Assignment01-MPTCP

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1 Mininet Setup

1.1 Configure the Virtualbox

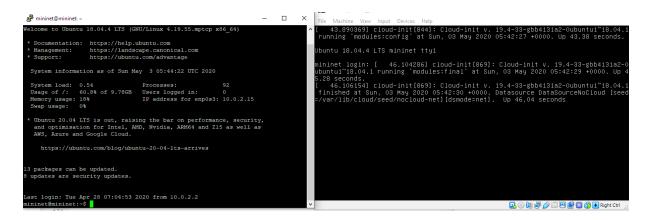


Figure 1: Configure the Virtualbox

1.2 Set up a sample topology

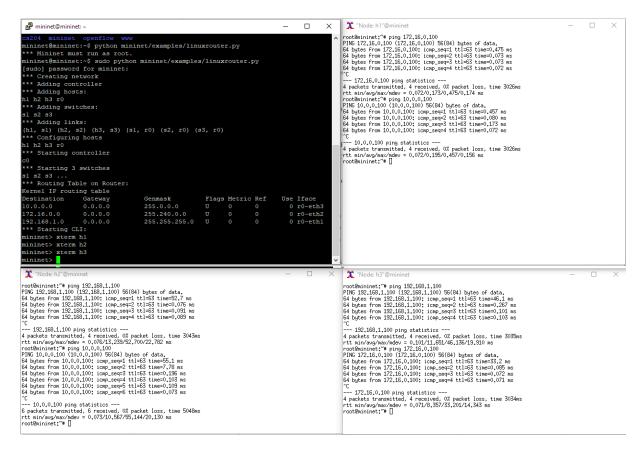


Figure 2: Set up a sample topology

h1,h2,h3 can ping each other.

1.3 Customize the topology

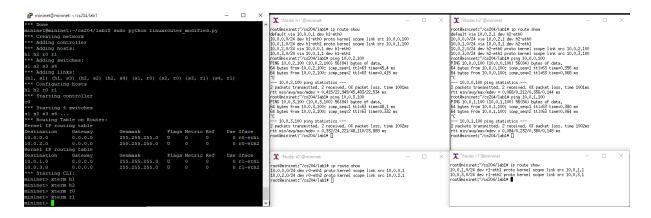


Figure 3: Customize the topology

Both paths can work now!

2 MPTCP Setup

2.1 Enable MPTCP

```
mininet@mininet:~/cs204/labl$ sudo sysctl -w net.mptcp.mptcp_enabled=1
net.mptcp.mptcp_enabled = 1
mininet@mininet:~/cs204/labl$ sudo sysctl -w net.mptcp.mptcp_path_manager=fullmesh
net.mptcp_path_manager = fullmesh
```

