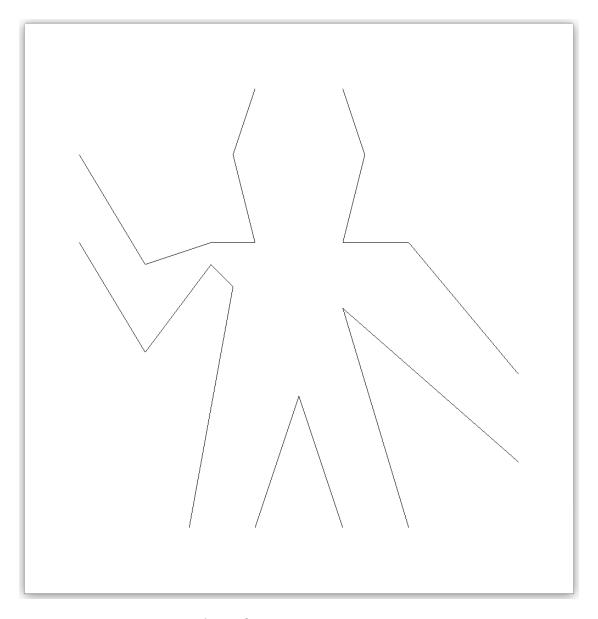
プログラミングでエッシャーになろう

滝口和花

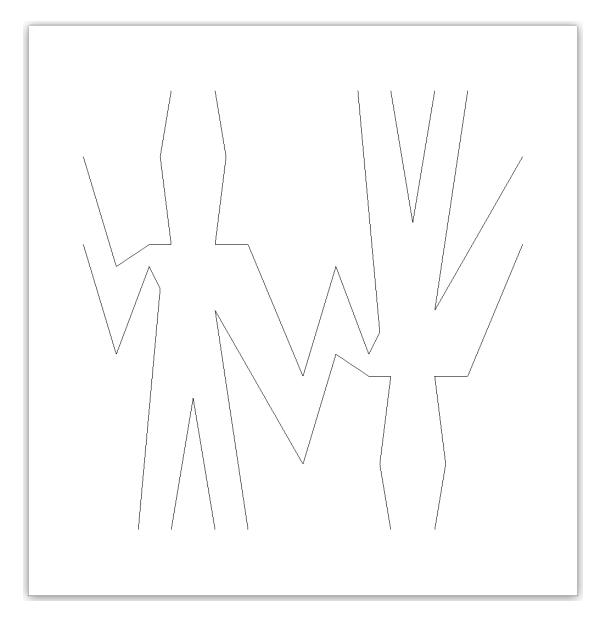
2024-01-26



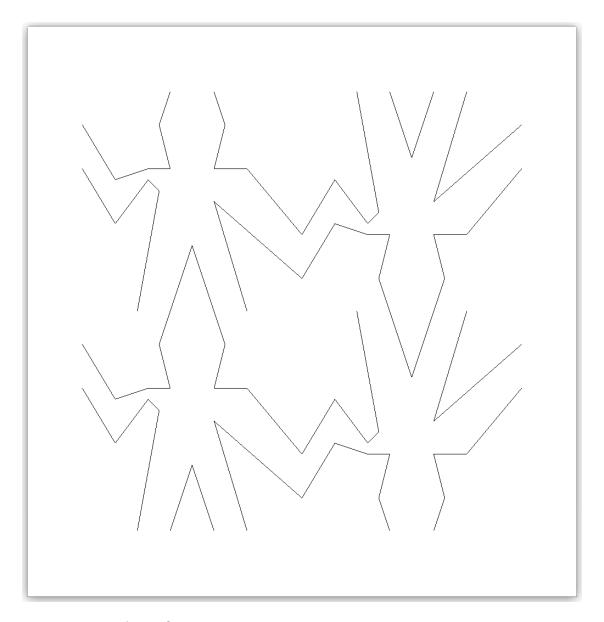
M. C. Escher: Squre Limit, 1964



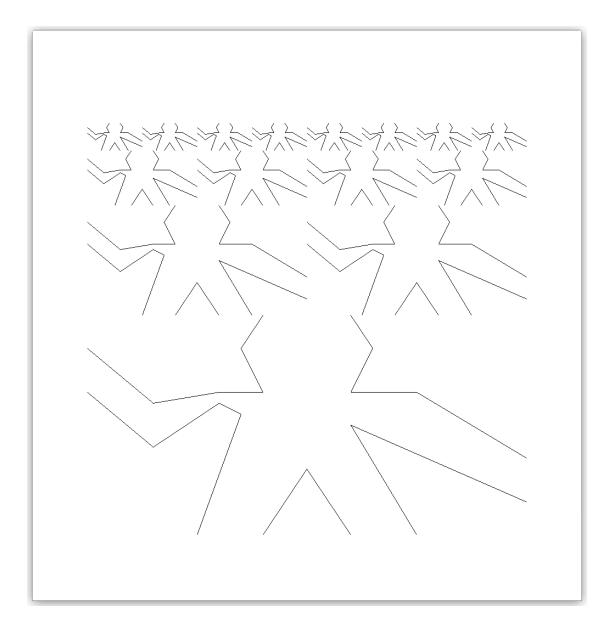
手を振る人(wave)



