Sumeru Chatterjee

Catharijnesingel 139A, 3511 GZ Utrecht

+31638146100

sumeru.chatterjee@me.com

Summary

Software solutions architect and developer with around 10 years of experience designing and developing high quality software for a wide range of businesses ranging from Financial Services to Augmented Reality. Possess a strong technical background with a Masters Degree in Computer Engineering from the University of Florida. Started my career with a financial software development internship at Bloomberg LP in New York City in 2009 and since then have constantly sought to improve the design and quality of the software created while satisfying all business requirements smoothly in a future-proof manner. Personally I focus on simplicity more than anything else and have a goal-based approach.

Recent Work Experience

- **Moneyou / ABN AMRO** (Financial Services)   Amsterdam, The Netherlands
  Freelance Developer   *March 2018 - December 2018*

  - Moneyou is a new challenger bank in the Netherlands and a part of the ABN AMRO family. I spent about a year there and helped them with their mobile frontends and also setting up a new serverless-lambda based microservice infrastructure on AWS. I was a part of both development teams and contributed significantly to the technical design for both. I also helped in making a long-term analytics strategy for collecting data and getting the right information to the right people. Some of the features I helped design and implement are address book, spending wallets and transaction limits. Even ended up making a team and led them to win the internal hackathon!

- **Markplaats / eBay Inc.** (Classifieds)   Amsterdam, The Netherlands
  Freelance Developer   *June 2016 - January 2018*

  - The eBay Portland team hired me in Amsterdam to manage the Belgium side of the eBay classifieds app portfolio. I helped them release the global classifieds app in Belgium as 2dehands.be with some features unique to Belgium (for example support for French and Dutch and integration with Adyen for payments). I did this singlehandedly for iOS and also managed communication between the engineers in the Portland team and the management for 2dehands.be in Amsterdam. Made many trips to the office in Portland to sync up with the engineering team there as well. Also, been a part of a two person team that won the internal hackathon two years in a row!

- **Layar / Blippar** (Augmented Reality)   Amsterdam, The Netherlands
  Senior Engineer   *November 2014 - May 2016*

  - Layar was one of the first AR companies in the world and they were acquired by Blippar later. I was part of a small but very highly skilled technical team of four people and we designed and implemented several core technical products like the Layar AR App, Layar AR SDK, Augmented Reality Tracking and Rendering, AR based walkthrough, Face Detection and Tracking, 3D Rendering on camera view etc. This was some really good technical experience and really enjoyed working here in a startup environment.

Education

- **University of Florida**   Gainesville, FL
  Master of Science, Computer Engineering   *Class of 2010*

Other Interests

General Aviation, Latin Dancing, Snooker, Travel