

# Linear Reduction

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In this paper we will define the concept of linear reduction in the context of syntax parsing. We will progress through more and more complicated examples, beginning from the programming of a simple calculator until we ultimately have created an extensible programming language.

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## 0 Notation

- (1)  $\mathbb{N}$  denotes the set of natural numbers, including 0.
- (2)  $\overline{\mathbb{N}}$  is defined to be  $\mathbb{N} \cup \{\infty\}$ .
- (3)  $\mathbb{Z}$  denotes the set of integers.
- (4)  $\overline{\mathbb{Z}}$  is defined to be  $\mathbb{Z} \cup \{\pm\infty\}$ .
- (5)  $f: A \longrightarrow B$  means that  $f$  is a partial function from  $A$  to  $B$ .
- (6) If  $X$  is a set and  $x$  is some symbol, then  $X_x = X^x = X \cup \{x\}$ .
- (7)  $\varepsilon$  is the empty string, it and  $\emptyset$  are also used to denote “nothing” in whatever context that may be.
- (8)  $(x_1, \dots, x_n)$  denotes a list.
- (9) If  $\ell_1, \ell_2$  are lists,  $\ell_1 @ \ell_2$  is their concatenation.
- (10)  $t::\ell$  is the list whose first element is  $t$  and whose tail is  $\ell$ .

# 1 The Algorithm

## 1.1 Stateless Reduction

The idea of linear reduction is simple: given a string  $\xi$  the first character looks if it can bind with the second character to produce a new character, and the process repeats itself. There is of course, nuance. This nuance hides in the statement “if it can bind”: we must define the rules for binding.

Let us define an *reducer* to be a tuple  $(\Sigma, \beta, \pi)$  where  $\Sigma$  is an alphabet;  $\beta: \bar{\Sigma} \times \bar{\Sigma} \longrightarrow \bar{\Sigma}$  is a partial function called the *reduction function* where  $\bar{\Sigma} = \Sigma \times \bar{\mathbb{N}}$ ; and  $\pi$  is the *initial priority function*. A *program* over an reducer is a string over  $\bar{\Sigma}$ . We write a program like  $\sigma_{i_1}^1 \cdots \sigma_{i_n}^n$  instead of as pairs  $(\sigma^1, i_1) \dots (\sigma^n, i_n)$ . In the character  $\sigma_i$ , we call  $i$  the *priority* of  $\sigma$ .

Then the rules of reduction are as follows, meaning we define  $\beta(\xi)$  for a program: We do so in cases:

- (1) If  $\xi = \sigma_i$  then  $\beta(\xi) = \sigma_0$ .
- (2) If  $\xi = \sigma_i^1 \sigma_j^2 \xi'$  where  $i \geq j$  and  $\beta(\sigma_i^1, \sigma_j^2) = \sigma_k^3$  is defined then  $\beta(\xi) = \sigma_k^3 \xi'$ .
- (3) Otherwise, for  $\xi = \sigma_i^1 \sigma_j^2 \xi'$ ,  $\beta(\xi) = \sigma_i^1 \beta(\sigma_j^2 \xi')$ .

A string  $\xi$  such that  $\beta(\xi) = \xi$  is called *irreducible*. Notice that it is possible for a string of length more than 1 to be irreducible: for example if  $\beta(\sigma^1, \sigma^2)$  is not defined then  $\sigma_i^1 \sigma_j^2$  is irreducible.

$$\beta(\sigma_1 \tau_2) \xrightarrow{(3)} \sigma_1 \beta(\tau_2) \xrightarrow{(1)} \sigma_1 \tau_2$$

But such strings are not desired, since in the end we'd like a string to give us a value. So an irreducible string which is not a single character is called *ill-written*, and a string which is not ill-written is *well-written*.

Now the initial priority function is  $\pi: \Sigma \longrightarrow \bar{\mathbb{N}}$  which gives characters their initial priority. We can then canonically extend this to a function  $\pi: \Sigma^* \longrightarrow (\Sigma \times \bar{\mathbb{N}})^*$  defined by  $\pi(\sigma^1 \cdots \sigma^n) = \sigma_{\pi(\sigma^1)}^1 \cdots \sigma_{\pi(\sigma^n)}^n$ . Then a  $\beta$ -reduction of a string  $\xi \in \Sigma^*$  is taken to mean a  $\beta$ -reduction of  $\pi(\xi)$ .

