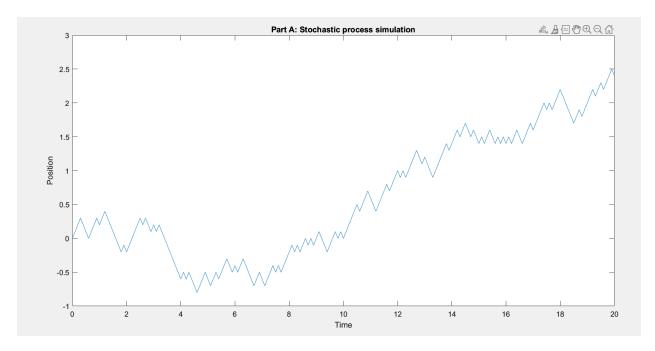
#### **Noah Dcruz**

### Homework 4

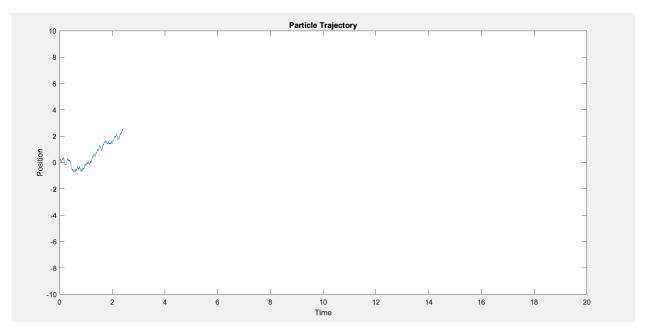
### **MATH5131**

# 03/15/2023

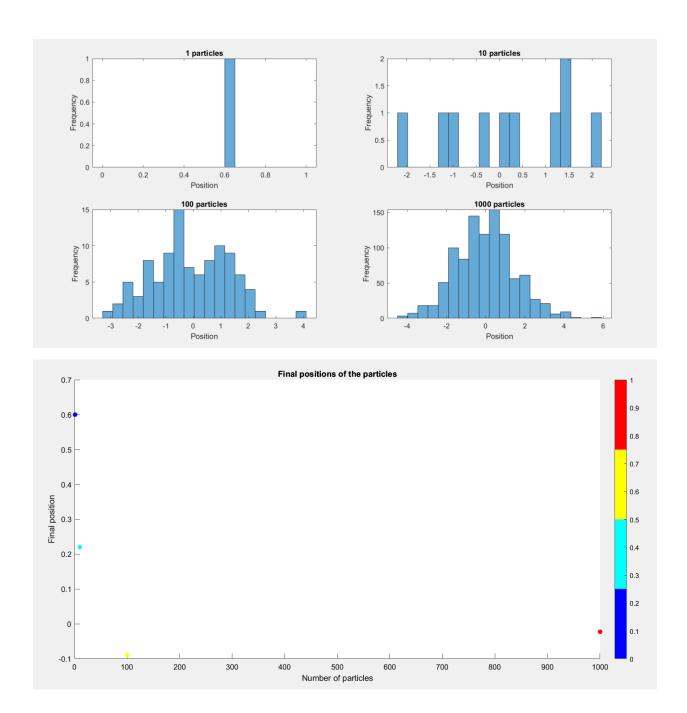
```
1)
a)
% parameters
% step size
delta_x = 0.1;
% time
T = 20;
% time steps
n_steps = T/delta_x;
% store particle position vector
x = zeros(n_steps+1,1);
% initial position is zero
x(1) = 0;
% movement
for i = 2:n_steps+1
    % if else statement
    % Move to the right with probability 1/2
    if rand < 0.5
        x(i) = x(i-1) + delta_x;
    % Move to the left with probability 1/2
        x(i) = x(i-1) - delta_x;
    end
end
% Trajectory plot
plot(0:delta_x:T,x)
xlabel('Time')
ylabel('Position')
title('Part A: Stochastic process simulation')
% Animation
figure
for i = 1:length(x)
    t = linspace(0,x(i),length(x(1:i)));
    plot(t,x(1:i))
    xlabel('Time')
    ylabel('Position')
    title('Particle Trajectory')
    xlim([0 T])
    ylim([-10 10])
    drawnow
end
```



