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Dashboard Enhancements

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Background

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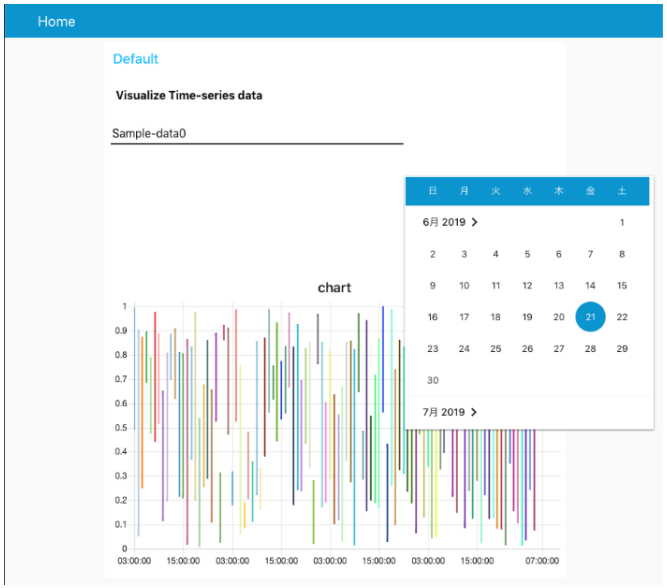
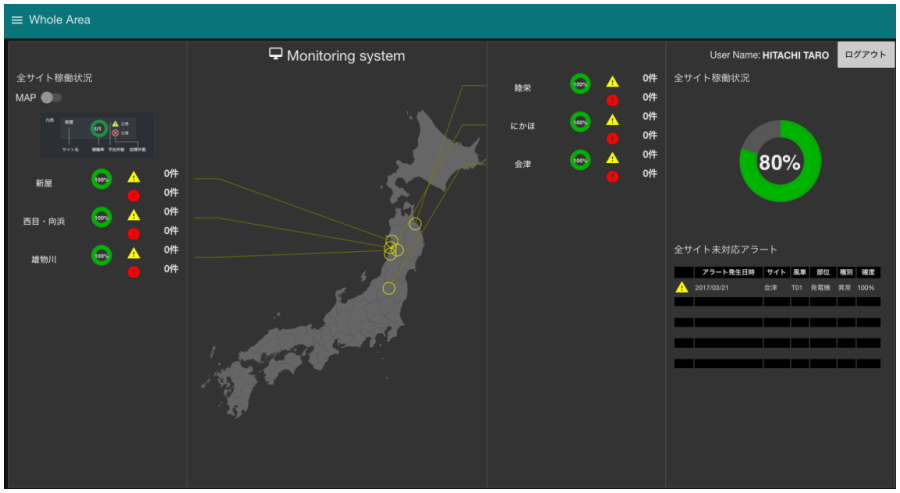
- Graphical representation of data is effective tool for sharing knowledge among people.
- Node-RED Dashboard is convenient for creating GUI.
- But creating complex dashboard is difficult with current Node-RED dashboard.



Simple Dashboard



Complex Dashboard

UI Library & Node-RED Dashboard Enhance

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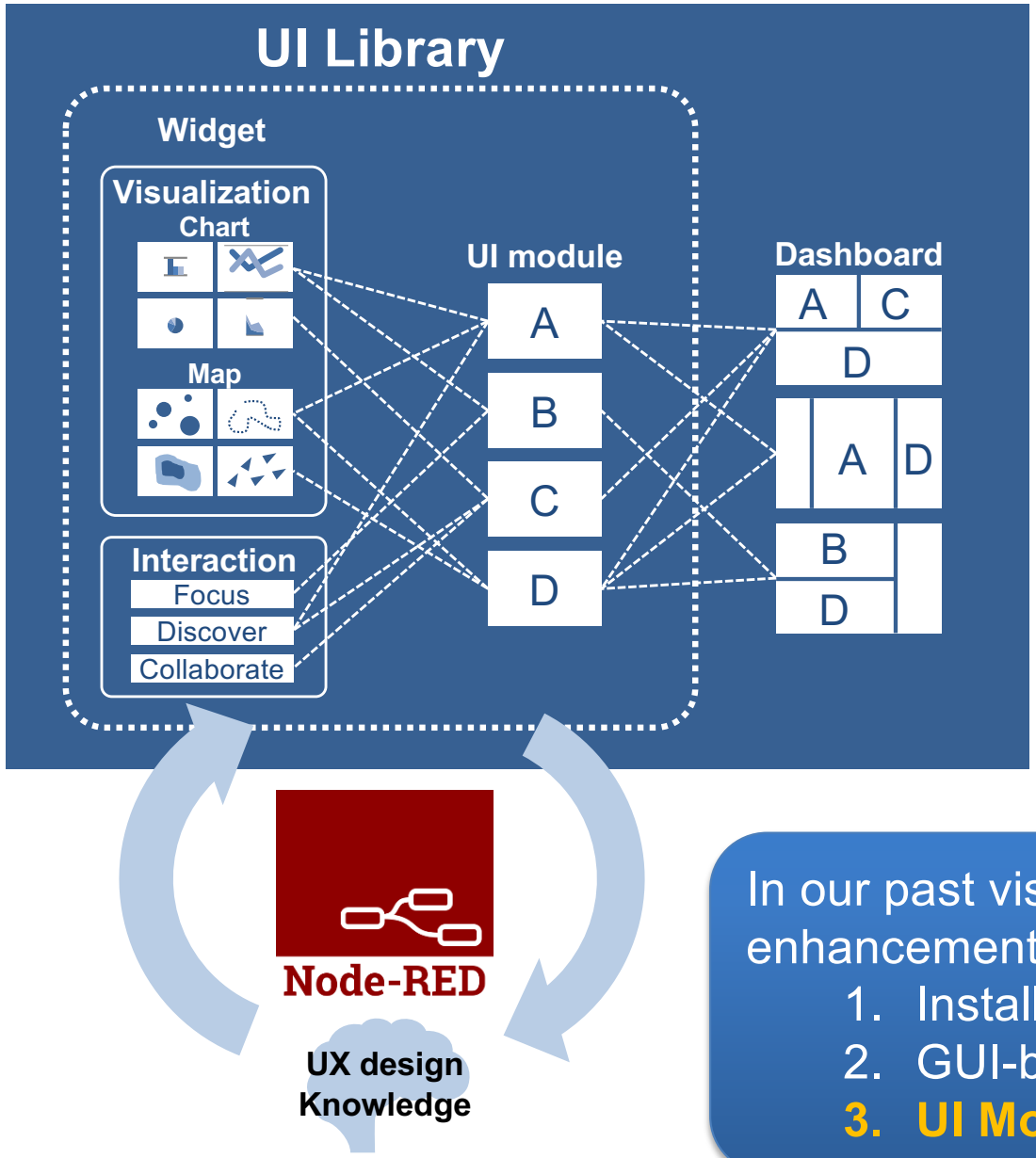

- **Widgets**
  Basic design elements that use charts and maps to represent data.

