Noah Ham

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PURPOSE

Aspiring Software Engineer with hands-on experience in Python, JavaScript, and full-stack development. Passionate about building Al-powered applications and crafting responsive, user-centric web experiences. Seeking mentorship opportunities in web development while eager to contribute strong technical skills to solve real-world software challenges.

EDUCATION

University of Oregon

Bachelor of Science in Computer Science (Expected June 2028) Relevant Coursework: MATH 251, MATH 252, CS 110, CS 210, CS 211

California State University: Sacramento

Attended Aug 2022 - May 2023 Relevant Coursework: CSC 10, CSC 15

PROJECTS

Trebbbble | HTML, CSS, Javascript, Python

- Developed a full-stack website using Flask and ACRCloud API to identify music from short-form content.
- Designed a clean, minimalistic frontend for an intuitive user experience, optimizing performance and responsiveness.

Byte 'n Bite | Python, OpenAl API

- Designed and built an Al-powered recipe generator using OpenAl's API, improving user engagement by 35%.
- Collaborated with a team of 6 developers to integrate frontend and backend functionalities.

EXPERIENCE

Graphics & Motion Designer | QuackHacks 2025

- Created a cohesive brand with a memorable logo, engaging color palette, and themed visuals to enhance brand recognition and align with the hackathon's tech-driven focus.
- Produced promotional graphics to reinforce brand consistency across digital platforms, social media, and physical event materials (T-shirts, bags, stickers).

TECHNICAL SKILLS

- Programming Languages: Python, Swift, Java, HTML/CSS, JavaScript
- Software & Tools: Git, VSCode, JetBrains Suite, Figma, Microsoft Office, Adobe Suite