

# Introduction to K Nearest Neighbors

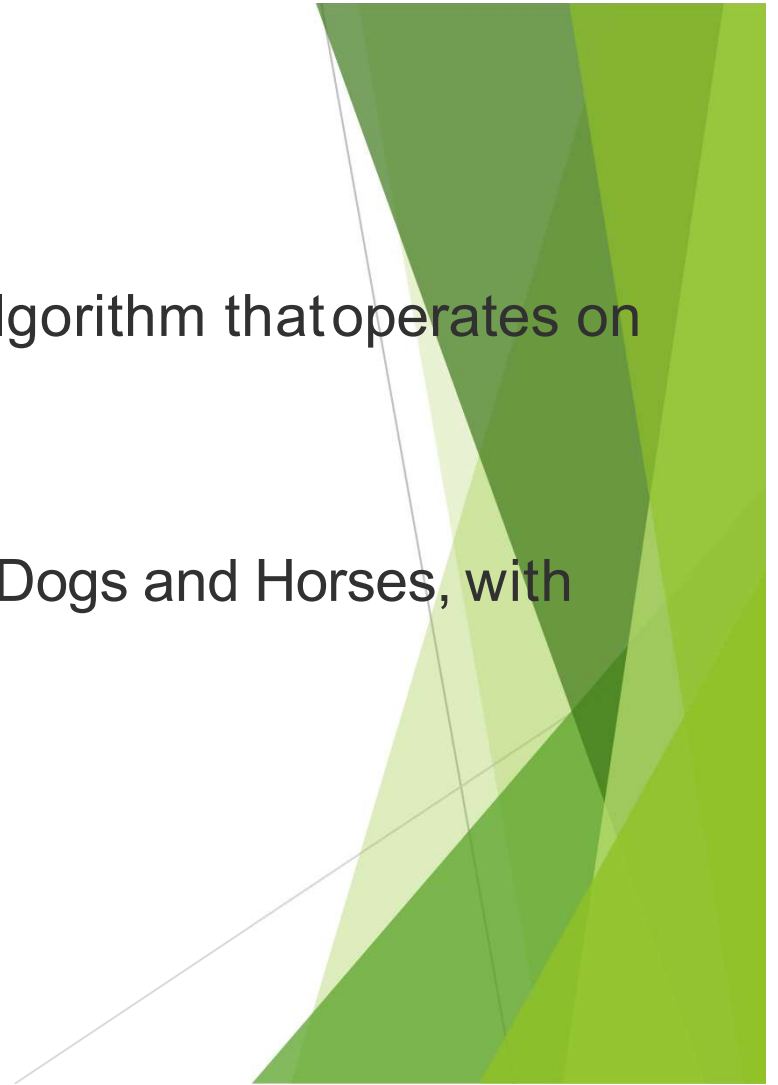


# KNN

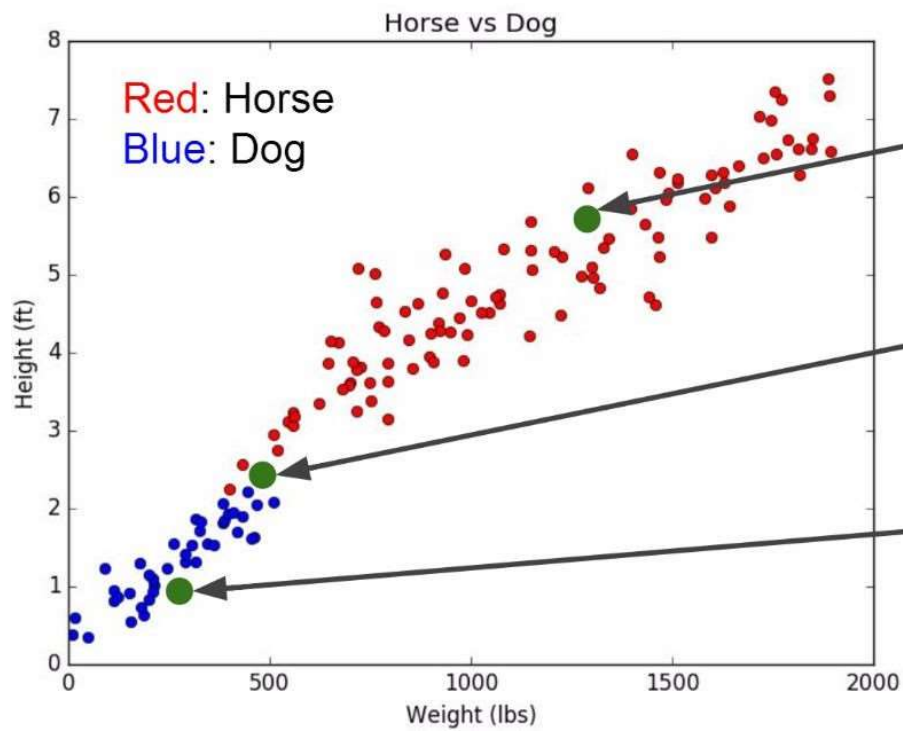
K Nearest Neighbors is a **classification** algorithm that operates on a very simple principle.

