

# Math 3B: Lecture 21

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March 6, 2017

# Introduction

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- PS9, question 7

## Slope fields

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Get a qualitative understanding for how a solution behaves, given an initial condition  $y(t_0) = y_0$ .

## Key tool

Slope fields. At every point on the  $yt$ -plane we draw a small line segment (a vector) with slope  $f(y, t)$ .

# Examples

## Note

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## Examples

Lets use Geogebra! Here is the command we will use:

`SlopeField[f(x,y)]` will produce a slope field for the equation

$$\frac{dy}{dx} = f(x,y)$$

# Sketching solutions

Using the slope field we can sketch rough pictures of the solution, given a starting point (an initial condition).

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## Examples

Lets use Geogebra again.

# Nullclines

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The **nullcline** for  $\frac{dy}{dt} = f(t, y)$  is the set of points  $(t, y)$  where  $f(t, y) = 0$

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## Examples

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# Drawing slope fields by hand

Drawing slope fields by hand can be difficult! But we can use the nullclines to get an approximate picture

## Examples

Lets draw some on the board.

Often it is impossible to solve a differential equation. E.g.

$$\frac{dy}{dt} = y^2 + t$$

(the *Riccati equation*) has no solutions that can be written in terms of usual functions like  $\sin x$ ,  $e^x$ , etc.

# Eulers method

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(the *Riccati equation*) has no solutions that can be written in terms of usual functions like  $\sin x$ ,  $e^x$ , etc.

We want a method to **estimate**  $y(t)$  if we know that  $y(t_0) = y_0$ .

# Eulers method

Let's use Eulers method!



## Idea behind Eulers method

Suppose  $y(t)$  is a solution to

$$\frac{dy}{dt} = f(t, y)$$

and that  $y(t_0) = y_0$ .

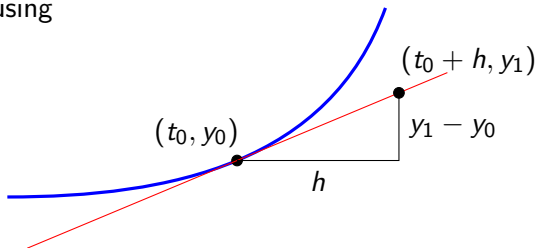
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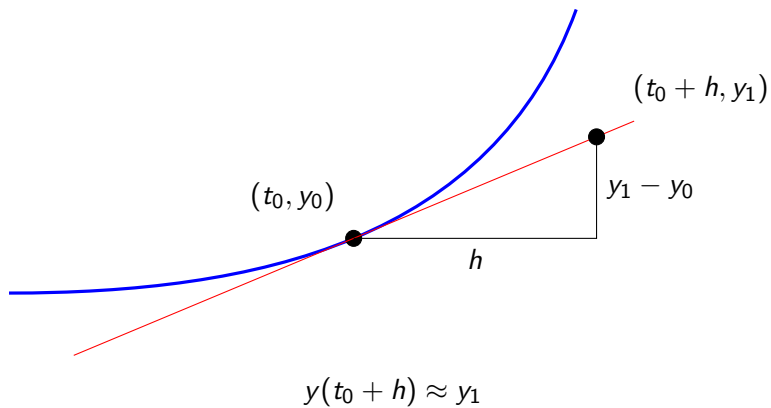
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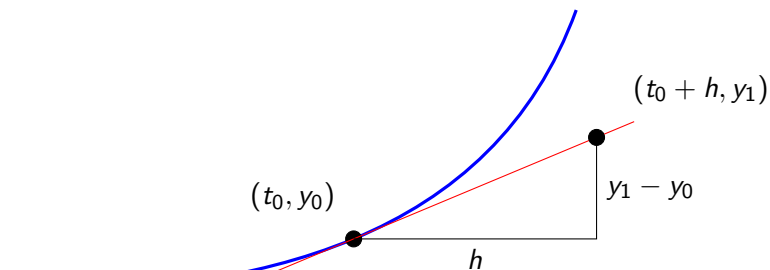
If  $h$  is a small number (e.g.  $h = 0.1$ ), then we approximate  $y(t_0 + h)$  using



