Noah E. Wolfe

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Research/Projects

• Custom-Built Wide Band Radio Telescope

https://goo.gl/R1gKfy

Complete

March 2017 - August 2017

Prototyped a small (0.5 m) radio telescope, using a unique combination of cutting-edge software defined radio equipment and a repurposed satellite TV dish, attempting to detect electromagnetic phenomena (whistlers) in Jupiter's magnetosphere.

• Meeting Magic

https://github.com/thezenth/Meeting-Magic

Complete

February 2016 - June 2016

Created a Node.js powered app which plans meetings for multiple users based upon "big data," such as local traffic and weather, as well as personal data such as each user's scheduled trips or food preferences. This application was awarded the highest honors in the high school division of the ISS Inaugural Coding Competition.

• Open Star Cluster Simulation

https://github.com/thezenth/Cluster-Collision

Ongoing

June 2015 - Present

Designed and built a simulation application, written in Python and using the AMUSE framework. This was a simulation of open star clusters, based upon a Plummer model and Salpeter mass distribution, demonstrating and exploring the link between open cluster collisions and the emergence of Blue Straggler Stars, such as in R136.

Education

• Somewhere State University

Somewhere, SM

College of Engineering, B.S. Computer Science

1995 - 1999

- Lorem ipsum dolor sit amet, consectetuer adipiscing elit.
- Mirum est notare quam littera gothica, quam nunc putamus parum claram.

Core Technical Skills

Languages: C, C++, Java, JavaScript, LATEX, Perl, Python, shell script, SQL

Open Source Contributions: Project A, Project B, Project C