- **UI modules**
  Visual components made up of multiple elements.
  Each UI module is a group of widgets that meets a particular need in terms of the information it conveys or how it is viewed.

- **Dashboards**
  Dashboards that combine a number of UI modules in a predetermined layout.

In our past visit to Hursley, we discussed following enhancements on Node-RED Dashboard:

1. Installable Widgets (design elements)
2. GUI-based Layout Editing
3. **UI Module (Compound Widgets)**

UI Module (Compound Widget)

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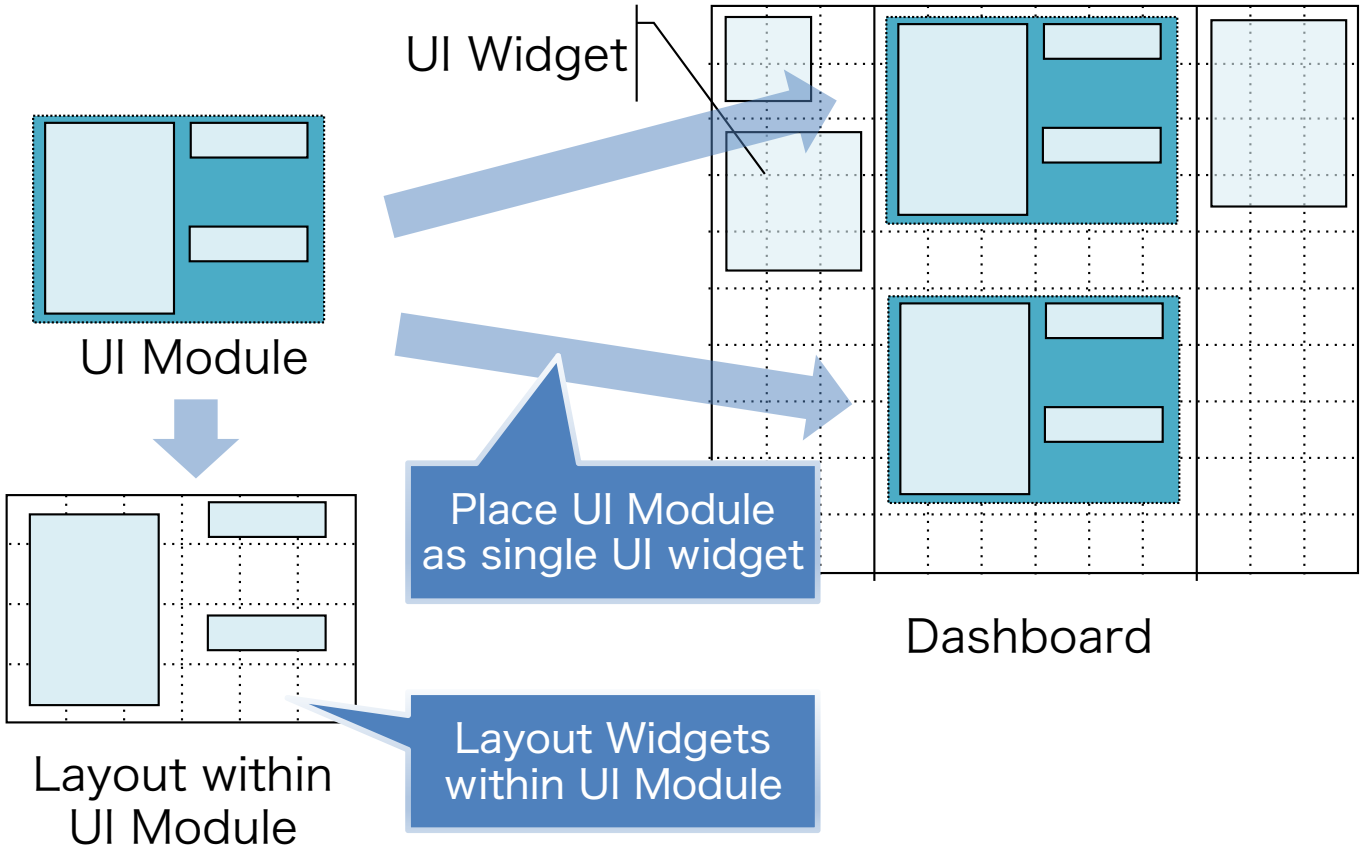
- UI module consists of a set of UI widgets.
  It has its own internal layout of containing widgets.
- UI modules can be placed on dashboard similar to UI widgets



