

ENAE 483/788D TERM PROJECT 1

LAUNCH VEHICLE TRADE STUDY – FALL, 2025

PROJECT OVERVIEW

This term project has a group goal that is supported by individual members each performing portions of a trade study. The group will work together to collaboratively create well-commented code for analysis tools so that each group member can then use that tool to analyze the effect of propellant mix on launch vehicle design. The group is responsible for analyzing a 5x5 matrix of possible propellant mixes on a 2-stage rocket. After a vehicle-level staging trade study has been conducted, the group will also collaborate on a systems-level evaluation of top designs using the mass estimating relations from lecture. Finally, the two top designs will be selected by the group (supported by numbers), and CAD models will be created collaboratively based on MER sizing.

There are both individual and group portions to this project. Constant discussion and support from your group is necessary to perform well in this project, and all group members must contribute equally. This project is intended to emulate the work structure of ENAE484, where individuals each work on subparts of the greater design trades while also coming together as a group to discuss results and make decisions that benefit the overall mission success. *There will be a teammate-review that will be taken into account for the final grade to ensure this is true. A form will be distributed before each submission to allow for this review process.*

THROUGHOUT this project, use proper significant figures and units. Label axes and legends with large enough font to be read from a distance on a bad projector.

MISSION REQUIREMENTS & PARAMETERS

Following the procedures illustrated in the lecture notes, perform a vehicle- and system-level trade study for a two-stage launch vehicle while following the given mission requirements:

| Requirement | Requirement Description |
|-------------|--------------------------------------------------------------------------------------------------|
| M0 | Mission Requirements |
| M1 | Destination of GTO requires $\Delta V = 12.3$ km/s |
| M2 | Payload mass to destination is 26,000 kg |
| M3 | Payload fairing must accommodate a 5.2m diameter by 13m height cylinder |
| M4 | Do not exceed $L/D = 13$. |
| M5 | Initial thrust:weight ratio must be ≥ 1.3 for stage 1 and ≥ 0.76 for subsequent stages |
| M6 | The launch vehicle must have two stages. |

TABLE 1. Requirements Table

Sample propellant parameters for your analysis:

| Propellants | LOX/LCH ₄ | LOX/LH ₂ | LOX/RP1 | Solid | N ₂ O ₄ :UDMH (Storables) |
|-------------------------------------------------------------|----------------------|---------------------|---------|-------|----------------------------------------------------|
| Oxidizer:Fuel mixture mass ratio | 3.6:1 | 6.03:1 | 2.72:1 | N/A | 2.67:1 |
| Specific impulse sea-level (sec) | 327 | 366 | 311 | 269 | 285 |
| Thrust per 1 st stage motor (MN) | 2.26 | 1.86 | 1.92 | 4.5 | 1.75 |
| Thrust per 2 nd stage motor (MN) | 0.745 | 0.099 | 0.061 | 2.94 | 0.067 |
| Engine exhaust diameter 1 st stage [A_e] (m) | 2.4 | 2.4 | 3.7 | 6.6 | 1.5 |
| Engine exhaust diameter 2 nd stage [A_e] (m) | 1.5 | 2.15 | 0.92 | 2.34 | 1.13 |
| Chamber pressure 1 st stage (MPa) | 35.16 | 20.64 | 25.8 | 10.5 | 15.7 |
| Chamber pressure 2 nd stage (MPa) | 10.1 | 4.2 | 6.77 | 5 | 14.7 |
| Nozzle expansion ratio 1 st stage | 34.34 | 78 | 37 | 16 | 26.2 |
| Nozzle expansion ratio 2 nd stage | 45 | 84 | 14.5 | 56 | 81.3 |

TABLE 2. Sample Propellant Parameters - If you research other applicable engines for these propellants that are better performing, you may use those if you include a slide with the parameters you used with citations. If you would like to investigate other propellant mixes, you may do so as long as they are similarly referenced and you support your reasoning.

| Propellant | Density[ρ] (kg/m^3) |
|-------------------------------|--------------------------------|
| LH ₂ | 71 |
| LOX | 1140 |
| RP-1 | 820 |
| LCH ₄ | 423 |
| APCP (Solid) | 1680 |
| N ₂ O ₄ | 1442 |
| UDMH | 791 |

