Android Services & Security: Programming Started Services (Part 2)

Douglas C. Schmidt
d.schmidt@vanderbilt.edu
www.dre.vanderbilt.edu~schmidt



Professor of Computer Science

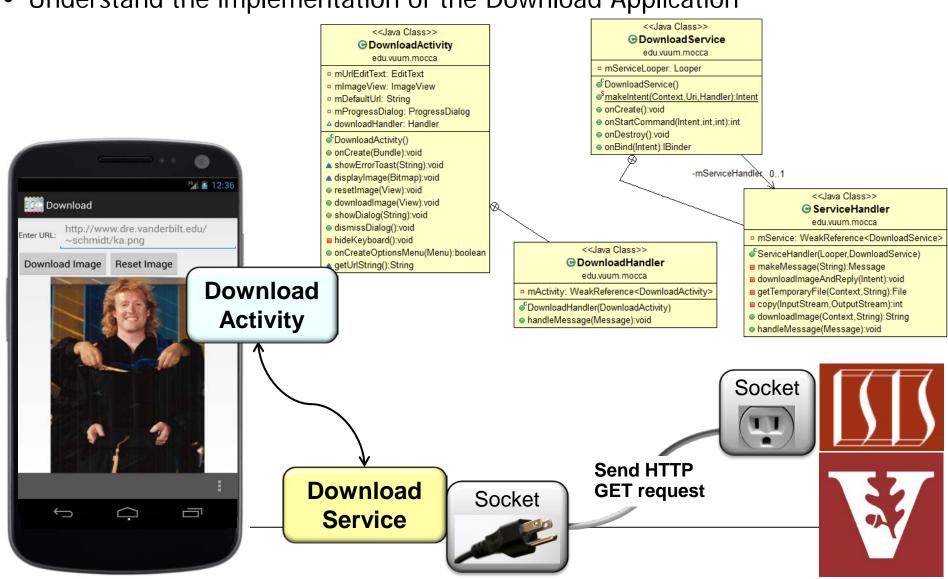
Institute for Software Integrated Systems

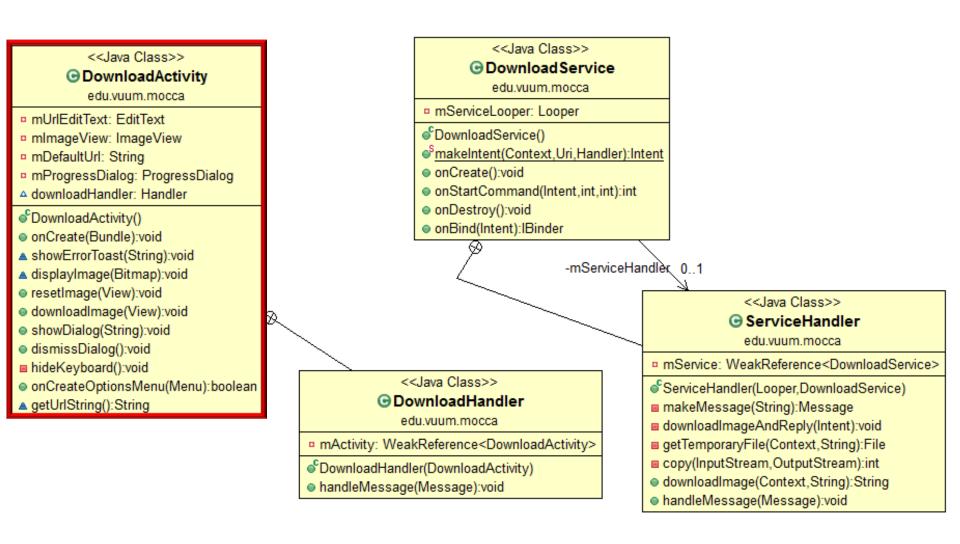
Vanderbilt University Nashville, Tennessee, USA