Initial Proposal: SUBFLOW as UI Module

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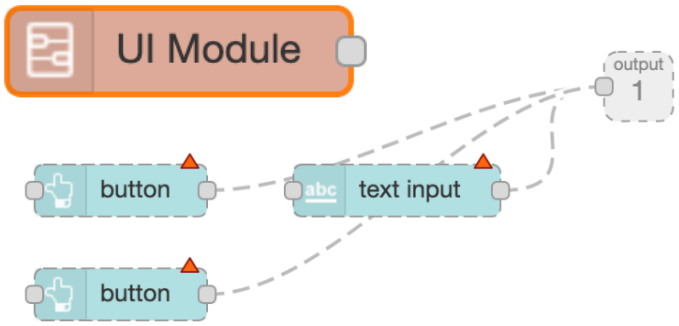
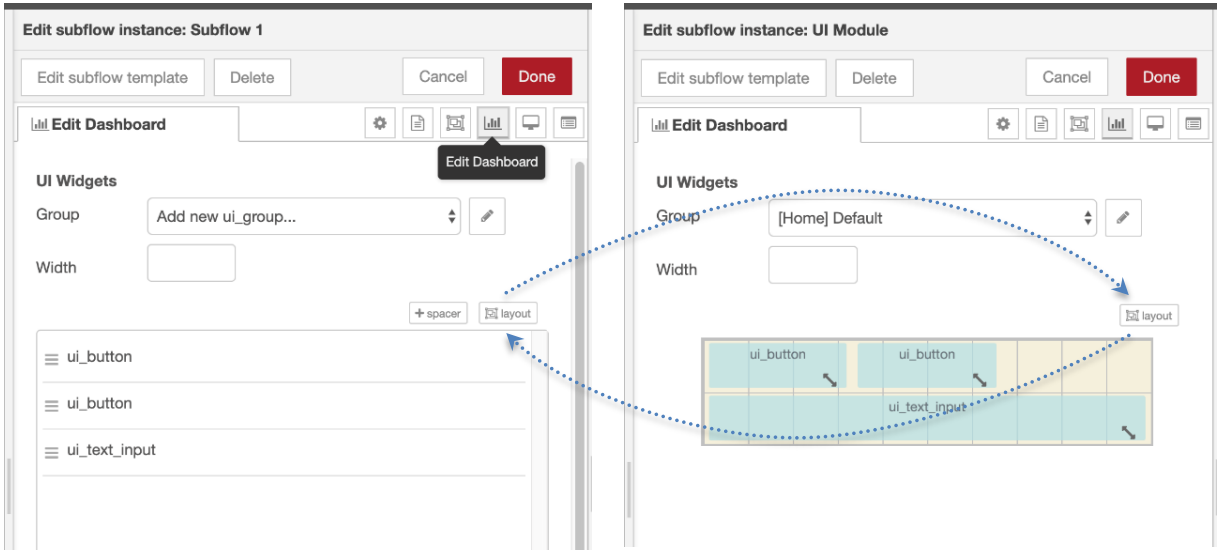
- UI Module is represented as a SUBFLOW that contains UI widgets
- SUBFLOW is extended to have interface for UI layout



UI Module (SUBFLOW) containing 3 widgets



(a) order mode (b) layout mode

Settings Panel of UI Module

PROBLEM:
Node-RED(SUBFLOW) implementation should be independent of external node module (i.e. Node-RED dashboard).

Discussion on Last Visit to Hursley

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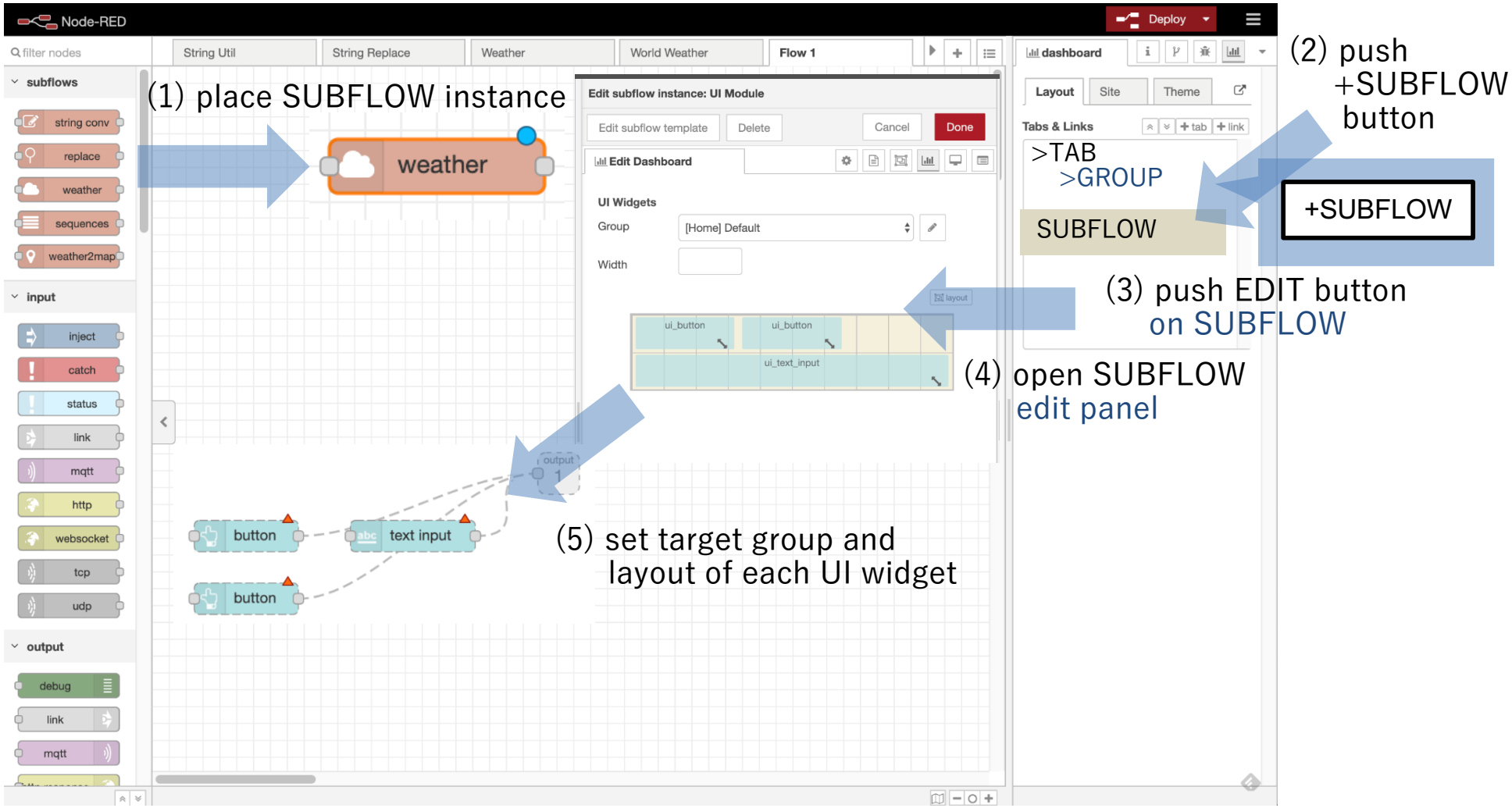
Discussed solution:
Add feature to edit layout of SUBFLOW UI Module instance to Node-RED Dashboard