TABLE 3. Densities of propellant components

1. VEHICLE-LEVEL STAGING TRADE STUDY

Collaborating equally in your team, create code in MATLAB or equivalent (JuPyter, SciPy, etc.) for this assignment, as you will be varying parameters and reusing mass estimating relations. You *MUST ALL AGREE* on what analysis tool to use as everyone is expected to participate. Make sure that you have meaningful comments for your code as you will be submitting your code with this project, and all team members must be able to understand all parts of the code to use it properly [Code Documentation Example] <https://blog.codacy.com/code-documentation>. Read through the project document and decide as a team how the group work will be broken up across the group members (perhaps with individual functions). In the comments, list the member responsible for that particular section of code. This can be more than one individual as you are expected to work as a team.

1.1. Create a vehicle-level analysis tool (Group). We would like to estimate the mass of a launch vehicle that follows the mission requirements provided above. Use the relations discussed in the rocket performance lecture, and **assume** $\delta_1 = 0.08$ and $\delta_2 = 0.08$ to perform a first-pass mass estimation for each stage.

The following analyses will require the ΔV supplied by each stage to vary while still totaling the required ΔV to reach the destination: First stage ΔV_{tot} fraction (X) + second stage ΔV_{tot} fraction (1-X) = 1, such that ΔV_{tot} = requirement M1. Therefore for any given X fraction: $\Delta V_1 = X * \Delta V_{tot}$ and $\Delta V_2 = (1 - X) * \Delta V_{tot}$. Now, apply the formulae from the rocket performance lecture to determine the corresponding stage masses $m_{in,1}$, $m_{pr,1}$, $m_{in,2}$, $m_{pr,2}$, and the total launch vehicle mass m_0 for any given ΔV from your split. Make sure it is possible to vary specific impulse (isp) based on propellant mix, since you will be evaluating several different mixes.

1.2. Optimize Launch Vehicle Mass. First, we would like each individual teammate to make sure the code is working as intended while being aware of the design trends that this vehicle-level trade study is highlighting. The group is responsible for analyzing the full 5x5 matrix of possible propellant mixes on a 2-stage rocket (T.4). Each group member will be responsible for 5 of the combinations in the full design matrix. Note: if your group has less than 5 members you will have to divide up the full matrix amongst yourselves.

| First stage prop. (columns) - Second stage prop. (rows) | <i>LOX/LCH₄</i> | <i>LOX/LH₂</i> | <i>LOX/RP1</i> | Solid | Storables |
|---------------------------------------------------------------|----------------------------|---------------------------|----------------|-------|-----------|
| <i>LOX/LCH₄</i> | | | | | |
| <i>LOX/LH₂</i> | | | | | |
| <i>LOX/RP1</i> | | | | | |
| Solid | | | | | |
| Storables | | | | | |

TABLE 4. Full design matrix to be split up equally amongst the group. Label which combination was analyzed by which teammate. Each first/second stage propellant mix will have two designs: one minimum mass, and one minimum cost.

1.2.a. Sample Mass Trends (Individual). Choose one of the propellant combination from your individual subset of the design matrix. Present a graph with X/Y axes being the first stage ΔV fraction and mass, respectively. Title the graph with your first and second stage propellant mixes. Vary the first stage ΔV fraction and plot lines for 1) the corresponding first stage mass, 2) the corresponding second stage mass, and 3) the sum for the corresponding gross vehicle mass. Don't forget to include the payload in the gross mass. Lastly, find the minimum on the gross launch vehicle mass curve and plot the point. The units for mass on this graph should be metric tons (t), and you can limit the y-axis somewhat to exclude potential extreme values that make the plot illegible.

1.2.b. Automate Finding the Minimum Mass Solution (Group). In your code, make a function that returns the minimum overall gross mass of a single launch vehicle (m_0) for a given propellant mixture, like each of you showed graphically above. This is the tool that you will use in section 1.5.