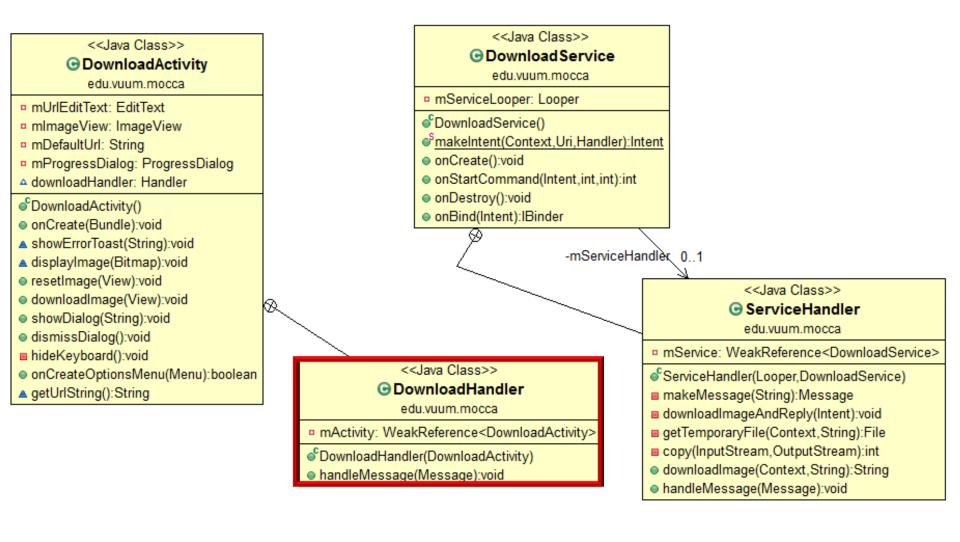


Learning Objectives in this Part of the Module

Understand the implementation of the Download Application







```
public class DownloadActivity extends Activity {
                                      Activity that prompts user
 public void downloadImage(View v) {for image URL to download
    String url = getUrlString();
    Intent intent = DownloadService.makeIntent
                       (this,
                        Uri.parse(url),
                        downloadHandler);
    startService(intent);
  Handler downloadHandler = new DownloadHandler(this);
```

```
public class DownloadActivity extends Activity {
                                      Activity that prompts user
 public void downloadImage(View v) {for image URL to download
    String url = getUrlString();
    Intent intent = DownloadService.makeIntent
                       (this,
                        Uri.parse(url),
                        downloadHandler);
    startService(intent);
  Handler downloadHandler = new DownloadHandler(this);
```

```
public class DownloadActivity extends Activity {
                 Dispatched when user clicks "Download Image" button
  public void downloadImage(View v) {
    String url = getUrlString();
    Intent intent = DownloadService.makeIntent
                       (this,
                       Uri.parse(url),
                       downloadHandler);
    startService(intent);
  Handler downloadHandler = new DownloadHandler(this);
```

```
public class DownloadActivity extends Activity {
                                      Get URL entered by user
 public void downloadImage(View v) {
    String url = getUrlString();
    Intent intent = DownloadService.makeIntent
                      (this,
                       Uri.parse(url),
                       downloadHandler);
    startService(intent);
  Handler downloadHandler = new DownloadHandler(this);
```

```
public class DownloadActivity extends Activity {
  public void downloadImage(View v) {
    String url = getUrlString();
    Intent intent = DownloadService.makeIntent
                       (this,
                       Uri.parse(url),
                                          Create Intent associated
                       downloadHandler); with DownloadService
    startService(intent);
  Handler downloadHandler = new DownloadHandler(this);
```

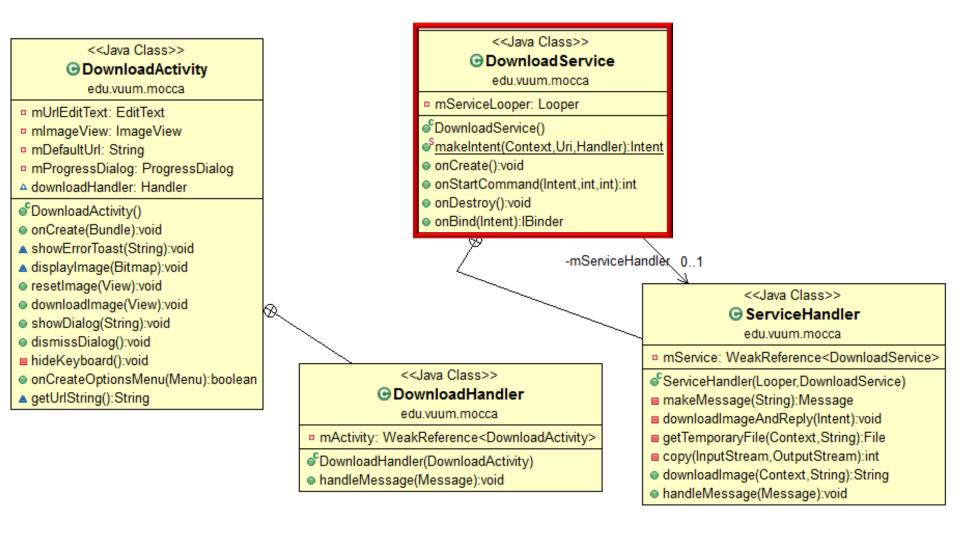
```
public class DownloadActivity extends Activity {
  public void downloadImage(View v) {
    String url = getUrlString();
    Intent intent = DownloadService.makeIntent
                       (this,
                       Uri.parse(url),
                                          Create Intent associated
                       downloadHandler); with DownloadService
    startService(intent);
  Handler downloadHandler = new DownloadHandler(this);
```

