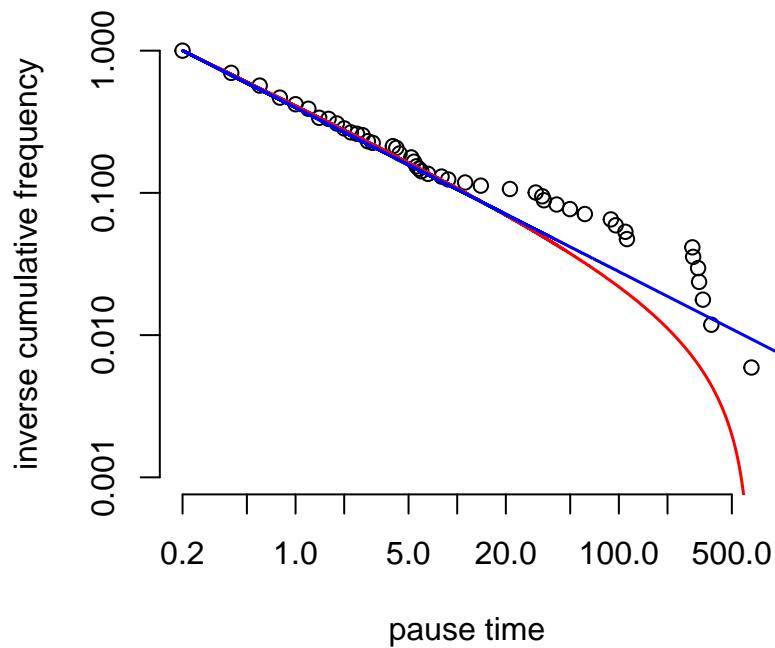


pause after 0



move after 0