Thoughts on the Latest Proposal

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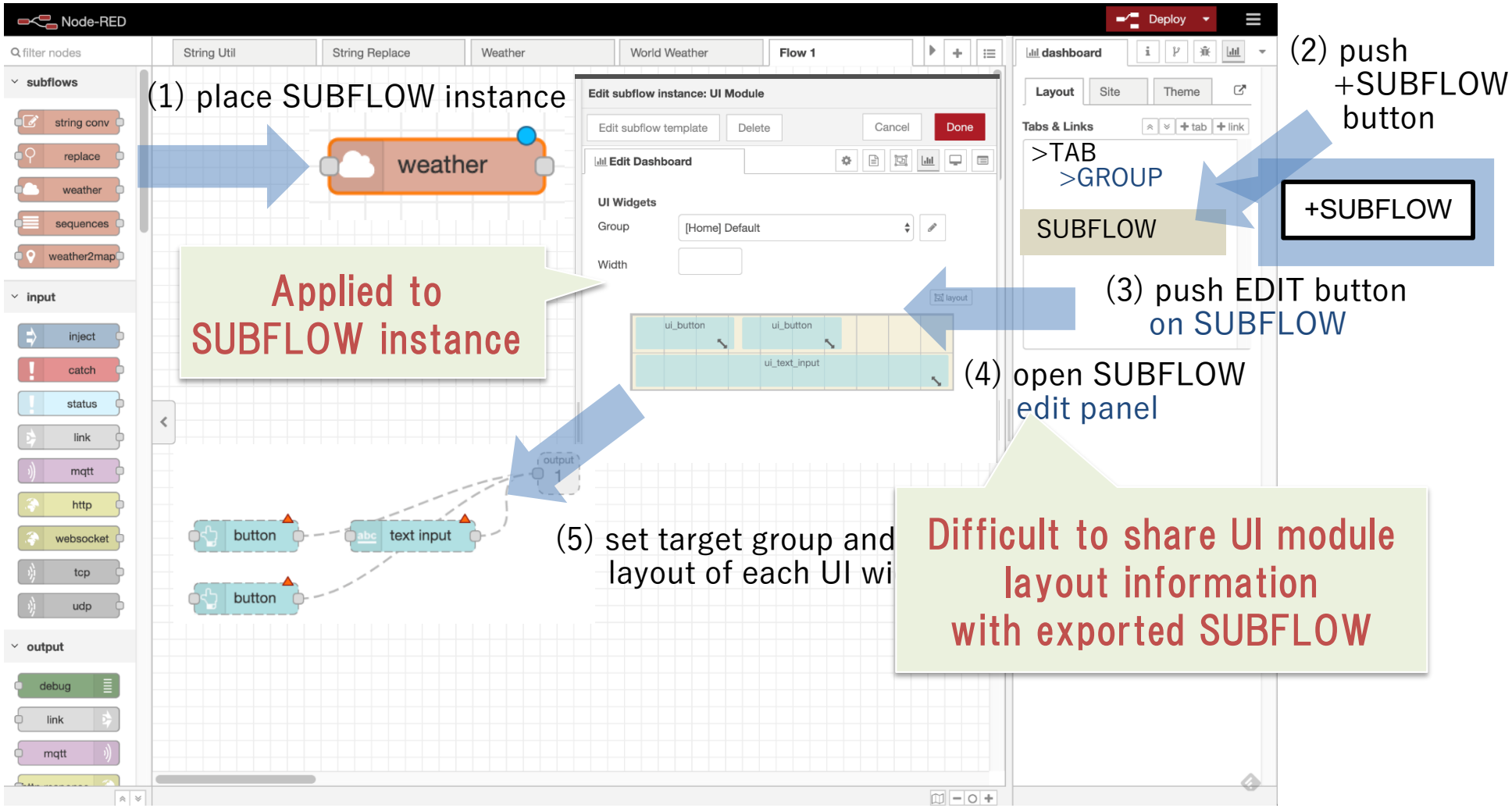
PROBLEMS:

- Can only be applied to SUBFLOW instance (not template)
- Can not share layout information among exported SUBFLOW