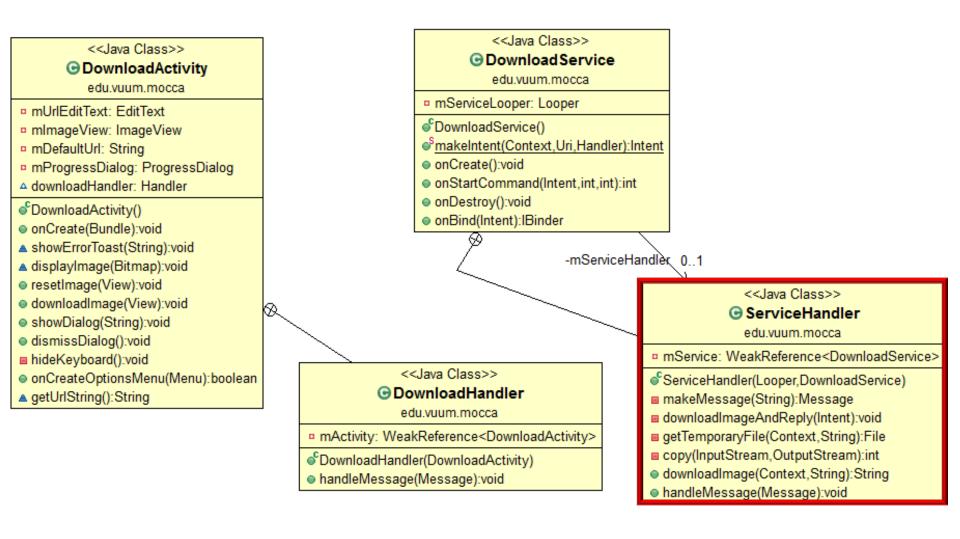
```
public class DownloadActivity extends Activity {
 public void downloadImage(View v) {
   String url = getUrlString();
   Intent intent = DownloadService.makeIntent
                   (this,
                    downloadHandler); with DownloadService
   startService(intent);
  Handler downloadHandler = new DownloadHandler(this);
```

```
public class DownloadActivity extends Activity {
  public void downloadImage(View v) {
    String url = getUrlString();
    Intent intent = DownloadService.makeIntent
                       (this,
                        Uri.parse(url),
                        downloadHandler);
    startService(intent);
                   Launch the DownloadService to handle this Intent
  Handler downloadHandler = new DownloadHandler(this);
```

```
public class DownloadActivity extends Activity {
  public void downloadImage(View v) {
    String url = getUrlString();
    Intent intent = DownloadService.makeIntent
                       (this,
                       Uri.parse(url),
                       downloadHandler);
    startService(intent);
                Code for processing the
         downloaded image shown later
  Handler downloadHandler = new DownloadHandler(this);
```

Initializing the Download Service Implementation





```
public class DownloadService extends Service {
                                  Factory method to make
                                 the right type of Intent
  public static Intent makeIntent(Context context,
                                   Uri uri,
                                   Handler downloadHandler) {
    Intent intent = new Intent(context, DownloadService.class);
    intent.setData(uri);
    intent.putExtra("MESSENGER",
                    new Messenger(downloadHandler));
    return intent;
```

public class DownloadService extends Service { public static Intent makeIntent(Context context, Uri uri, Handler downloadHandler) { Intent intent = new Intent(context, DownloadService.class); intent.setData(uri); Create an Intent that's associated with the DownloadService class intent.putExtra("MESSENGER", new Messenger(downloadHandler)); return intent;

public class DownloadService extends Service { public static Intent makeIntent(Context context, Uri uri, Handler downloadHandler) { Intent intent = new Intent(context, DownloadService.class); intent.setData(uri); Add the URI to the download as data intent.putExtra("MESSENGER", new Messenger(downloadHandler)); return intent;

```
public class DownloadService extends Service {
  public static Intent makeIntent(Context context,
                                   Uri uri,
                                   Handler downloadHandler) {
    Intent intent = new Intent(context, DownloadService.class);
    intent.setData(uri);
                    Add Messenger that encapsulates
                  DownloadHandler as an extra
    intent.putExtra("MESSENGER",
                    new Messenger(downloadHandler));
    return intent;
```

```
public class DownloadService extends Service {
  public static Intent makeIntent(Context context,
                                   Uri uri,
                                   Handler downloadHandler) {
    Intent intent = new Intent(context, DownloadService.class);
    intent.setData(uri);
                    Add Messenger that encapsulates
                  DownloadHandler as an extra
    intent.putExtra("MESSENGER",
                    new Messenger(downloadHandler));
    return intent;
```

```
public class DownloadService extends Service {
                                                  Useful data
  private volatile Looper mServiceLooper;
  private volatile ServiceHandler mServiceHandler;
  public void onCreate() {
    super.onCreate();
    HandlerThread thread = new HandlerThread("DownloadService");
    thread.start();
    mServiceLooper = thread.getLooper();
    mServiceHandler = new ServiceHandler(mServiceLooper);
```

```
public class DownloadService extends Service {
                                                  Useful data
                                                  members
  private volatile Looper mServiceLooper;
  private volatile ServiceHandler mServiceHandler;
  public void onCreate() {
    super.onCreate();
    HandlerThread thread = new HandlerThread("DownloadService");
    thread.start();
    mServiceLooper = thread.getLooper();
    mServiceHandler = new ServiceHandler(mServiceLooper);
```

```
public class DownloadService extends Service {
  private volatile Looper mServiceLooper;
  private volatile ServiceHandler mServiceHandler;
  public void onCreate() {
    super.onCreate();
                         Called when DownloadService is first
                          launched by the Android Activity Manager
    HandlerThread thread = new HandlerThread("DownloadService");
    thread.start();
    mServiceLooper = thread.getLooper();
   mServiceHandler = new ServiceHandler(mServiceLooper);
```

```
public class DownloadService extends Service {
  private volatile Looper mServiceLooper;
  private volatile ServiceHandler mServiceHandler;
  public void onCreate() {
    super.onCreate();
           Create/start a background HandlerThread since by default a
           Service runs in the UI Thread, which we don't want to block
    HandlerThread thread = new HandlerThread("DownloadService");
    thread.start();
    mServiceLooper = thread.getLooper();
    mServiceHandler = new ServiceHandler(mServiceLooper);
```

```
public class DownloadService extends Service {
  private volatile Looper mServiceLooper;
  private volatile ServiceHandler mServiceHandler;
  public void onCreate() {
    super.onCreate();
           Create/start a background HandlerThread since by default a
           Service runs in the UI Thread, which we don't want to block
    HandlerThread thread = new HandlerThread("DownloadService");
    thread.start();
    mServiceLooper = thread.getLooper();
    mServiceHandler = new ServiceHandler(mServiceLooper);
```

```
public class DownloadService extends Service {
  private volatile Looper mServiceLooper;
  private volatile ServiceHandler mServiceHandler;
  public void onCreate() {
    super.onCreate();
    HandlerThread thread = new HandlerThread("DownloadService");
    thread.start();
              Get the HandlerThread's Looper & use it for our Handler
    mServiceLooper = thread.getLooper();
    mServiceHandler = new ServiceHandler(mServiceLooper);
```

```
public class DownloadService extends Service {
  private volatile Looper mServiceLooper;
  private volatile ServiceHandler mServiceHandler;
  public void onCreate() {
    super.onCreate();
    HandlerThread thread = new HandlerThread("DownloadService");
    thread.start();
              Get the HandlerThread's Looper & use it for our Handler
    mServiceLooper = thread.getLooper();
    mServiceHandler = new ServiceHandler(mServiceLooper);
```

