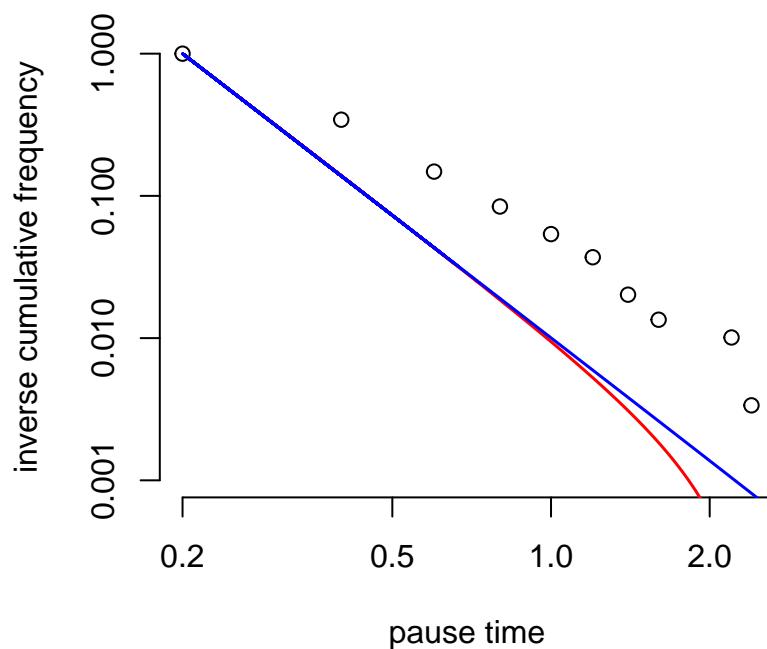


pause after 1



move after 1