## Idea behind Eulers method



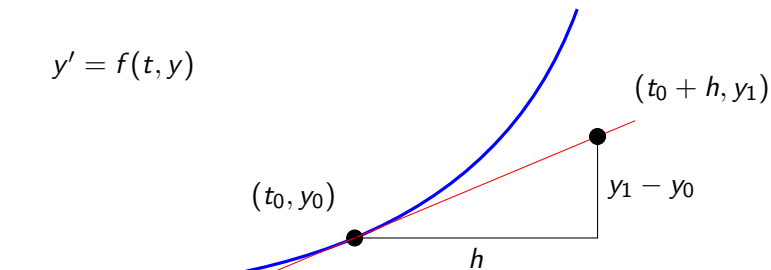
## Idea behind Eulers method



$$y'(t_0) = \frac{\text{rise}}{\text{run}} = \frac{y_1 - y_0}{h}$$



## Idea behind Eulers method



$$\begin{aligned}y(t_0 + h) &\approx y_1 = y_0 + hy'(t_0) \\ &= y_0 + hf(t_0, y_0)\end{aligned}$$

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If we know that the solution satisfies  $y(t_0) = y_0$  then

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- let  $h$  be a small step forward in time
- we can get an approximate value for the solution at  $t = t_0 + h = t_1$
- i.e.  $y(t_1) \approx y_1$  where

$$y_1 = y_0 + hf(t_0, y_0)$$

# Eulers method

To carry out Eulers method, we simply repeat this a number of times!

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Given an initial value  $y(t_0) = y_0$ . To approximate  $y(t)$  at  $t = a$  follow the steps:

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- keep repeating until  $t_n \approx a$
- then  $y(a) \approx y_n$ .

## An example

We will approximate  $y(2)$ , where  $y$  obeys

$$\frac{dy}{dt} = y^2 + t$$

and  $y(0) = 0$ . Let  $h = 0.5$ .

Iter.	$x$	$y$	
0	0	0	
1			
2			
3			
4			

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4	2.0	1.84	

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An ODE of the form

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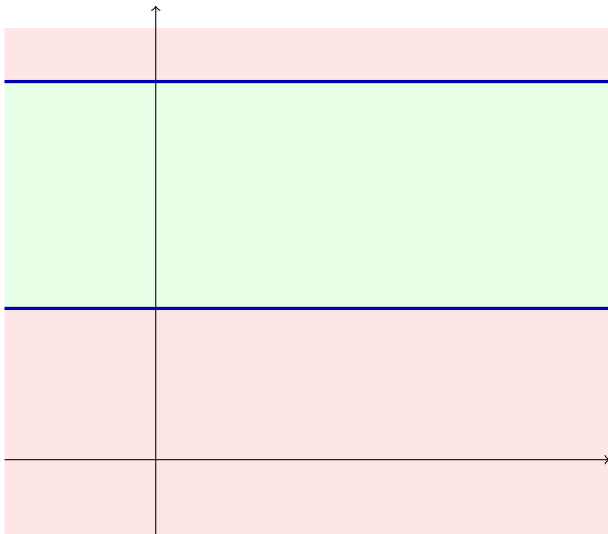
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- Suppose  $f(a) = 0$ .
- Then  $(t, a)$  is on the nullcline, for **any**  $t$ .
- So the line  $y = a$  is part of the nullcline, whenever  $f(a) = 0$ .

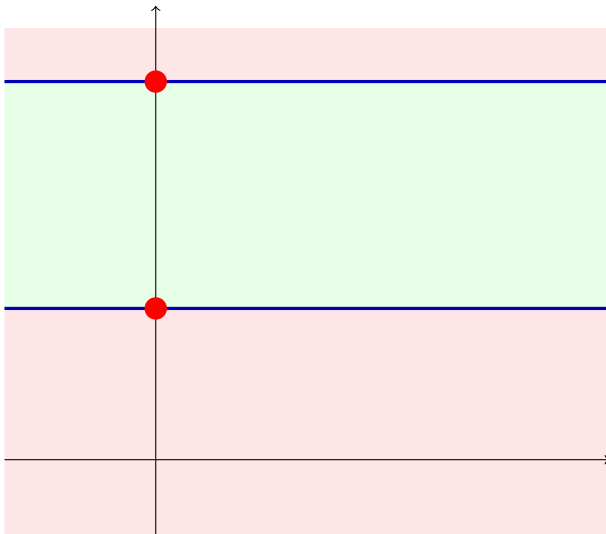
# Slope fields and nullclines for autonomous systems