Ideas on Solving UI Module Layout Problem

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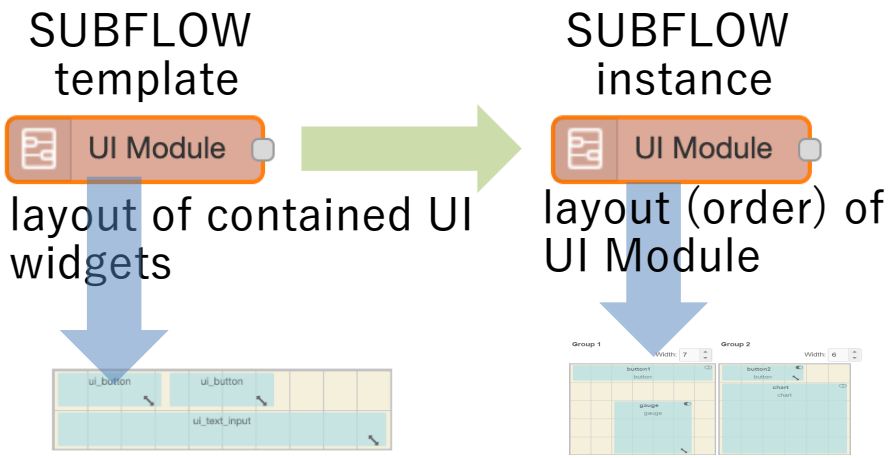
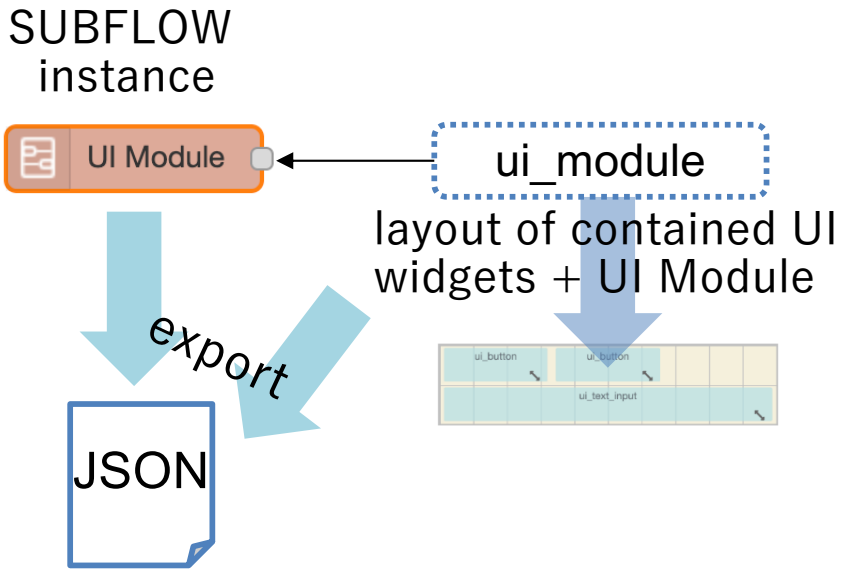
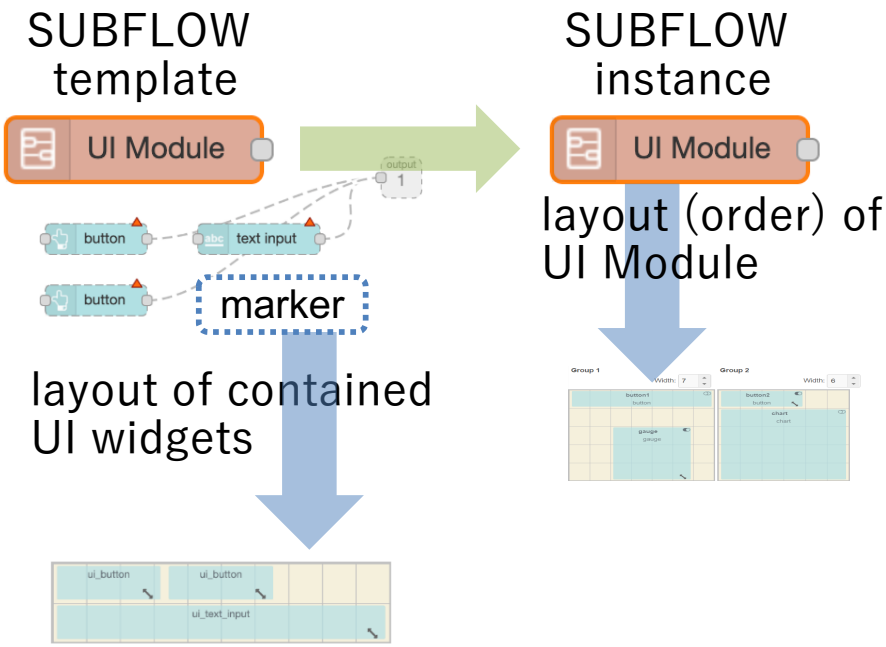


(a) Extend SUBFLOW



(b) Extend Import/Export



(c) Use Marker Node

New Proposal: Extending SUBFLOW UI

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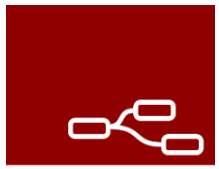
- Add an API for registering a new SUBFLOW env var type
- UI for UI module layout information is added using this interface by Node-RED Dashboard.

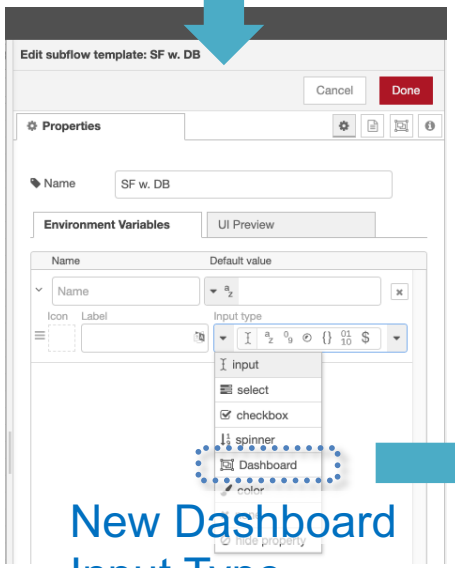


Node-RED Rumtime

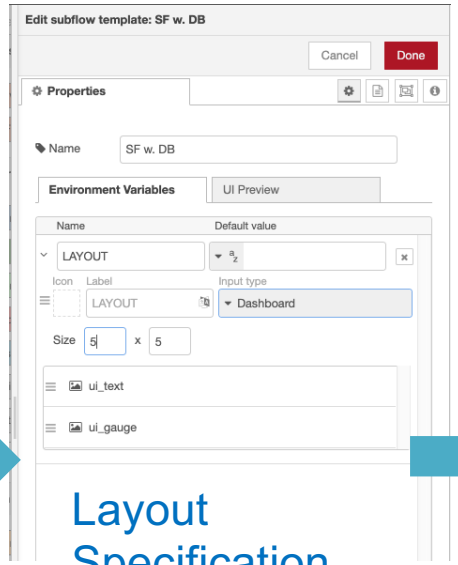
Register input type on startup

RED.nodes.registerSubflowInputType(...)

Node-RED Dashboard



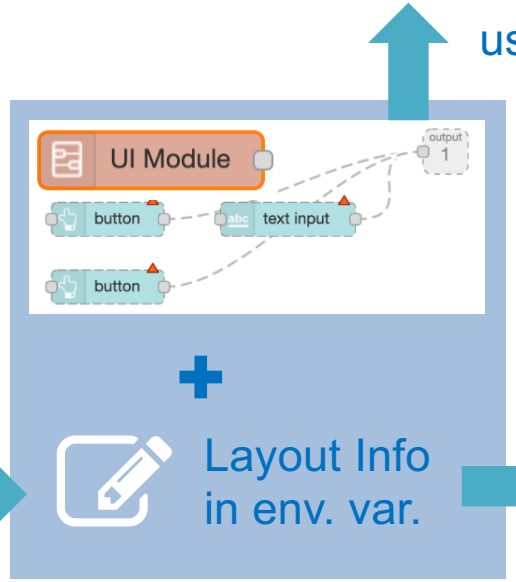
New Dashboard Input Type



Layout Specification

use instance

Nod-RED dashboard uses layout info. in env. var. for placing UI module



export as node (UI module)

