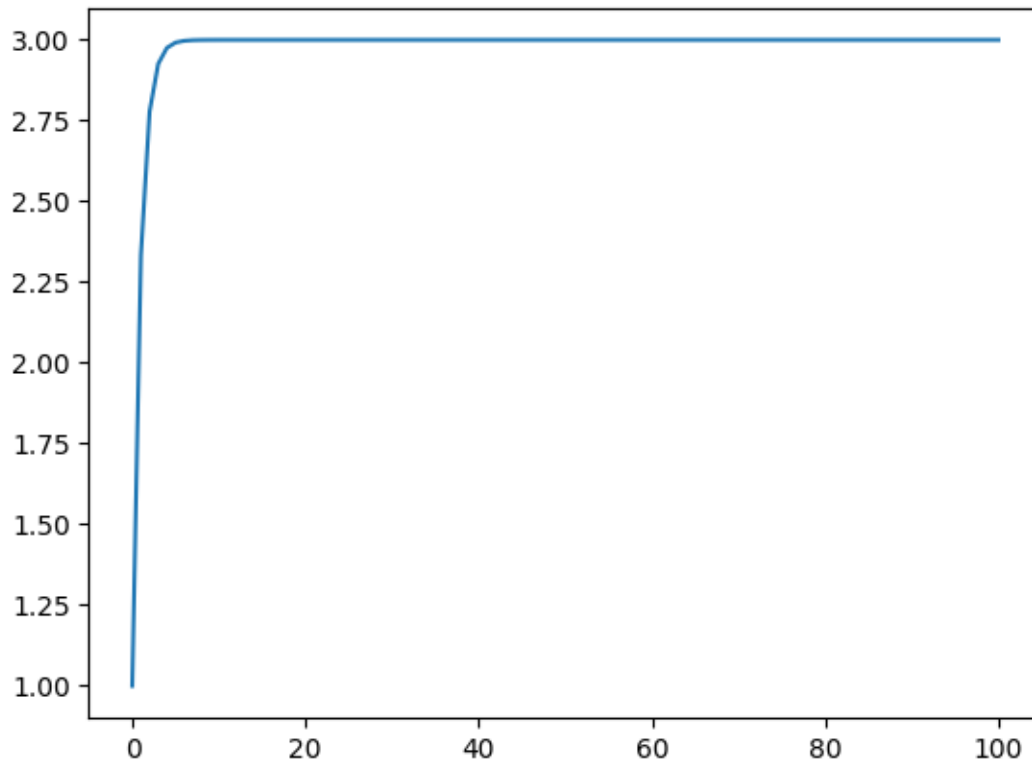
We can verify this through a plot by assuming that $a = 1$:

```
[11]: def area(previous: float, n: int, a: float) -> float:
        return previous + (4 * a * a * 1/3**n)

a = 1
results = dict()
results[0] = a**2

for n in range(1, 101):
    results[n] = area(results[n-1], n, a)

plt.plot(results.keys(), results.values());
```



```
[12]: results[100]
```

```
[12]: 3.00000000000000013
```

Generate .pdf from .ipynb:

```
[ ]: !jupyter nbconvert M7001_quiz3_24000114067.ipynb --to pdf --LatexPreprocessor.  
      ↪date ""
```