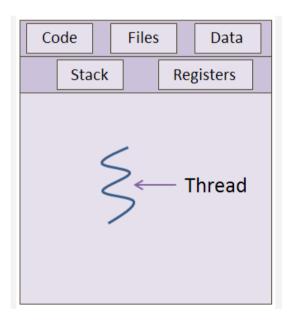
# Embedded System Software

Lecture 13: Thread in Micropython

#### Definition of Thread

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**Thread** is defined as the **path of action** of software as it executes.

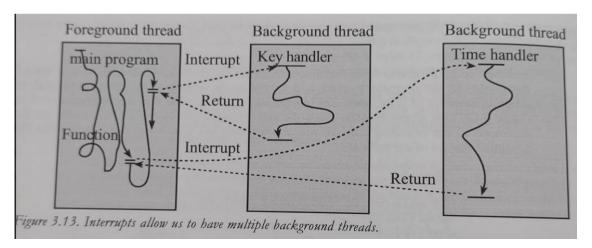


#### Definition of Thread

```
Thread
           void main(void) {unsigned char n;
             UART \Init();
               UART Outpec(n)
                          void UART OutDec (unsigned char n) {
                            UART OutChar (n/100+'0');
                            n = n %100;
                            /UART | OutChar (n/10+'0');
void WART Ihit (void) {
                            UART Out Char (n%10+'0');
                       woid WART OutChar (unsigned char data) {
                         whiche ((UARTO FR REUART FR TXFF) != 0);
```

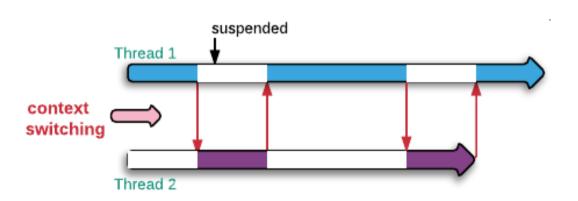
#### Thread in Embedded

- Main program is called foreground thread. In embedded applications, It executes a never-end loop
- Foreground thread can be broken by Interrupt. Which create multithreads

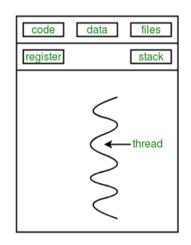


#### MultiThread

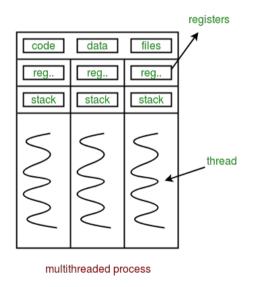
- Concurrency is achieved using frequent switching between threads Multi-thread
- OS Scheduler (RTOS for example) will handle the switching process.



#### MultiThread



single-threaded process



Thread #1 Thread #2

Using threading module.
 The threading module provides a very simple and intuitive API for spawning multiple threads in a program.

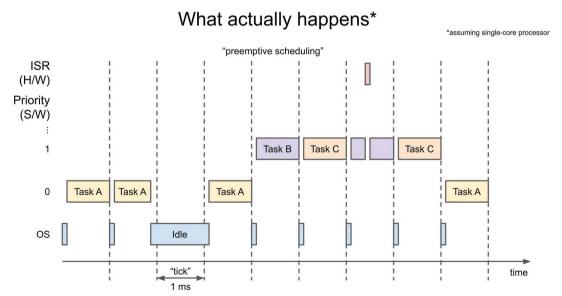
import threading

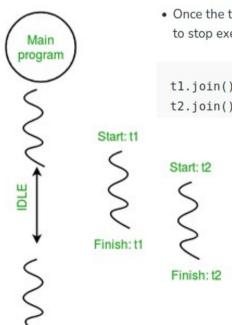
```
import threading
                                                      • To create a new thread, we create an object of Thread class. It takes following arguments:
import time
                                                        · target: the function to be executed by thread
                                                        • args: the arguments to be passed to the target function
def task1(param):
    while True:
        print("task1: param={}".format(param))
        time.sleep(1)

    To start a thread, we use start method of Thread class.

def task2(param):
    while True:
         print("task2: param={}".format(param))
        time.sleep(2)
if name ==" main ":
    # creating thread
    t1 = threading.Thread(target=task1, args=(10,))
    t2 = threading. Thread(target=task2, args=(10,))
    # starting thread 1
    t1.start()
    # starting thread 2
    t2.start()
    # wait until thread 1 is completely executed
    tl.join()
    # wait until thread 2 is completely executed
    t2.join()
```