Layouting UI Module

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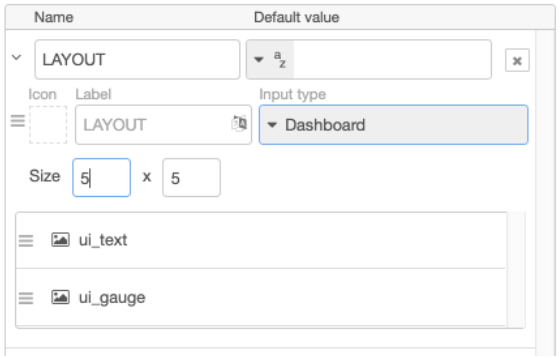
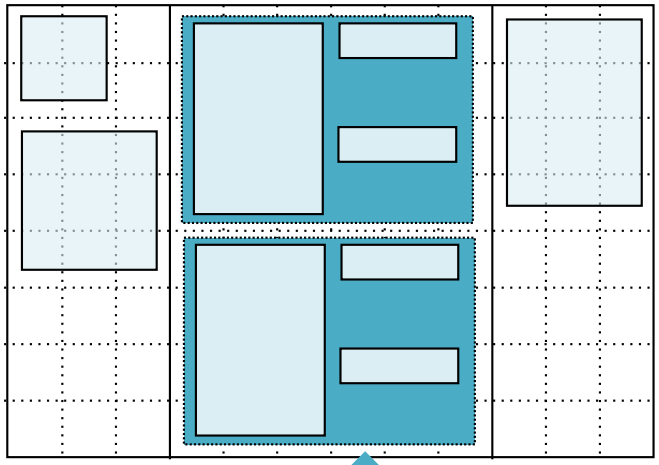
- UI module (SUBFLOW) must define UI_LAYOUT env. var. which contains dashboard layout information of contained UI widgets within SUBFLOW



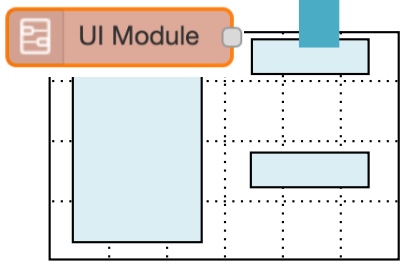


Dashboard

Place UI Module

```
{
  size: [ 6, 4 ],
  order: [ "<node1>", "<node2>", "<node3>" ]
}
```

Layout Info in UI_LAYOUT variable



Layout within UI Module

User-Defined SUBFLOW Input Type

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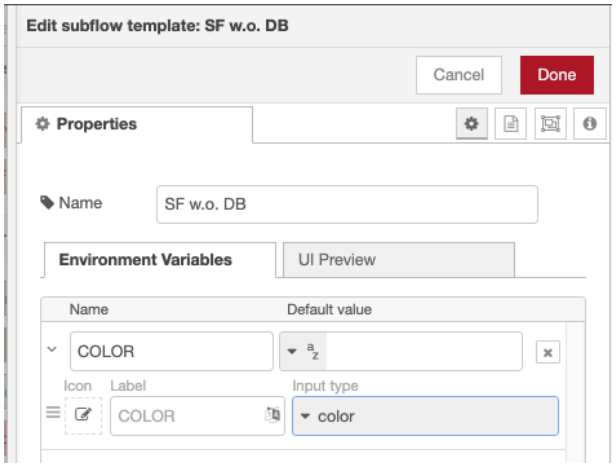
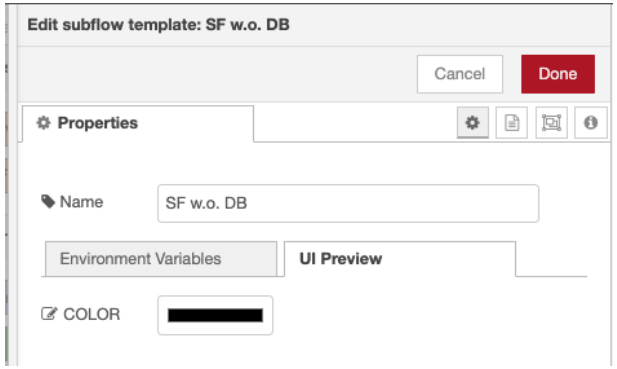
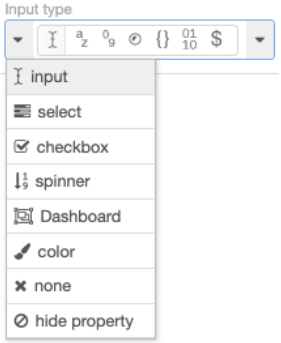
- Also useful for various kind of data input
- Allow selective activation based on SUBFLOW implementation (e.g. activate dashboard input if SUBFLOW contains widgets)



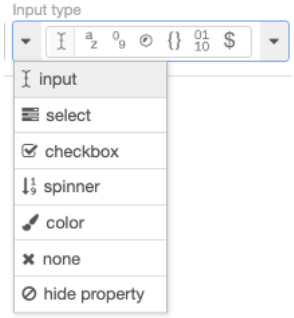
(a) COLOR input definition



(b) COLOR input UI



(a) w. dashboard



(b) w.o. dashboard

registerSubflowInputType API[T.B.D.]

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- registerSubflowInputType API adds new input type for SUBFLOW UI definition
- Example

```
var createUI = function(row, id, ui) {
    $("<input/>", { type: "color", id: id }).css({ width: "100px" }).appendTo(row);
};
var exportValue = function(input, item) {
    item.type = "color";
    item.value = input.val();
};
var def = {
    def: {                                      // Basic info. for UI definition I/F
        value: "color",
        label: "color",
        icon: "fa fa-paint-brush",
        hasValue: false
    },
    createUI: createUI,                         // Callback for custom UI creation
    export: exportValue,                        // Callback for exporting to env. var.
    isActive: function() { return true; },      // Callback for selective activation
    onSelection: undefined                      // Callback for custom UI definition I/F
};
RED.nodes.registerSubflowInputType(def);
```

[DEMO] User-Defined Input Type

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DEMO

Summary

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- Proposed API for adding User-defined Type for SUBFLOW env. var.
- This allows dashboard layout information for SUBFLOW UI module can be specified using SUBFLOW UI
- New API is also useful for making other data input for SUBFLOW UI such as color, date, etc. easy and intuitive.

