

# MPCA LAB

## WEEK – 7

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Roll no. : 55

Date : 15-03-2022

**Program 1 :** Execute the following programs on ARMSIM – plug–ins. Display hexadecimal digits [0–9, A–F] on the 8 segment display.

## Code :

DISPLAY\_0-F - Notepad

File Edit Format View Help

```
;A=0X80  
;B=0X40  
;C=0X20  
;P=0X10  
;D=0X08  
;E=0X04  
;F=0X02  
;G=0X01
```

```
.DATA  
ZERO:.BYTE 0B11111101  
ONE:.BYTE 0B01100000  
TWO:.BYTE 0B11001110  
THREE:.BYTE 0B11101010  
FOUR:.BYTE 0B01100011  
FIVE:.BYTE 0B10101011  
SIX:.BYTE 0B10101111  
SEVEN:.BYTE 0B11100000  
EIGHT:.BYTE 0B11101111  
NINE:.BYTE 0B11100011  
A:.BYTE 0B11100111  
B:.BYTE 0B11101111  
C:.BYTE 0B10001101  
D:.BYTE 0B11101101  
E:.BYTE 0B10001111  
F:.BYTE 0B10000111
```

```
.TEXT
```

```
BEGIN:  
MOV R0,#0  
MOV R2,#0  
AGAIN: SWI 0X202 ;CHECK WHEATHER BLACK BUTTON PRESSED OR NOT  
CMP R0,#1 ;START  
BEQ LOOP1
```

```
CMP R0,#2 ;DO NOT START  
BEQ LOOP2
```

```
B AGAIN
```

```
LOOP1:  
MOV R5,#16  
LDR R1,=ZERO
```

```
BACK1:  
LDRB R0,[R1]  
SWI 0X200 ;SET 8 SEGMENT DISPLAY TO LIGHT UP
```

```
BL DELAY
```

```
ADD R1,R1,#1  
SUB R5,R5,#1  
CMP R5,#0  
BNE BACK1
```

```
B AGAIN
```

```
LOOP2:  
MOV R5,#16  
LDR R1,=F
```

```

BACK2:
LDRB R0,[R1]
SWI 0X200 ;SET 8 SEGMENT DISPLAY TO LIGHT UP

```

```

BL DELAY
SUB R1,R1,#1
SUB R5,R5,#1
CMP R5,#0
BNE BACK2
B AGAIN

```

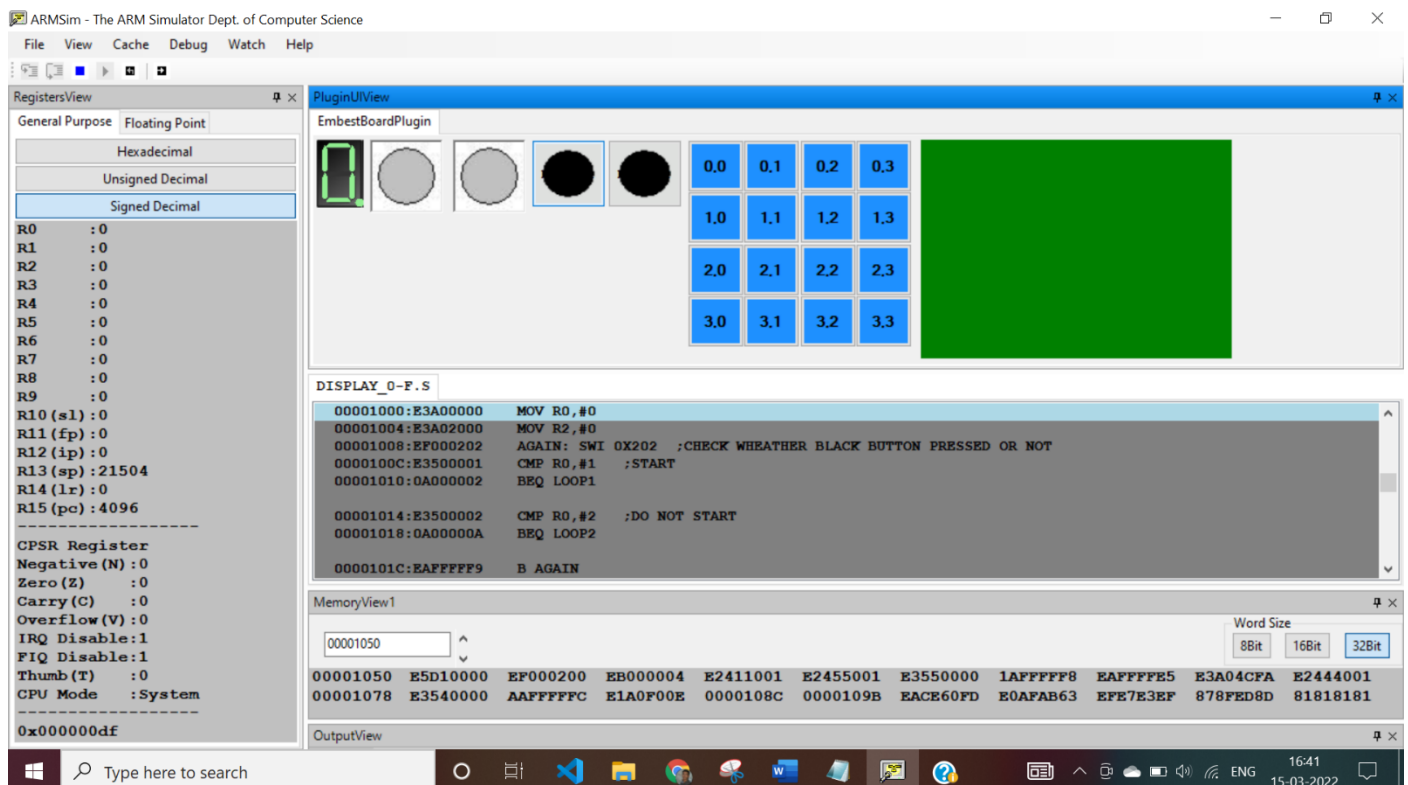
```

DELAY:
MOV R4,#64000
LOOP3:
SUB R4,R4,#1
CMP R4,#0
BGE LOOP3
MOV PC,LR

