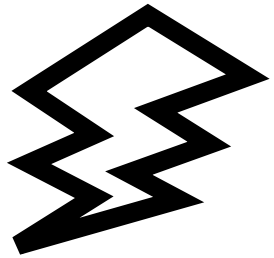


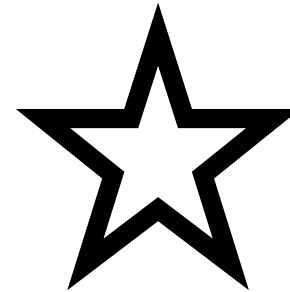
How To Discover SOLUTION

Concepts

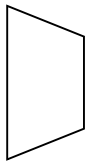
(all concepts in "Definition of IMPROVEMENT") (plus...)



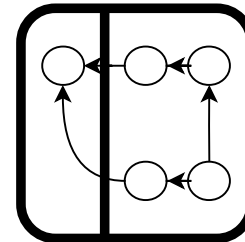
OPPORTUNITIES



SOLUTION

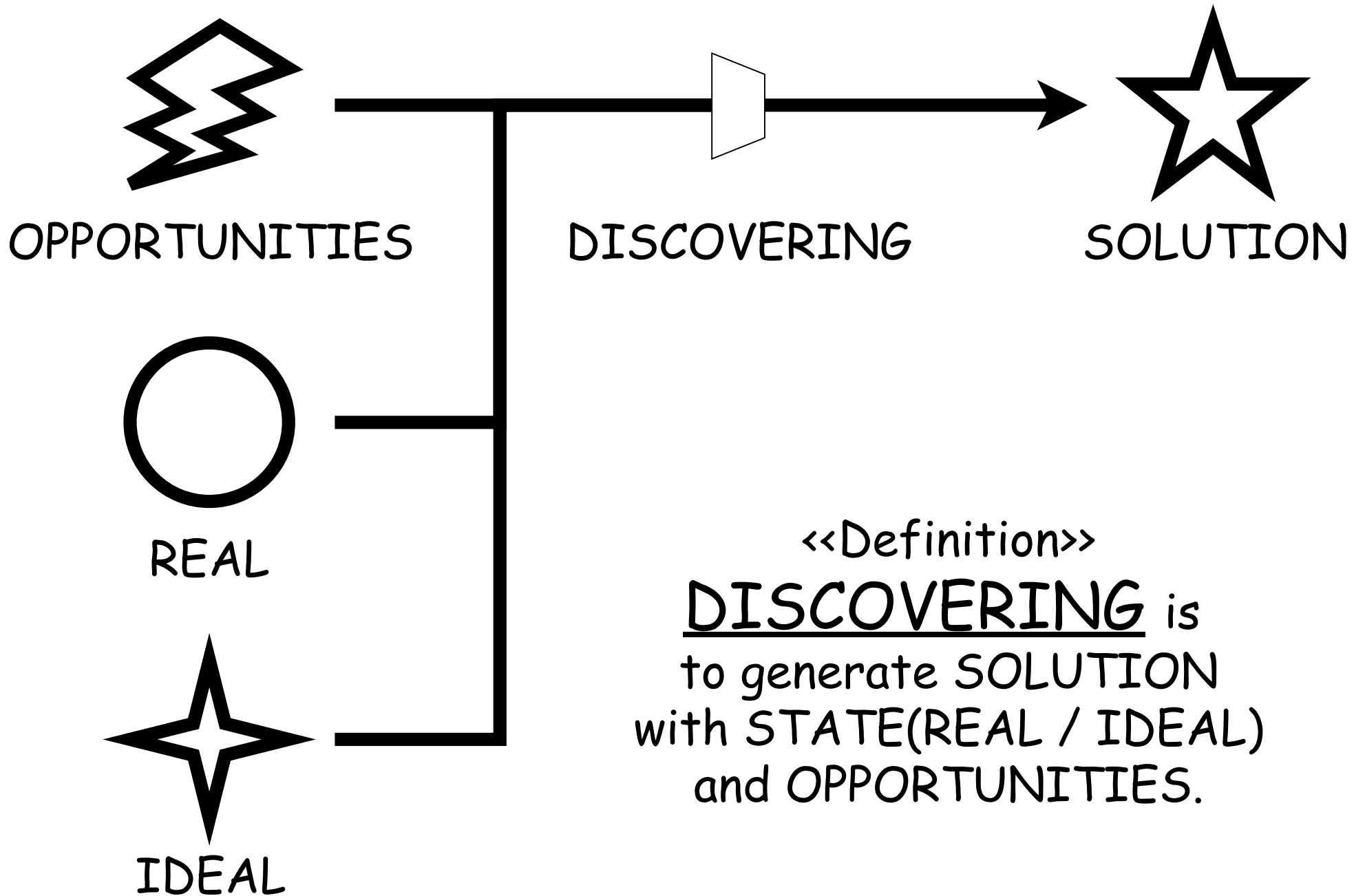


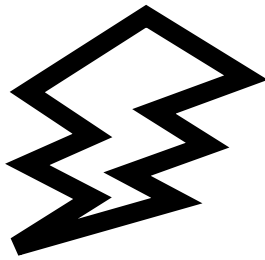
DISCOVERING



RELATIONSHIP

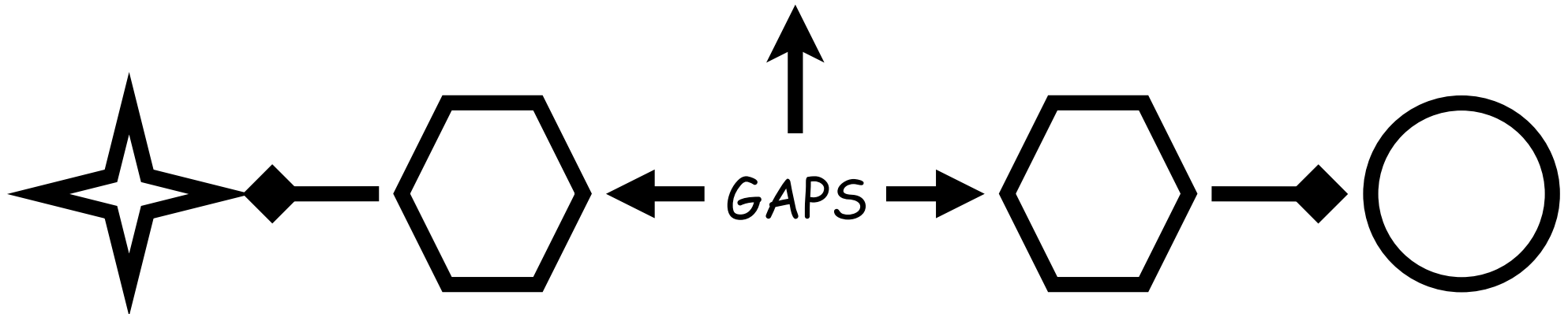
ESSENCE





Changes of emotion

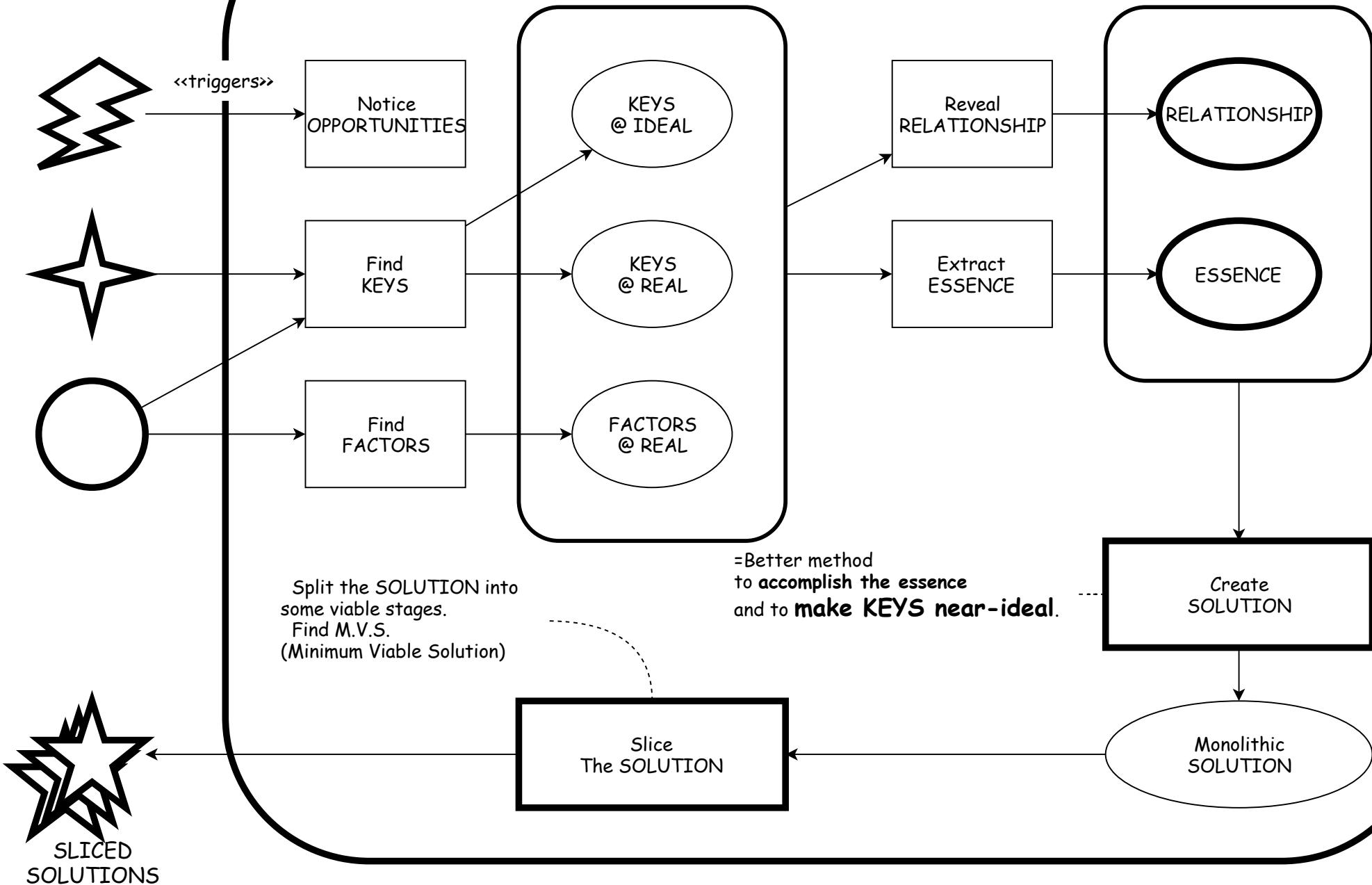
e.g. happy, hopeful, ...
e.g. anger, annoyed, ...

