newQFE/examples/ising_flat_crit.cc as of Jul 15, 2023

```
int count = field.wolff_cluster.size();
159
        for (int i1 = 0; i1 < count; i1++) {
160
          for (int i2 = i1; i2 < count; i2++) {
161
162
            int s1 = field.wolff cluster[i1];
163
            int x1 = s1 \% N;
164
           int y1 = s1 / N;
165
            int z1 = (x1 + y1) \% N;
166
            int w1 = (x1 - y1 + N) \% N;
167
            int xz1 = (x1 - 2 * y1 + 2 * N) \% N;
168
            int yz1 = (y1 - 2 * x1 + 2 * N) % N;
169
170
            int s2 = field.wolff_cluster[i2];
171
            int x2 = s2 \% N;
172
            int y2 = s2 / N;
173
            int z2 = (x2 + y2) \% N;
174
            int w2 = (x2 - y2 + N) \% N;
175
            int xz2 = (x2 - 2 * y2 + 2 * N) % N;
176
            int yz2 = (y2 - 2 * x2 + 2 * N) % N;
177
178
            int dx = (N - abs(2 * abs(x1 - x2) - N)) / 2;
179
            int dy = (N - abs(2 * abs(y1 - y2) - N)) / 2;
180
            int dw = (N - abs(2 * abs(w1 - w2) - N)) / 2;
181
182
            if (y1 == y2) corr_x_sum[dx]++;
            if (x1 == x2) corr_y_sum[dy]++;
183
184
            if (w1 == w2) corr_z_sum[dx]++;
185
            if (z1 == z2) corr_w_sum[dx]++;
186
            if (xz1 == xz2) corr_xz_sum[dy]++;
187
            if (yz1 == yz2) corr_yz_sum[dx]++;
            corr_zero_x_sum[dy]++;
188
            corr zero v sum[dx]++;
189
190
            corr_zero_z_sum[dw]++;
191
192
```

For the diagonal directions, the denominator for the averaging needs to be changed.

A simple way is to just set the counter.