

# Memory Instructions



| Instructions           | Description   | Notes                 | Example               |
|------------------------|---|-----------------------|-----------------------|
| <b>MOVx op1, op2</b>   | $op2 \leftarrow op1$  | $x = \{L, W, B\}$     | MOVB \$-1,%AL         |
| <b>MOVsx op1, op2</b>  | $op2 \leftarrow \text{ExtSign}(op1)$                        | $xy = \{BW, BL, WL\}$ | MOVSBW %CH,%AX        |
| <b>MOVZxy op1, op2</b> | $op2 \leftarrow \text{ExtZero}(op1)$                        | $xy = \{BW, BL, WL\}$ | MOVZWL %BX,%EDX       |
| <b>PUSHL op1</b>       | $\%ESP \leftarrow \%ESP - 4;$<br>$M[\%ESP] \leftarrow op1$  |                       | PUSHL 12(%EBP)        |
| <b>POPL op1</b>        | $op1 \leftarrow M[\%ESP];$<br>$\%ESP \leftarrow \%ESP + 4;$ |                       | POPL %EAX             |
| <b>LEAL op1, op2</b>   | $op2 \leftarrow \&op1$                                      | op1: memory           | LEAL (%EBX,%ECX),%EAX |

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It is a temporary storage memory. When the computing task is complete, the memory of the variable will be automatically erased.

The stack section mostly contains methods, local variables, and reference variables.