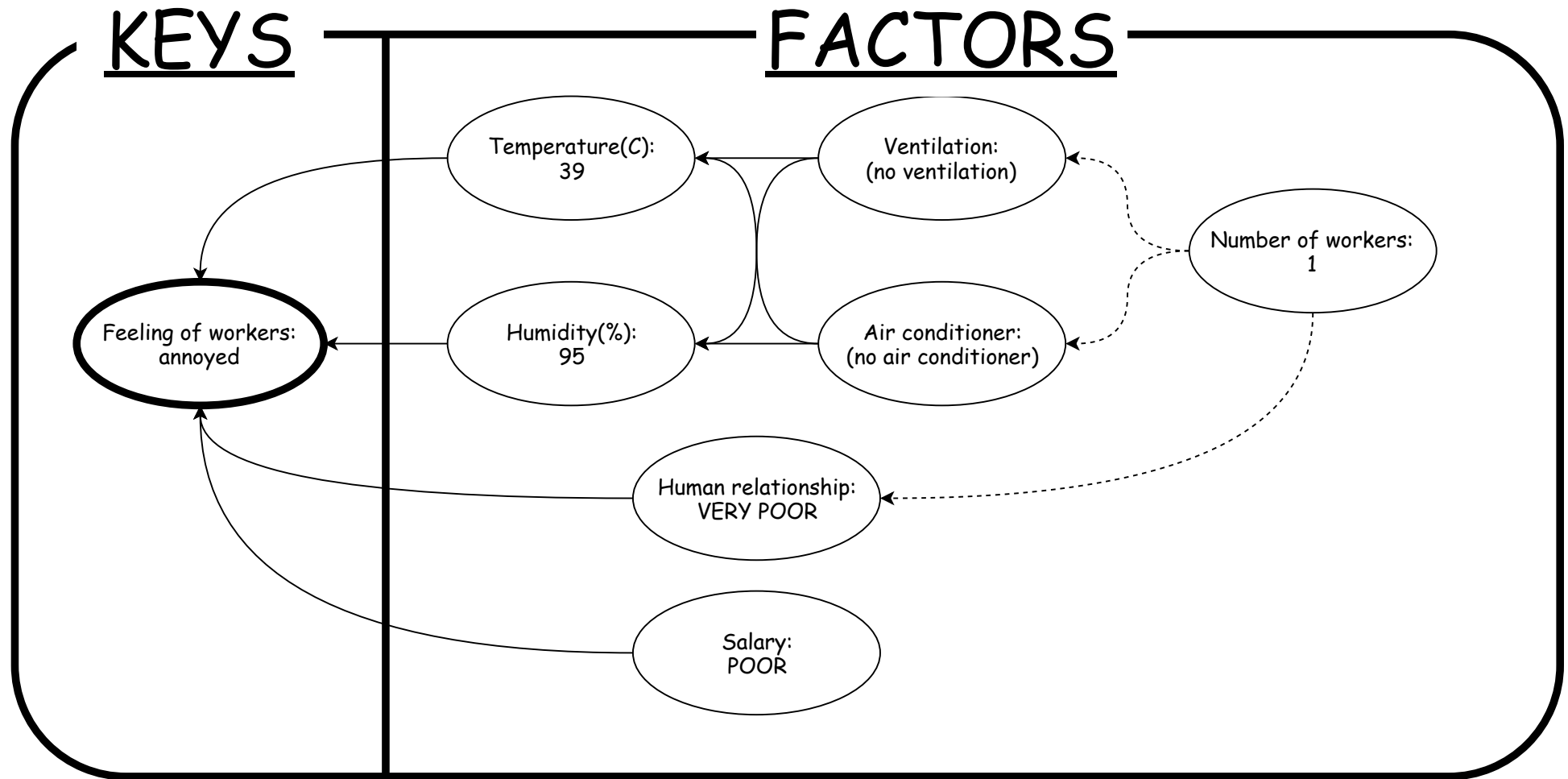


<<Definition>>

OPPORTUNITIES are changes of emotion
caused by gaps between IDEAL and REAL.

