

Where to Find More Information about Computer Graphics, Parallel Programming, and Related Topics

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1. References

1.0 Super Overall Computing Reference Source!

ACM Digital Library: <https://dl.acm.org>

1.1 General Computer Graphics

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1.2 Vulkan

<http://cs.oregonstate.edu/~mjb/vulkan>

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1.3 Math and Geometry

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1.4 Scientific Visualization

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1.5 Shaders

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1.8 Rendering

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1.11 Virtual Reality

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1.12 Web

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1.13 Stereographics

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1.15 Parallel Programming

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Bradford Nichols, Dick Buttlar, and Jacqueline Proudx Farrell, *Pthreads Programming*, O'Reilly, 1998.

Ian Foster, *Designing and Building Parallel Programs*, Addison-Wesley, 1995.

2. Periodicals

Computer Graphics and Applications: published by IEEE
(<http://www.computer.org> , 714-821-8380)

Computer Graphics World
(<http://www.cgw.com> , 603-891-0123)

Journal of Computer Graphics Techniques
(<http://jcgta.org>)

Computer Graphics Quarterly: published by ACM SIGGRAPH
(<http://www.siggraph.org> , 212-869-7440)

Computer Graphics Forum: published by Eurographics
(<https://www.eg.org/wp/eurographics-publications/cgf/>)

Computers & Graphics, published by Elsevier
(<http://www.elsevier.com/locate/cag>)

Transactions on Visualization and Computer Graphics: published by IEEE
(<https://www.computer.org/csdl/journal/tg> , 714-821-8380)

Transactions on Graphics: published by ACM
(<https://dl.acm.org/journal/tog> , 212-869-7440)

Cinefex
(<http://www.cinefex.com> , 951-781-1917)

3. Professional organizations

ACM.....Association for Computing Machinery
<http://www.acm.org>
212-869-7440

SIGGRAPHACM Special Interest Group on Computer Graphics
<http://www.siggraph.org>
212-869-7440

SIGCHIACM Special Interest Group on Computer-Human Interfaces
<http://www.acm.org/sigchi>
212-869-7440

SIGHPC.....ACM Special Interest Group on High-Performance Computing
<http://sighpc.org>
212-869-7440

SIGCSE.....ACM Special Interest Group on Computer Science Education
<http://sigcse.org>
212-869-7440

EuroGraphics ...European Association for Computer Graphics
<http://www.eg.org>
Fax: +41-22-757-0318

IEEEInstitute of Electrical and Electronic Engineers
<http://www.computer.org>
202-371-0101

IGDA.....International Game Developers Association
<http://www.igda.org>
856-423-2990

NABNational Association of Broadcasters

<http://www.nab.org>
800-521-8624

ASMEAmerican Society of Mechanical Engineers
<http://www.asme.org>
800-THE-ASME

4. Upcoming Conferences

ACM SIGGRAPH North America:
2025: August 10-14, Vancouver, BC
<http://s2025.siggraph.org>
2026: July 19-23, Los Angeles, CA
2027: August 8-12, Anaheim, CA

ACM SIGGRAPH Asia:
2025: December 15-18 – Hong Kong, China
<https://asia.siggraph.org/2024/about-the-event/siggraph-asia-2025/>
2026: Kuala Lumpur, Malaysia???

ACM SIGCHI:
2026: May — Barcelona, Spain
<https://chi2026.acm.org>

ACM SIGCSE Technical Symposium:
2026: February 18-32 — St. Louis, MO
<https://sigcse2026.sigcse.org/>

SC: International Conference for High Performance Computing, Networking, Storage, and Analysis:
2025: November 16-21 – St. Louis, MO
<https://sc25.supercomputing.org>

IEEE Visualization:
2025: November 2-7 – Vienna, Austria
<https://ieevis.org/year/2024/blog/vis-25-in-vienna>

Eurographics
2026: ?????

Game Developers Conference:
2026: March 9-13 – San Francisco, CA
<http://www.gdconf.com>

ASME International Design Engineering Technical Conferences:
2025: August 17-20 – Anaheim, CA
<https://event.asme.org/IDETC-CIE>

National Association of Broadcasters (NAB):
2026: April 18-22 -- Las Vegas, NV
<https://www.nabshow.com/las-vegas/>