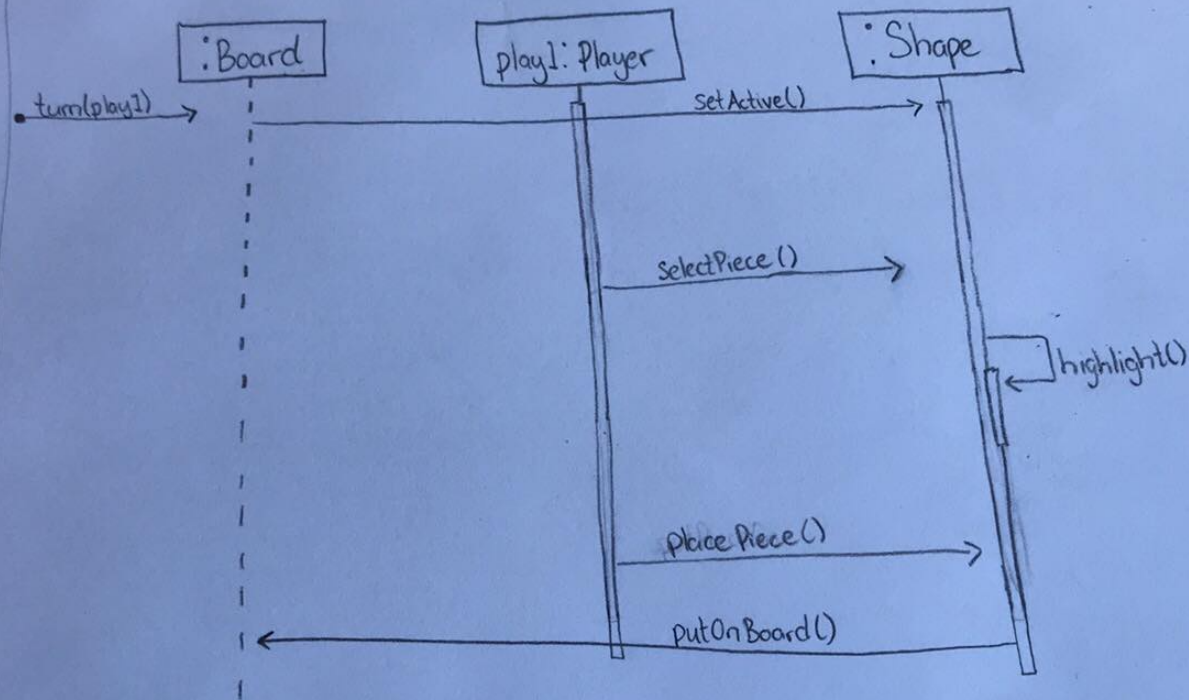


1. The system provides the possible pieces to choose from

2. The user chooses a piece

3. The system highlights the selected piece

4. The user places the piece on the board



\* Some functions are not yet implemented as they are not necessary for the functionality of the use case