1.3. Optimize Launch Vehicle Cost. We would like to estimate the cost of launch vehicles in addition to their mass. As a group, write code to estimate the cost of producing the number of launch vehicles stated in the mission requirements. The process by which to estimate the cost of a launch vehicle program will be discussed further in the Cost Estimation lecture, but for now, we

| | | | | | |
|-------------------------------------------------------------|----------------------------------------------------------|---------------------------------------------------------|----------------------------------------------|-------------------------------------|-----------------------------------------|
| Second stage prop. First stage prop. | <i>LOX/LCH₄</i> <i>LOX/LCH₄</i> | <i>LOX/LCH₄</i> <i>LOX/LH₂</i> | <i>LOX/LCH₄</i> <i>LOX/RP1</i> | <i>LOX/LCH₄</i> Solid | <i>LOX/LCH₄</i> Storables |
| Minimum LV gross mass soln. (t) | | | | | |
| Min. LV mass soln. stage 1 ΔV -fraction | | | | | |
| Min. LV mass soln. program cost (\$B2025) | | | | | |
| Minimum program cost soln. (\$B2025) | | | | | |
| Min. program cost soln. stage 1 ΔV - fraction | | | | | |
| Min. program cost soln. LV gross mass (t) | | | | | |

TABLE 5. Example design matrix subset for an individual group member (looking at 5 out of the possible 25 stage-wise propellant mixes, and finding both the minimum-mass (shaded) and the minimum-cost (unshaded) solutions)

will use a simplified (SVLCM-derived) estimation of the non-recurring engineering costs associated researching and developing the design of each individual launch vehicle stage (eqn. 1).

$$(1) \quad stageCost_{non-recurring}[\$M2025] = 13.52 * stageInertMass[kg]^{0.55}$$

Create a code function to estimate the non-recurring engineering (NRE) cost of any individual launch vehicle stage that you estimate the mass of. Be sure to use each individual stage mass in units of *kilogram* as the input to the cost function, and the output will be in millions of dollars. Do not include the payload mass in your costing, as the launch provider does not pay for payload. Sum the costs of each stage to output the total NRE costs of the launch vehicle.

1.3.a. *Sample Cost Trends (Individual)*. Use the same first and second stage propellant mixes you used in the mass trends (section 1.2.a). This time, present a graph with X/Y axes being the first stage ΔV fraction and overall program cost, respectively. Title the graph with your first and second stage propellant mixes. Vary the first stage ΔV fraction and plot lines for 1) the corresponding first stage cost, 2) the corresponding second stage cost, and 3) the sum for the corresponding combined launch vehicle cost. Lastly, find the minimum on the launch vehicle cost curve and plot the point.

1.3.b. *Automate Finding the Minimum Cost Solution (Group)*. In your group code, make a function that returns the minimum overall cost solution for a given propellant mixture, like each of you showed graphically above. This is the tool that you will use in section 1.5.

1.4. **Sample Comparison (Individual)**. Create a table that displays the following information about each of the two graphed solutions *graphed* in the previous problems (sections 1.2.a & 1.3.a):

Write a few sentences comparing and contrasting the two solutions. These will most likely not be the global minimum solutions, and that is OK. Which quantity (mass or cost) might you want to optimize for and why, given that this design focuses on a launch vehicle? If we were designing a

| | Minimum Mass Soln. | Minimum Cost Soln. |
|--------------------------------|--------------------|--------------------|
| ΔV fraction in Stage 1 | - | - |
| Overall LV Mass (t) | - | - |
| Overall LV Cost (\$B2025) | - | - |

TABLE 6. Example trend comparison table (S.1.4)

payload instead, what might we want to optimize differently? Finally, what do you think may be lacking in this vehicle-level study and how is this affecting your results?

1.5. Conduct a Vehicle-Level Trade Study Comparing Propellant Mixes (Group). Now that you have each seen the trends that your code is calculating, and you have a way of selecting the optimal-mass/cost ΔV -split for a two stage launch vehicle of a given propellant mix, we will evaluate all the other potential propellant mixes. The full design matrix that your group is investigating is shown in table 4. You should have already split this design matrix equally across your team, so each group member will now run the analysis tool on their subset of propellant mixtures. Combine the results as a group.