Android applies this ServiceHandler idiom in various packaged applications

```
public class DownloadService extends Service {
  private volatile Looper mServiceLooper;
  private volatile ServiceHandler mServiceHandler;
  public void onCreate() {
    super.onCreate();
    HandlerThread thread = new HandlerThread("DownloadService");
    thread.start();
              Get the HandlerThread's Looper & use it for our Handler
    mServiceLooper = thread.getLooper();
    mServiceHandler = new ServiceHandler(mServiceLooper);
```

Processing Intents Concurrently in the Download Service Implementation

```
public class DownloadService extends Service {
  public int onStartCommand(Intent intent, int f, int startId) {
    Message message =
      mServiceHandler.makeDownloadMessage(intent, startId);
    mServiceHandler.sendMessage(msg);
    return START NOT STICKY;
  private Message makeDownloadMessage(Intent intent, int startId){
    Message message = Message.obtain();
    message.obj = intent;
    message.arg1 = startId;
                             Include Intent & start ID to indicate
    return message;
                             which URI to retrieve & which request is
                             being stopped when download completes
```

```
public class DownloadService extends Service {
  public int onStartCommand(Intent intent, int f, int startId) {
    Message message =
      mServiceHandler.makeDownloadMessage(intent, startId);
    mServiceHandler.sendMessage(msg);
    return START NOT STICKY;
  private Message makeDownloadMessage(Intent intent, int startId){
    Message message = Message.obtain();
    message.obj = intent;
    message.arg1 = startId;
                             Include Intent & start ID to indicate
    return message;
                             which URI to retrieve & which request is
                             being stopped when download completes
```

```
public class DownloadService extends Service {
  public int onStartCommand(Intent intent, int f, int startId) {
    Message message =
      mServiceHandler.makeDownloadMessage(intent, startId);
    mServiceHandler.sendMessage(msg);
    return START NOT STICKY;
  private Message makeDownloadMessage(Intent intent, int startId){
    Message message = Message.obtain();
    message.obj = intent;
    message.arg1 = startId;
                             Include Intent & start ID to indicate
    return message;
                             which URI to retrieve & which request is
                             being stopped when download completes
```

```
public class DownloadService extends Service {
  public int onStartCommand(Intent intent, int f, int startId) {
    Message message =
      mServiceHandler.makeDownloadMessage(intent, startId);
    mServiceHandler.sendMessage(msg);
    return START NOT STICKY;
                                     Send Message to ServiceHandler
                                     to retrieve an image based on
                                     contents of the Intent
```

```
public class DownloadService extends Service {
  public int onStartCommand(Intent intent, int f, int startId) {
    Message message =
      mServiceHandler.makeDownloadMessage(intent, startId);
    mServiceHandler.sendMessage(msg);
    return START_NOT_STICKY;
                               Don't restart the DownloadService
                               automatically if its process is killed
                               while it's running
```

```
public class DownloadService extends Service {
  private final class ServiceHandler extends Handler {
                                  Concurrently processes Messages
                                  sent by onStartCommand()
    public ServiceHandler(Looper looper,
                          DownloadService service) {
      super(looper);
    public void handleMessage(Message message) {
      downloadImageAndReply((Intent) message.obj);
      stopSelf(msg.arg1);
```

```
public class DownloadService extends Service {
  private final class ServiceHandler extends Handler {
                                  Concurrently processes Messages
                                  sent by onStartCommand()
    public ServiceHandler(Looper looper,
                          DownloadService service) {
      super(looper);
    public void handleMessage(Message message) {
      downloadImageAndReply((Intent) message.obj);
      stopSelf(msg.arg1);
```