DISCOVERING roadmap





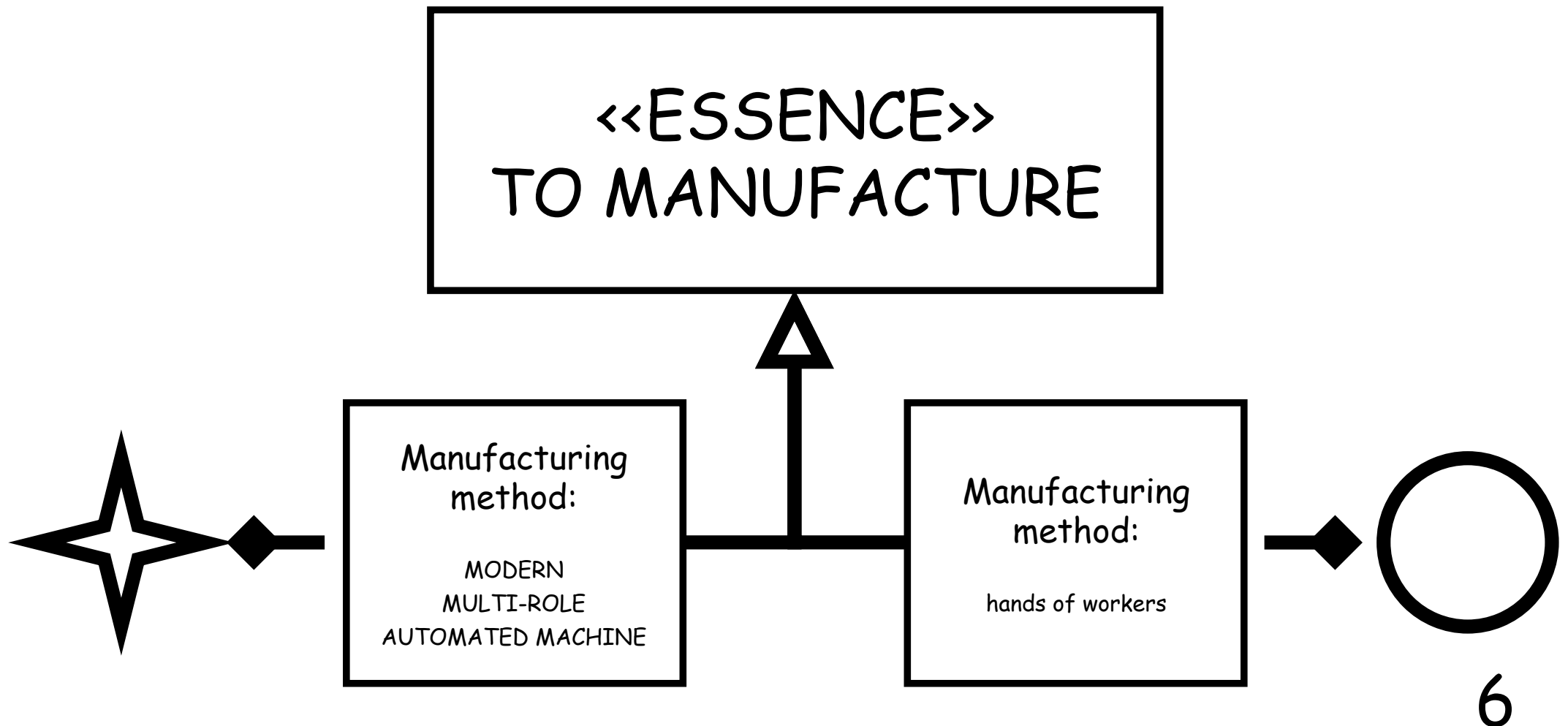
It looks like the concept "Data Binding." (KEYS are represented by FACTORS)