Each propellant mix will have two designs generated by your analysis tools: one design with the stage ΔV -split optimized for minimum mass, and one design with the stage ΔV -split optimized for minimum program cost. Determine as a group how your results might be best represented - Can you plot the results in a meaningful way? Will a table work best? Etc. Generate 2 graphics to display this dataset for your group slides, with one of the graphics highlighting the top designs. Create two additional slides that discuss these trade study results so far, some reasoning as to why these trends may be occurring, and how the group came to these conclusions as a team. What specific aspects of the vehicle-level estimation may be driving your “top” results to perform better than other propellant mixtures?

2. SYSTEMS-LEVEL MASS ESTIMATION

2.1. Create a Systems-Level Analysis Tool (Group). Using a first stage ΔV fraction as an input variable and the mass estimating relations from class, create a script that returns the masses for each sub-system in a stage. This will sum to the mass for each stage. You will be finding the two total stage masses, summing those to the total gross mass for the launch vehicle, and comparing this number to the solutions found in the vehicle-level design section. *Again, the group must meaningfully collaborate on this tool.*

Include mass estimates for each of the following sub-systems:

- Propellant
- Propellant tanks
- Propellant tank insulation (cryogen propellants need insulation, others do not)
- Engines (except for solid)
- Thrust structure
- Casing (only if solid)
- Gimbals
- Avionics
- Wiring
- Payload fairing (make it aerodynamic!)
- Inter-tank fairing
- Inter-stage fairing
- Aft fairing (*Leave sufficient engine fairing below the propellant tanks of each stage to accommodate the engines. Assume the engines are 3m long)

- Lastly, your final design should have a 30% mass margin - this is only a preliminary design and is missing the masses of numerous other small components.

Follow along the process for including the mass estimating relations from lecture using the $m_0, m_1, m_2, m_{pr,1}, m_{pr,2}$, etc. from the “ideal” stage ΔV -split that you generated in the earlier section. Calculate thrust and engine number required at each stage with your vehicle weight first-pass estimate and the thrust to weight ratio provided in the requirements. Don’t forget the payload! The values provided in the propellant table will help you estimate your engine/thrust structure/gimbal masses. Your estimated stage mass will feed back into the lifting requirements for your engines, again increasing your mass. This should be repeated until the values converge.

The deliverable for this section is a clean copy of your published code attached to your submission.

2.2. System-Level Mass and Total Cost Summary (Individual). Each individual ran an equal number of vehicle-level designs in section 1.5. From those analyses, each individual should use the minimum-mass and minimum-cost designs as a basis for this section. Now, run your group’s system-level mass estimation code for the propellant mixture and stage ΔV -split for your two designs. Create a table of masses for each of the sub-systems considered in this system-level mass estimation, and include the 1st stage, 2nd stage, and total LV mass sums at the bottom of the table. Lastly, calculate the overall costs of the launch vehicle program based on these new *system-level* estimation results. Present this total cost in the same table as the masses - it will likely be different than your earlier vehicle-level cost estimation.

How do the mass totals estimated as part of the systems-level design compare to the mass totals estimated as part of your previous vehicle-level designs? What % difference is there between the mass estimated? How is the inert mass fraction (δ) of your system-level estimation different from the inert mass fraction you started with in the vehicle-level design step, if at all? Are these still the lowest-cost and lowest-mass launch vehicle designs compared to the vehicle-level matrix you presented in section 1.5?

2.3. Optimal Designs and Reasoning (Group). As a group, compile the 2 system-level results from each teammate from section 2.2. As you did in section 1.5, determine a good way to represent the total masses and costs of these results and produce two slides on this (graph/table/etc.).

Decide on which of the system-level designs generated by the group members are the top two best designs. Choose 1) the most effective low-mass design and 2) the most effective low-cost design. Produce one slide with *numerically-supported* reasoning for your selection, and consider factors such as available mass margin and propellant storage.

Finally, also create one slide with a discussion of which of these two (minimum-cost and minimum-mass) solutions is the overall optimal design that you would select for further development, and *why*.

2.4. Trade Study Reflection (Group). As a group, create a couple slides of discussion and reasoning about the fidelity of the overall *trade study* you just conducted. Discuss at least the following questions:

- (1) Is there a discrepancy in your study’s trends? For example, do certain propellant mixtures perform overly well compared to what you might expect from real-world designs?
- (2) What aspect(s) of the trade study is driving this discrepancy?
- (3) How might the trade study be improved if you were to continue development - what important factors are you missing?