- Multi-Thread in python is Preemptive Multitasking
- Similar to the RTOS

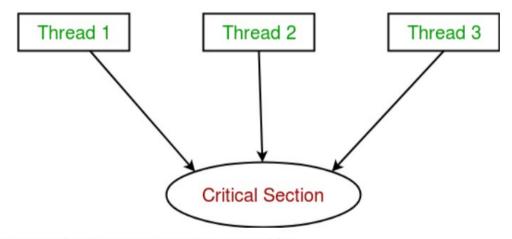




• Once the threads start, the current program (you can think of it like a main thread) also keeps on executing. In order to stop execution of current program until a thread is complete, we use **join** method.

```
t1.join()
t2.join()
```

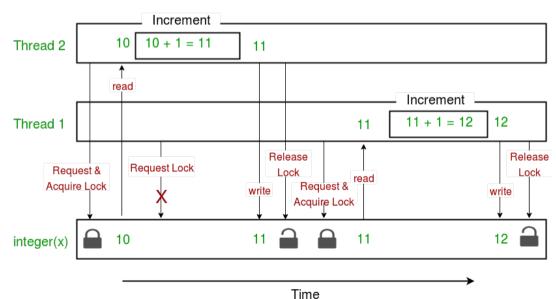
Shared Resource?



Concurrent accesses to shared resource can lead to race condition.

- MUTEX/Binary Semaphore is needed
- Use threading.Lock() for that.





t2.start()

```
def thread task(lock):
                        task for thread
Example
                        calls increment function 100000 times.
                        for in range(100000):
                            lock.acquire()
                            increment()
                            lock.release()
                    def main task():
                        qlobal x
                        # setting global variable x as 0
                        x = 0
                        # creating a lock
                        lock = threading.Lock()
                        # creating threads
                        t1 = threading.Thread(target=thread task, args=(lock,))
                        t2 = threading.Thread(target=thread task, args=(lock,))
                        # start threads
                        t1.start()
```

- Depending on the ports of micropython (STM32, ESP32, RP2 etc.)
- **Threading** module is not available. Use **\_thread** module instead.

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```
Thread function
import thread
                                        You can put your task(s) in here
def foo(arg):
   print(arg)
arg="hello"
thread.start new thread(foo, (arg,))
                                         Start the thread
       Thread function
                            Argument of
                            Function
                            (Tuple)
```

Q: How many thread in this?

A: 2 Threads

**Main thread** 

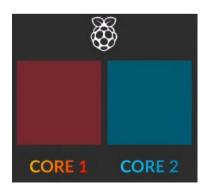
```
from machine import Pin
                     import thread
                     import time
Example
                     def task(num, period):
                         while True:
                            #print("hello task {}".format(task num))
                            print("hello task {}".format(num))
                            time.sleep(period)
Thread 1
                     thread.start new thread(task, (1, 1))
Thread 2
                     thread.start new thread(task, (2, 0.5))
                   thread.start_new_thread(task, (3, 2))
Thread 3
                    # Main superloop
                     while True:
 Thread 0
                         # Need to check the status of all threads in here
                         print("hello main")
 (Main)
                         time.sleep(3)
```

Demo on ESP32



```
hello main
hello task 1
hello task 3
hello task 2
hello task 2
hello task 1
hello task 2
hello task 2
hello task 1
hello task 3
hello task 2
hello task 2
hello main
hello task 1
hello task 2
hello task 2
hello task 1
hello task 3
```

- Sadly, For the current RP2040 micropython firmware, We can create only 2 Threads (1 Thread/Core)
- No thread switching...
- Still in development





```
from machine import Pin
import thread
import time
# GPIO configuration for LED module
# LED -> GPI010
# LED is in "current sink" configuration, Which means logic=1 -> turn off, logic=0 -> turn on
qpio num LED = 10
led red = Pin(gpio num LED, Pin.OUT) # Set GPIO as Output
# GPIO configuration for Pico's onboard LED
led green = Pin('LED', Pin.OUT) # Set GPIO as Output
def task(num, period, led):
    print("LED task {} running".format(num))
    while True:
        led.toggle()
        time.sleep(period)
# Thread #2 as new thread
thread.start new thread(task, (1, 1, led green))
# Thread #1 as main thread
task(2, 1.5, led red)
```

Error in RP2040 when tried to create more than 2 threads.