```

## Output :

### Screenshot 1:



## Screenshot 2:

ARMSim - The ARM Simulator Dept. of Computer Science

File View Cache Debug Watch Help

RegistersView

General Purpose Floating Point

Hexadecimal

Unsigned Decimal

Signed Decimal

R0 : 0  
R1 : 0  
R2 : 0  
R3 : 0  
R4 : 0  
R5 : 0  
R6 : 0  
R7 : 0  
R8 : 0  
R9 : 0  
R10 (s1) : 0  
R11 (fp) : 0  
R12 (ip) : 0  
R13 (sp) : 21504  
R14 (lr) : 0  
R15 (pc) : 4096

CPSR Register

Negative (N) : 0  
Zero (Z) : 0  
Carry (C) : 0  
Overflow (V) : 0  
IRQ Disable : 1  
FIQ Disable : 1  
Thumb (T) : 0  
CPU Mode : System

0x000000df

PluginUIView

EmbestBoardPlugin

0.0 0.1 0.2 0.3  
1.0 1.1 1.2 1.3  
2.0 2.1 2.2 2.3  
3.0 3.1 3.2 3.3

DISPLAY\_0-F.S

```
00001000:E3A00000 MOV R0,#0
00001004:E3A02000 MOV R2,#0
00001008:EF000202 AGAIN: SWI 0X202 ;CHECK WHEATHER BLACK BUTTON PRESSED OR NOT
0000100C:E3500001 CMP R0,#1 ;START
00001010:0A000002 BEQ LOOP1
00001014:E3500002 CMP R0,#2 ;DO NOT START
00001018:0A00000A BEQ LOOP2
0000101C:EAF000F9 B AGAIN
```

MemoryView1

Word Size 8Bit 16Bit 32Bit

00001050 E5D10000 EF000200 EB000004 E2411001 E2455001 E3550000 1AFF00F8 EAF000F5 E3A04CFA E2444001  
00001078 E3540000 AAF000FC E1A0F00E 0000108C 0000109B EACE60FD E0AFAB63 EFE7E3EF 878FED8D 81818181

OutputView

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## Screenshot 3:

ARMSim - The ARM Simulator Dept. of Computer Science

File View Cache Debug Watch Help

RegistersView

General Purpose Floating Point

Hexadecimal

Unsigned Decimal

Signed Decimal

R0 : 0  
R1 : 0  
R2 : 0  
R3 : 0  
R4 : 0  
R5 : 0  
R6 : 0  
R7 : 0  
R8 : 0  
R9 : 0  
R10 (s1) : 0  
R11 (fp) : 0  
R12 (ip) : 0  
R13 (sp) : 21504  
R14 (lr) : 0  
R15 (pc) : 4096