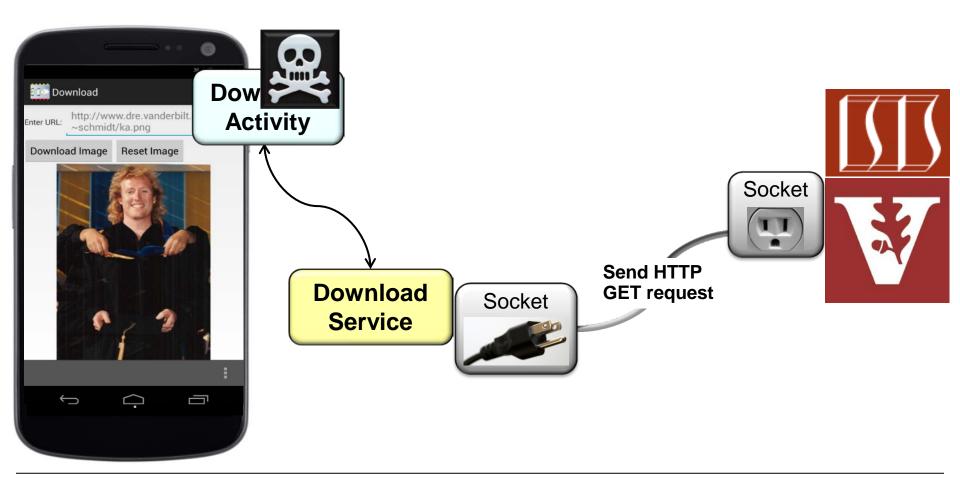
```
public class DownloadService extends Service {
  private final class ServiceHandler extends Handler {
                  Constructor makes its Looper
                the HandlerThread's Looper
    public ServiceHandler(Looper looper,
                          DownloadService service) {
      super(looper);
    public void handleMessage(Message message) {
      downloadImageAndReply((Intent) message.obj);
      stopSelf(msg.arg1);
```

```
public class DownloadService extends Service {
  private final class ServiceHandler extends Handler {
    public ServiceHandler(Looper looper,
                           DownloadService service) {
      super(looper);
                             Hook method that retrieves an image
                            from a remote server & replies to client
    public void handleMessage(Message message) {
      downloadImageAndReply((Intent) message.obj);
      stopSelf(msq.arq1);
```

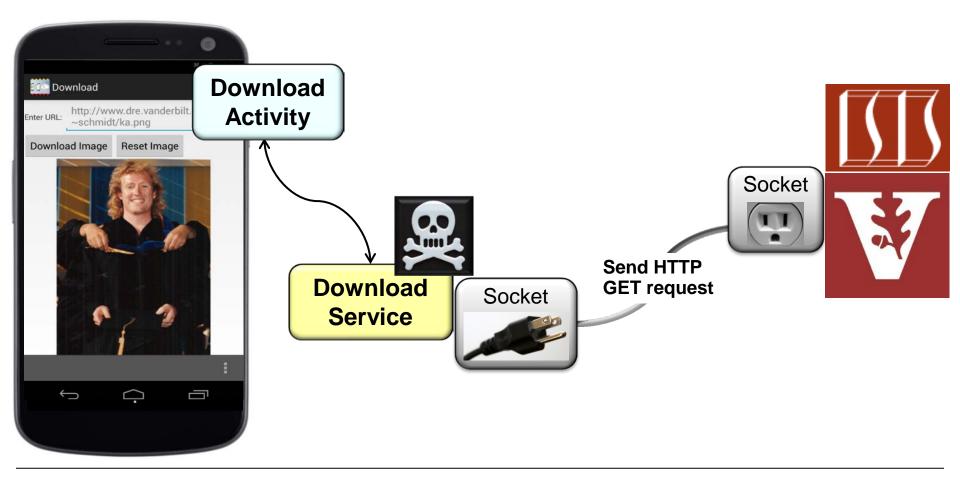
```
public class DownloadService extends Service {
  private final class ServiceHandler extends Handler {
    public ServiceHandler(Looper looper,
                           DownloadService service) {
      super(looper);
                             Hook method that retrieves an image
                            from a remote server & replies to client
    public void handleMessage(Message message) {
      downloadImageAndReply((Intent) message.obj);
      stopSelf(msg.arg1);
```