# Attached below is a screenshot of the final moment the movie produced:

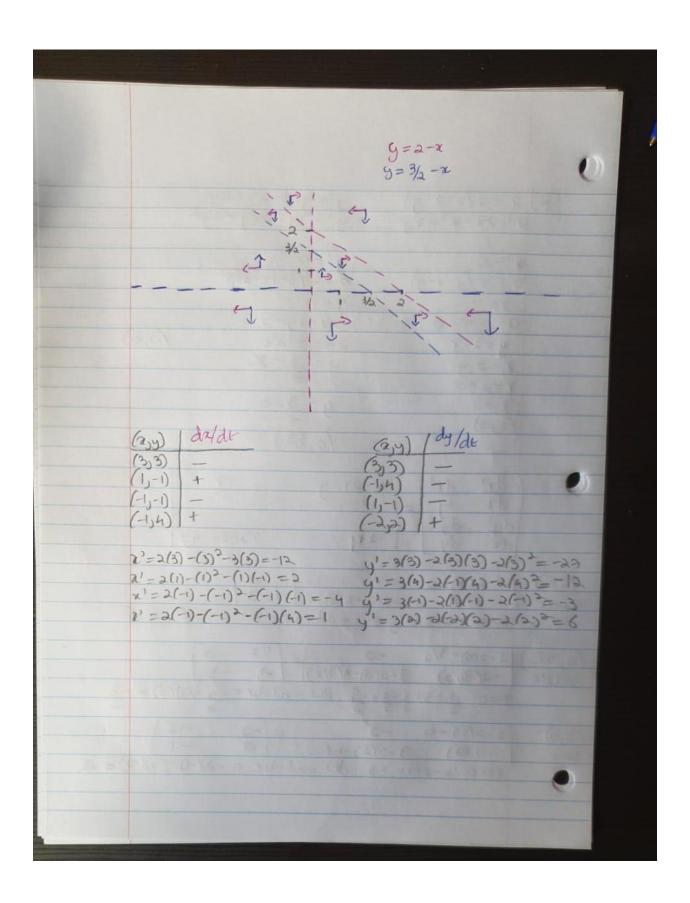


```
b)
% parameters
% step size
delta_x = 0.1;
% time
T = 20;
% time steps
n_steps = T/delta_x;
% particles amount mentioned
n_particles = [1, 10, 100, 1000];
% store zeros for final position vector
final_positions = zeros(length(n_particles),1);
figure(1)
% movement of multiple particles
for i = 1:length(n particles)
    % Store particle position
    x = zeros(n_steps+1,n_particles(i));
    % Set the initial position to zero: Initial condition
    x(1,:) = 0;
    for j = 2:n_steps+1
        % Simulate the particle movement
        x(j,:) = x(j-1,:) + delta_x*(rand(1,n_particles(i)) < 0.5)*2 - delta_x;
    end
    % final position
    final_positions(i) = mean(x(end,:));
    % histogram: final positions
    subplot(2,2,i)
    histogram(x(end,:),20)
    xlabel('Position')
    ylabel('Frequency')
    title(sprintf('%d particles',n_particles(i)))
end
% Plot: final positions of particles
figure(2)
cmap = colormap(jet(length(n_particles)));
for i = 1:length(n particles)
    scatter(n_particles(i),final_positions(i),[],cmap(i,:),'filled')
    hold on
end
xlabel('Number of particles')
ylabel('Final position')
title('Final positions of the particles')
colorbar
```