3. PEER REVIEW (INDIVIDUAL)

Review the work of 2 other groups through the ELMS peer-review system. The goal of this is for students to experience analyzing other classmate’s work while providing and accepting constructive criticism, which is a large part of ENAE484. In a paragraph, leave a comment that discusses:

- (1) Two aspects of the trade studies, results, and/or presentation that the group handled well compared to your own project,
- (2) Two aspects that could be improved *and how you might improve it*.

The peer reviews will be assigned via ELMS following Submission 2. These reviews will be due on 10/9/25.

4. OPTIMAL DESIGN CAD (GROUP)

Congratulations, you have conducted an exhaustive trade study for creating a two-stage launch vehicle with the given propellant options and mission requirements! Now, show off what your results would look like by making CAD assembly models of your group's minimum-mass and minimum-cost launch vehicles.

4.1. Computer-Aided Design. Now we can use that trade study to produce a preliminary CAD model that accurately reflects the systems-level design step, since dimensions are known for all the fuel tanks, oxidizer tanks, engines, fairings, and structure. Construct a sub-assembly of each rocket stage with tank parts fitted into a structural fairing, then create an overall assembly of the various stacked stages and the payload fairing with a payload on top. Include the following components:

- Propellant (fuel/oxidizer) tanks, each as unique CAD parts.
- Stage fairing structure (fore/aft/inter-tank fairing), or the hollow cylinder your tanks will live in.
- Engines with number and size corresponding to your system-level analysis.
- Payload fairing. Try to make it realistic; we don't fly flat cones or cylinders in real life.
- Sub-assembly of each stage with its propellant tanks inside its structural fairing.
- Overall launch vehicle assembly with stacked stages and payload fairing.

Split up the responsibilities for CAD part creation equally. For a five person team, please do as follows:

- (1) First stage components and subassembly of the minimum-mass LV
- (2) Second stage components and subassembly of the minimum-mass LV
- (3) First stage components and subassembly of the minimum-cost LV
- (4) Second stage components and subassembly of the minimum-cost LV
- (5) Payload model (get creative) and payload fairing subassembly for both LV

For a four-person team, share the payload and fairing components reasonably. The final CAD assembly should be as easy as constraining 3 subassemblies together per rocket (1st, 2nd stage, payload). Both vehicles should be included in the same, single overall assembly side-by-side.

4.2. Rendering (Group except for individual render item (1)). Change the appearance of your parts to make them look nice. In Fusion, this is done by selecting a part, right clicking, and selecting appearance. Choose from the materials and colors Fusion provides. [\[Fusion Rendering Tutorial\] https://www.autodesk.com/products/fusion-360/blog/create-realistic-fusion-360-renderings-tutorial/](https://www.autodesk.com/products/fusion-360/blog/create-realistic-fusion-360-renderings-tutorial/)

- (1) Individually, photo-realistic, ray-traced, high-resolution render of the components you personally created. Attach this render as part of your individual submission.
- (2) Now as a group, make a photo-realistic, ray-traced, high-resolution render of the exterior of your group's assembled rockets.
- (3) Hide the structural shell parts of your rockets. Color your internal propellant tanks differently and create an internal component render to show off the fuel and oxidizer tank models. Label the tanks (outside of Fusion) to indicate what propellant they contain. **Also label which student modeled which stage/payload.**
- (4) Create one more unique and interesting image/diagram/animation of your choice to show off your creations, as demonstrated in the CAD lecture.

For some examples, see Fig. 1.



FIGURE 1. Examples for low-detail CAD renders and images - in ENAE484 you'll want a bit more detail! From left to right: full exterior ray-traced render, internal components ray-traced render, rocket cross-sectional image (in Fusion the only good way to render this is to cut all your parts in half). Note there are no flat endcaps on tanks!

4.3. Engineering Drawing. Through your CAD program, produce a dimensioned 3-view engineering drawing of your final designs. Be sure to include the following dimensions at least once across your 3 views:

- Overall launch vehicle height and widths
- Overall dimensions for each stage
- Dimensions for each propellant tank
- Dimensions of your engines (just dimension one of each unique size)

4.4. Revision of Previous Submissions. Together with your group, consider the peer-review feedback left by your classmates and revise your slides from previous submissions. Add a slide or two that quickly enumerates the revisions you made between the previous submission and this final submission. Finally, add one last slide that clearly attributes which portions of the project were completed by which group member (code for X element, CAD for Y rocket stage, engineering drawing, etc.).