手を振る人(wave <-> flipV wave)



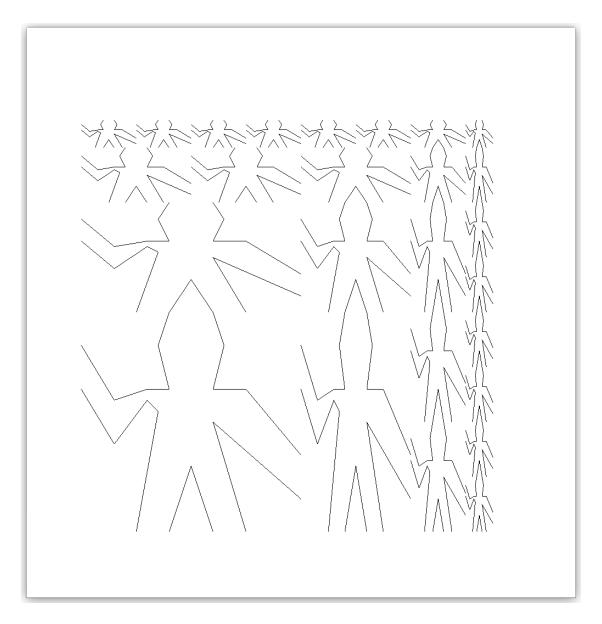
手を振る人(wave2 </> wave2)



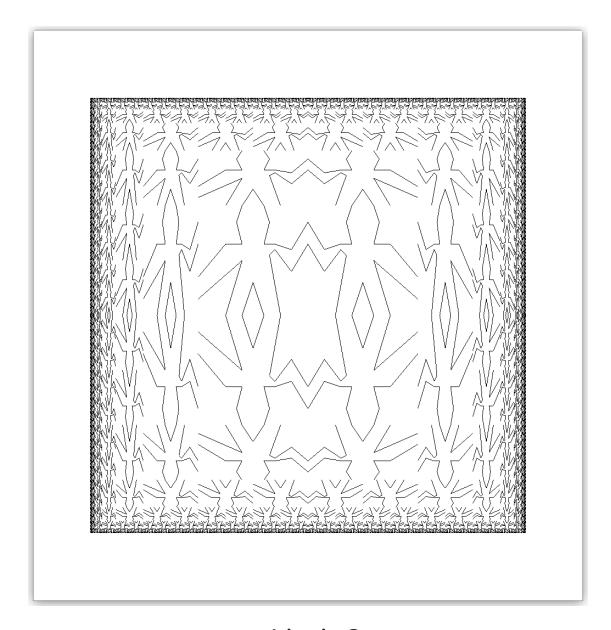
upSplit 4 wave



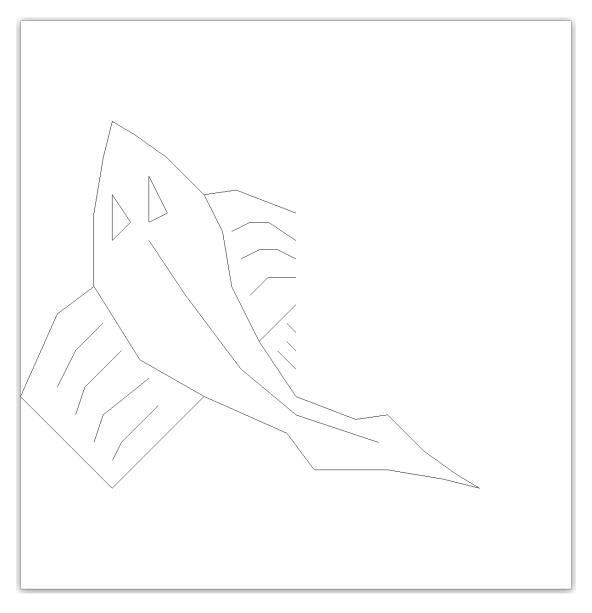
rightSplit 4 wave



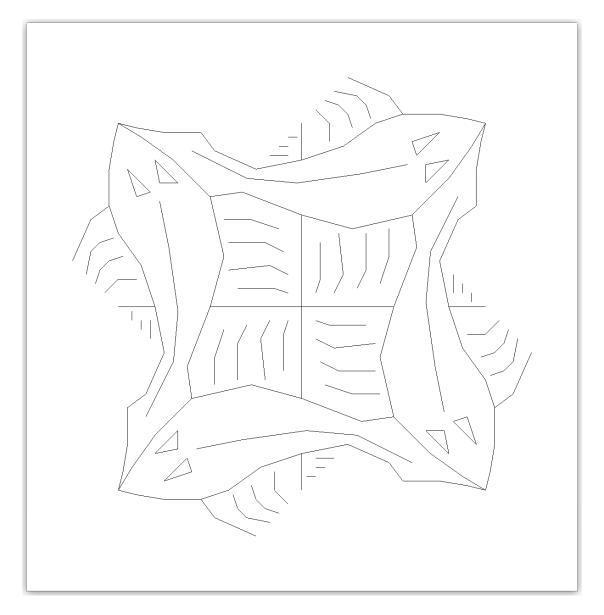
cornerSplit 4 wave



squareLimit 8 wave



さかな



さかな4



さかな3



エッシャーになれた