Figure 4: Enable MPTCP

2.2 Configure the MPTCP routing tables

```
net['h1'].cmd('ip rule add from 10.0.0.100 table 1')
  net['h1'].cmd('ip rule add from 10.0.1.100 table 2')
  net['h1'].cmd('ip route add 10.0.0.0/24 dev h1-eth0 scope link table 1')
  net['h1'].cmd('ip route add default via 10.0.0.1 dev h1-eth0 table 1')
  net['h1'].cmd('ip route add 10.0.1.0/24 dev h1-eth1 scope link table 2')
  net['h1'].cmd('ip route add default via 10.0.1.1 dev h1-eth1 table 2')
  net['h1'].cmd('ip route add default scope global nexthop via 10.0.0.1 dev h1-eth0')
  net['h2'].cmd('ip rule add from 10.0.2.100 table 1')
  net['h2'].cmd('ip rule add from 10.0.3.100 table 2')
  net['h2'].cmd('ip route add 10.0.2.0/24 dev h2-eth0 scope link table 1')
  net['h2'].cmd('ip route add default via 10.0.2.1 dev h2-eth0 table 1')
  net['h2'].cmd('ip route add 10.0.3.0/24 dev h2-eth1 scope link table 2')
  net['h2'].cmd('ip route add default via 10.0.3.1 dev h2-eth1 table 2')
  # default route for the selection process of normal internet-traffic
  net['h2'].cmd('ip route add default scope global nexthop via 10.0.2.1 dev h2-eth0')
mininet> hl ip route show
default via 10.0.0.1 dev hl-eth0
10.0.0.0/24 dev h1-eth0 proto kernel scope link src 10.0.0.100
10.0.1.0/24 dev hl-ethl proto kernel scope link src 10.0.1.100
mininet> hl ip route show table l
default via 10.0.0.1 dev hl-eth0
10.0.0.0/24 dev h1-eth0 scope link
10.0.2.0/24 via 10.0.0.1 dev h1-eth0
mininet> hl ip route show table 2
default via 10.0.1.1 dev hl-ethl
10.0.1.0/24 dev hl-ethl scope link
10.0.3.0/24 via 10.0.1.1 dev hl-ethl
mininet> h2 ip route show table 1
default via 10.0.2.1 dev h2-eth0
10.0.0.0/24 via 10.0.2.1 dev h2-eth0
10.0.2.0/24 dev h2-eth0 scope link
mininet> h2 ip route show table 2
default via 10.0.3.1 dev h2-ethl
10.0.1.0/24 via 10.0.3.1 dev h2-eth1
10.0.3.0/24 dev h2-eth1 scope link
mininet> h2 ip route show
default via 10.0.2.1 dev h2-eth0
10.0.2.0/24 dev h2-eth0 proto kernel scope link src 10.0.2.100
10.0.3.0/24 dev h2-ethl proto kernel scope link src 10.0.3.100
```

Figure 5: Configure the MPTCP routing tables

2.3 Verification

2.3.1 Ping tests

(1). ping from host to host (Verified)

```
mininet> hl ping hl
PING 10.0.0.100 (10.0.0.100) 56(84) bytes of data.
64 bytes from 10.0.0.100: icmp seq=1 ttl=64 time=0.035 ms
64 bytes from 10.0.0.100: icmp seq=2 ttl=64 time=0.037 ms
--- 10.0.0.100 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1029ms
rtt min/avg/max/mdev = 0.035/0.036/0.037/0.001 ms
mininet> hl ping h2
PING 10.0.2.100 (10.0.2.100) 56(84) bytes of data.
64 bytes from 10.0.2.100: icmp seq=1 ttl=63 time=51.0 ms
64 bytes from 10.0.2.100: icmp seq=2 ttl=63 time=0.351 ms
^C
--- 10.0.2.100 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 0.351/25.684/51.018/25.334 ms
mininet> h2 ping h2
PING 10.0.2.100 (10.0.2.100) 56(84) bytes of data.
64 bytes from 10.0.2.100: icmp seq=1 ttl=64 time=0.070 ms
64 bytes from 10.0.2.100: icmp_seq=2 ttl=64 time=0.042 ms
^C
--- 10.0.2.100 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1012ms
rtt min/avg/max/mdev = 0.042/0.056/0.070/0.014 ms
mininet> h2 ping hl
PING 10.0.0.100 (10.0.0.100) 56(84) bytes of data.
64 bytes from 10.0.0.100: icmp seq=1 ttl=63 time=26.2 ms
64 bytes from 10.0.0.100: icmp_seq=2 ttl=63 time=0.087 ms
^C^V
 -- 10.0.0.100 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1002ms
rtt min/avg/max/mdev = 0.087/13.183/26.279/13.096 ms
```