Now assemble your results into the group slide deck!

5. PEER EVALUATION

Anonymous peer evaluation forms will be provided after the final project submission to ensure that each member of the group communicated and contributed fairly to the project. These evaluations will make up a significant percent of your term project grade, so please work as a group to divide the work evenly and hold each other accountable. If something comes up, proactively communicate with your group and the instructors.

APPENDIX A. SUBMISSION ITEMS/RUBRIC

ALL FILES WILL BE SUBMITTED AS A PDF FILES

Every person will submit their unique individual submission as a single pdf file.

Each group will submit their group submission as a single pdf file.

In your slide deck submissions, please explicitly title the slide with the section designation that corresponds to it. For example, your individual mass combination graph could be titled: "Chosen Minimum-Mass Design - S.1.2.a". If you feel that you need more slides to fully support your engineering decisions, you may add additional slides, but please try to be concise.

A.1. Individual Items.

(I.1) Slide deck of individual work (using proper units, significant figure conventions, and slide formatting from style lectures)

- 1 Chosen mass combination graph (S.1.2.a)
- 2 Chosen cost combination graph (S.1.3.a)
- 3 Table and comparison discussion of your two previous solutions (S.1.4, T.6)
- 4 Full analysis of your assigned 5 stage/fuel combinations. This will be a table that contains the full set of combinations and optimizations as shown in the example table T.5. This table will be made using the group developed tools in sections S.1.2.b and S.1.3.b and should contain the full set of cost optimized and mass optimized combinations that you individually analyzed. (S.1.5)

Submit Above Items For Submission 1

- 5 System-level mass and cost summary table (S.2.2)
- 6 Comparison and discussion of system-level and vehicle-level findings (S.2.2)

Submit All Above Items For Submission 2

- 7 Slide for the CAD render of the components you personally created before joining them in the group assembly (S.4.2)

Submit All Above Items For Final Submission

(I.2) The final individual item is a peer-review which will be assigned through ELMS (S.3) after submission 2.

A.2. Group Items.

(G.1) Slide deck of global optimal design (S.1.1) (using proper units, significant figure conventions, and slide formatting from style lectures)

- 1 Title slide with Team # and team member names
- 2 Full design matrix (T.4) labeled/coded with the responsibilities of each teammate
- 3 Vehicle-level trade study results graphic 1 (S.1.5)
- 4 Vehicle-level trade study results graphic 2 (S.1.5)
- 5 Vehicle-level results discussion 1 (S.1.5)

6 Vehicle-level results discussion 2 (S.1.5)

Submit Above Items And Corresponding Code (G.2) For Submission 1

7 System-level results 1 (S.2.3)

8 System-level results 2 (S.2.3)

9 Overall lowest-mass and overall lowest-cost results (S.2.3)

10 Optimal design discussion (S.2.3)

11 Trade study reflection 1 (S.2.4)

12 Trade study reflection 2 (S.2.4)

Submit All Above Items And Corresponding Code (G.2,G.3) For Submission 2

13 Photo-realistic, ray-traced render of LVs exterior (S.4.2)

14 Labeled render of internal components (S.4.2)

15 Additional unique graphic (S.4.2)

16 Engineering drawing of LVs (S.4.3)

17 List of revisions (S.4.4)

18 Group-member attributions (S.4.4)

Submit All Above Items And Corresponding Code (G.2,G.3) For Final Submission
(G.2) Vehicle-level analysis tool (1.1) **Attach this as part of all group submissions!**

- Code exported to .pdf. This should be well organized! (A.5.a)
- Code Flow Chart exported to .pdf. (A.5.b)

(G.3) System-level analysis tool (2) **Attach this as part of group submissions 2+!**

- Code exported to .pdf. This should be well organized! (A.5.a)
 - Code Documentation with team member names in comments
- Code Flow Chart exported to .pdf. (A.5.b)

NOTE: The tables presented in this document are examples showing what is expected of a full data set. If your team comes up with a better way to present the data, please feel free to do so as long as all of the requested information is presented.