CPSR Register

Negative (N) : 0  
Zero (Z) : 0  
Carry (C) : 0  
Overflow (V) : 0  
IRQ Disable : 1  
FIQ Disable : 1  
Thumb (T) : 0  
CPU Mode : System

0x000000df

PluginUIView

EmbestBoardPlugin

0.0 0.1 0.2 0.3  
1.0 1.1 1.2 1.3  
2.0 2.1 2.2 2.3  
3.0 3.1 3.2 3.3

DISPLAY\_0-F.S

```
00001000:E3A00000 MOV R0,#0
00001004:E3A02000 MOV R2,#0
00001008:EF000202 AGAIN: SWI 0X202 ;CHECK WHEATHER BLACK BUTTON PRESSED OR NOT
0000100C:E3500001 CMP R0,#1 ;START
00001010:0A000002 BEQ LOOP1
00001014:E3500002 CMP R0,#2 ;DO NOT START
00001018:0A00000A BEQ LOOP2
0000101C:EAF000F9 B AGAIN
```

MemoryView1

Word Size 8Bit 16Bit 32Bit

00001050 E5D10000 EF000200 EB000004 E2411001 E2455001 E3550000 1AFF00F8 EAF000F5 E3A04CFA E2444001  
00001078 E3540000 AAF000FC E1A0F00E 0000108C 0000109B EACE60FD E0AFAB63 EFE7E3EF 878FED8D 81818181

OutputView

Type here to search


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## PROGRAM 2 :

Execute the following programs on ARMSIM – plug–ins.

Move a string from LEFT to RIGHT on the LCD display panel.

### Code :

 PRINT\_LEFT\_TO\_RIGHT - Notepad

File Edit Format View Help

|;STREAMING LEFT TO RIGHT

.text

```
mov r0, #0 ;r0 = x
mov r1, #7 ;r1 = y
mov r7, #0
ldr r8, =num
ldr r8, [r8]
ldr r2, =str
```

```
loop: swi 0x204 ;display a string on screen, address should be in r2 reg
bl sum
cmp r0, #40
addne r0, r0, #1
swieq 0x11
b loop
```

```
sum: cmp r7, r8
addne r7, r7, #1
bne sum
swi 0x206 ;Clear one line in the display on the LCD screen.r0-lineno(y)
mov r7, #0
mov pc, lr
```

.data

```
str: .asciz "HELLO WORLD"
num: .word 15000
```

# Output :

ARMSim - The ARM Simulator Dept. of Computer Science

File View Cache Debug Watch Help

RegistersView

General Purpose Floating Point

Hexadecimal  
Unsigned Decimal  
Signed Decimal

R0 : 0  
R1 : 0  
R2 : 0  
R3 : 0  
R4 : 0  
R5 : 0  
R6 : 0  
R7 : 0  
R8 : 0  
R9 : 0  
R10 (s1) : 0  
R11 (fp) : 0  
R12 (ip) : 0  
R13 (sp) : 21504  
R14 (lr) : 0  
R15 (pc) : 4096

CPSR Register  
Negative (N) : 0  
Zero (Z) : 0  
Carry (C) : 0  
Overflow (V) : 0  
IRQ Disable : 1  
FIQ Disable : 1  
Thumb (T) : 0  
CPU Mode : System  
0x000000df

PluginUIView

EmbestBoardPlugin

0.0 0.1 0.2 0.3  
1.0 1.1 1.2 1.3  
2.0 2.1 2.2 2.3  
3.0 3.1 3.2 3.3

HELLO WORLD

PRINT\_LEFT\_TO\_RIGHT.S

```
;STREAMING LEFT TO RIGHT
.text
00001000:E3A00000  mov r0, #0 ;r0 = x
00001004:E3A01007  mov r1, #7 ;r1 = y
00001008:E3A07000  mov r7, #0
0000100C:E59F8034  ldr r8, =num
00001010:E5988000  ldr r8, [r8]
00001014:E59F2030  ldr r2, =str
```

MemoryView1

00001050

Word Size  
8Bit 16Bit 32Bit

00001050 4C4C4548 4F57204F 00444C52 00003A98 81818181 81818181 81818181 81818181 81818181 81818181  
00001078 81818181 81818181 81818181 81818181 81818181 81818181 81818181 81818181 81818181 81818181

OutputView

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