Stopping the Download Service Implementation

• The lifecycle of a Service is independent of the component that launched it

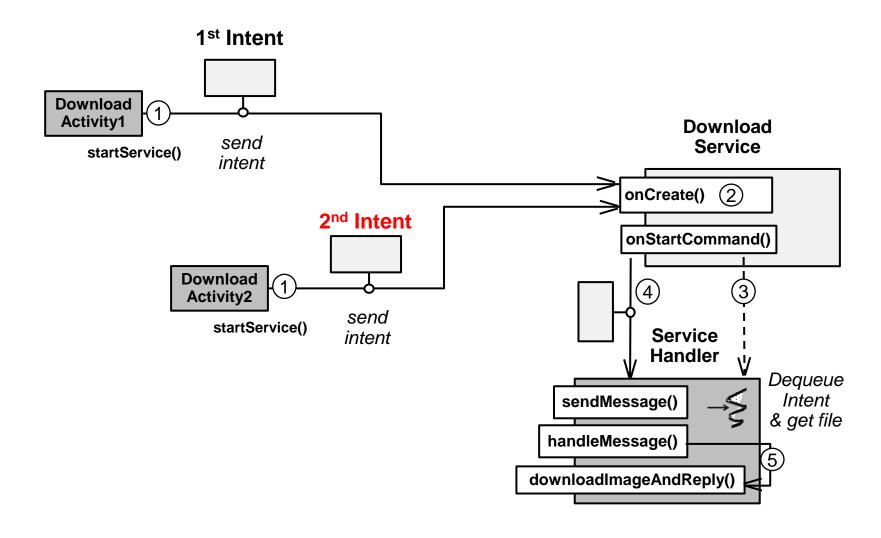


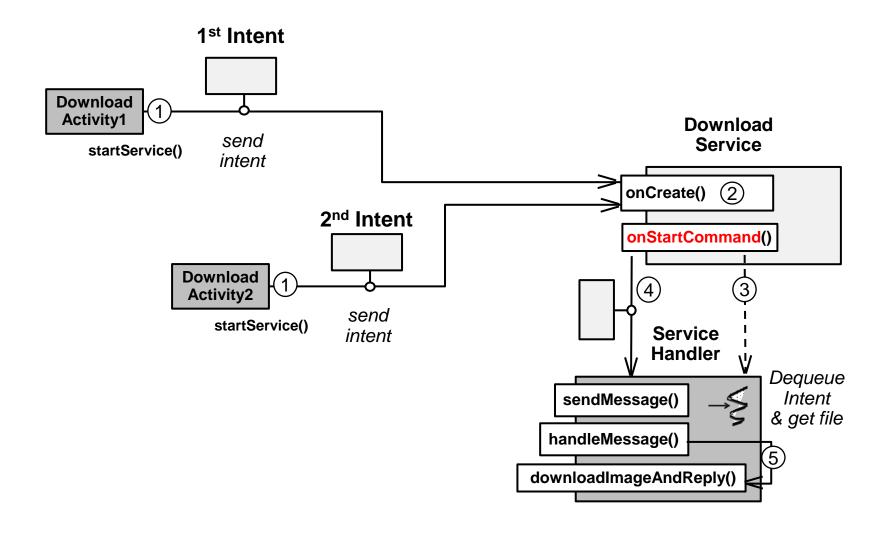
- The lifecycle of a Service is independent of the component that launched it
 - The Download Service must therefore shut itself down or it will run forever!

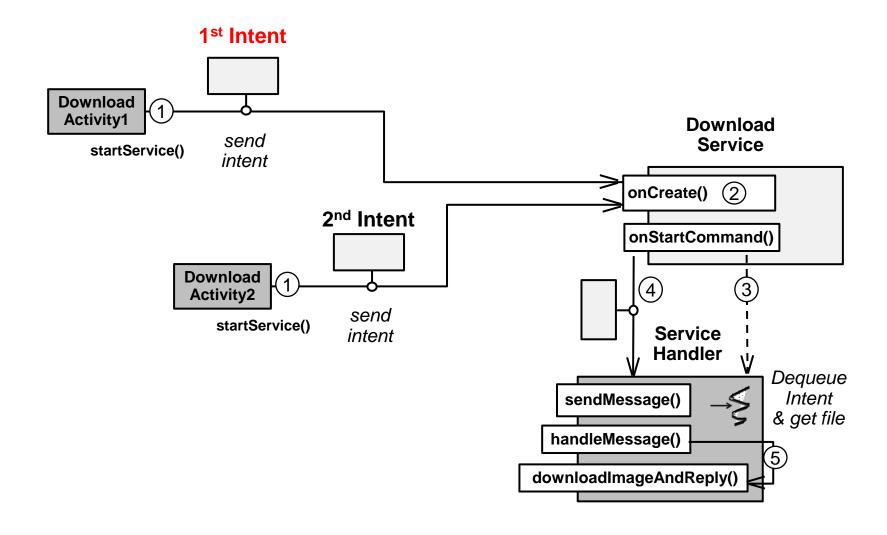


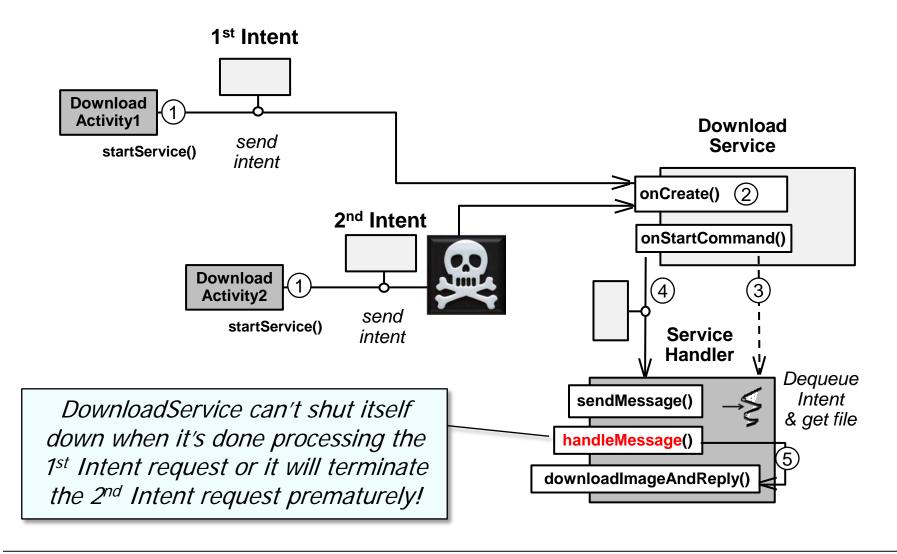
```
public class DownloadService extends Service {
 private final class ServiceHandler extends Handler {
    public ServiceHandler(Looper looper,
                          DownloadService service) {
      super(looper);
    public void handleMessage(Message message) {
      downloadImageAndReply((Intent) message.obj);
      stopSelf(message.arg1);
```

```
public class DownloadService extends Service {
  private final class ServiceHandler extends Handler {
    public ServiceHandler(Looper looper,
                          DownloadService service) {
      super(looper);
    public void handleMessage(Message message) {
      downloadImageAndReply((Intent) message.obj);
      stopSelf(message.arg1);
             Stop the Service using a common Android idiom
```