Notice that once again we require that  $\pi$  only be a partial function. This is since that we don't always need every character in  $\Sigma$  to have an initial priority; some symbols are only given their priority through the  $\beta$ -reduction of another pair of symbols. So we now provide a new definition of a *program*, which is a string  $\xi = \sigma^1 \cdots \sigma^n \in \Sigma^*$  such that  $\pi(\sigma^i)$  exists for all  $1 \leq i \leq n$ . We can only of course discuss the reductions of programs, as  $\pi(\xi)$  is only defined if  $\xi$  is a program.

**Example:** let  $\Sigma = \mathbb{N} \cup \{+, \cdot\} \cup \{(n+), (n\cdot) \mid n \in \mathbb{N}\}$ .  $\beta$  as follows:

$\sigma_i^1, \sigma_j^2$	$\beta(\sigma_i^1, \sigma_j^2)$
$n, +$	$(n+)$
$n, \cdot$	$(n\cdot)$
$(n+), m$	$n + m$
$(n\cdot), m$	$n \cdot m$
$(n\cdot), (m+)$	$(n \cdot m, +)$
$(n+), (m+)$	$(n + m, +)$
$(n\cdot), (m\cdot)$	$(n \cdot m, \cdot)$

Where  $n, m$  range over all values in  $\mathbb{N}$ . Here  $\beta(\sigma_i, \sigma_j)$ 's priority is  $j$ . We define the initial priorities

$$\pi(n) = \infty, \quad \pi(+)=1, \quad \pi(\cdot)=2$$

Now let us look at the string  $1 + 2 \cdot 3 + 4$ . Here,

$$\begin{aligned} 1_\infty +_1 2_\infty \cdot_2 3_\infty +_1 4_\infty &\longrightarrow (1+)_1 2_\infty \cdot_2 3_\infty +_1 4_\infty \\ &\longrightarrow (1+)_1 (2\cdot)_2 3_\infty +_1 4_\infty \\ &\longrightarrow (1+)_1 (2\cdot)_2 (3+)_1 4_\infty \\ &\longrightarrow (1+)_1 (6+)_1 4_\infty \\ &\longrightarrow (7+)_1 4_\infty \\ &\longrightarrow (7+)_1 4_0 \\ &\longrightarrow (11)_0 \end{aligned}$$

So the rules for  $\beta$  we supplied seem to be sufficient for computing arithmetic expressions following the order of operations.  $\diamond$

**Example:** We can also expand our language to include parentheses. So our alphabet becomes  $\Sigma = \mathbb{N} \cup \{+, \cdot, (, )\} \cup \{\underline{n+}, \underline{n\cdot}, \underline{n}\} \mid n \in \mathbb{N}\}$ . We distinguish between parentheses and bold parentheses for readability. We extend  $\beta$  as follows:

$\sigma_i^1, \sigma_j^2$	$\beta(\sigma_i^1, \sigma_j^2)$
$n, +$	$\underline{n+}_j$
$n, \cdot$	$\underline{n\cdot}_j$
$\underline{n+}, m$	$(n + m)_j$
$\underline{n\cdot}, m$	$(n \cdot m)_j$
$\underline{n\cdot}, \underline{m+}$	$\underline{n \cdot m, +}_j$
$\underline{n+}, \underline{m+}$	$\underline{n + m, +}_j$
$\underline{n\cdot}, \underline{m\cdot}$	$\underline{n \cdot m, \cdot}_j$
$n, )$	$\underline{n})_j$
$\underline{n+}, \underline{m})$	$\underline{n + m})_j$
$\underline{n\cdot}, \underline{m})$	$\underline{n \cdot m})_j$
$(, \underline{n})$	$n_i$

$(n + m)_j$  means  $n + m$  with a priority of  $j$ , not  $\underline{n + m}_j$ . And we define the initial priorities

$$\pi(n) = \infty, \quad \pi(+)=1, \quad \pi(\cdot)=2, \quad \pi(( ) = \infty, \quad \pi())=0$$

