

Noah Ostle

noahostle@gmail.com - +61 450 901 337
<https://noahostle.github.io/noah/links>

Skills

Technical skills

Can program in: C, Java, Python, Js

Experience in: Web security, Networking, Reverse engineering, Malware development.

Education

Macarthur Anglican - 93.15 Atar - Band 6 in; Math Adv (completed Ext 1), Software Development & Design, Info Processes & Tech

UTS - 6.7 GPA, Dean's List - Bachelor of Computing Science (Hons.), Maj. Cybersecurity & Networking

Technical experience

Note: all examples of hacking mentioned have been done for educational purposes, within ToS, having minimal impact on other users, or with express permission from the device/service owner where applicable.

Web security: I am a skilled web security tester. I have found critical vulnerabilities in hardened web infrastructure such as McDonalds, Reddit, and Temu through Bug Bounty programs. I have completed almost every lab from the Portswigger Web Security Academy, but cannot complete my certification due to financial reasons. I also have lots of experience from CTF's and HacktheBox and have a very good technical eye for bugs/misconfigurations.

Reverse Engineering: I have developed a "hacked client" for the game Minecraft using decompiled and de-obfuscated source code, allowing me to send spoofed data to the server and fly/teleport. With the help of write ups I completed the Ghost in the Shellcode CTF; "Pwnie Island", building my own proxy to manipulate network traffic. I am also completing the MicroCorruption CTF to help me learn binary exploitation.

Malware Development: Currently I am completing MalDev Academy in order to hopefully move on to creating more advanced malware to work on bypassing antivirus and expand my red teaming skillset.

CTF's: I have competed and/or placed top 3 in several CTF's including CyberTaipan, CyberCX Hackathon, Pecan+, and have a good amount of experience in full exploitation scenarios involving a broad variety of methods of initial access and privilege escalation through HacktheBox and OSCP coursework.

Notable Projects: I have made a mock cloud storage program with secure logins and encryption/hashing in C, a website that solves photos taken of mazes, an image to pixel art converter, a fully working mock social media website, as well as the netcode for a hobbyist videogame.

Awards/Work Experience

ADF/ASD Cybersecurity Cadetship (2025-Current)

- Salaried Cadetship alongside study at uni, part of cyber team analysing real world threats & red teaming

2023 NSW iAwards winner

- Recognises innovation and excellence in the tech industry.
- Awarded the NSW student category winner for a website that solves images of mazes.

ADF Future innovators award 2023

- Recognising STEM high achievers with a \$550 Prize - awarded for excelling in ASD Cybersec workshop.

ADF/ASD Cybersecurity and Robotics Work Experience.

- Educational program for high achieving STEM students in ACSC headquarters Canberra.

Harvey Norman Cybersecurity & IT department Internship

- Work Experience under the IT security team at Harvey Norman.
- Experienced dealing with real world cyber threats, response, controls and infrastructure management.