<<Definition>>
RELATIONSHIP is
cause-and-effect relationships
among KEYS and FACTORS.

<<Definition>>

ESSENCE is what to do.

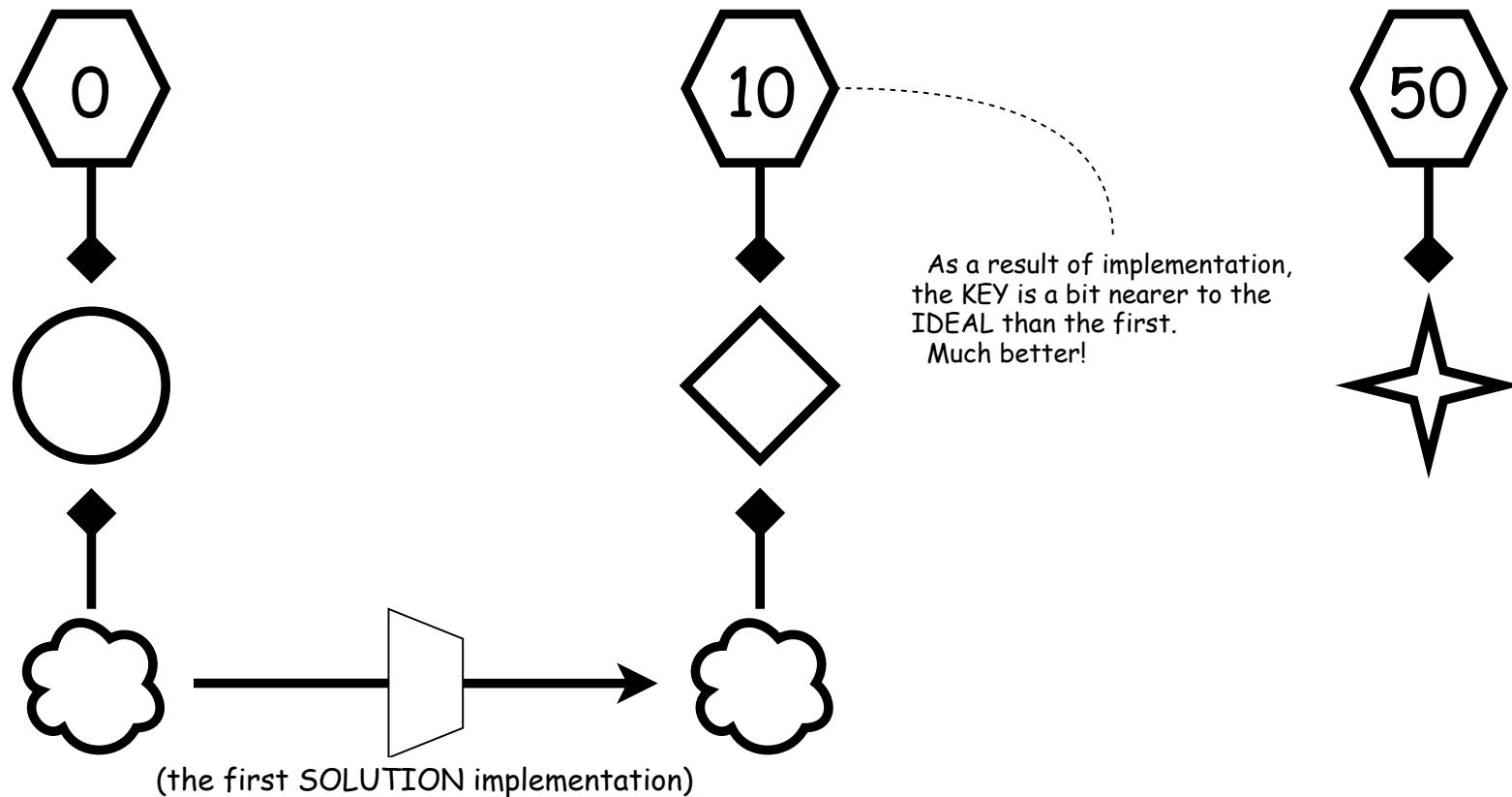
(things that are essentially needed,
regardless of the condition of STATE)



