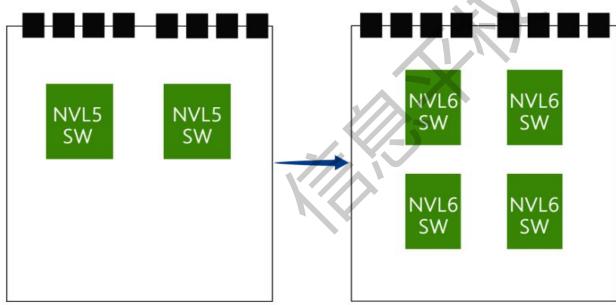
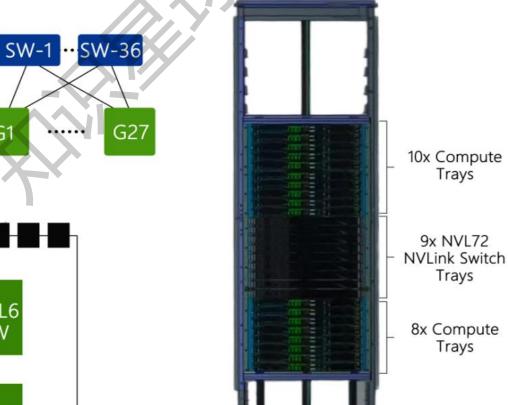
Vera Rubin NVL72

NVL Topology

- Radix of 72 means NVL72 is largest L1 domain
 - Same as Blackwell
- •1800 GB/s/dir per GPU on 36 planes
 - 2x vs. Blackwell
- •9 switch trays with 4 switch ASICs each
 - 2x switch ASICs vs. Blackwell

Note: non-scalable NLV72 pictured but scalable NVL36 also possible





Increased GPU Density

Background

- Motivation
 - Overarching goal is Perf/W and Perf/TCO
 - Part of delivering this means connecting more GPUs at higher bandwidth at minimal power/cost and highest possible reliability
 - · Passive copper is lowest power, lowest cost, highest reliability, lowest risk interconnect
- · Continue to drive density to enable more passive copper interconnect
- · Looking at multiple vectors to achieve this
 - 100% liquid cooled-fanless, two sided service
 Orthogonal compute/switch arrangement
 - More content on fewer PCBs-cut down cables and connectors
 - Power infrastructure-support for higher power, push AC/DC conversion out of critical volume, etc..
 - More
- · Exploring concepts with 288 GPUs per rack

Vera Rubin Systems Overview

- Focus Ares for guiding datacenter infrastructure planning.
 - NVL72
 - Future system concepts with dense GPU rack
- Future discussions topics
 - NVL8
 - Large NVL Air cooled configs (i.e. follow-on to GB200A NVL36)
- · Requesting feedback
 - VR200 node topology
 - · Denser GPU racks with higher power for long lead infrastructure planning

System Architecture

Future Roadmap

Continue to drive density to connect more GPUs at higher bandwidth with lowest power/cost and highest reliability

Rubin-Next with new high radix NVL switch + denser system design enables 4x larger NVLink domain in single large L1 and copper interconnect

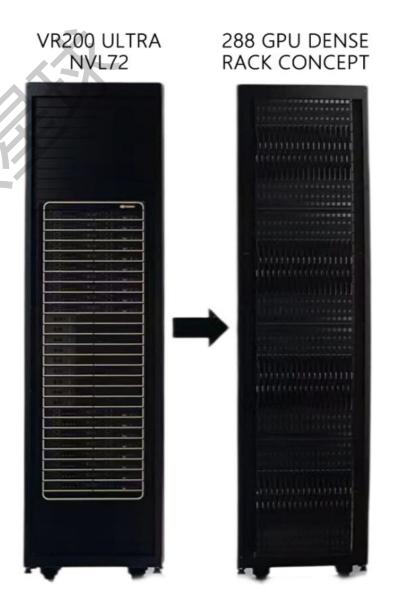
Larger effective NVL domain size

Better binpacking/higher availability in presence of failures

High density + high radix Spectrum switch earbles In-Rack L1 switch and NIC⇔L1 connectivity in copper while maintaining good 2-level scale

Lower power/cost

Improved Reliability



System Architecture Evolution

