# Lab #7

#### CS-2050 - Section B

### Week of March 15, 2021

## 1 Requirements

This lab is intended to test your ability to work with abstract data types and interface functions. You will not be provided with a main file in your starter code, and any testing code you produce will not be graded. In this lab, you will produce a set of *interface functions* for a list type which employs the use of a **linked list data structure**.

```
struct Node {
     Node *next;
     void *data;
};

typedef struct {
     Node *head;
     int size;
} List;
```

### 1.1 initList

```
List* initList();
```

• Info: This function initializes and returns a *linked list*.

### 1.2 getSize

```
int getSize(List *list);
```

Info: This function takes a *linked list* and returns the number of elements on the list.

#### 1.3 freeList

```
void freeList(List *list);
```

Info: This function takes a *linked list* and frees all memory allocated for the list. Remember that you *should not* free the user's data, as that *does not* belong to your library.

#### 1.4 getAtIndex

```
void* getAtIndex(List *list, int index);
```

Info: This function takes a *linked list* and returns the object at the given index, or NULL on error.

#### 1.5 insertAfter

```
int insertAfter(List *list, void *object, void *sentinel);
```

Info: This function takes a *linked list* and attempts to insert the given object *after* the specified sentinel object in the list. If the sentinel object does not exist on the list, the object should be inserted at the end of the list. It should return 1 on success and 0 on failure.

#### 1.6 listContains

```
int listContains(List *list, void *object);
```

Info: This function takes a *linked list* and returns 1 if the given object is on the list, or 0 otherwise.

#### 1.7 removeAtIndex

```
void* removeAtIndex(List *list, int index);
```

**Info:** This function takes a *linked list* and removes the object at the given index of the list. This function must return the object to the user.

### 2 Notice

# ◆ Grading: Total 37 points

- 1. Write required init function
  - \* 4 points
- 2. Write required get size function
  - \* 1 point
- 3. Write required free list function
  - \* 8 points
- 4. Write required get at index function
  - \* 5 points
- 5. Write required insert function
  - \* 7 points
- 6. Write required remove function
  - \* 7 points
- 7. Write required listContains function
  - \* 5 points

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# Notice:

- 1. All of your lab submissions must compile under GCC using the -Wall and -Werror flags to be considered for a grade.
- 2. You are expected to provide proper documentation in every lab submission, in the form of code comments. For an example of proper lab documentation and a clear description of our expectations, see the lab policy document.