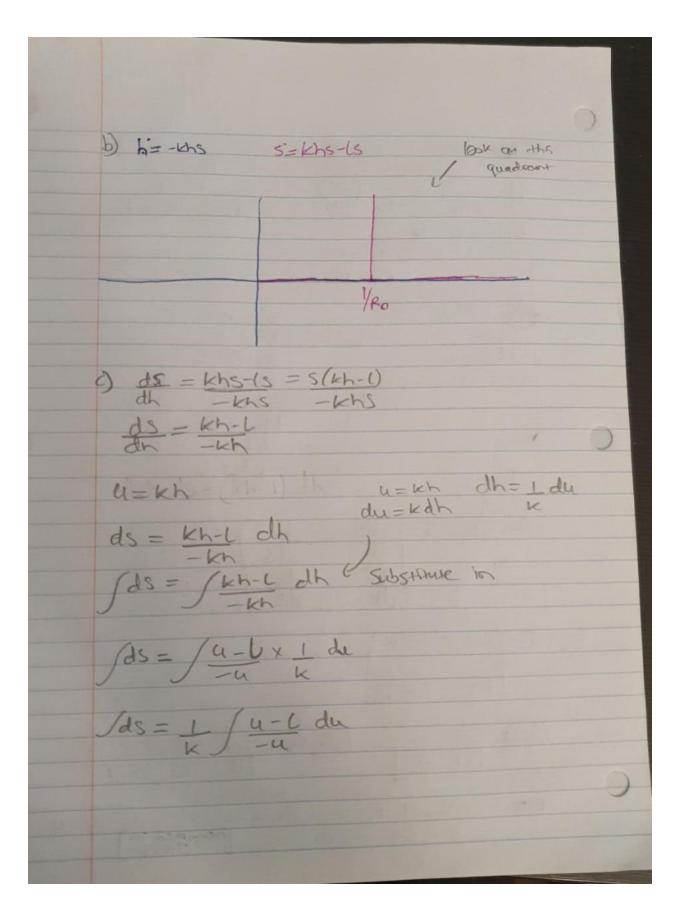


Looking at the histogram, as the number of particles increases, it looks like the distribution of final positions becomes more uniform.

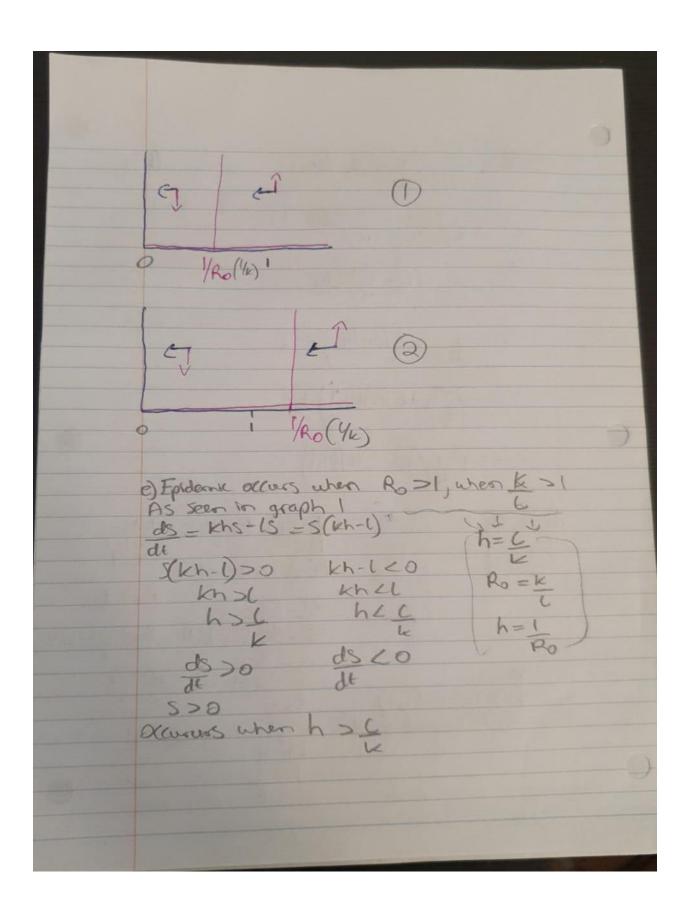
STATE OF STREET	
2	x'=x(2-x-y) y'=y(3-2x-2y) x'=2x-x2-xy y'=3y-2xy-2y2
	x'=2x-x2-xy y'=3y-2xy-2y
	a'=0 g'=0
	0= x (2-2-4) 0= y (3-2x-2y)
	7=0 4=0
	2-2-y=0 3-22-2y=0 y=2-x 2y=3-22 (0,0)
	7=2-y y=3-x 7=2-0
	2=2 y=3-0
	(2.0)
	(0,3/a)
0	$\left[\frac{dx^2}{dx^2}\right]\left[\frac{dx^2}{2x-y}\right]$
	12 du 1-1
	dy dy
The second	dy' dy' [-24y 3-20-44]
	The Device Control of the Control of
	2 200-460 9 3
Source	trace = 2+3=5, dex = ad - bc = 2(3)-(0)(6) = 6
(0,3/2)	(2-210)-3/2 -0 -1 -3 -3
saddle	-2(3/2) 3-2(0)-4(3/2) [-3 -3]
	trace=1-3=1-6=5, det=ad-b(=-3-13)(0)=-3
(2,0)	2-2(2)-0 $-2$ $= -2$ $-1$
Slok	-2(0) 3-2(2)-4(0) [0 -1] trace = -2-1= -3 det = ad-bc = -2(-1)-(0)(-2) = 2
-0-	teace =-2-1= 3 000 =000
A STATE OF THE PARTY OF THE PAR	A STATE OF THE PARTY OF THE PAR
And the Land	



