

$$\frac{\alpha}{m} X^T (g(X\theta) - \vec{y})$$

I was confused about this and kept trying to return the updated theta values . . .

UPDATE (the above was really helpful, thank you for putting it here) As an additional hint: the instructions say: "[...] the gradient of the cost with respect to the parameters" - you're only asked for a gradient, don't overdo it (see above). The fact that you're not given alpha should be a hint in itself. You don't need it. You won't be iterating neither.

Sigmoid function

1) The sigmoid function accepts only on one parameter named 'z'. This variable 'z' can represent a scalar, vector, or matrix. No other variable names should appear in the sigmoid() function.

2) The implementation of the sigmoid function should use only element-wise operators. The operators needed are addition, element-wise division (the './' operator), and the exp() function.

Decision Boundary

Thoughts regarding why the equation, $\theta_1 + \theta_2 x_2 + \theta_3 x_3$, is set equal to 0 for determining a decision boundary:

In this exercise, we're solving a **classification** problem using logistic regression.

- The hypothesis equation is $h_\theta(x) = g(z)$, where g is the sigmoid function $\frac{1}{1 + e^{-z}}$, and $z = \theta^T x$
- For classification, we usually interpret a hypothesis value $h_\theta(x) \geq 0.5$ as predicting class "1"
- Remember, $h_\theta(x) = g(z) = g(\theta^T x)$ for logistic regression
- This means that $g(\theta^T x) \geq 0.5$ predicts class "1"
- The sigmoid function $g(z)$ outputs ≥ 0.5 when $z \geq 0$ (look at a graph of the sigmoid function)
- Remember, $z = \theta^T x$
- So, $\theta^T x \geq 0$ predicts class "1"
- Remember $\theta^T x = \theta_1 + \theta_2 x_2 + \theta_3 x_3$ in this example (using 1-indexing)
- So, $\theta_1 + \theta_2 x_2 + \theta_3 x_3 \geq 0$ predicts class "1"
- The decision boundary lets us see the line that has been learned in order to separate out the $y=0$ vs $y=1$ classes, in this example
- This boundary is at $h_\theta(x) = 0.5$ (remember, this is the lowest possible value for predicting that a class is "1")
- So, $\theta_1 + \theta_2 x_2 + \theta_3 x_3 = 0$ is the boundary
- The decision boundary will be a line composed of **any** (x_2, x_3) points that make this equation **equal zero**.
- In order to plot the line along the specific data we have, we arbitrarily decide to use values of x_2 from our data, by choosing the max and min, and then add/subtract a little bit in order to make the line fit nicely. Think about it, you could continue down the line in the above equation an infinite amount in either direction, and it will still be the line dividing the two classes. However, we only have data that lies around a certain area of this line, so we make sure to only plot the line and data in that region (otherwise it would just be a line and some blank space around it).
- Solve for x_3 since we're using x_2 values (the max & min values ± 2 in order to make a nice line). $\rightarrow x_3 = \frac{-1}{\theta_3} * (\theta_2 x_2 + \theta_1)$, as seen in the Octave function.
- Plug in the two x_2 values (stored in `plot_x`) into the above equation to get the two corresponding x_3 values (and store in the `plot_y` variable).
- Plot a line using these values \rightarrow this will be the decision boundary.
- Plot the rest of our data on the graph as well, and notice that the line should separate the classes.
- The above still applies even if you're using higher-order polynomial features, with the note that instead of a decision boundary "line", it will be a decision boundary "polynomial".

Lambda effect over Decision Boundary