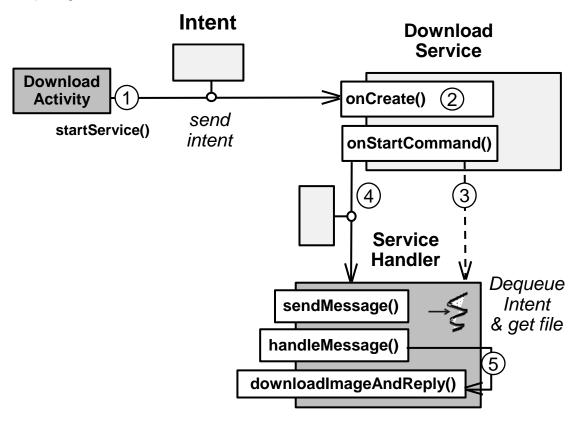
```
public class DownloadService extends Service {
  private final class ServiceHandler extends Handler {
    public ServiceHandler(Looper looper,
                           DownloadService service) {
      super(looper);
    public void handleMessage(Message message) {
      downloadImageAndReply((Intent) message.obj);
      stopSelf(message.arg1);
              Stop Service using startId of the original Intent request, so
              it doesn't stop in the middle of handling another request
```

```
public class DownloadService extends Service {
  private final class ServiceHandler extends Handler {
    public ServiceHandler(Looper looper,
                           DownloadService service) {
      super(looper);
    public void handleMessage(Message message) {
      downloadImageAndReply((Intent) message.obj);
      stopSelf(message.arg1);
              Stop Service using startId of the original Intent request, so
              it doesn't stop in the middle of handling another request
```

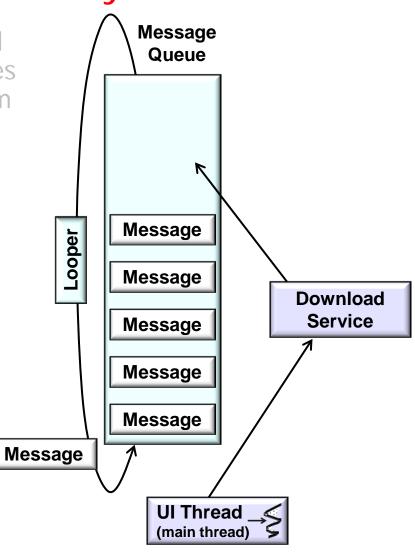
```
public class DownloadService extends Service {
    ...
    public void onDestroy() {
        mServiceLooper.quit();
    }
}
Shutdown the looper
```



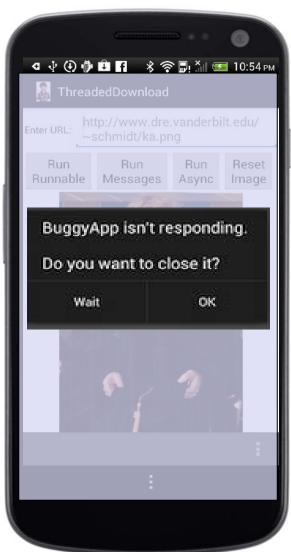
 The Download Activity & Download Service concurrently retrieve images from remote servers & display them



- The Download Activity & Download Service concurrently retrieve images from remote servers & display them
- A Service uses the UI Thread by default



- The Download Activity & Download Service concurrently retrieve images from remote servers & display them
- A Service uses the UI Thread by default
 - It thus can incur "Application Not Responding" errors if it blocks too long



- The Download Activity & Download Service concurrently retrieve images from remote servers & display them
- A Service uses the UI Thread by default
- A Service is not a Thread