Figure 6: ping from host to host

(2). ping from host to gateway (Verified)

```
mininet> hl ping 10.0.0.1
PING 10.0.0.1 (10.0.0.1) 56(84) bytes of data.
64 bytes from 10.0.0.1: icmp_seq=1 ttl=64 time=0.217 ms
64 bytes from 10.0.0.1: icmp_seq=2 ttl=64 time=0.052 ms
--- 10.0.0.1 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1024ms
rtt min/avg/max/mdev = 0.052/0.134/0.217/0.083 ms
mininet> hl ping 10.0.1.1
PING 10.0.1.1 (10.0.1.1) 56(84) bytes of data.
64 bytes from 10.0.1.1: icmp_seq=1 ttl=64 time=0.200 ms
64 bytes from 10.0.1.1: icmp seq=2 ttl=64 time=0.053 ms
^C
--- 10.0.1.1 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 0.053/0.126/0.200/0.074 ms
mininet> h2 ping 10.0.2.1
PING 10.0.2.1 (10.0.2.1) 56(84) bytes of data.
64 bytes from 10.0.2.1: icmp_seq=1 ttl=64 time=11.4 ms
64 bytes from 10.0.2.1: icmp seq=2 ttl=64 time=6.32 ms
^C
--- 10.0.2.1 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1002ms
rtt min/avg/max/mdev = 6.323/8.889/11.455/2.566 ms
mininet>
mininet> h2 ping 10.0.3.1
PING 10.0.3.1 (10.0.3.1) 56(84) bytes of data.
64 bytes from 10.0.3.1: icmp_seq=1 tt1=64 time=25.5 ms
64 bytes from 10.0.3.1: icmp_seq=2 ttl=64 time=0.247 ms
^C
--- 10.0.3.1 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 0.247/12.891/25.535/12.644 ms
```

Figure 7: ping from host to gateway

(3). ping from interface to interface (Verified)

```
mininet> hl ping -I 10.0.0.100 10.0.2.100
PING 10.0.2.100 (10.0.2.100) from 10.0.0.100 : 56(84) bytes of data.
64 bytes from 10.0.2.100: icmp_seq=1 ttl=63 time=24.8 ms
64 bytes from 10.0.2.100: icmp_seq=2 ttl=63 time=0.077 ms
 -- 10.0.2.100 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 0.077/12.465/24.854/12.389 ms
mininet> hl ping -I 10.0.0.100 10.0.3.100
PING 10.0.3.100 (10.0.3.100) from 10.0.0.100 : 56(84) bytes of data.
From 10.0.0.1 icmp_seq=1 Destination Net Unreachable
From 10.0.0.1 icmp_seq=2 Destination Net Unreachable
 -- 10.0.3.100 ping statistics ---
 packets transmitted, 0 received, +2 errors, 100% packet loss, time 1001ms
mininet> hl ping -I 10.0.1.100 10.0.2.100
PING 10.0.2.100 (10.0.2.100) from 10.0.1.100 : 56(84) bytes of data.
From 10.0.1.1 icmp_seq=1 Destination Net Unreachable
From 10.0.1.1 icmp_seq=2 Destination Net Unreachable
 -- 10.0.2.100 ping statistics ---
 packets transmitted, 0 received, +2 errors, 100% packet loss, time 1002ms
mininet> hl ping -I 10.0.1.100 10.0.3.100
PING 10.0.3.100 (10.0.3.100) from 10.0.1.100 : 56(84) bytes of data.
64 bytes from 10.0.3.100: icmp_seq=1 ttl=63 time=43.3 ms
64 bytes from 10.0.3.100: icmp_seq=2 ttl=63 time=6.15 ms
 -- 10.0.3.100 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 6.154/24.750/43.347/18.597 ms
mininet> h2 ping -I 10.0.2.100 10.0.0.100
PING 10.0.0.100 (10.0.0.100) from 10.0.2.100 : 56(84) bytes of data.
64 bytes from 10.0.0.100: icmp_seq=1 ttl=63 time=38.9 ms
64 bytes from 10.0.0.100: icmp_seq=2 ttl=63 time=0.067 ms
`C
 -- 10.0.0.100 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 0.067/19.483/38.900/19.417 ms
mininet> h2 ping -I 10.0.2.100 10.0.1.100
PING 10.0.1.100 (10.0.1.100) from 10.0.2.100 : 56(84) bytes of data.
From 10.0.2.1 icmp_seq=1 Destination Net Unreachable From 10.0.2.1 icmp_seq=2 Destination Net Unreachable
 -- 10.0.1.100 ping statistics ---
2 packets transmitted, 0 received, +2 errors, 100% packet loss, time 1001ms
mininet> h2 ping -I 10.0.3.100 10.0.0.100
PING 10.0.0.100 (10.0.0.100) from 10.0.3.100 : 56(84) bytes of data.
From 10.0.3.1 icmp_seq=1 Destination Net Unreachable
From 10.0.3.1 icmp seq=2 Destination Net Unreachable
 -- 10.0.0.100 ping statistics ---
2 packets transmitted, 0 received, +2 errors, 100% packet loss, time 1001ms
mininet> h2 ping -I 10.0.3.100 10.0.1.100
PING 10.0.1.100 (10.0.1.100) from 10.0.3.100 : 56(84) bytes of data.
64 bytes from 10.0.1.100: icmp_seq=1 tt1=63 time=29.2 ms
64 bytes from 10.0.1.100: icmp_seq=2 tt1=63 time=0.065 ms
 --- 10.0.1.100 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 0.065/14.677/29.290/14.613 ms
```

