Quivers

A quiver $Q = (Q_0, Q_1, h, t)$ is defined as a four-tuple consisting of two sets and two functions. The set of vertices is Q_0 , the set of arrows is Q_1 , $h: Q_1 \to Q_0$ is the function mapping arrows to their terminal point, and $t: Q_1 \to_0$ is the function mapping arrows to their starting point. We only consider finite sets Q_0, Q_1 .

A quiver Q as below

$$1 \xrightarrow{\alpha} 2$$

has
$$Q_0 = \{1, 2\}$$
, $Q_1 = \{\alpha\}$, $h(\alpha) = 2$, and $t(\alpha) = 1$.

Quivers may also possess more complex structures such as double arrows and loops. Essentially any construction is allowed so long as each arrow has a starting and ending point.

$$\bigcap_{\alpha} 1 \bigcap_{\beta} 2$$

Quiver Representations

A quiver representation is an object in the abelian \mathbb{C} -category $\operatorname{Rep}(Q)$. An abelian category is a category that possesses some nice features such as a zero category, kernels and cokernels, short exact sequences, and direct sums. A quiver representation, $M = (M_i, \varphi_\alpha)_{i \in Q_0, \alpha \in Q_1}$ is a collection of \mathbb{C} vector spaces, one for each vertex of Q, and linear maps, one for each arrow of Q.

We define a morphism between two quiver representations M, M', f, as a collection of mappings $(f_i)_i \in Q_0$ where

$$\begin{array}{ccc} M_i & \xrightarrow{\varphi_{\alpha}} & M_j \\ f_i \downarrow & & \downarrow f_j \\ M'_i & \xrightarrow{\varphi'_{\alpha}} & M'_j \end{array}$$

commutes for each $i, j \in Q_0$. That is, $f_j \varphi_{\alpha} = \varphi'_{\alpha} f_i$.

Concretely, consider the following two quiver representations

$$M: \mathbb{C} \xrightarrow{1} \mathbb{C}$$

$$M': \mathbb{C}^2 \xrightarrow{\begin{pmatrix} 10\\10\\00 \end{pmatrix}} \mathbb{C}^3$$
.

Then we can construct a morphism $f = (f_1, f_2) : M \to M'$. We see that if we set $f_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $f_2 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, then the diagram commutes.

$$\mathbb{C} \xrightarrow{1} \mathbb{C}$$

$$f_1 \downarrow \qquad \downarrow f_2 \\
\mathbb{C}^2 \xrightarrow{\begin{pmatrix} 10 \\ 10 \\ 00 \end{pmatrix}} \mathbb{C}^3$$

Consider again the representations $M=(M_i,\varphi_\alpha)_i\in Q_0, M'=(M'_i,\varphi'_\alpha)_i\in Q_0$. We define the direct sum between M and M' as

$$M \oplus M' := (M_i \oplus M'_i, \begin{pmatrix} \varphi_{\alpha} & 0 \\ 0 & \varphi'_{\alpha} \end{pmatrix}).$$

Consider the example where Q is the quiver,

$$1 \xrightarrow{\alpha} 2 \xleftarrow{\beta} 3$$

with representations

$$M: \mathbb{C} \xrightarrow{1} \mathbb{C} \xleftarrow{0} 0$$

$$M': \mathbb{C}^2 \xrightarrow{\begin{pmatrix} 11\\01 \end{pmatrix}} \mathbb{C}^2 \xleftarrow{\begin{pmatrix} 1\\1 \end{pmatrix}} \mathbb{C}.$$

Then we can take their direct sum

$$M \oplus M': \ \mathbb{C} \oplus \mathbb{C}^2 \xrightarrow{\begin{pmatrix} 100 \\ 011 \\ 001 \end{pmatrix}} \mathbb{C} \oplus \mathbb{C}^2 \xleftarrow{\begin{pmatrix} 00 \\ 01 \\ 01 \end{pmatrix}} 0 \oplus \mathbb{C}.$$

Note that this direct sum is isomorphic to

$$\mathbb{C}^3 \xrightarrow{\begin{pmatrix} 100\\011\\001 \end{pmatrix}} \mathbb{C}^3 \xrightarrow{\begin{pmatrix} 0\\1\\1 \end{pmatrix}} \mathbb{C}.$$

Path Algebra of a Quiver

Let Q be a quiver and $i, j \in Q_0$. We define a path c from i to j of length l as the sequence

$$c = (i|\alpha_1, \alpha_2, ..., \alpha_l|j)$$

where each $\alpha_n \in Q_1$ for n = 1, ..., l. For this to be a well-defined path, each arrow must pick up where its predecessor left off, so we have the following conditions

$$t(\alpha_1) = i$$

 $h(\alpha_n) = t(\alpha_{n+1})$
 $h(\alpha_l) = j.$

We also consider the path at vertex i of length zero, which is called the lazy or constant path, denoted e_i . This path never leaves the vertex at which it originates.

For example, we have the quiver

$$\overbrace{\alpha} 1 \xrightarrow{\beta} 2 \xleftarrow{\gamma} 3$$

where we have the paths $(1|\alpha|1)$, $(1|\alpha, \beta|2)$, $(1|\alpha, \alpha, \beta|2)$, but we may not have a path which originates at vertex 1 and ends at vertex 3.