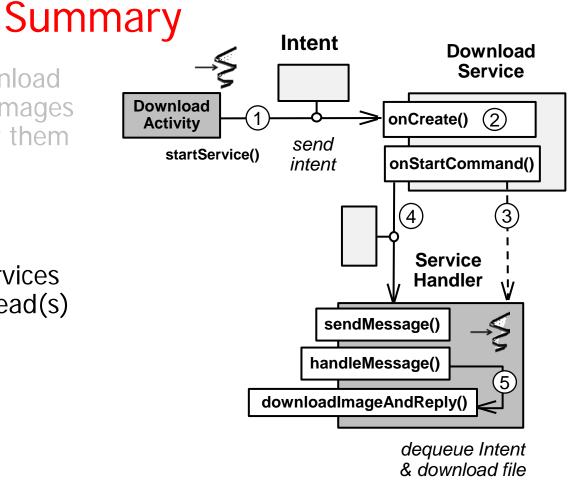


- The Download Activity & Download Service concurrently retrieve images from remote servers & display them
- A Service uses the UI Thread by default
- A Service is not a Thread
 - It must be programmed to run in a separate Thread or Process

```
public void onCreate() {
    super.onCreate();
    HandlerThread thread =
      new HandlerThread
        ("DownloadService");
    thread.start():
    mServiceLooper =
      thread.getLooper();
    mServiceHandler =
      new ServiceHandler
        (mServiceLooper);
```

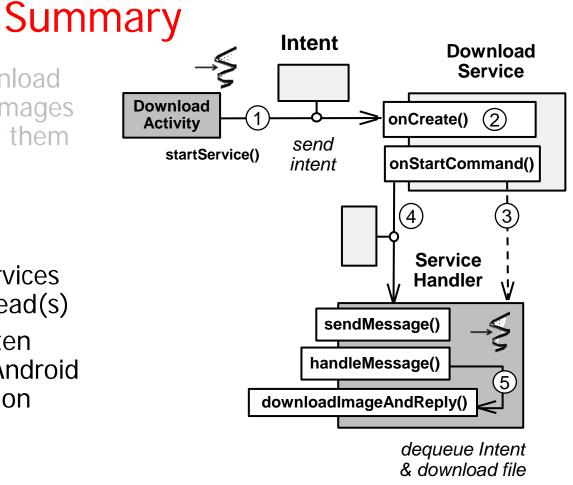
Android Services & Security: Programming Started Services (Part 2)

- The Download Activity & Download Service concurrently retrieve images from remote servers & display them
- A Service uses the UI Thread by default
- A Service is not a Thread
- Compute- or I/O-intensive Services should run in background Thread(s)



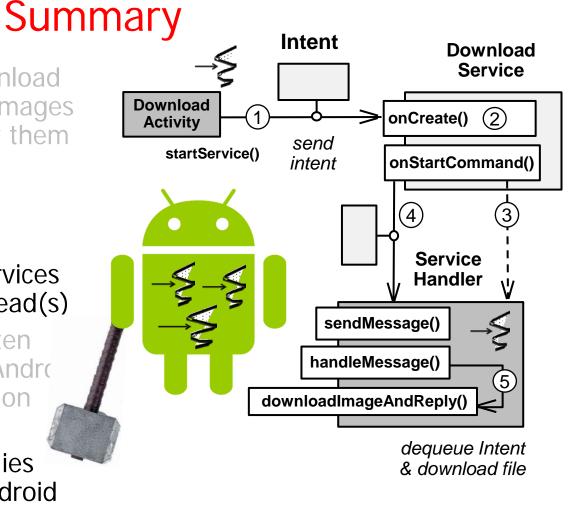
Android Services & Security: Programming Started Services (Part 2)

- The Download Activity & Download Service concurrently retrieve images from remote servers & display them
- A Service uses the UI Thread by default
- A Service is not a Thread
- Compute- or I/O-intensive Services should run in background Thread(s)
 - Service implementations often manually program various Android concurrency & communication mechanisms

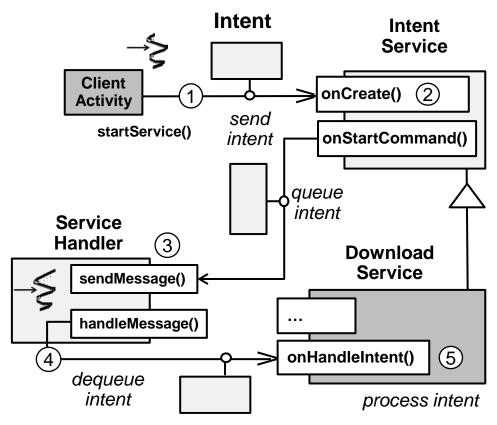


Android Services & Security: Programming Started Services (Part 2)

- The Download Activity & Download Service concurrently retrieve images from remote servers & display them
- A Service uses the UI Thread by default
- A Service is not a Thread
- Compute- or I/O-intensive Services should run in background Thread(s)
 - Service implementations often manually program various Andro concurrency & communication mechanisms
 - e.g., Download Service applies various classes from the Android HaMeR framework



- The Download Activity & Download Service concurrently retrieve images from remote servers & display them
- A Service uses the UI Thread by default
- A Service is not a Thread
- Compute- or I/O-intensive Services should run in background Thread(s)
- Android's IntentService codifies this concurrent Intent processing model in a reusable framework



- The Download Activity & Download Service concurrently retrieve images from remote servers & display them
- A Service uses the UI Thread by default
- A Service is not a Thread
- Compute- or I/O-intensive Services should run in background Thread(s)
- Android's IntentService codifies this concurrent Intent processing model in a reusable framework
 - It applies the Command Processor pattern to handle asynchronous commands expressed as Intents in a single background thread