So for example reducing  $2 \cdot ((1 + 2) \cdot 2) + 1$ ,

$$\begin{aligned}
2_\infty * 2 (\infty(\infty 1_\infty + 1 2_\infty)_0 * 2 2_\infty)_0 + 1 1_\infty &\longrightarrow \underline{2*}_2 (\infty(\infty 1_\infty + 1 2_\infty)_0 * 2 2_\infty)_0 + 1 1_\infty \\
&\longrightarrow \underline{2*}_2 (\infty(\infty \underline{1+}_1 2_\infty)_0 * 2 2_\infty)_0 + 1 1_\infty \\
&\longrightarrow \underline{2*}_2 (\infty(\infty \underline{1+}_1 \underline{2})_0 * 2 2_\infty)_0 + 1 1_\infty \\
&\longrightarrow \underline{2*}_2 (\infty(\infty \underline{3})_0 * 2 2_\infty)_0 + 1 1_\infty \\
&\longrightarrow \underline{2*}_2 (\infty 3_\infty * 2 2_\infty)_0 + 1 1_\infty \\
&\longrightarrow \underline{2*}_2 (\infty \underline{3*}_2 2_\infty)_0 + 1 1_\infty \\
&\longrightarrow \underline{2*}_2 (\infty \underline{3*}_2 \underline{2})_0 + 1 1_\infty \\
&\longrightarrow \underline{2*}_2 (\infty \underline{6})_0 + 1 1_\infty \\
&\longrightarrow \underline{2*}_2 6_\infty + 1 1_\infty \\
&\longrightarrow \underline{2*}_2 \underline{6+}_1 1_\infty \\
&\longrightarrow \underline{12+}_1 1_\infty \\
&\longrightarrow \underline{12+}_1 1_0 \\
&\longrightarrow 13_0
\end{aligned}$$

◇

## 1.2 Stateful Reduction

We define the following four base sets:

- (1)  $\mathcal{U}$  the universe of *values*, these are all the internal values an object may have.
- (2)  $\mathcal{T}_P$  the set of *printable terms*, these are the tokens which a programmer may pass to the reducer.
- (3)  $\mathcal{T}_\Sigma$  the set of *type terms*.
- (4)  $\mathcal{T}_A$  the set of *abstract terms*.

The sets  $\mathcal{T}_P, \mathcal{T}_\Sigma, \mathcal{T}_A$  are all disjoint, we place no such restriction on  $\mathcal{U}$  as the purpose it serves is different. Let  $\mathcal{A}$  be a set of *atomic abstract terms*, then the construction of abstract terms is

$$\mathcal{T}_A ::= \mathcal{A} \mid \mathcal{AT}_\Sigma$$

And let  $\Sigma$  be a set of *atomic types*, each with an associated arity, which may be  $\infty$ . Let  $\Sigma^n$  be the set of atomic types of arity  $n$ , then the construction of type terms is

$$\mathcal{T}_\Sigma ::= \Sigma^0 \mid \Sigma^n \mathcal{T}_\Sigma^1 \cdots \mathcal{T}_\Sigma^n \mid \Sigma^\infty \mathcal{T}_\Sigma^1 \cdots \mathcal{T}_\Sigma^n$$

as  $n$  ranges over all  $\mathbb{N}_{>0}$ .

Define

- (1)  $\mathcal{T} := \mathcal{T}_{\mathcal{P}} \cup \mathcal{T}_{\Sigma} \cup \mathcal{T}_{\mathcal{A}}$  the set of *basic terms*.
- (2)  $\mathcal{T}_{\mathcal{I}} := \mathcal{T}_{\Sigma} \cup \mathcal{T}_{\mathcal{A}}$  the set of *internal terms*.
- (3)  $\Pi_{\mathcal{I}} := \mathcal{T}_{\mathcal{I}} \times \mathcal{U}$  the set of *termed values*.
- (4)  $\Pi := \Pi_{\mathcal{I}} \cup \mathcal{T}_{\mathcal{P}}$  the set of *atomic expressions*.