```
output = board_files.run(local_file, not no_output, not no_output)

File "/home/noah/.espressif/python_env/idf5.1_py3.10_env/lib/python3.10/site-packages/ampy/files.py", line 309, in run

self._pyboard.execfile(filename, stream_output=True)

File "/home/noah/.espressif/python_env/idf5.1_py3.10_env/lib/python3.10/site-packages/ampy/pyboard.py", line 285, in execfile

return self.exec_(pyfile, stream_output=stream_output)

File "/home/noah/.espressif/python_env/idf5.1_py3.10_env/lib/python3.10/site-packages/ampy/pyboard.py", line 279, in exec_

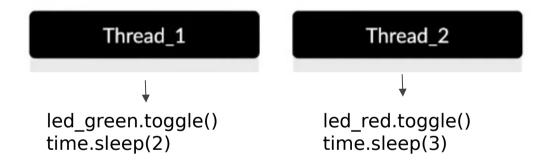
raise PyboardError('exception', ret, ret_err)

ampy.pyboard.PyboardError: ('exception', b'', b'Traceback (most recent call last):\r\n File "<stdin>", line 26

in <module>\r\n05Error: core1 in use\r\n')
```

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Lab1: Blinking 2 LEDs with different period.



#### Mutex

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Using lock in micropython

```
_thread.allocate_lock() - creates a lock
_thread.acquire() - get the lock
_thread.release() - release the lock
_thread.exit() - exit the thread
```

#### When/Where should MUTEX be used?

- Shared memory (Global variable) that "Race Condition" can be occured.
- Shared I/O. Example, GPIO, Communication Peripheral (UART, I2C, SPI etc)

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Lab2: Print thread.

Thread\_1

Thread\_2

```
print("This is thread {}".format(thread_num))
print(", Thread {} is running with period {}".format(thread_num, period))
time.sleep(period)
```

Lab2: Print thread (Result)

```
, Thread 2 is running with period 0.009999999, Thread 1 is running with period 0.009999999

This is thread 2This is thread 1

, Thread 1 is running with period 0.009999999, Thread 2 is running with period 0.009999999

This is thread 2

This is thread 1

, Thread 2 is running with period 0.009999999, Thread 1 is running with period 0.009999999
```

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Lab2: Print thread with MUTEX lock

Thread\_1

Thread\_2

```
lock.acquire()
print("This is thread {}".format(thread_num))
print(", Thread {} is running with period {}".format(thread_num, period))
lock.release()
```

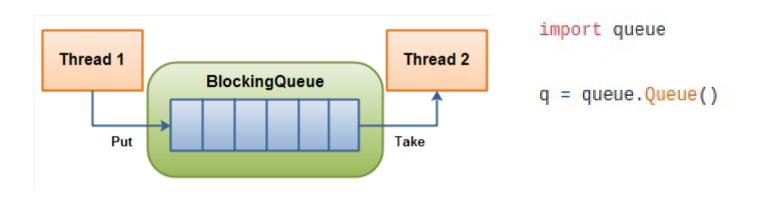
time.sleep(period)

Lab2: Print thread with MUTEX lock (Result)

```
This is thread 1
, Thread 1 is running with period 0.009999999
This is thread 2
, Thread 2 is running with period 0.009999999
This is thread 1
, Thread 1 is running with period 0.009999999
This is thread 2
, Thread 2 is running with period 0.009999999
This is thread 1
, Thread 1 is running with period 0.009999999
```

#### Messaging between threads

- Global variable can be used. But It needs MUTEX!
- Queue is thread-safe. It can be used and eliminates the race condition.



#### Monitoring other threads in main thread

- **Main thread** can run the status check on each threads
- Watchdog Timer/Timeout Timer technique can be used.

```
my_thread = threading.Thread(target=my_function)
my_thread.start()
if my_thread.is_alive():
    # Do something
```

**Threading** is not available in micropython, Need to implement this concept by yourself

## **About Watchdog**

WDT operation (Time-out mode) When the MCU is operating normally OK Signal from MCU to WDT MCU WDT Time-out period (e.g. 5 minutes) If the MCU strokes the WDT determines (= initializes) the WDT the MCU is operating once every 5 minutes, normally. When the MCU is malfunctioning Signal from MCU to WDT RESET! 5 mins have Time-out period MCU passed! (e.g. 5 minutes) WDT The WDT sends a reset signal to the MCU If the MCU does not the WDT detects if does not receive a response stroke (= initialize) the the MCU fault and within the set timeout period. WDT in a 5 minute barks (= reboots). period,

#### Pro/Con

#### Pro

- Python threading is optimized for I/O bound tasks.
- Scale-up Task more easier.

#### Con

- Get overhead from context switching.
- Difficult to debug when dealing with a lot of threads.
- Problem with shared resource between threads (MUTEX, Semaphore is needed)