It is best shown through example!

Imagine we had some imaginary data on Dogs and Horses, with heights and weights.



# KNN



New datapoint:  
Is it a horse or a dog?

New datapoint:  
Is it a horse or a dog?

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# KNN

## Training Algorithm:

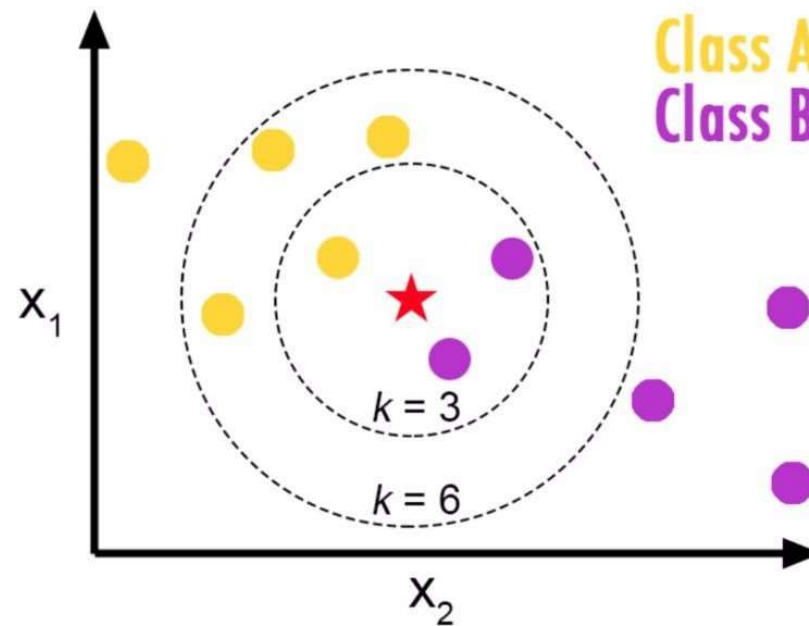
1. Store all the Data

## Prediction Algorithm:

1. Calculate the distance from  $x$  to all points in your data
2. Sort the points in your data by increasing distance from  $x$
3. Predict the majority label of the “ $k$ ” closest points

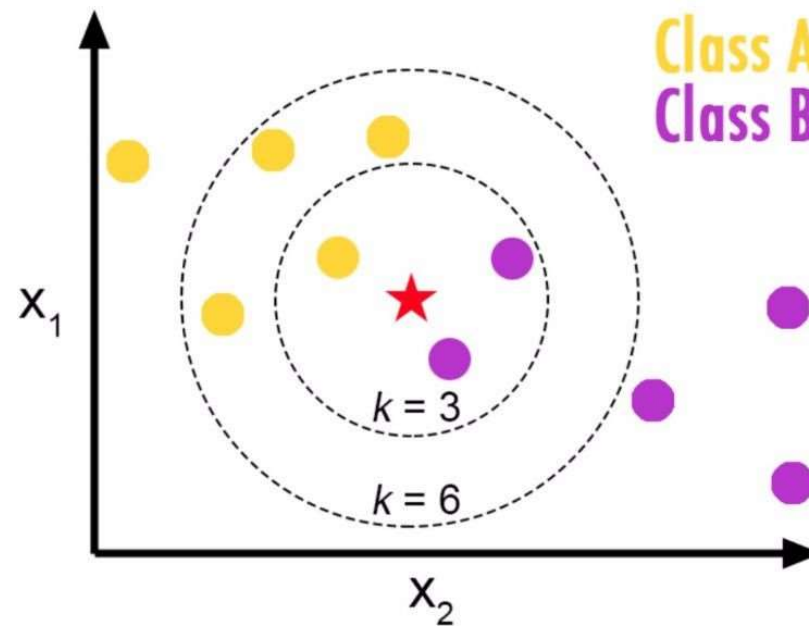
# KNN

Choosing a K will affect what class a new point is assigned to:



