Noah Nefsky

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Work Experience

Software Engineer Intern | Squint AI, San Francisco

June 2024 - December 2024

- Conceptualized and prototyped a platform using Three.js and Neural Networks to transform images/videos of
 machines or factory spaces into interactive 3D scenes, enabling remote training for factory operators
- Built a React-Next.js procedure management system enabling users to create customized procedures, branch existing
 procedures into drafts, and track performance improving operational efficiency and minimizing downtime
- Architected and developed role-based access controls using React/Node.js/SQL, where admins can restrict factory
 procedures and documents to user groups, enhancing operational modularity and minimizing security risks

Software Engineer | PointClickCare, Toronto

September 2023 – January 2024

- Integrated with GPT-3.5 to develop a warning system for patient health records highlighting alarming data to the practitioner, suggesting next steps (additional tests, people to contact, etc.), improving care and responsiveness
- Built a drug disposal workflow into an Android nursing application preventing misuse and loss of medication
- Added iOS native events for typing status and health status alerts to a Flutter healthcare messaging application

Junior Software Developer | GrantMatch, Toronto

May 2023 - August 2023

- Used LangChain and past grant data to auto-complete grant application forms, reducing filing from hours to minutes
- Implemented grant filing request and approval notifications using **Django** and **Vue.js**, improving user responsiveness
- Created web scrapers using Python to collect grant information and transform it into usable data

Software Engineer Intern | Thoughtwire, Toronto

May 2022 - August 2022

- Created a TypeScript VSCode extension to streamline RDF code navigation and automate project uploads for testing
 on a virtual machine, saving developers 90% of the time compared to manual methods
- Fixed bugs for a Java backend data collection application that serves IoT device data to a digital twin

Junior Software Engineer | Sparcblock, Toronto

May 2021 - August 2021

- Built a Windows application to securely automate accounting updates, enabling the closure of a client deal
- Developed Java RESTful APIs to integrate with accounting solutions and automate vendor payments using Spring Boot

Education

University of Waterloo, Ontario

September 2020 - April 2025

- Honours Bachelor of Computer Science (co-op) with Economics Minor
- Courses (mainly C++): Algorithms, Data Structures, Application Development, Operating Systems, Compilers, Object-Oriented Programming, User Interfaces, Bioinformatics, Functional Programming, Statistics

Swiss Federal Institute of Technology Lausanne (EPFL), Switzerland

February 2024 - June 2024

Master's Level Courses: Computer Vision, (NumPy and PyTorch), Data Visualization (D3), Economics

Projects

Preesh Rewards (React native, Firebase, Redux)

- Built a mobile application to reward users for tipping allowing them to track and utilize points earned
- Included authentication, redeeming points for gifts, tracking history, saving deals, categorized searching, etc

SEC Filings Al Processing and Search (Python, Spark, Palantir Foundry)

• Built a system to process and semantically search millions of SEC filings to extract time series financial data WLP4 Compiler (C++)

• Engineered a compiler for WLP4, a small subset of C++, to generate MIPS assembly code

Skills

- Languages: Python, Typescript, C++, Java, Kotlin
- Frontend/Mobile: React.js, TanStack, Jotai, Flutter, React Native, Redux
- Backend/Other: SQL, Node.js, Spark, PyTorch, NeRFStudio, Firebase, Spring Boot, Django, LangChain