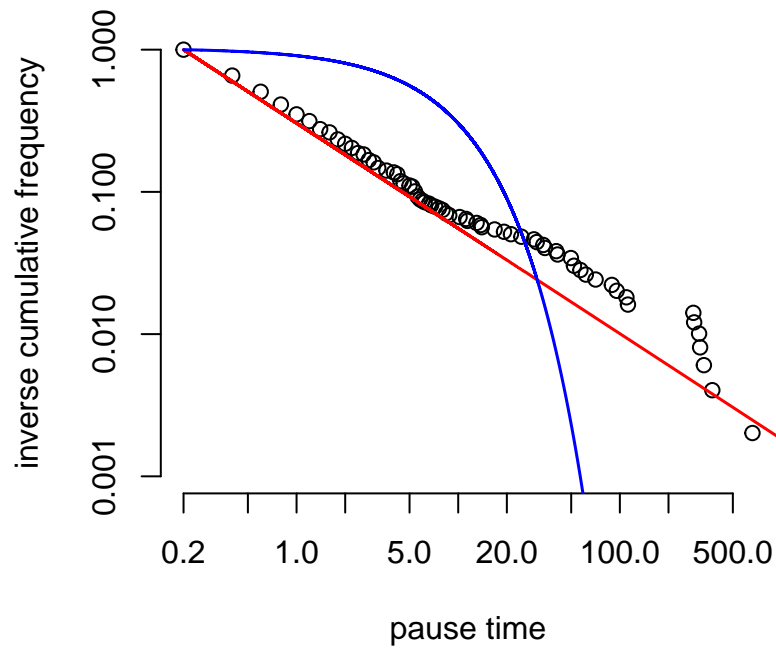


**pause after 0**



**move after 0**

