

Clerics of Asclepius Deity Disapproval Table for DCC

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Deity Disapproval is a rule from Dungeon Crawl Classics but could be adapted to any fantasy rpg for added flavor. There are a variety of ways to remove the disapproval such as sacrifices or quests but ultimately, it's up to the Judge's/DM discretion.

"A cleric must serve his immortal master well, lest he fall in disfavor. The cleric who risks the disapproval of his deity finds that he quickly loses access to the extraordinary benefits of being a cleric. Each and every time a cleric rolls a natural 1 on a spell check, he must roll on table 5-7: Disapproval. In addition, any time a cleric rolls within his disapproval range (based on number of failed spell checks on this day), disapproval also occurs." DCC pg 122

This is inspired by stories from a friend who is a primary care doctor. This could be used in addition to or a replacement for table 5.7 on page 122 of the Dungeon Crawl Classics rulebook.

Roll 1d10

1	Endure a purification ritual shaving all body hair/fur to ensure proper disinfection and for allowing an unhindered physical exam. There is a 50% chance per area the hair/fur doesn't grow back. You will speak of these areas as "Blessings of Asclepius".
2	You must spend a month teaching others the craft of healing. Their cooperation is not guaranteed.
3	Document a new healing procedure you have discovered or learned, submit it to your peers for review, and publicly endure their criticism without retort in a city/temple square. You will not level until this is completed.
4	Lead by example and with compassion. For one year you must receive all the same treatments you administer.
5	None are below your healing. For one full season you must heal only animals.
6	Commit to a pilgrimage to a distant land not known for its "hospitality".

7	For one month any time your name is said aloud by you or anyone for any reason you must recite the Hippocratic Oath aloud. This counts as a magical compulsion and cannot be resisted.
8	Humble is the healer. Accept no payment or accolade for your services except food and shelter for the duration of your next level of experience.
9	You must abandon your current quests and immediately spend the next year planting and cultivating healing plants. Converting local farmers to your cause/task MAY reduce your penance.
10	Asclepius requires more than you are able to give on your own in the cosmic war against chaos. All your current traveling companions become level 1 clerics and your new students. Their previous levels/bonuses/abilities are wiped away.

Note: For each of these you endure, your peers grant you an additional title which must be used in introductions.