

# Addressing Modes



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 **Immediate**

 **Register**

 **Memory**

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❑ **Immediate:** \$19, \$-3, \$0x2A, \$0x2A45

- Codified with 1, 2 or 4 bytes.

❑ **Register:** %eax, %ah, %esi

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❑ Immediate: \$19, \$-3, \$0x2A, \$0x2A45, \$0x2A45D1C3

- Codified with 1, 2 or 4 bytes.

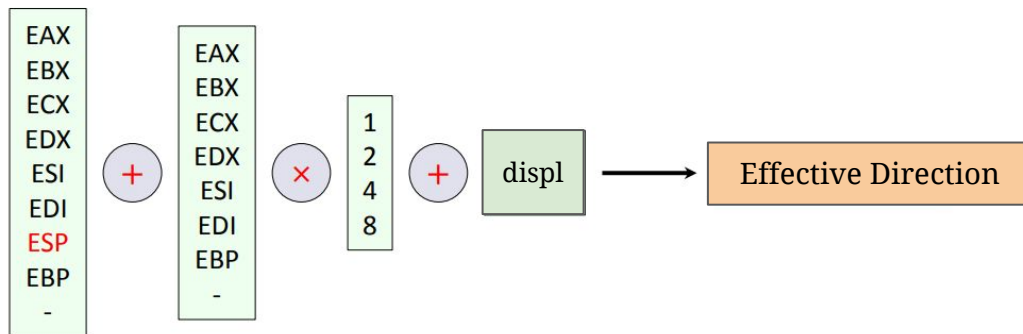
❑ Register: %eax, %ah, %esi

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❏ **Memory:**  $D(Rb, Ri, s) \rightarrow M[Rb + Ri * s + D]$

- **D:** displacement coded with 1, 2 or 4 bytes.
- **Rb:** base register. Any of the 8 registers.
- **Ri:** index register. Anyone except **%esp**
- **S:** scale factor: 1, 2, 4 or 8.



# Examples of Addressing Modes



<code>(%eax,%ebx)</code>	<code>M[eax+ebx]</code>
<code>-3(%eax,%ebx)</code>	<code>M[eax+ebx-3]</code>
<code>(%eax,%ebx,4)</code>	<code>M[eax+ebx · 4]</code>
<code>(,%ebx,4)</code>	<code>M[ebx · 4]</code>
<code>12(%eax)</code>	<code>M[eax+12]</code>
<code>(%eax)</code>	<code>M[eax]</code>
<code>3(%eax,%esi,2)</code>	<code>M[eax+esi · 2+3]</code>
<code>4</code>	<code>M[4]</code>
<code>\$4</code>	<code>4</code>
<code>%eax</code>	<code>eax Register</code>
<code>%al</code>	<code>8-bit lower weight of eax</code>