Creating Solution - the Goal

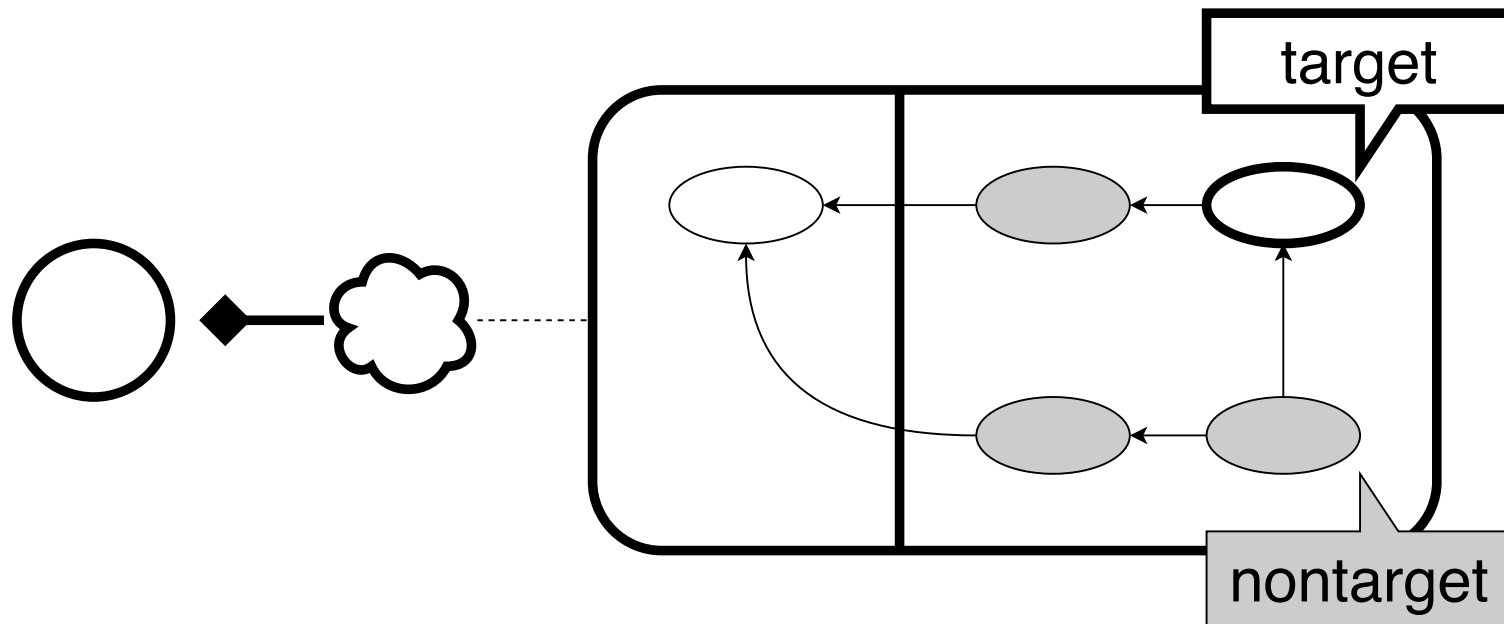
Based on what to do (ESSENCE),
consider how to do (SOLUTION)
to move towards the goal (IDEAL).

By implementing the SOLUTION,
FACTORS should be changed
and KEYS must get closer to IDEAL.



