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Summary

Mobile engineer with around 8 years of experience mainly in building scalable iOS software for a wide range of businesses ranging from Augmented Reality to Financial Services and have served millions of users. Currently looking for a challenging new role in Amsterdam and some fun people to work with. I have been living in the Netherlands for around 5 years now and learning Dutch very fast :)

Some Recent Apps

- **2dehands.be**   iPhone, iPod Touch, iPad
  Largest B2C and C2C Marketplace in Belgium   *June 2016 - Present*
- **Blippar**   iPhone, iPod Touch, iPad
  Upcoming Visual Search, Object Recognition and Augmented Reality platform   *June 2015 - Present*
- **Layar**   iPhone, iPod Touch, iPad
  World leading and pioneering Augmented Reality Platform   *November 2014 - Present*
- **Jumbo**   iPhone, iPod Touch
  E-commerce app for Jumbo Supermarket   *February 2014 - November 2014*
- **XMS**   iPhone, iPod Touch
  Previously one of the world's leading social messaging apps   *June 2013 - December 2013*

Recent Work Experience

- **Ebay Inc.**   Amsterdam, The Netherlands
  Senior iOS Contractor   *June 2016 - Present*
    - Singlehandedly maintain and develop the 2dehands.be App for Belgium that has millions of users
    - Also spent some time as part of the ebay global mobile team building classified apps for 11 different countries for example Gumtree UK
    - Setup all required processes for iOS software development such as Automated Testing, Continous Integration, Crash Analysis etc.

- **Layar**   Amsterdam, The Netherlands
  Senior iOS Engineer   *November 2014 - May 2016*
    - Lead Developer for the iOS Layar App that makes millions of users see Augmented Reality
    - Lead Developer for the iOS Layar SDK that help businesses make Augmented Reality solutions
    - Part of the team building the Blippar App that makes people visually search from the world around them

- **IceMobile Agency**   Amsterdam, The Netherlands
  Senior iOS Engineer   *February 2014 - November 2014*
    - Senior engineer in the iOS development team building apps for the leading supermarkets in the Netherlands such as Jumbo and Albert Heijn
    - Gathering business requirements and coming up with efficient technical solutions to address them
    - Automating user interface testing and setting up continuous integration

- **Ebuddy**   Amsterdam, The Netherlands
  iOS Developer   *June 2013 - January 2014*
    - Working in the iOS Development Team building the messaging app XMS that had millions of users around the world and was a competitor to watsapp

Previous Work Experience

- **Simple Apps LLC**   New Delhi, India
  Founder   *February 2012 - June 2013*
  - Started an iOS App development company and built several apps under it

- **Self Employed**   New Delhi, India
  iOS Consultant   *May 2012 - June 2013*
  - Stayed at home in India with parents and helped various companies around the world with their iOS development and design. My clients were based in Singapore, Florida, North Carolina, Washington DC, Israel among other places.

- **MicroStrategy Inc.**   McLean,VA
  Software Engineer   *September 2010 - January 2012*
  - Worked on several iOS Development projects for the clients of Microstrategy and helped automate various tasks. Also helped develop the microstrategy SDK. iOS was a pretty new technology at this point so this was some really good experience.

- **Citisync.com**   Gainesville,FL
  iOS Developer   *January 2010- July 2010*
  - Singlehandedly built the citisync iOS Application. This was when iOS 3 was the latest version. Also my first experience as an iOS Developer and it piqued my interest in the field

- **University of Florida,Department of Emergency Medicine**   Gainesville,FL
  Java Developer   *September 2009 - February 2010*
  - Together with the resident doctors, developed a board game with Java Swing that helped medical students learn in an interactive manner

- **Bloomberg LP**   New York,NY
  Financial Software Development Intern   *May 2009 - August 2009*
  - As an intern I helped out with a number of projects in the Global Trading team writing code in C++ and managing large mainframe supercomputers

Education

- **University of Florida**   Gaineville,FL
  Masters in Computer Engineering   *August 2008 - August 2010*
  - CGPA: 3.6/4.0

Skills

Languages: Objective C, Swift, C, C++, Python, Bash

Technical Skills: Test Driven Development, Automated UI Testing, Continuous Integration Setup (Jenkins/Teamcity), Rapid iOS prototyping, GIT, Xcode, iOS Security (ATS), Machine learning, Restful API Design

Business Skills: Agile/Scrum Development, Managing Expectations, Project Estimation, Converting Business Goals to Technical Requirements, Risk Management

Other Interests

Flying small planes, Hiking, Bouldering, Travel, Latin Dancing, Poker, Billiards.