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Proposal: SUBFLOW as UI Module

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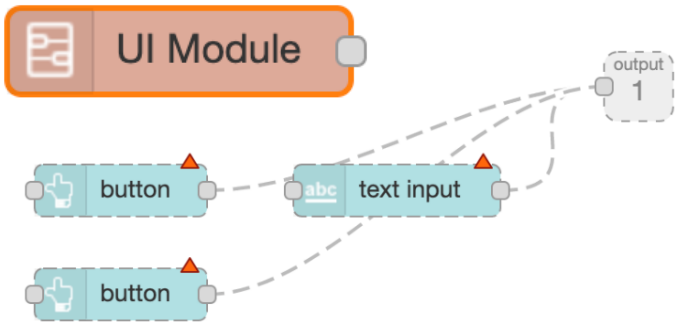
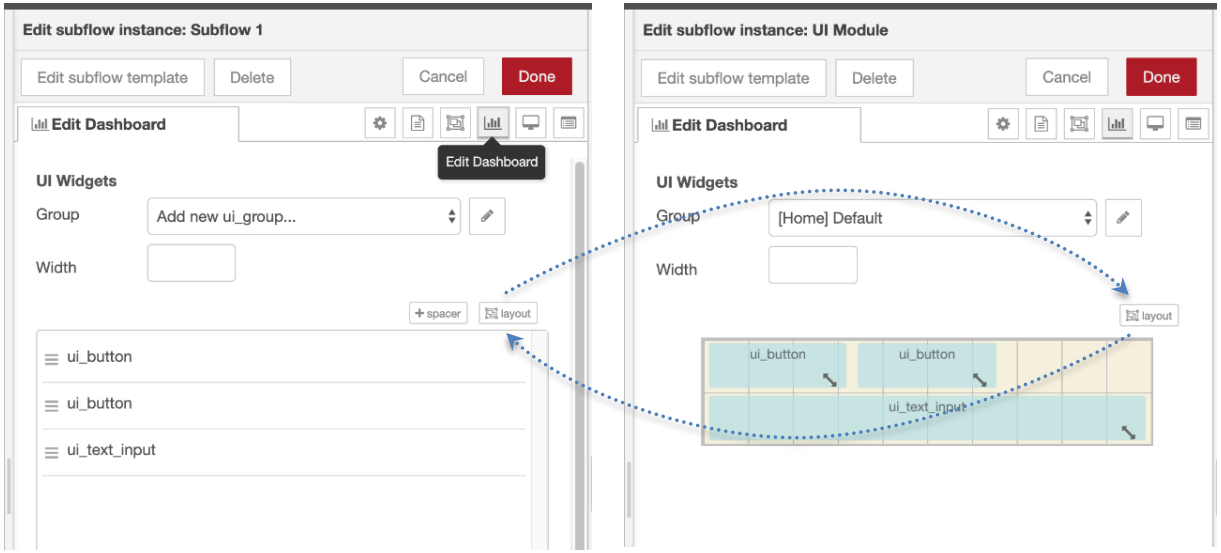
- Since UI Module consists of a set of nodes, using SUBFLOW as UI Module is natural extension
- Add interface to specify internal layout of SUBFLOW

- UI Module (SUBFLOW) has "Edit Dashboard" Tab in settings panel.
- It can specify group, width, and layout.
- Layout can be switched between order-based layout and GUI-based layout (toggle by layout button).



UI Module (SUBFLOW) containing 3 widgets



(a) order mode (b) layout mode

Settings Panel of UI Module

Layout in Dashboard of UI Module

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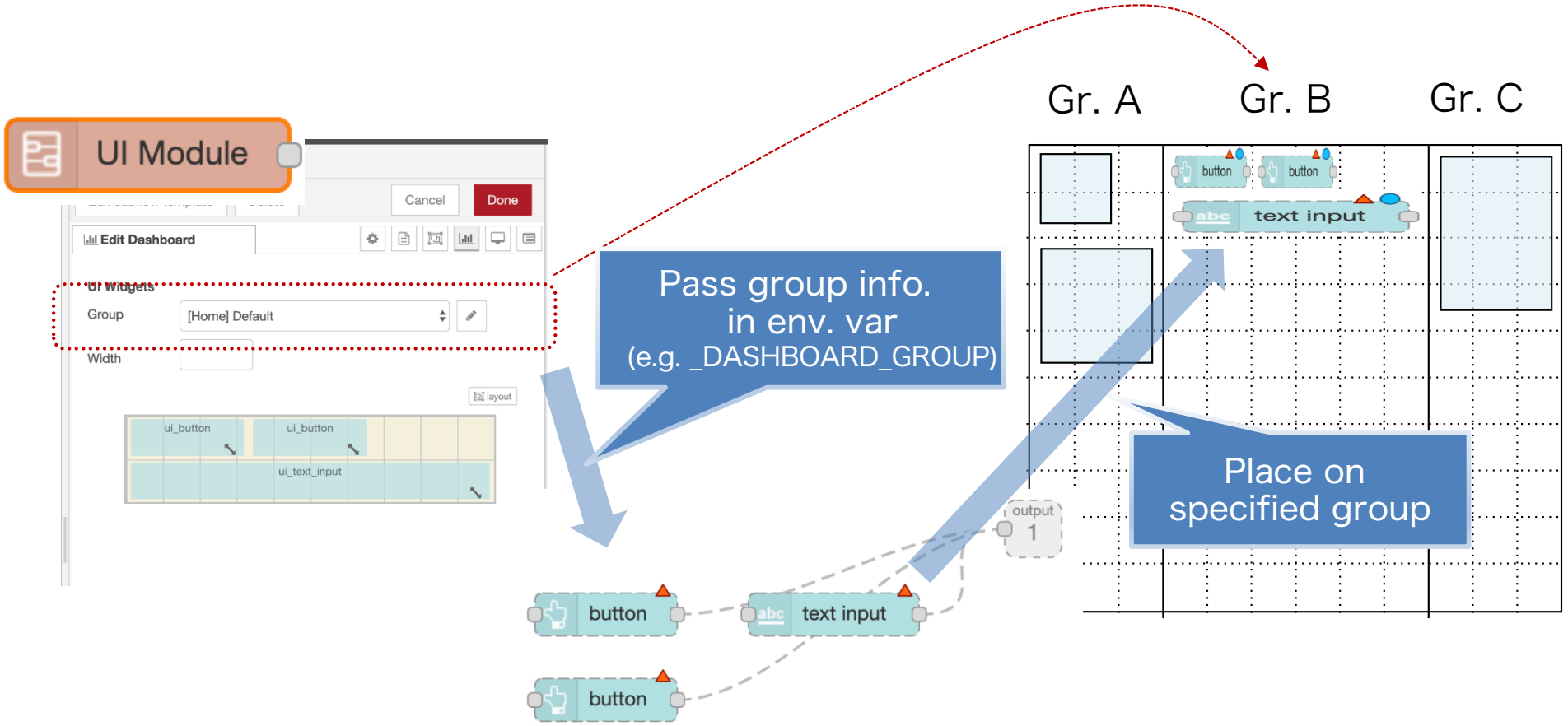
- UI Module appear as a widget in dashboard layout tab & tool.
- Group specification of widgets within UI Module is ignored but UI Module's group is passed by environment variable.