Thus our slope field and nullclines look something like



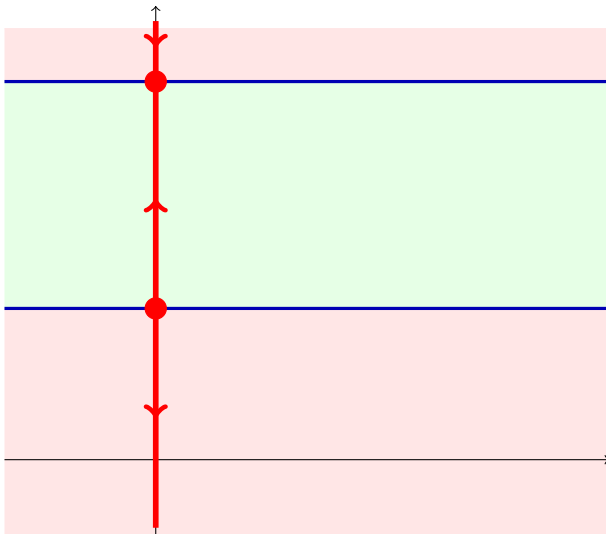
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## Definition

- An equilibrium is **stable** if the two arrows are pointing towards it.
- It is **unstable** if the two arrows are pointing away from it.
- It is **semistable** if the arrows point in the same direction.

# Phase lines



stable



unstable



semistable



semistable



## Example

$$\frac{dy}{dt} = y(y - 10)(25 - y)$$

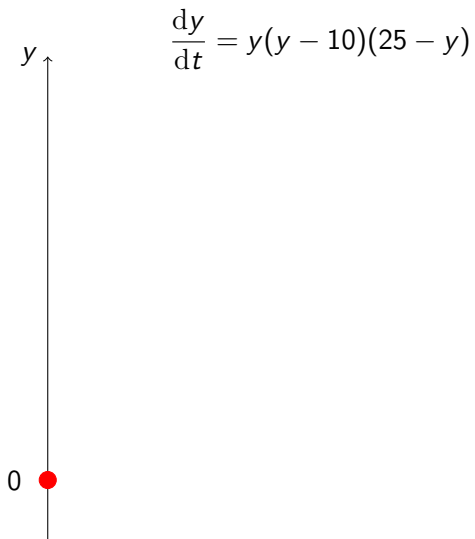
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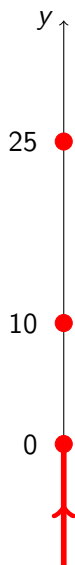
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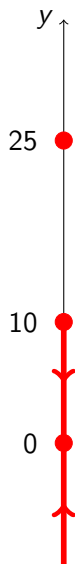
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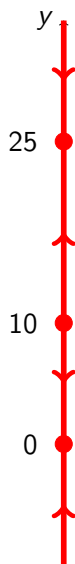
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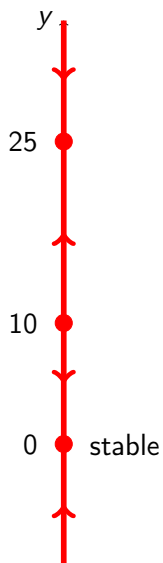
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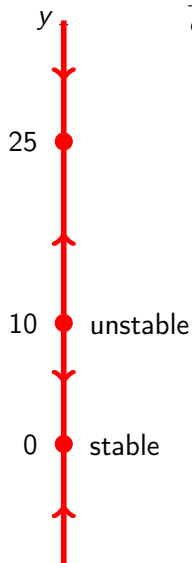
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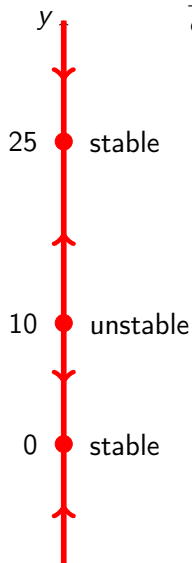
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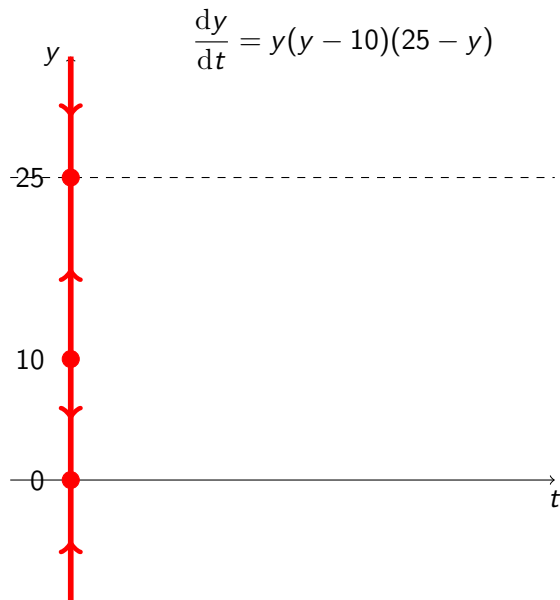