Elements of  $\bar{\Pi}$  will be written like  $\sigma_n(v)$  where  $\sigma$  is the term,  $n$  the priority, and  $v$  the value (nothing for printable terms).

We define the *initial priority function* as a function  $\pi: \mathcal{T}_{\mathcal{P}} \longrightarrow \bar{\mathbb{Z}}$ . This can be extended canonically to a function  $\pi: \mathcal{T}_{\mathcal{P}}^* \longrightarrow \bar{\Pi}^*$ .

In stateful reduction, we abstract away some inputs to the initial beta-reducer in order to allow for easier implementation. An initial beta-reducer is a partial function

$$\hat{\beta}: \mathcal{T}_{\mathcal{I}} \times \mathcal{T}^{\varepsilon} \longrightarrow \mathcal{T}_{\mathcal{I}}^{\varepsilon} \times (\bar{\mathbb{Z}} \times \bar{\mathbb{Z}} \rightarrow \bar{\mathbb{Z}}) \times (\mathcal{U} \times \mathcal{U} \times \text{State} \rightarrow \mathcal{U} \times \mathcal{T}_{\mathcal{P}}^* \times \text{State})$$

We extend this to a derived  $\beta$ -reducer,

$$\beta: \bar{\Pi}^* \times \text{State} \longrightarrow \bar{\Pi}^* \times \text{State}$$

We also define  $\beta^*$  where given an input  $\langle \xi \mid s \rangle$ , it runs  $\beta$  on it iteratively until convergence (of  $\xi$ ).  $\beta$  is defined with the following rules: given an input  $\langle \xi \mid s \rangle$  its image is

- (1) If  $\xi = \sigma_n \xi'$  for  $\sigma \in \mathcal{T}_{\mathcal{P}}$  then
$$\beta \langle \xi \mid s \rangle = \langle s(\sigma)_n \xi' \mid s \rangle.$$
- (2) If  $\xi = \sigma_i(v) \xi'$  and  $\hat{\beta}(\sigma, \varepsilon) = (\alpha, \rho, f)$  is defined, then if  $f(v, \_, s) = (w, \zeta, s')$  and  $\rho(i) = k$  and  $\beta^* \langle \pi \zeta \mid s' \rangle = \langle \zeta' \mid s'' \rangle$  then
$$\beta \langle \xi \mid s \rangle = \langle \alpha_k(w) \zeta' \xi' \mid s'' \rangle.$$
- (3) If  $\xi = \sigma_i(v) \tau_j(u) \xi'$  and  $i \geq j$  and  $\hat{\beta}(\sigma, \tau) = (\alpha, \rho, f)$  is defined, then if  $f(v, u, s) = (w, \zeta, s')$ ,  $\rho(i, j) = k$ , and  $\beta^* \langle \pi \zeta \mid s' \rangle = \langle \zeta' \mid s'' \rangle$  then
$$\beta \langle \xi \mid s \rangle = \langle \alpha_k(w) \zeta' \xi' \mid s'' \rangle.$$
- (4) Otherwise, if  $\xi = \sigma_i(v) \xi'$  and  $\beta \langle \xi' \mid s \rangle = \langle \xi'' \mid s' \rangle$ ,
$$\beta \langle \xi \mid s \rangle = \langle \sigma_i(v) \xi'' \mid s' \rangle.$$

### 1.2.1 States

Similar to before, we define point-states as partial maps  $\mathcal{T}_{\mathcal{P}} \longrightarrow \Pi_{\mathcal{I}}$ . And if  $s_1, s_2$  are two point-states and  $\sigma \in \mathcal{T}_{\mathcal{P}}$  then

$$s_1 s_2(\sigma) = \begin{cases} s_2(\sigma) & \sigma \in \text{doms}_2 \\ s_1(\sigma) & \sigma \in \text{doms}_1 \end{cases}$$

We will denote finite point states as  $[\sigma_1 \mapsto \varkappa_1, \dots, \sigma_n \mapsto \varkappa_n]$ , and this denotes the point-state which maps  $\sigma_i$  to  $\varkappa_i$ .