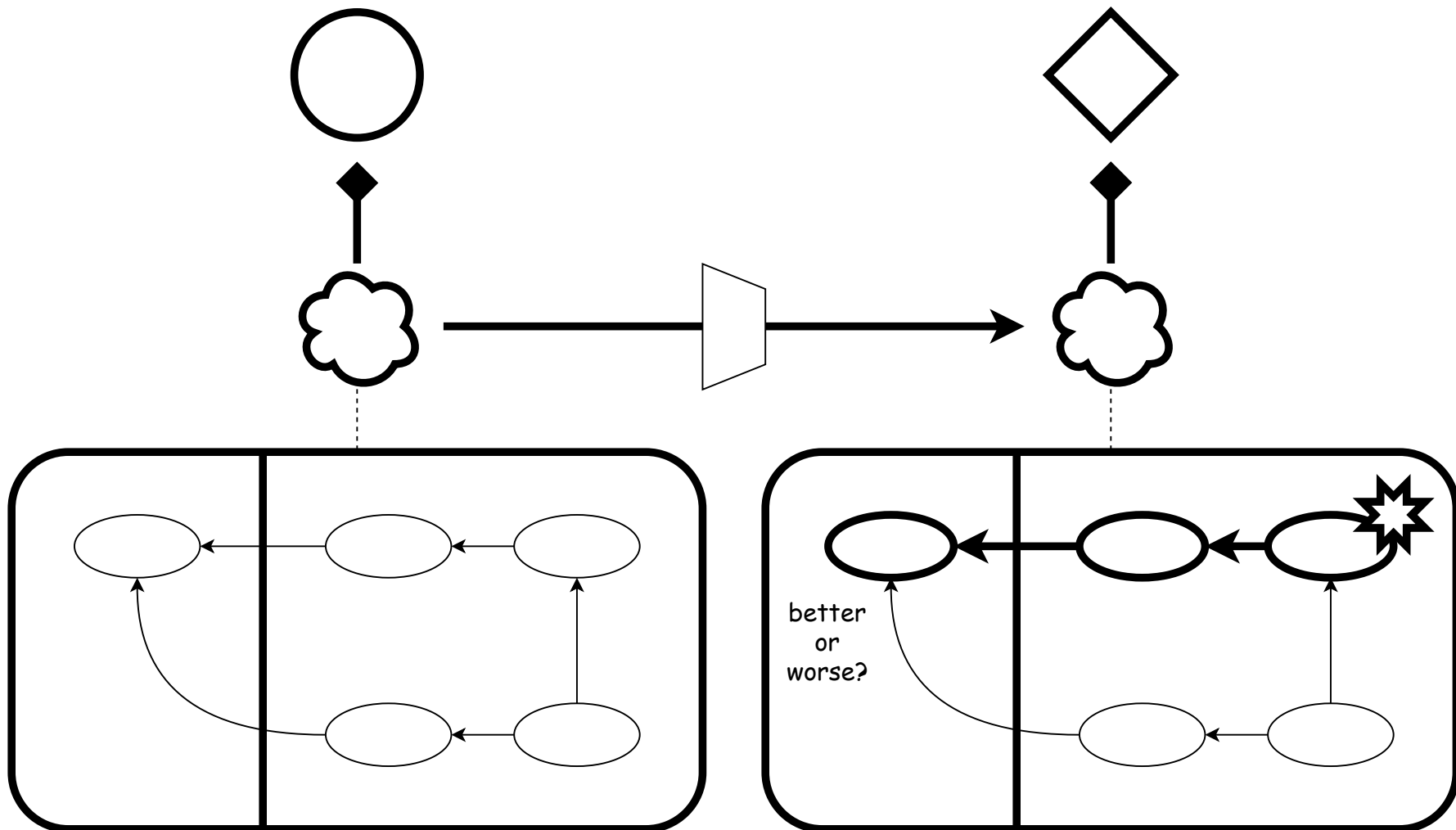
Creating Solution - Step 1: Define Scope

Define which FACTORS will be affected by the SOLUTION you're creating, and which FACTORS are not the target.




Creating Solution - Step 2: Check Effectivity.

Check if the SOLUTION is effective or not, by using RELATIONSHIP map.



Creating Solution - Step 3: Create Solution

USE YOUR BRAIN.

GET AN IDEA 
TO MAKE KEYS BETTER.

Slicing Solution

Get M.V.S. to start improvement smoothly!