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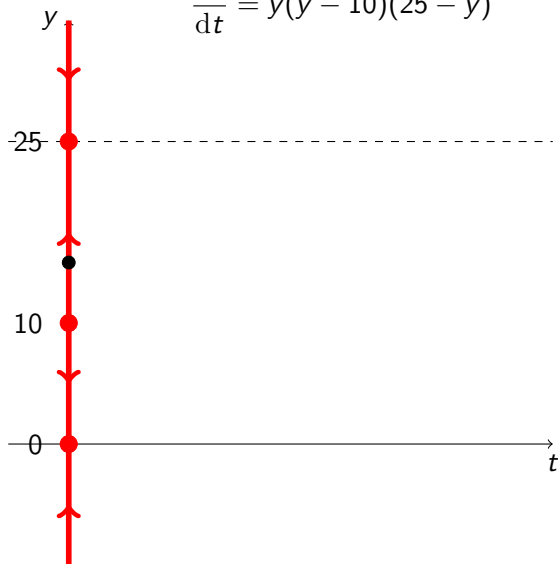


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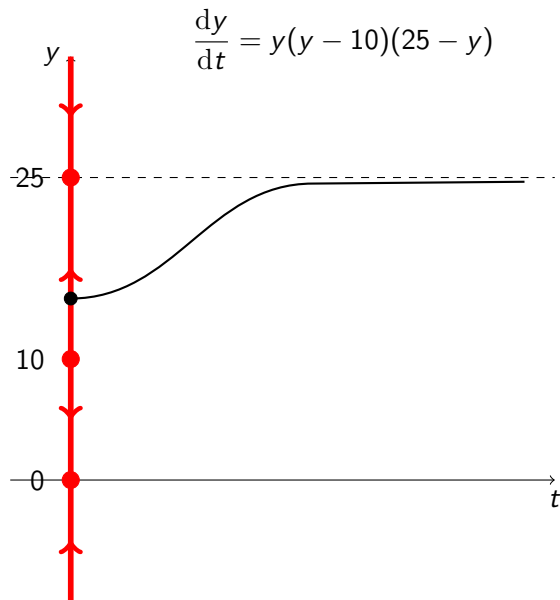


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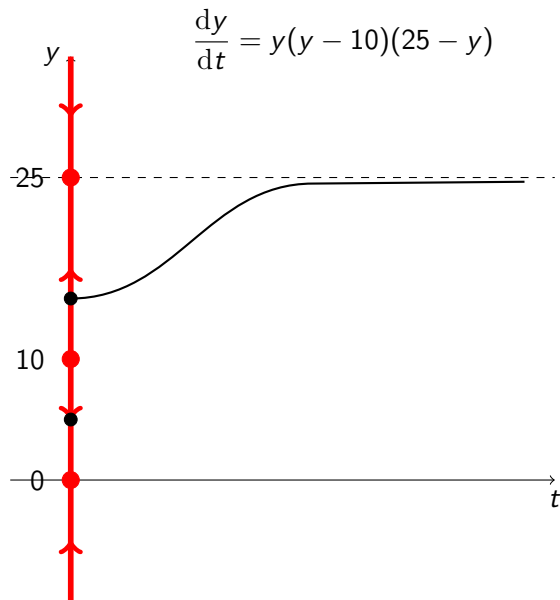
$$\frac{dy}{dt} = y(y - 10)(25 - y)$$