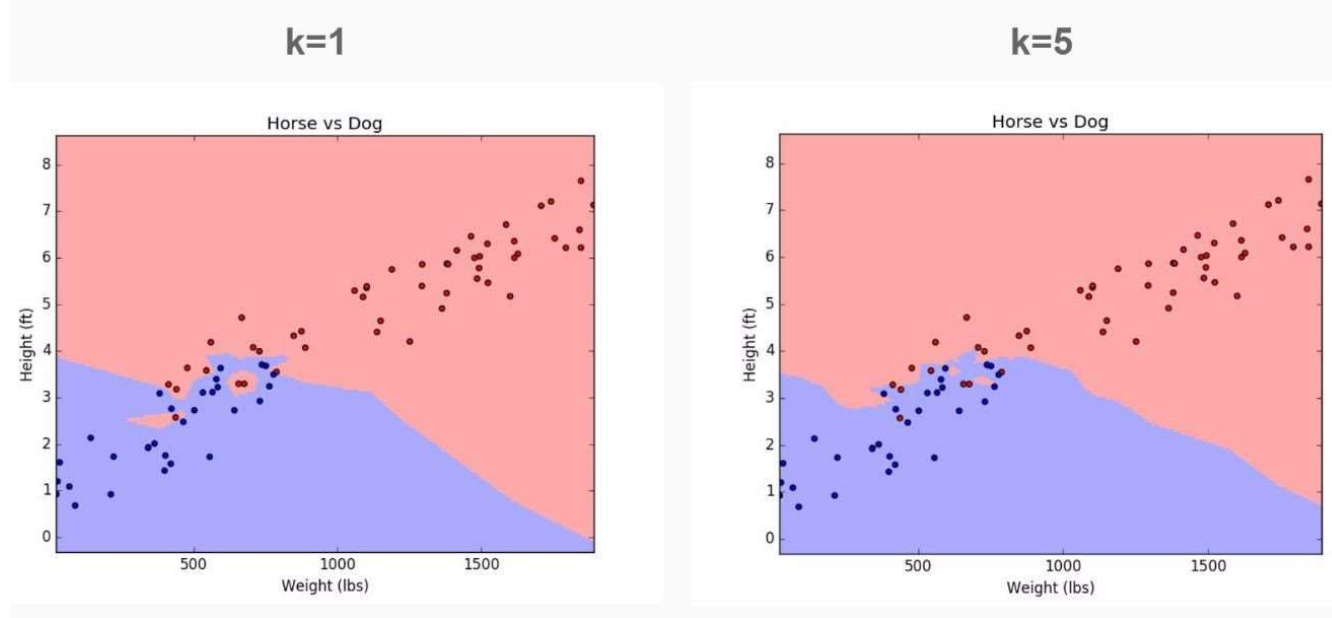
# KNN

Choosing a K will affect what class a new point is assigned to:



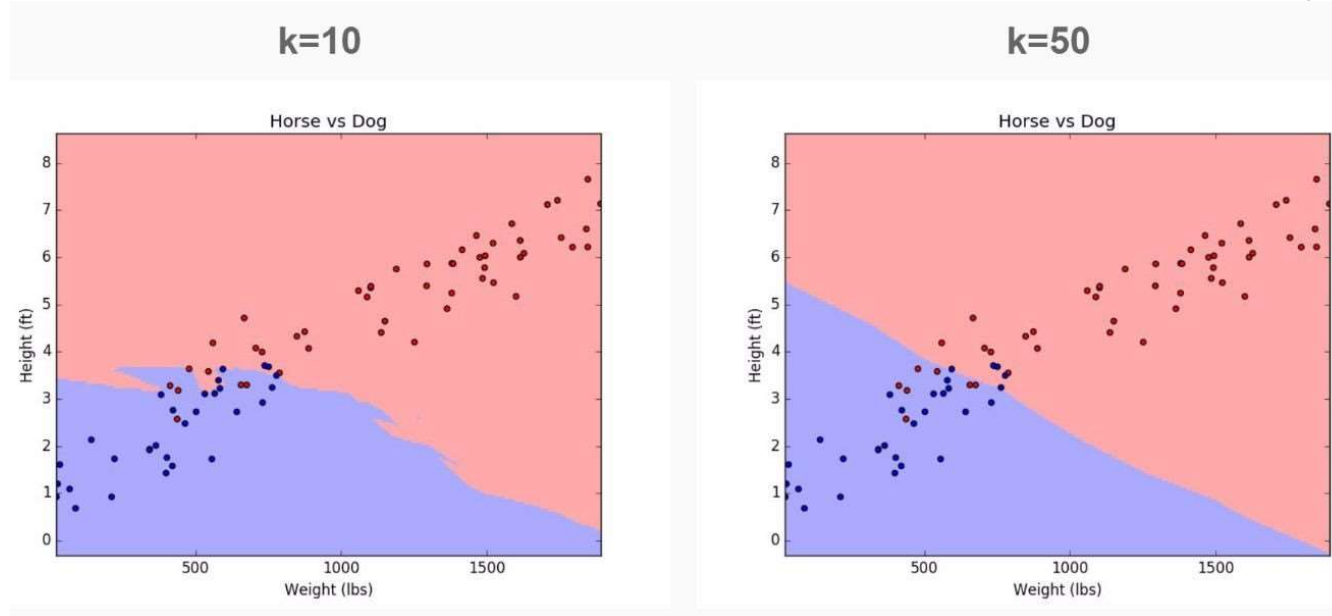
# KNN

Choosing a K will affect what class a new point is assigned to:



# KNN

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# KNN

## Pros

- Very simple
- Training is trivial
- Works with any number of classes
- Easy to add more data
- Few parameters
  - $K$
  - Distance Metric



# KNN

## Cons

- High Prediction Cost (worse for large data sets)
- Not good with high dimensional data
- Categorical Features don't work well