A state will now have two fields: a sequence of point-states, as well as a sequence of indexes. For a state  $\bar{s} = [(s_1, \dots, s_n), I = (i_1, \dots, i_k)]$ , let us define

- (1)  $\bar{s} + s = [(s_1, \dots, s_n, s), I]$
- (2)  $\bar{s} +_c s = [(s_1, \dots, s_n, s), (i_1, \dots, i_k, n+1)]$
- (3)  $\text{pop } \bar{s} = [(s_1, \dots, s_{n-1}), I]$  if  $i_k < n$  otherwise,  $[(s_1, \dots, s_{n-1}), (i_1, \dots, i_{k-1})]$
- (4)  $\bar{s} s = [(s_1, \dots, s_n, s), I]$
- (5)  $\bar{s}(\sigma) = s_1 \cdots s_n(\sigma)$  for  $\sigma \in \Sigma_P$
- (6)  $\bar{s}_c = s_{i_k} \cdots s_n$

Furthermore, if  $\sigma \in \mathcal{T}_{\mathcal{P}}$  and  $\varkappa \in \Pi_{\mathcal{I}}$  let us define  $\bar{s}\{\sigma \mapsto \varkappa\}$  as  $(s_1, \dots, s_i[\sigma \mapsto \varkappa], \dots, s_n)$  where  $i$  is the maximum index such that  $\sigma \in \text{doms}_i$ .

## 2 The Grammar

In this section we discuss the grammar of the language. This is not naturally imposed by the parser, but it will properly parse programs of this form.

### Identifiers

$$\begin{aligned} str &::= (a \dots z \mid A \dots Z \mid \_ ) \\ digit &::= (0 \dots 9) \\ ident &::= str (str \mid digit)^* \end{aligned}$$

### Constant Expressions

$$\begin{aligned} const &::= (number \mid product \mid list) \\ number &::= (digit)^* [(digit)^*] \\ product &::= (production (, production)^*) \\ production &::= (expr \mid product) \end{aligned}$$

### Expressions

$$\begin{aligned} op &::= + \mid * \mid / \\ pop &::= - \\ expr &::= ident \\ &\quad \mid const \\ &\quad \mid expr; \\ &\quad \mid expr \ expr \\ &\quad \mid primexpr \\ &\quad \mid (expr) \\ &\quad \mid expr \ (op \mid pop) \ expr \\ &\quad \mid pop \ expr \\ &\quad \mid expr.expr \\ &\quad \mid \textbf{if} \ (expr) \ \{expr\} \{expr\} \\ &\quad \mid \textbf{fun} \ ident \ (pattern) \ \{expr\} \\ primexpr &::= \_ \textbf{prim\_ident} \end{aligned}$$

## 3 Initializing the Algorithm

### 3.1 The Initial Beta Reducer

We now describe the initial beta reducer according to stateful reduction. By convention, **atomic abstract terms** will be red, **type terms** will be green, **internal terms** will be blue.

End:

- $\sigma \text{ end} \longrightarrow \sigma \text{ minfty } (u, \_, s \rightarrow u, \varepsilon, s)$

Arithmetic:

- $\sigma \text{ op} \longrightarrow \text{op}\sigma \text{ snd } (u, f, s \rightarrow (u, f), \varepsilon, s)$
- $\text{op}\sigma \text{ op}\sigma \longrightarrow \text{op}\sigma \text{ snd } ((u, f), (v, g), s \rightarrow (f(u, v), g), \varepsilon, s)$
- $\text{op}\sigma \sigma \longrightarrow \sigma \text{ snd } ((u, f), v, s \rightarrow f(u, v), \varepsilon, s)$
- $\text{pop } \sigma \longrightarrow \sigma \text{ snd } ((f, g), u, s \rightarrow f(u), \varepsilon, s)$
- $\sigma \text{ pop} \longrightarrow \text{op}\sigma \text{ one } (u, (f, g), s \rightarrow (u, g), \varepsilon, s)$
- $\sigma \text{ rparen} \longrightarrow \text{rparen}\sigma \text{ snd } (u, \_, s \rightarrow u, \varepsilon, s)$
- $\text{op}\sigma \text{ rparen}\sigma \longrightarrow \text{rparen}\sigma \text{ snd } ((f, u), v, s \rightarrow f(u, v), \varepsilon, s)$
- $\text{pop rparen}\sigma \longrightarrow \text{rparen}\sigma \text{ snd } ((f, g), u, s \rightarrow f(u), \varepsilon, s)$
- $\text{lparen rparen}\sigma \longrightarrow \sigma \text{ fst } (\_, u, s \rightarrow u, \varepsilon, s)$