Figure 8: ping from interface to interface

2.3.2 Download tests

(1). Set up a web server on h2

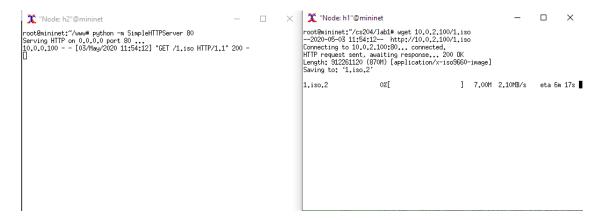


Figure 9: web server

(2). MPTCP results

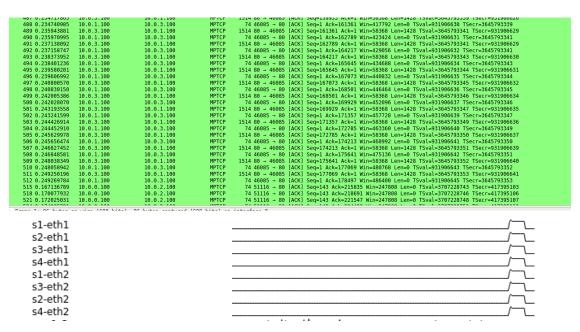


Figure 10: MPTCP results

(2). Normal TCP results

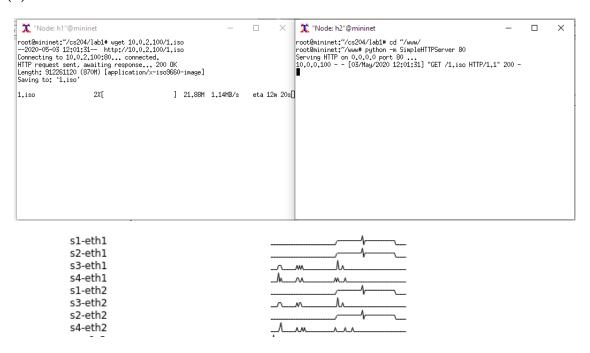


Figure 11: results

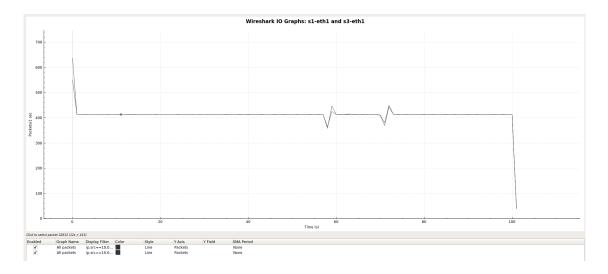
From the results we can conclude that MPTCP is actually worked, it improves the download speed(1.14mb/s to 2.10mb/s) when the both links are "full loaded".