## Example

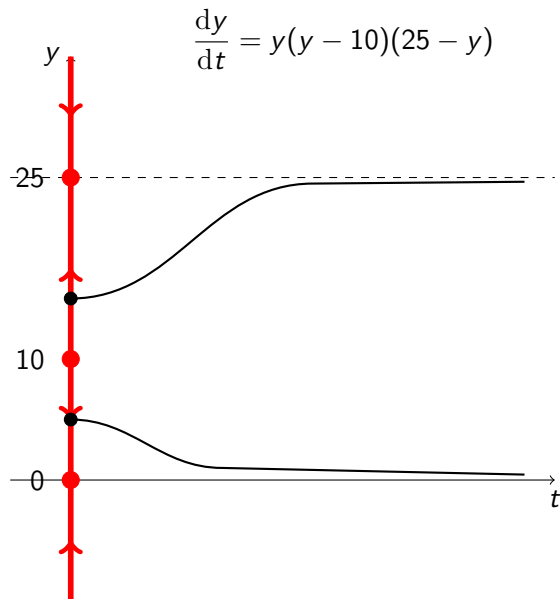


## Example





## Example



# Classifying equilibria using derivatives

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$$\frac{dy}{dt} = f(y)$$

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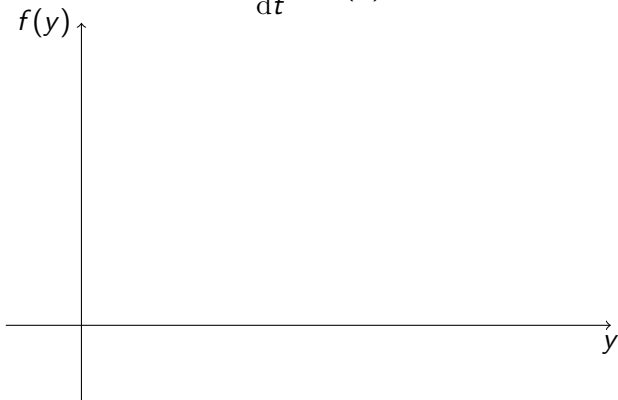
$$\frac{dy}{dt} = f(y)$$

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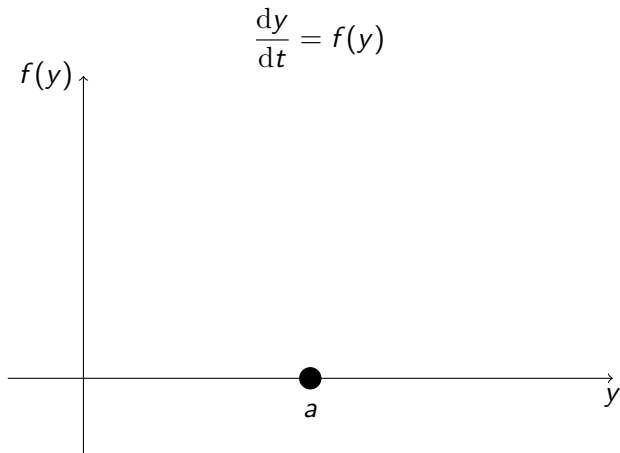
- **stable** if  $f'(a) < 0$
- **unstable** if  $f'(a) > 0$
- **indeterminate** if  $f'(a) = 0$

Why?

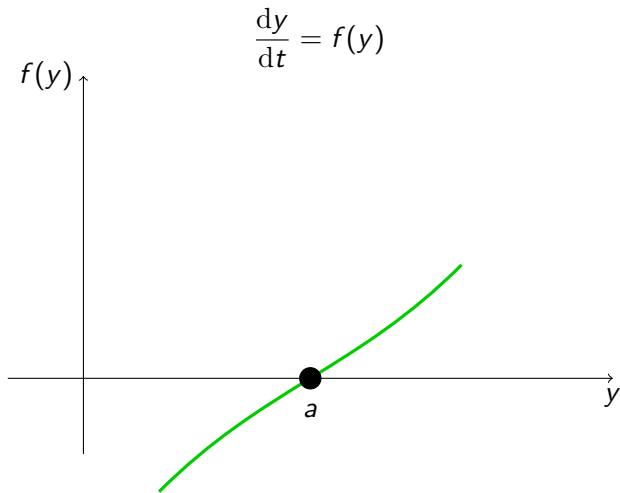
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