Now we define the path algebra of a quiver Q. We define the vector space $\mathbb{C}Q$ of Q as an algebra with basis the set of all paths in Q. Because this vector

space is extended to be an algebra, we define a multiplication between paths. Say c,c' are two paths of Q, then

$$cc' = \begin{cases} c \cdot c' \text{ if } h(c) = t(c') \\ 0 \text{ otherwise} \end{cases}$$

We call this multiplication concatenation of paths. Specifically, if $c=(i_1|\alpha_1,...,\alpha_n|j_1)$ and $c'=(j_2|\beta_1,...,\beta_m|j_2)$ with $i_1,i_2,j_1,j_2\in Q_0$ and $\alpha_a,\beta_b\in Q_1$, then if $j_1=i_2$, then

$$c \cdot c' = (i_1 | \alpha_1, ..., \alpha_n, \beta_1, ..., \beta_m | j_2).$$

The unity element of this algebra is the sum of all constant paths

$$1_{\mathbb{C}Q} = \sum_{i \in Q_0} e_i.$$

Consider the quiver

with representation

$$\mathbb{C}$$

We have the constant path, e in addition to x, but we also have $x^2, x^3, ...$ Note that this looks very similar to a polynomial. In fact, this representation is isomorphic to $\mathbb{C}[x]$.

Some Category Theory Definitions

For this section, consider two categories, \mathcal{C}, \mathcal{D} .

A covariant functor $\mathcal{F}: \mathcal{C} \to \mathcal{D}$ is a mapping such that for all $X \in \mathcal{C}$, $\mathcal{F}(X) \in \mathcal{D}$ and for all morphisms $f: X \to Y$ in $\mathcal{C}, \mathcal{F}(f): \mathcal{F}(X) \to \mathcal{F}(Y)$ in \mathcal{D} .

Consider two covariant functors $\mathcal{F}, \mathcal{G}: \mathcal{C} \to \mathcal{D}$ and a natural transformation $\phi: \mathcal{F} \to \mathcal{G}$ that assigns each object $x \in \mathcal{C}$ a morphism $\phi_X: \mathcal{F}(X) \to \mathcal{G}(X)$ in \mathcal{D} such that

$$\begin{array}{ccc}
\mathcal{F}(X) & \xrightarrow{\mathcal{F}(f)} & \mathcal{F}(Y) \\
\downarrow^{\phi_X} & & \downarrow^{\phi_Y} \\
\mathcal{G}(X) & \xrightarrow{\mathcal{G}(f)} & \mathcal{G}(Y)
\end{array}$$

commutes. If ϕ_X is isomorphic for all $X \in \mathcal{C}$, then ϕ is a natural isomorphism and we say that \mathcal{F} is naturally isomorphic to \mathcal{G} .

We consider two categories \mathcal{C}, \mathcal{D} to be equivalent if there exist two functors \mathcal{F}, \mathcal{G} where $\mathcal{F}: \mathcal{C} \to \mathcal{D}$ and $\mathcal{G}: \mathcal{D} \to \mathcal{C}$ such that $\mathcal{F} \circ \mathcal{G}$ is naturally isomorphic to $1_{\mathcal{D}}$ and $\mathcal{G} \circ \mathcal{F}$ is naturally isomorphic to $1_{\mathcal{C}}$.

Theorem. The categories Rep(Q) and $\mathbb{C}Q$ -mod are equivalent.

Proof. Set a functor $\mathcal{F}: \mathbb{C}Q - \text{mod} \to \text{Rep}(Q)$. If M is a $\mathbb{C}Q$ -module, then $\mathcal{F}(M)$ is a quiver representation. For each vertex $i \in Q_0$, we have

$$\mathcal{F}(M)(i) = e_i M$$

and for each arrow $\alpha \in Q_1$, we have

$$\mathcal{F}(M)(a): e_{t(\alpha)}M \to e_{h(\alpha)}M.$$

Now consider $\phi: M \to N$ a morphism of $\mathbb{C}Q$ -modules. Then, $\mathcal{F}(\phi)$ is defined as the map $\phi_i: M_i \to M_i'$ sending me_i to $\phi(m)e_i$.

Now set a functor $\mathcal{G}: \operatorname{Rep}(Q) \to \mathbb{C}Q - \operatorname{mod}$. If V is a quiver representation, then $\mathcal{G}(V)$ is a $\mathbb{C}Q$ – module such that

$$\mathcal{F}(V) = \bigoplus_{i \in Q_0} V_i.$$

If p is a path in $\mathbb{C}Q$ – mod with $v \in V_i$, then $p \cdot v = V(p)v$ if t(p) = i and 0

otherwise. This gives $\mathcal{G}(V)$ the structure of a $\mathbb{C}Q$ -module. Let $\psi:V\to W$ be a morphism of representations, then

$$\mathcal{G}(\psi)(m) = (\psi_i(m_i))_{i \in Q_0}.$$

It is easy to see that $\mathcal{F} \circ \mathcal{G}$ is naturally isomorphic to $1_{\mathcal{D}}$ and $\mathcal{G} \circ \mathcal{F}$ is naturally isomorphic to $1_{\mathcal{C}}$.