3 Report Questions

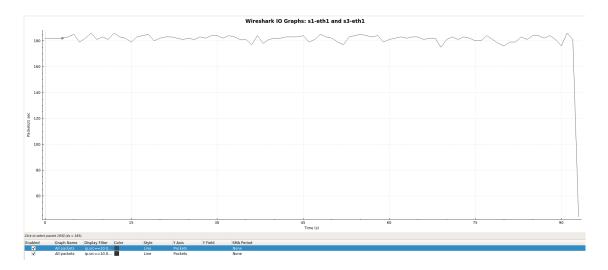
3.1 file transfer

Because the wireshark running extremely slow when capture a large amount packets, so I only download 15% of the iso file

Here are the result plot for **MPTCP** transfer:



Here are the result plot for **Normal Tcp** transfer:



Comparing the two plots we know that MPTCP indeed using two paths to average the workload, and obtains double speed as normal TCP's.

MPTCP increase the total throughput and also decrease the total download time. The reason why it has so much improvement is that MPTCP perfectly used another link to transfer data and single tcp link cannot reach the maximum speed due to the 10mbits/s limitation of outgoing rate.

3.2 web browsing

Here are the result **wget** time for **MPTCP** browsing:

```
X "Node: h1"@mininet
root@mininet;~/cs204/lab1# time wget -pq --no-cache --delete-after 10.0.2.100
real
        Om40.923s
usen
        0m0.069s
sys
        Om0.160s
root@mininet:~/cs204/lab1# time wget -pq --no-cache --delete-after 10.0.2.100
        Om26.249s
real
        0m0.086s
user
        0m0.112s
sys
root@mininet:~/cs204/lab1# time wget -pq --no-cache --delete-after 10.0.2.100
real
        0m21.294s
        0m0.063s
user
        Om0.111s
sys
root@mininet:~/cs204/lab1# time wget -pq --no-cache --delete-after 10.0.2.100
real
        0m34.748s
        0m0.064s
user
        0m0.149s
sys
root@mininet;"/cs204/lab1# time wget -pq --no-cache --delete-after 10.0.2.100
        Om29.823s
real
        0m0.070s
user
        0m0.141s
sys
root@mininet:~/cs204/lab1#
```

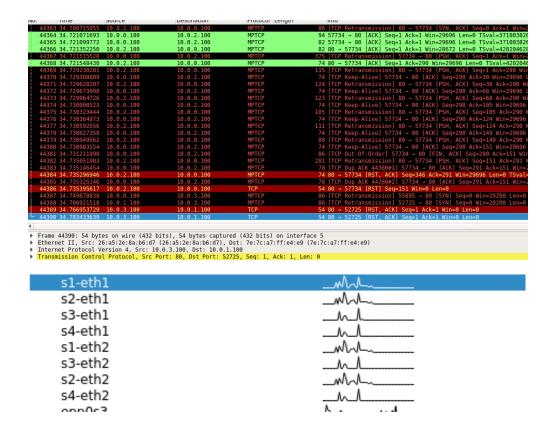
Here are the result **wget** time for **Normal Tcp** browsing: Comparing the two results we know that MPTCP actually slow down the web browsing speed.



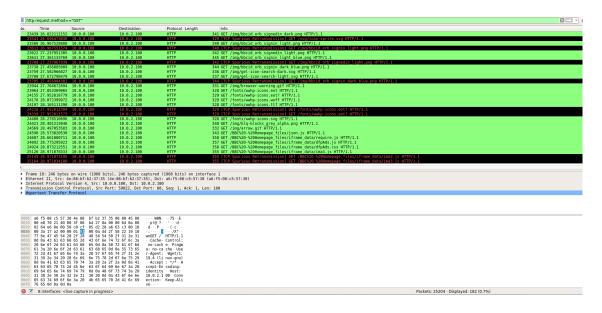
Here is the table only for "GET" request:

	Wget time	Fraction of objects on path 1
MPTCP enabled	30	100%
MPTCP disabled	15	100%

From the result table, MPTCP does not help to reduce the page load time, almost 100% **GET** request just from the upper path in both MPTCP enabled and disable situation. The general packets capture results when MPTCP enabled are shown as follow:



There are many **MPTCP keepalive** and **Retransmission** messages, and from the traffic we also find that at most of time the **throughput** is in a **low level**. Comparing with MPTCP enabled, the **MPTCP disabled** has better efficiency:



I think **wget** is not a reasonable approximation of a web browse because it has to keep tcp link alive. I think a better browse should just download those static files.