Lists:

- $\text{lbrack } \sigma \longrightarrow \text{lbrack}\sigma \text{ fst } (\_, u, s \rightarrow (u), \varepsilon, s)$
- $\text{lbrack}\sigma \sigma \longrightarrow \text{lbrack}\sigma \text{ fst } (\ell, u, s \rightarrow (\ell, u), \varepsilon, s)$
- $\text{lbrack}\sigma \text{ rbrack} \longrightarrow \text{list}\sigma \text{ infy } (\ell, \_, s \rightarrow \ell, \varepsilon, s)$
- $\text{period num} \longrightarrow \text{index zero } (\_, n, s \rightarrow n, \varepsilon, s)$
- $\text{list}\sigma \text{ index} \longrightarrow \sigma \text{ fst } (\ell, i, s \rightarrow \ell_i, \varepsilon, s)$

Variables:

- $\text{let } x \longrightarrow \text{letvar snd } (\_, \_, s \rightarrow (x, \emptyset), \varepsilon, s)$
- $\text{letvar index} \longrightarrow \text{letvar fst } ((x, \ell), n, s \rightarrow (x, (\ell, n)), \varepsilon, s)$
- $\text{letvar equal} \longrightarrow \text{leteq minfty } ((x, \ell), \_, s \rightarrow (x, \ell), \varepsilon, s)$
- $\text{leteq } \sigma \longrightarrow \varepsilon \emptyset ((x, \ell), v, s \rightarrow \varepsilon, \varepsilon, s')$  where  $s'$  is  $s[x \mapsto \sigma(v)]$  if  $\ell = \emptyset$  and otherwise let  $t$  be the result of setting  $s(x).\ell_1 \dots \ell_n$  to  $v$ , then  $s' = s[x \mapsto t]$ .

Scoping:

- $\text{lbrace } \varepsilon \longrightarrow \varepsilon \emptyset (\_, \_, s \rightarrow \varepsilon, \varepsilon, s + \emptyset)$
- $\text{rbrace } \varepsilon \longrightarrow \varepsilon \emptyset (\_, \_, s \rightarrow \varepsilon, \varepsilon, \text{pop } s)$

Products:

- $\sigma \text{ comma} \longrightarrow \text{comma}(\sigma) \text{ snd } (u, \_, s \rightarrow (u), \varepsilon, s)$
- $\text{op}\sigma \text{ comma}(\sigma) \longrightarrow \text{comma}(\sigma) \text{ snd } ((f, u), (v) \rightarrow (f(u, v)), \varepsilon, s)$
- $\text{pop comma}(\sigma) \longrightarrow \text{comma}(\sigma) \text{ snd } ((f, g), (u) \rightarrow (f(u), \varepsilon, s))$
- $\text{comma}\Omega \text{ comma}(\sigma) \longrightarrow \text{comma}(\Omega, \sigma) \text{ snd } (\ell, \ell', s \rightarrow (\ell, \ell'), \varepsilon, s)$
- $\text{comma}\Omega \text{ rparen}\sigma \longrightarrow \text{listrparen}(\Omega, \sigma) \text{ snd } (\ell, v \rightarrow (\ell, v), \varepsilon, s)$
- $\text{lparen listrparen}\Omega \longrightarrow \text{product}\Omega \text{ infy } (\_, \ell, s \rightarrow \ell, \varepsilon, s)$

Primitives:

- $\text{primitive } \sigma \longrightarrow \varepsilon \emptyset (f, v, s \rightarrow \varepsilon, w, s)$  where  $f(\sigma, v) = (w, s')$  (the purpose is for  $f$  to have a side effect)