Example Usage: Specializing Vega Node

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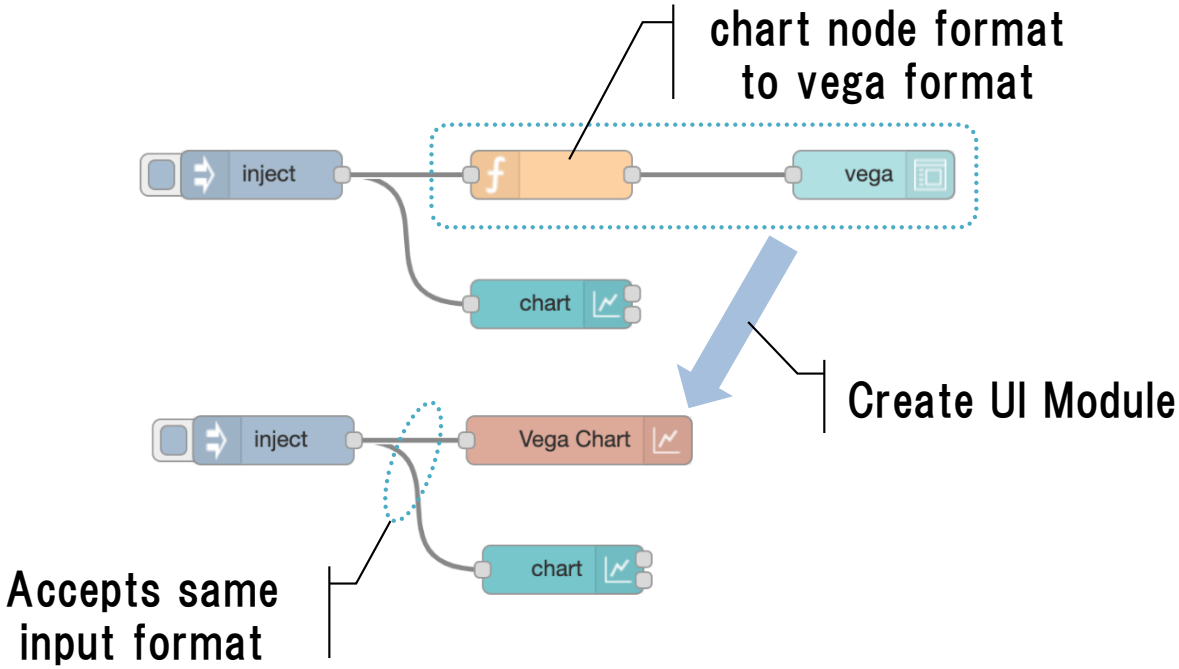
- By using SUBFLOW as UI Module, we can include some logic in UI Module
- One example of this usage is specialization of Vega node

- Vega node accepts complex visualization specification in JSON
- The JSON specification is sometimes difficult to write
- Conversion from light-weight format to Vega specification is useful



registerSubflowInputType API

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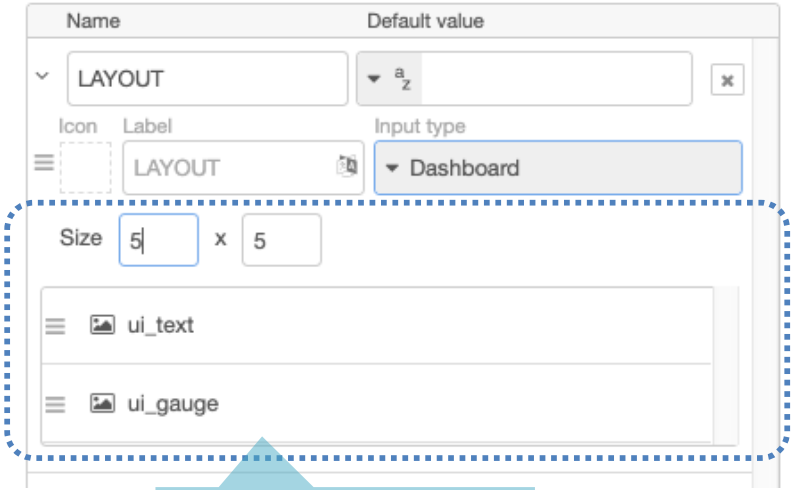
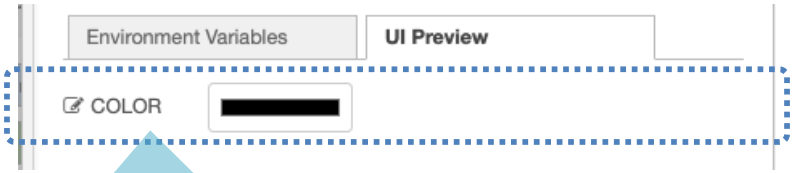
Specify following properties:

- Type name, Label, Icon, ...
- UI for template definition, SUBFLOW env. var. input
- importing/exporting values



UI for template definition



UI for SUBFLOW env. var. input