	h'=-Khs s'=Khs-1s  (h)-)(s)-)(R)  Kh-1=0  Kh=1  -Khs + Ri=0  -Khs+Khs-1s+1s=0  h= 1  Ro
	h = -Khs $h = 0$
	$ \begin{array}{ccc} (h,s) & h=0 \\ (90) & \\ (4k,0) & J=\left(\frac{dh'}{dh} & \frac{dh'}{ds}\right) \\ \frac{ds'}{dh} & \frac{ds'}{ds} \end{array} $
	$ \begin{aligned} J &= \begin{bmatrix} -KS & -Kh \\ KS & Kh-L \end{bmatrix} \\ (0,0) &= \begin{bmatrix} 0 & 0 \\ 0 & -L \end{bmatrix} \\ (4k,0) &= \begin{bmatrix} 0 & -L \\ 0 & 0 \end{bmatrix} \\ (6k,0) &= \begin{bmatrix} 0 & -L \\ 0 & 0 \end{bmatrix} \end{aligned} $
•	determinant = ad-bc=0 determinant = ad-bc=0 infinite fixed points [mentioned in]



As=-1/4-6 du	
$S = -1 \int \left( \frac{u}{u} - \frac{U}{u} \right) du$	
S=-1/(1-4) du	
5= -1 (u-6/0/41) s	t C
$S = -\frac{1}{\kappa} \left( \alpha - \ln  \kappa  \right)$	
C=S+ 1 (u-Llnkh	The state of the s
(1.1) -	(0.2)-1=-0.8 1(0.1)-1 (1)-1=0 0.1-1 (2)-1=2-1=1
	S' = khs - 1S $S' = k(1)(1) - l(1)$ $R_0 = a.S = a.S$
h' = -khs $h' = -k(1)(1) = -k(1)1)$	5'= 5(kh-l) 2(2)-2 5'= 5(kh-l) 2(2)-2
h'=-K(2)(2) = -4K (2,2)	h=6 0.5
	K



## **Code**

```
1)
a)
% parameters
% step size
delta_x = 0.1;
% time
T = 20;
% time steps
n \text{ steps} = T/\text{delta } x;
% store particle position vector
x = zeros(n_steps+1,1);
% initial position is zero
x(1) = 0;
% movement
for i = 2:n_steps+1
    % if else statement
    \% Move to the right with probability 1/2
    if rand < 0.5
        x(i) = x(i-1) + delta_x;
    % Move to the left with probability 1/2
        x(i) = x(i-1) - delta_x;
    end
end
% Trajectory plot
plot(0:delta_x:T,x)
xlabel('Time')
ylabel('Position')
title('Part A: Stochastic process simulation')
% Animation
figure
for i = 1:length(x)
    t = linspace(0,x(i), length(x(1:i)));
    plot(t,x(1:i))
    xlabel('Time')
    ylabel('Position')
    title('Particle Trajectory')
    xlim([0 T])
    ylim([-10 10])
    drawnow
end
```

```
b)
% parameters
% step size
delta x = 0.1;
% time
T = 20;
% time steps
n_steps = T/delta_x;
% particles amount mentioned
n_particles = [1, 10, 100, 1000];
% store zeros for final position vector
final_positions = zeros(length(n_particles),1);
figure(1)
% movement of multiple particles
for i = 1:length(n_particles)
    % Store particle position
    x = zeros(n steps+1,n particles(i));
    % Set the initial position to zero: Initial condition
    x(1,:) = 0;
    for j = 2:n_steps+1
        % Simulate the particle movement
        x(j,:) = x(j-1,:) + delta_x*(rand(1,n_particles(i)) < 0.5)*2 - delta_x;
    end
    % final position
    final_positions(i) = mean(x(end,:));
    % histogram: final positions
    subplot(2,2,i)
    histogram(x(end,:),20)
    xlabel('Position')
    ylabel('Frequency')
    title(sprintf('%d particles',n_particles(i)))
end
% Plot: final positions of particles
figure(2)
cmap = colormap(jet(length(n particles)));
for i = 1:length(n_particles)
    scatter(n particles(i),final positions(i),[],cmap(i,:),'filled')
end
xlabel('Number of particles')
ylabel('Final position')
title('Final positions of the particles')
colorbar
```