Code Capture

- $\text{lbrace}^a x \longrightarrow \text{lbrace}^a \text{ infty } (\xi, -, s \rightarrow \xi x, \varepsilon, s) \text{ if } x \neq \{, \}$
- $\text{lbrace}^a x \longrightarrow \text{code infty } (\xi, -, s \rightarrow \xi, \varepsilon, s)$
- $\text{lbrace}^a \text{code} \longrightarrow \text{lbrace}^a \text{ infty } (\xi, \xi', s \rightarrow \xi\{\xi'\}, \varepsilon, s)$

### Parameter Capture

- $\text{lparen}^a x \longrightarrow \text{lparen}^a \text{fst } (\ell, -, s \rightarrow \ell @ (x), \varepsilon, s) \text{ for } x \neq (, )$
- $\text{lparen}^a ) \longrightarrow \text{plist fst } (\ell, -, s \rightarrow \ell, \varepsilon, s)$
- $\text{lparen}^a \text{plist} \longrightarrow \text{lparen}^a \text{fst } (\ell, \ell', s \rightarrow (\ell @ (\ell')), \varepsilon, s)$

### Function Definitions

- $\text{fun } x \longrightarrow \text{funname infty } (-, -, s \rightarrow (x, \varepsilon), \varepsilon, s + [\{\mapsto \text{lbrace}^a, \} \mapsto \text{rbrace}^a, (\mapsto \text{lparen}^a, ) \mapsto \text{rparen}^a])$
- $\text{funname plist} \longrightarrow \text{funvars infty } ((x, \varepsilon), u, s \rightarrow (x, u), \varepsilon, s)$
- $\text{funvars code} \longrightarrow \text{closure fst } ((x, \ell), \xi, s \rightarrow C = \langle \ell, \xi, s'[x \mapsto \text{closure}(C)] \rangle, \varepsilon, \text{pop } s[x \mapsto \text{closure}(C)]) \text{ where } s' = (\text{pop } s)_c.$

### Function Calls

- $\text{closure } \sigma \longrightarrow \varepsilon \emptyset \left( \langle \ell, \xi, ps \rangle, u, s \mapsto \varepsilon, \xi \right), s +_c ps[\ell \mapsto \sigma(u)]$  where  $\ell \mapsto \sigma(u)$  means that if  $\ell = (x)$  then  $x \mapsto \sigma(u)$ . Otherwise  $\ell = (x_1, \dots, x_n)$ ,  $\sigma = \text{product } \sigma_1 \dots \sigma_n$ , and  $u = (u_1, \dots, u_n)$  and  $x_i \mapsto \sigma_i(u_i)$  (recursively).

### If Statements

- $\text{if } \sigma \longrightarrow \text{ifbool fst } (-, n, s \rightarrow n, \varepsilon, s + [\{\mapsto \text{lbrace}^a, (\mapsto \text{lparen}^a)])$
- $\text{ifbool code} \longrightarrow \text{ifthen fst } (n, \xi, s \rightarrow (n, \xi), \varepsilon, s)$
- $\text{ifthen code} \longrightarrow \varepsilon - ((n, \xi_1), \xi_2, s \rightarrow \emptyset, (n = 0? \xi_2 : \xi_1), \text{pop } s)$

### Types

- $\text{type } \sigma \text{ typer } \tau \longrightarrow \text{type } \sigma(\tau) \text{ snd } (-, -, s \rightarrow \sigma(\tau), \varepsilon, s)$
- $\text{type } \sigma \text{ product } (\text{type } \tau_1, \dots, \text{type } \tau_n) \longrightarrow \text{type } \sigma(\tau_1, \dots, \tau_n) \text{ snd } (-, -, s \rightarrow \sigma(\tau_1, \dots, \tau_n), \varepsilon, s)$
- $\text{colon type } \sigma \longrightarrow \text{typer } \sigma \text{ snd } (-, u, s \rightarrow u, \varepsilon, s)$
- $\sigma \text{ typer } \tau \longrightarrow \tau \text{ snd } (u, -, s \rightarrow u, \varepsilon, s)$

## 3.2 The Initial State

The initial state is a partial state, defined as follows:

### End

- $; \mapsto (\text{end}, \emptyset)$

### Arithmetic

- $( \mapsto (\text{lparen}, \emptyset)$
- $) \mapsto (\text{rparen}, \emptyset)$
- $+ \mapsto (\text{op}, (n, m \rightarrow n + m))$
- $+ \mapsto (\text{op}, (n, m \rightarrow n + m))$
- $* \mapsto (\text{op}, (n, m \rightarrow n * m))$
- $/ \mapsto (\text{op}, (n, m \rightarrow n / m))$
- $- \mapsto (\text{pop}, (n \rightarrow -n), (n, m \rightarrow n - m))$
- $@ \mapsto (\text{op}, (\ell_1, \ell_2 \rightarrow \ell_1 @ \ell_2))$
- $! = \mapsto (\text{op}, (u, v \rightarrow u \neq v))$
- $< = \mapsto (\text{op}, (n, m \rightarrow n \leq m))$
- $> = \mapsto (\text{op}, (n, m \rightarrow n \geq m))$
- $= = \mapsto (\text{op}, (u, v \rightarrow u = v))$

- $< \mapsto (\text{op}, (n, m \rightarrow n < m))$
- $> \mapsto (\text{op}, (n, m \rightarrow n > m))$

### Lists

- $[ \mapsto (\text{lbrack}, [])$
- $] \mapsto (\text{rbrack}, \emptyset)$
- $. \mapsto (\text{period}, \emptyset)$

### Variables

- $\text{let} \mapsto (\text{let}, \emptyset)$
- $= \mapsto (\text{equal}, \emptyset)$

### Scoping

- $\{ \mapsto (\text{lbrace}, \emptyset)$
- $\} \mapsto (\text{rbrace}, \emptyset)$

### Products

- $, \mapsto (\text{comma}, \emptyset)$



### Primitives

- `_prim_print`  $\mapsto$   $(\text{primitive}, (a, v \rightarrow \text{print}(v); (\emptyset, \emptyset)))$
- `_prim_len`  $\mapsto$   $(\text{primitive}, (a, \ell \rightarrow \text{num}, |\ell|))$
- `_prim_tail`  $\mapsto$   $(\text{primitive}, (\sigma, t :: \ell \rightarrow \sigma, \ell))$
- `_prim_type`  $\mapsto$   $(\text{primitive}, (\sigma, - \rightarrow \text{type}\sigma, \sigma))$

### Keywords

- `fun`  $\mapsto$   $(\text{fun}, \emptyset)$
- `if`  $\mapsto$   $(\text{if}, \emptyset)$

### Types

- `:`  $\mapsto$   $(:, \emptyset)$
- `Num`  $\mapsto$   $(\text{type num}, \text{num})$
- `List`  $\mapsto$   $(\text{type list}, \text{list})$
- `Closure`  $\mapsto$   $(\text{type closure}, \text{closure})$
- `Product`  $\mapsto$   $(\text{type product}, \text{product})$
- `Primitive`  $\mapsto$   $(\text{type primitive}, \text{primitive})$
- `Type`  $\mapsto$   $(\text{type type}, \text{type})$

## 3.3 The Initial Priorities

The initial priority function,  $\pi$ , is defined as follows:

### End

- `;`  $\mapsto -\infty$

### Arithmetic

- `(`  $\mapsto \infty$
- `)`  $\mapsto 0$
- `+`  $\mapsto 1$
- `*`  $\mapsto 2$
- `-`  $\mapsto 1$
- `/`  $\mapsto 2$
- `@`  $\mapsto 1$
- `==`  $\mapsto 0$
- `!=`  $\mapsto 0$
- `<=`  $\mapsto 0$
- `>=`  $\mapsto 0$
- `<`  $\mapsto 0$
- `>`  $\mapsto 0$

### Lists

- `[`  $\mapsto 0$
- `]`  $\mapsto 0$
- `.`  $\mapsto 0$

### Variables

- `=`  $\mapsto -\infty$

### Scoping

- `{`  $\mapsto 0$
- `}`  $\mapsto 0$

### Products

- `,`  $\mapsto 0$

Everything else is mapped to  $\infty$