A.3. References. Please include references slides at the end of your slide deck if applicable, and make sure all in-slide citations for information sources and/or pictures are handled appropriately.

A.4. Due Dates. The table (T.7) below shows what items from sections A.1 and A.2 are due as part of each submission. Late submissions will be only accepted for 2 days following the due date to allow for both extensions and late submissions. After the 2 days it will be counted as if solutions have been posted. Teams will be responsible for making sure that their submission is complete and on time! If you are having submission issues, submit what you can and email the instructors.

| | What Is Due | Due date |
|------------------|------------------------------------|------------------|
| Submission 1 | Section 1 | 9/18/25 11:59pm |
| Submission 2 | Section 1 & 2 | 9/30/25 11:59pm |
| Peer Review | Section 3 | 10/9/25 11:59pm |
| Final Submission | Section 1, 2, 4 (All Revised Work) | 10/28/25 11:59pm |
| Peer Evaluation | Section 5 | 10/30/25 11:59pm |

TABLE 7. Submission dates for each section

A.5. Code/Analysis Tools.

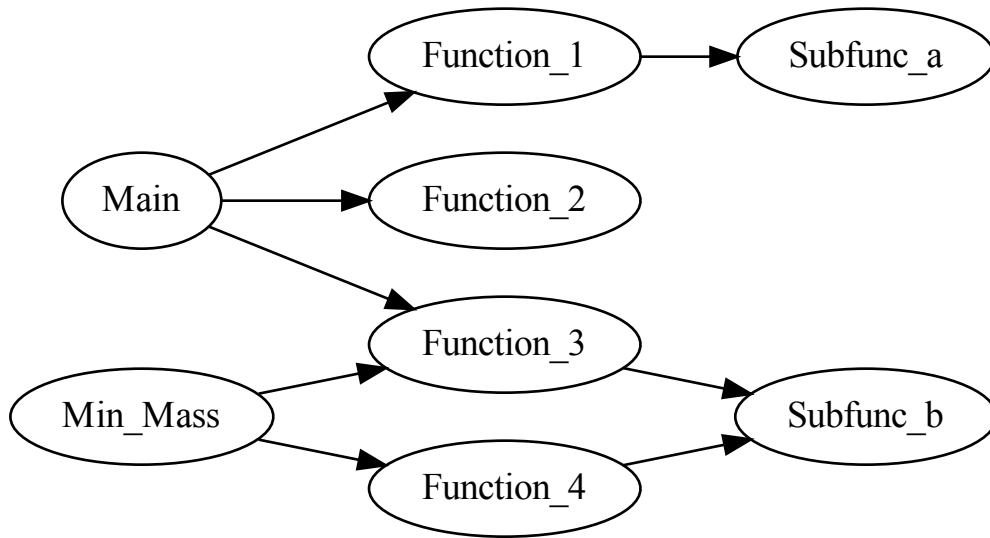


FIGURE 2. Example code flow chart diagramming which functions are called by each piece of code. These functions and sub functions should only be the code that you have written and not the built-in functions of your chosen tool.

A.5.a. *Code Submission.* Your code should be submitted as a PDF file that contains each of your code files compiled into a single PDF. The code is expected to be well documented. The pdf file containing all of your team’s code should be compiled into the group submission pdf at the end of the submitted slide deck. ***The code submitted at the end of the slide deck should not be formatted as slides but as a “printout/publish” of the code files appended to the end of the slide deck pdf file***

A.5.b. *Code Flowchart.* A code flowchart is due with every code submission (fig. 2). No one else can read your mind, so this is a way for other users of your code to be able to see how the code is interconnected and which are the top level functions. It also helps with splitting the coding work across a team. You can use any tool you would like to use to create this, e.g. PowerPoint, draw.io, [Doxygen for Matlab](#).

A.5.c. *Example potential coding split for 5-person team by functions.* 1) Return minimum cost delta-V split. 2) Return minimum mass delta-V split. 3) Return system-level mass breakdown using MERs. 4) Engine-related MER guess-and-check to convergence for proper thrust-to-weight. 5) Optimize tank sizing for minimum mass and appropriate L/D proportions.

