# Noah Rush

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Hardworking and quick-learning engineer looking to transition into software engineering or data science roles. Spent 5 years working in web development before going back to school for a computer science degree.

### **EDUCATION**

Cornell Tech, New York, NY
May 2021

Master of Engineering in Computer Science

Relevant Coursework: Machine Learning, Deep Learning, NLP, Computer Vision, AR/VR

NYU Bridge to Tandon, New York, NY
May 2020

Relevant Coursework: Operating Systems, Networks, Data Structures

Wesleyan University, Middletown, CT May 2014

Bachelor of Arts in Music | GPA: 3.76

Relevant Coursework: Computer Programming, Linear Algebra

### TECHNICAL SKILLS

Coding Language: Python, C++, Node / Javascript, C#, PHP, Java, SQL

Operating Systems: Mac, Windows, Linux

Other Tools: PyTorch, React, Docker, Unity, HTML, CSS, Flask, Express, Docker, TensorFlow

#### **EXPERIENCE**

# Push10 Digital Agency, Web Developer, Philadelphia

April 2016- May 2020

- Developed custom sketch and photoshop designs into websites using PHP, HTML, CSS, Javascript, Lando & Docker
- Built and maintained responsive e-commerce sites using WooCommerce
- Launched and maintained websites across various hosting platforms including Pantheon, WPEngine, etc..
- Developed solutions to optimize Wordpress builds for Google PageSpeed
- Built automated tools for getting custom themes of the ground to speed up the development process using node is
- Built custom implementations using the new Wordpress Gutenberg feature + React

### Trilogy Education Services / TA, Philadelphia, PA

Sept 2018- Feb 2019

- Graded homework, provided support, and held office hours for adults transitioning to careers in web development
- Topics included HTML and CSS, React, MongoDB, SQL, Express and Git

# Codearium, Philadelphia, PA

Sept 2014- April 2016

- Provided front-end CSS and Javascript for major websites such as National Consumer Law Center + Dana-Farber/Brigham and Women's Cancer Center
- Led smaller projects like Cora + Israel&Co through the development phase, using CMS tools like Wordpress, Shopify and Squarespace

# **PROJECTS**

**Tangrams** 

Spring 2021

- Developed a Computer-Vision alg. to digitize Tangrams for Language experiments.
- Part of a research group (Cornell Tech Language + Interaction Lab)

BigSmall, (Unity, C#, Oculus, normcore)

December 2020

• Developed a multiplayer VR game demo, where players have to shrink and grow to collaboratively solve puzzles

# Generative Adversarial Networks for Multi-Domain Art Creation, (pyTorch, tensorflow)

December 2020

• Implemented an architecture to learn style transfers between multiple domains of portrait art, (I.E. Impressionism-> Expressionism) to create new portraits.

#### Senior Thesis Wesleyan University, (SuperCollider, Processing)

May 2014

Composed electronic music and interactive controllers to interact with programmatically generated video installations

### DesignPhiladelphia, (Squarespace, Javascript, CSS)

February 2017

• Implemented custom squarespace functionality for the 2017 festival website

PhillyZing (Python, Flask, Jinja, Html, CSS, Javascript)

• Designed and built a review site for Philadelphia theater during the 2014 Fringe festival.

# LEADERSHIP/ EXTRACURRICULAR ACTIVITIES /VOLUNTEER/COMMUNITY SERVICE

# Tech for Campaigns (TFC), Web Development Volunteer

September 2018

Implemented a responsive redesign on wordpress for the PA House Democratic Caucus