

## Noah Hoffman CS 202 Project 6 documentation sheet

### Purpose:

The purpose of this project was to be familiar constructors, inheritance, polymorphisms, pointers, references, and operators.

### Design:

The design was very easy similar to project 5. All we had to do was write the files for Car.cpp Car.h and Vehicle.cpp and Vehicle.h. The main proj6.cpp was already given to us to test our classes and functions against.

### Problems:

This project was much easier than project 4. I had some issues with the operators and had a little troubles with inheritance . Other than that not too bad. Polymorphism is still getting worked on too.

### Changes:

Would not change anything works like a charm!!

Observations:     FORMAT = (output ---- Explanation)

### **First thing that runs is the Constructor tests.**

Testing Derived Default ctor -- cout

Vehicle: Default-ctor -- runs vehicle constructor

Car: Default-ctor --- runs car constructor

Testing Derived Parametrized ctor -- cout

Vehicle: Parametrized-ctor ---runs vehicle Parametrized constructor

Car: Parametrized-ctor ---runs car Parametrized constructor

Testing Derived Copy ctor -- cout

Vehicle: Copy-ctor - runs vehicle copy constructor

Car : Copy-ctor-----runs car copy constructor

Testing Derived Assignment operator -- cout

Car: Assignment -- runs assignment operator

## **THEN THE POLYMORPHISM TESTS**

Testing VIRTUAL Move Function for DERIVED Class Objects --cout

Car: DRIVE to destination, with throttle @ 75 --- runs move function inside car class

Testing Insertion operator<< Overload for BASE Class Objects ---cout

Car: Throttle: 121 @ [39.54, 119.82, 4500] --- runs vehicle serialize function

## **Then The Polymorphic Base Class Pointer Tests**

Testing VIRTUAL Move Function on Base Class Pointers -- cout

Car: DRIVE to destination, with throttle @ 75 --

Car: DRIVE to destination, with throttle @ 75 ----- All these run move function in car for specific car

Car: DRIVE to destination, with throttle @ 75--

Testing Insertion operator<< Overload for Base Class Pointers

Car: Throttle: 75 @ [37.77, 122.42, 52] --

Car: Throttle: 75 @ [37.77, 122.42, 52]----- runs serialize in vehicle call printing values.

Car: Throttle: 75 @ [37.77, 122.42, 52]--

Original OUTPUT:

////////////////////////////////////

//// Constructor Tests ////

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Testing Derived Default ctor

Vehicle: Default-ctor

Car: Default-ctor

Testing Derived Parametrized ctor

Vehicle: Parametrized-ctor

Car: Parametrized-ctor

Testing Derived Copy ctor

Vehicle: Copy-ctor

Car : Copy-ctor

Testing Derived Assignment operator

Car: Assignment

////////////////////////////////////  
//// Polymorphism Tests ////  
////////////////////////////////////

Testing VIRTUAL Move Function for DERIVED Class Objects

Car: DRIVE to destination, with throttle @ 75

Testing Insertion operator<< Overload for BASE Class Objects

Car: Throttle: 121 @ [39.54, 119.82, 4500]

////////////////////////////////////  
//// Polymorphic Base Class Pointer Tests ////  
////////////////////////////////////

Testing VIRTUAL Move Function on Base Class Pointers

Car: DRIVE to destination, with throttle @ 75

Car: DRIVE to destination, with throttle @ 75

Car: DRIVE to destination, with throttle @ 75

Testing Insertion operator<< Overload for Base Class Pointers

Car: Throttle: 75 @ [37.77, 122.42, 52]

Car: Throttle: 75 @ [37.77, 122.42, 52]

Car: Throttle: 75 @ [37.77, 122.42, 52]

////////////////////////////////////  
//// Tests Done ////  
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Car: Dtor

Vehicle: Dtor

Car: Dtor

Vehicle: Dtor

Car: Dtor

Vehicle: Dtor